


SPACERACER™



User Manual

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THE STORY:

The setting is the 25th Century and life in the galaxy is too placid. Much in the spirit of ancient Rome, a new set of games has come about - Space Racing. The Space Race is the only form of excitement for the masses.

Every three years the best racers from each of the planets are selected to compete for the title of Space Racer Champion. The winner is awarded a life of luxury. The losers never see the finish line, or anything else again.

You are a drifter and a scoundrel. While your reputation is not above par, you are well known and considered to be the best space racer on the planet. You better be the best, because your speeder is old and a little out of tune. It doesn't have the pick up it used to.

You must race your space aged speeder through three alien worlds in a desperate attempt to stay alive. Dodge other riders, force them into speed traps, or blast them out of the sky with your laser cannon.

You'll have to use intelligence and cunning to complete the race. Remember to dodge the floating mines and fly through the blue energy sphere to increase your power. These tips are your only chance for survival.

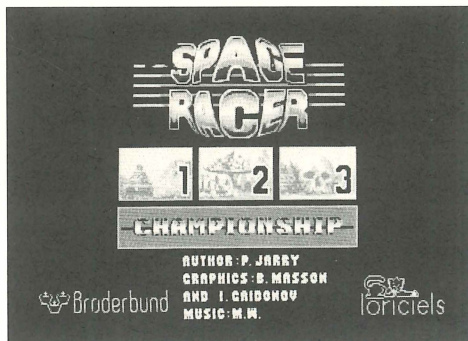


THE SELECTION SCREEN

Once the program has loaded, the following screen will be displayed. (For loading instructions, please refer to the section related to your computer. Practice racing on each world before you attempt the Championship level. Once you feel you are good enough to give the real Space Race a try, select the Championship level.

World 1	The Garden Planet
World 2	The Industrial Planet
World 3	The Planet of Skulls

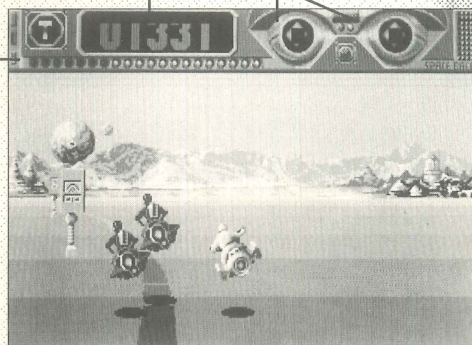
Use the keyboard (Arrow Keys if IBM) or Joystick to make your choice and press the SpaceBar or the Joystick button to select.



THE MAIN SCREEN

After selecting the race, the screen will display the following information:

Energy Level Score Alignment Distance Covered



Pressing the F-1 Key will display the distance to the finish line.
Pressing the F-2 Key will pause the game.
Pressing the F-4 Key will invert the Up/Down Control.

