

# Survival Arts

## INSTALLATION MANUAL



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**SURVIVAL ARTS  
OPTION DIP-SWITCH SETTINGS**

DIP SWITCH 1			SWITCH POSITIONS							
FUNCTIONS	SETTINGS	1	2	3	4	5	6	7	8	
1 COIN 1 CREDIT		OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	
1 COIN 2 CREDITS		ON	OFF	OFF	OFF	ON	OFF	OFF	OFF	
1 COIN 3 CREDITS		OFF	ON	OFF	OFF	OFF	ON	OFF	OFF	
1 COIN 4 CREDITS		ON	ON	OFF	OFF	ON	ON	OFF	OFF	
1 COIN 5 CREDITS		OFF	OFF	ON	OFF	OFF	OFF	ON	OFF	
1 COIN 6 CREDITS		ON	OFF	ON	OFF	ON	OFF	ON	OFF	
<b>2 COINS 1 CREDIT</b>		<b>OFF</b>	<b>ON</b>	<b>ON</b>	<b>OFF</b>	<b>OFF</b>	<b>ON</b>	<b>ON</b>	<b>OFF</b>	
3 COINS 1 CREDIT		ON	ON	ON	OFF	ON	ON	ON	OFF	
4 COINS 1 CREDIT		OFF	OFF	OFF	ON	OFF	OFF	OFF	ON	
2 COINS 3 CREDITS		ON	OFF	OFF	ON	ON	OFF	OFF	ON	
<b>**ADDED MULTIPLE COIN FEATURES**</b>										
2 COINS 1 CREDIT	4 COINS 2 CREDITS	OFF	ON	OFF	ON	OFF	ON	OFF	ON	
5 COINS 3 CREDITS	6 COINS 4 CREDITS									
2 COINS 1 CREDIT	4 COINS 3 CREDITS	ON	ON	OFF	ON	ON	ON	OFF	ON	
1 COIN 1 CREDIT	2 COINS 2 CREDITS	OFF	OFF	ON	ON	OFF	OFF	ON	ON	
3 COINS 3 CREDITS	4 COINS 4 CREDITS									
5 COINS 6 CREDITS										
1 COIN 1 CREDIT	2 COINS 2 CREDITS	ON	OFF	ON	ON	ON	OFF	ON	ON	
3 COINS 3 CREDITS	4 COINS 5 CREDITS									
START	2 COINS 1 CREDIT	ON	ON	ON	ON	ON	ON	ON	ON	
CONTINUE	1 COIN 1 CREDIT									
						COIN CHUTE 1		COIN CHUTE 2		

DIP SWITCH 2		SWITCH POSITIONS							
FUNCTIONS	SETTINGS	1	2	3	4	5	6	7	8
SCREEN FLIP	<b>NORMAL</b>	<b>OFF</b>							
	REVERSE	ON							
DEMO SOUND	OFF		OFF						
	<b>ON</b>		<b>ON</b>						
TIMER SPEED	<b>NORMAL</b>			<b>OFF</b>					
	FAST			ON					
DAMAGE LEVEL	<b>NORMAL</b>				<b>OFF</b>				
	HIGH				ON				
DIFFICULTY LEVEL	EASY					OFF	ON		
	<b>NORMAL</b>					<b>OFF</b>	<b>OFF</b>		
	HARD					ON	OFF		
	HARDEST					ON	ON		
FATAL DAMAGE	LIGHT							OFF	OFF
	NORMAL							OFF	ON
	HEAVY							ON	OFF
	<b>HEAVIEST</b>							<b>ON</b>	<b>ON</b>

**"FACTORY INSTALLED" SETTINGS**



**American Sammy Corporation**

## **WARRANTY, REPAIR AND RETURN POLICY**

American Sammy Corporation warrants all products to be free from defective materials and workmanship for a period of (30) days from the ASC invoice date unless otherwise specified in writing by ASC. The extent of this warranty applies to all electronic assemblies only, and does not include lamps and fuses.

## **RETURN MERCHANDISE AUTHORIZATION**

1. All items must have an RMA number marked clearly on the outside of the package.
2. You must obtain RMA numbers from American Sammy Corporation. Please have your serial number available when calling for an RMA number.
3. Products must be shipped prepaid. Products returned without an RMA number will not be accepted.
4. Credits to accounts are subject to inspection of products for damage and suitability for resale.

