



QSC 0079

ANT ATTACK

3D ACTION FROM
QUICKSILVA

ANT ATTACK



**TURBO
LOAD**

**COMMODORE 64
AND JOYSTICK**



The program will provide full instructions once loaded.

LOADING INSTRUCTIONS

1. Make sure that the tape is fully rewound to the start.
2. Hold down the SHIFT key and press the RUN/STOP key and the words LOAD and PRESS PLAY ON TAPE will appear.
3. Start the cassette machine and in a few seconds the display will show that the program is loading.
4. When it is fully loaded, the program will run by itself.

Loading problems are rare with the Commodore 64. If they do occur, it is usually because the recorder heads are dirty. Clean them regularly with tape head cleaning fluid. Keep the deck well away from the television as hum pick-up can also cause mis-read of data.

Design:
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QUICKSILVA

SOFTWARE FOR THE COMMODORE 64

ANT ATTACK Softsolid 3D

The Walled City of Antescher has rested for a thousand, thousand years in the midst of the Great Desert inhabited by only the deadly Ants who have made it their home. The sands have piled up at the walls but for some reason have never encroached upon the city proper. The City rests dreaming of past glories, solid and unmoving; the signature of a long dead race. The City washed clean by the sun's rays. The City lost from the world of men for days without number.

Then one day, one year, one hour, He arrived and She arrived, some say that they are descended from a race of wizards, some say that they are descended from a race hidden in a green valley at the North Pole. Who can really tell these days, how much do we really know about the world as it was, or as it is, after so long in the cold Dark Ages. Only Antescher seems to stand inviolate after all this time, teeming with secrets, yet silent.

He and She arrive to play their games through the wind-swept streets, ousting the ants from their

exclusive occupation. He and She are now wreaking havoc through the ants who for their part kill and kill again without thought or consideration, just carrying out a biological imperative. He and She run to and fro, climbing in and out the buildings, the sound of their feet stretching from block to block. They laugh and cry out in fear walking with each other just ahead of the Ants and Death.

And above all the drama within it's walls the City of Antescher watches and watches waiting for the next renaissance and the next Golden Age. The City seems to have a presence, a huge brooding entity which hangs over the buildings and which in some mysterious way controls the destiny of those below...

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