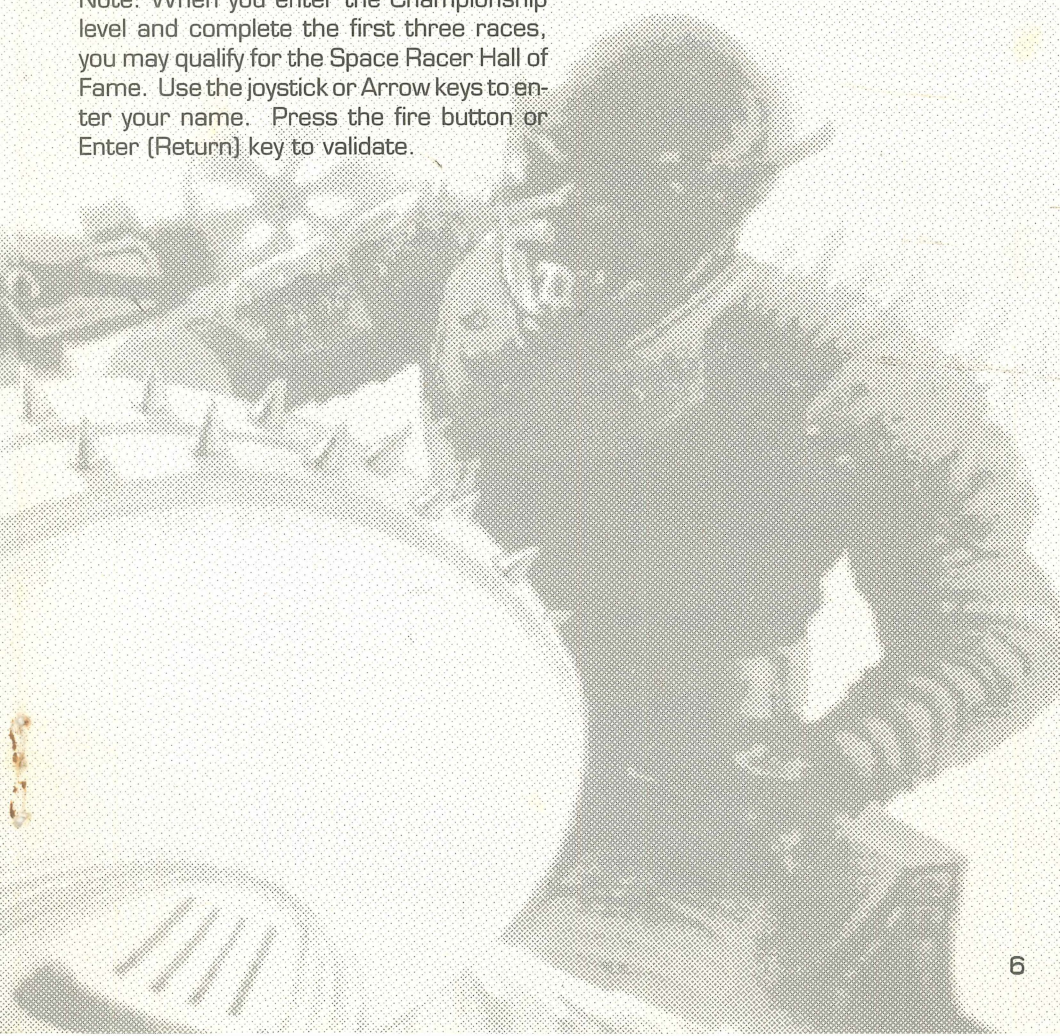
SCORING

Points are awarded depending on how far you travel on the track.

Shooting: 85 points for each enemy destroyed.

Complete the race = 65 points for each remaining power unit.

Note: When you enter the Championship level and complete the first three races, you may qualify for the Space Racer Hall of Fame. Use the joystick or Arrow keys to enter your name. Press the fire button or Enter (Return) key to validate.



IBM PC/TANDY

1. Startup your computer with DOS.
2. Place the Space Racer program disk in Drive A.
3. When the A> prompt appears, type SR and press Enter.

After the program loads, use the arrow keys or your joystick to cycle through the game options. Then, press the Space Bar or the Joystick button to make your selection.

KEYBOARD CONTROLS:

Go back to the selection menu:	ESC
Distance to the finish line:	F-1
Pause the game:	F-2
Invert Up/Down Control:	F-4
Toggle Music on/off:	F-5
Exit the game:	Ctrl-Q

JOYSTICK ACTION KEYPAD

Up	Move Up	8
Down	Move Down	2
Left	Move Left	4
Right	Move Right	6

Fire Button		
Double press	Shoot	SpaceBar

Fire Button		
Long press	Throttle	Shift

ATARI ST

1. Place the Space Racer program disk in Drive A.
2. Startup your computer.

After the program loads, use the arrow keys, your joystick or the mouse to cycle through the game options. Then, press the Space Bar or the Joystick button to make your selection.

KEYBOARD CONTROLS:

Go back to the selection menu :	ESC
Distance to the finish line:	F-1
Pause the game:	F-2
Invert Up/Down Control:	F-4
Exit the game:	Ctrl-Q

JOYSTICK ACTION KEYPAD

Up	Move Up	Up Arrow
Down	Move Down	DownArrow
Left	Move Left	Left Arrow
Right	Move Right	Right Arrow

Fire Button		
Double press	Shoot	SpaceBar

Fire Button		
Long press	Throttle	Shift

COMMODORE AMIGA

1. Place your Kick Start disk in Drive DFO.
2. Startup your computer.
3. When prompted to insert your Work bench disk, place the Space Racer program disk in Drive DFO.

After the program loads, use the arrow keys or your joystick to cycle through the game options. Then, press the Space Bar or the Joystick button to make your selection.

KEYBOARD CONTROLS:

Go back to the selection menu:	ESC
Distance to the finish line:	F-1
Pause the game:	F-2
Invert Up/Down Control:	F-4
Exit the game:	Ctrl-Q

JOYSTICK	ACTION	KEYPAD
Up	Move Up	8
Down	Move Down	2
Left	Move Left	4
Right	Move Right	6
Fire Button Double press	Shoot	SpaceBar
Fire Button Long press	Throttle	Shift

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