AMERICAN TAG TEAM WRESTLING The Zeppelin American Tag Team World Wrestling Championship is an awesome display of talent, gymnastics and - judging by the size of the leotards hanging in the changing room - belly. One such behemoth is Combine Harvester, title holder, and full time man mountain. He is currently squeezed uncomfortably into a normal size sofa. The guy is huge! Imagine two body builders superglued together and you have Combine Harvester.

One Player Two Player 3 Select Controls 0 Start Game CONTROLS Both players are able to select their control method from th following options: Joystick Port One Joystick Port Two 1 2

Fire Button
Upwards Diagonal Forward Move
with Fire Button Pressed
Press Joystick twice in the
direction that you wish to head to

the ropes
Press FIRE whilst running from rope to rope

rope to rope
Position your Wrestler facing the
corner they wish to climb. Pressing
FIRE makes the Wrestler climb the
ropes and turn ready to jump,
Pressing FIRE initiates a Falling
Forehand Smash on a near

opponent. When you

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opponent.
When your opponent is on the canvas, pressing FIRE whilst standing above the Wrestler starts an Elbow Drop manoeuvre.
When the opponent is low on energy and flashing, he will not be able to withstand a Fall, where the shoulders are held on the canvas for 3 seconds. Moving your Wrestler across his body will Pin the opponent and the bout will be won.

supergued together and you have Combine Harvester. Feeling more like a mouse than a hardened reporter I begin the interview, using all the tact and sensitivity they teach you at ournalist school. So Mr Harvester just what is your real name? Larry Tractor? Reggy Lawnweer? Or even Percy EdgeTrimmer It takes a couple of seconds for my quips to register, but then my man mountain turns into a volcano. He grabs me in a Strangle Hold, follows it up with a Half Nelson, spins me round the room and then like a character in a cartoon short, throws me through the unopened door leaving my perfect outline behind.

Before slipping into unconsciousness, I make a mental note never to upset a Tag Team Wrestler ever again...

Keyboard Control with Define Keys

- n
- Return to Options Menu

GAMEPLAY

OPTIONS

Competition can either be:

Single Match 2. Tournament

Once the type of bout play has been decided, the list of Americar Tag Teams complete with their pictures are given for player selection. Moving the hand down the lists of Wrestlers and pressing Fire picks the Tag Team you wish to control.

All matches take place over three, two minute rounds, with a Fall deciding the winners. Both members of the Tag Team have their own energy bars, shown beside theirs faces at the bottom of the screen. When the Wrestler is low on energy he flashes, and this means that he is weak enough to be held down for a Fall. When a Wrestler is out of the ring, he is allowed to recover some of his lost energy, even though he will be encouraging his team mate by offering him help and advice.

TAGGING

The swapping of Wrestlers in the ring is known as Tagging.
Tagging allows a Team to swap Wrestlers to make use of a particular Wrestler, so kill, or to allow energy recovery. To tag a Wrestler, move back to your corner, face your partner, and press the Fire Button.

CORNER ROPE CLIMB -

SHOULDER PRESS -

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OFFICIAL MOVES

PUNCH -CHOP -

ROPE TO ROPE RUN -

FLYING KICK -





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