The Aim of the Game

The earth is barren and over-populated. Too many mouths to feed and not enough food. The only food available is in space, so the earth federation has sent all the pilots of the space fleet off in search of food, without success.

Many have gone, none have returned, and now, in a last ditch attempt, rookie pilots are being hurriedly trained for a desperate mission.

Can you become a hero on earth and qualify as "Space Hunter"?

Starting as a rookie, you have to progress through eleven ranks to become a hero, searching 15 star systems to capture the food transporters before the alien hordes can steal them and destroy you.

But beware, the universe is a dangerous place and the transporters are heavily protected internally, so you''ll have to prove you're a hero to FEED THE WORLD!

CONTROLS
Joystick:
Sinclair, Kempston

Keyboard

Fixed Keys		User Definable Keys
Z	– Accelerate	Left
X	– Decelerate	Right
N	– Next Station	Up
A	– Aft View	Down
F	– Forward View	Fire
Q	– Warp	

LOADING INSTRUCTIONS

Type LOAD "" and press ENTER.
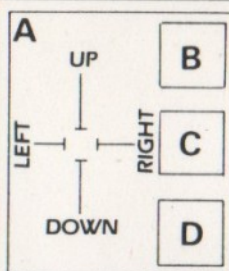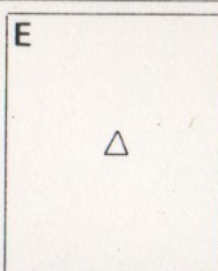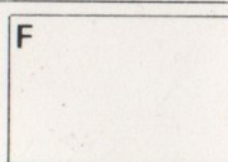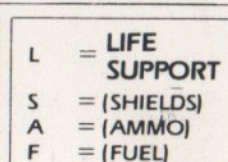
CONTROL CONSOLE

A. TRACKING COMPUTER DISPLAY
(I)   Displays horizontal and vertical relation of target to your ship.
(II) The cross represents your target position, white cross-target is forward, purple cross target is aft.

B. SHIP CLASS

C. TARGET RANGE
F = Forward: A = Aft. Distance in 100,000 x km

D. CLOSING SPEED INDICATOR
'+' = Target approaching
'−' = Target receding

E. RADAR OVERVIEW
(I)   Map of star system showing positions of your ship and targets
(II)   Flashing dots indicate target selected
(III) Features wrap around facility

F. TARGET MANIFEST
Your on board computers list of target-cargo

PLAYING HINTS

AUTOMATION BOARDING PROCEDURE
Use your tracking computer display and readouts to align your craft vertically/horizontally after selecting your target ship with key "N".

Set a positive approach speed of 1 or 2 to bring you within auto boarding distance, when you will be teleported into the target ship.

You can now begin your search for stores, supplies & flashing food units.

WARP DRIVES
These can be used to warp you into the next star system by:-
(I)   Set forward thrust until warp speed indicator flashes
(II) Press Q to warp

Unused warp drives will refill empty fuel tanks automatically.