## **FCC REGULATION COMPLIANCE**

This equipment complies with the limits for a Class A digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment uses and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case the user will be required to correct the interference at his/her own expense.

## **GAME PACKAGE CONTENTS**

### INCLUDED WITH SURVIVAL ARTS KIT:

- (1) PCB Assembly
- (1) Push Button Wire Harness
- (2) Joystick Assemblies
- (12) Button Assemblies
- (1) Marquee Styrene
- (1) Control Panel Overlay
- (1) F.C.C. Shielding
- (2) Side Decals for cabinet
- (1) Clear Lexan Control Panel Cover
- (1) Manual

# Survival Arts

## JAMMA HARNESS CONNECTION CHART

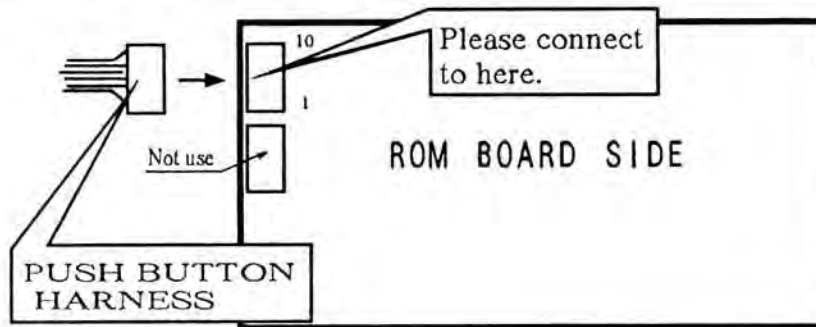
SOLDER SIDE				COMPONENT SIDE	
FUNCTION	COLOR	EDGE CONNECTOR		COLOR	FUNCTION
GROUND	BLK	A	1	BLK	GROUND
GROUND	BLK	B	2	BLK	GROUND
(+)5VDC	RED	C	3	RED	(+)5VDC
(+)5VDC	RED	D	4	RED	(+)5VDC
		E	5		
(+)12VDC	BLU	F	6	BLU	(+)12VDC
KEY		H	7	KEY	
COIN METER B	WHT/VIO	J	8	BLU/BRN	COIN METER A
COIN LOCKOUT B		K	9		COIN LOCKOUT A
SPEAKER (-)	BLK	L	10	WHT/BLK	SPEAKER (+)
		M	11		
VIDEO GREEN	GRN	N	12	RED	VIDEO RED
VIDEO SYNC	WHT	P	13	BLU	VIDEO BLUE
SERVICE SW	BRN/WHT	R	14	BLK	SERVICE GROUND
		S	15		TEST SWITCH
COIN CHUTE 2	GRN/YEL	T	16	WHT/YEL	COIN CHUTE 1
START SWITCH 2	RED/BLK	U	17	PNK/BLK	START SWITCH 1
2PL UP	BRN/BLU	V	18	ORN/BLU	1PL UP
2PL DOWN	ORN/WHT	W	19	GRN/ORN	1PL DOWN
2PL LEFT	ORN/GRN	X	20	GRN/BLU	1PL LEFT
2PL RIGHT	WHT/ORN	Y	21	RED/YEL	1PL RIGHT
2P LOW PUNCH	BRN/BLK	Z	22	RED/WHT	1P LOW PUNCH
2P MEDIUM PUNCH	YEL/WHT	a	23	WHT/RED	1P MEDIUM PUNCH
2P HEAVY PUNCH	BRN/GRN	b	24	YEL/BLK	2P HEAVY PUNCH
		c	25		
		d	26		
GROUND	BLK	e	27	BLK	GROUND
GROUND	BLK	f	28	BLK	GROUND

# SURVIVAL ARTS

## PUSHBUTTON HARNESS

PIN #	FUNCTION/BUTTON	WIRE
1	GROUND	BLK
2	GROUND	BLK
3	1P LIGHT KICK	PURP
4	1P MEDIUM KICK	GRY
5	1P HEAVY KICK	WHT
6	<i>NOT USE</i>	-
7	2P LIGHT KICK	ORG
8	2P MEDIUM KICK	GRN
9	2P HEAVY KICK	BLU
10	<i>NOT USE</i>	-

### HOW TO CONNECT " PUSH BUTTON HARNESS "



### POSITION OF DIPSWITCHES.

