

---

# *The Aim of the Game*

---

An all action, thrill packed arcade game in four episodes where you take the role of Sheriff in a bid to make peace with the Indians. Superb music and realistic sound effects are strongly featured in this addictive game.

**Stage 1:** Shoot down birds to trade with the Indians for peace tokens. Each peace token will give you an extra life on further levels. At least one is needed to progress to the second level.

**Stage 2:** Now mounted on your horse, ride hard across the desert and jump over the bushes and cacti to reach the next town.

**Stage 3:** You are ambushed in the town and must gun down the outlaws, to gain more bullets run to the right of the screen.

**Stage 4:** Mount your horse again and jump all the bushes in a race to get to the front of the train and stop it.

Three levels of difficulty and the option to practice each stage of the game.

## **CONTROLS.**

### **Joystick**

### **Keys:**

Q - Up

A - Down

N - Left

M - Right

Z - Fire/Jump

---

## **LOADING INSTRUCTIONS**

**Hold down CTRL and press the  
small ENTER key.**

---

The program code, graphic representation and artwork are the copyright of Mastertronic and may not be reproduced, stored, hired or broadcast in any form whatsoever without the written permission of Mastertronic. All rights reserved.

---

© Mastertronic Limited 1986

---

**Made in Great Britain**

Design & Artwork: Words & Pictures Ltd., London.