

for PlayStation®2 computer entertainment system  
and PSP® (PlayStation®Portable) system.



**ACTIVISION®**  
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**EVERYONE**  
TM **E** Cartoon Violence  
Comic Mischief  
ESRB CONTENT RATING [www.esrb.org](http://www.esrb.org)



**EVERYONE**  
**E**  
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**ESRB**

# ACTIVISION



For safe use of this product, carefully read the following section of this manual and the Precautions section of the instruction manual supplied with the PSP® (PlayStation®Portable) system before use. Retain both this software manual and the instruction manual for future reference.

## Health precautions

- When operating the unit, play in a well-lit room and keep a safe distance from the screen.
- Avoid prolonged use of the console. Take a break of about 15 minutes during every hour of play.
- Do not use the console when you are tired or short of sleep.
- When using headphones, do not turn the volume up before putting the headphones on. Also, do not listen at loud volume levels for extended periods of time. Stop using the console immediately if you experience any of the following symptoms. If the condition persists, consult a doctor.
- Lightheadedness, nausea, or a sensation similar to motion sickness.
- Discomfort or pain in the eyes, ears, hands, arms, or any other part of the body.

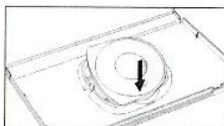
## Use and handling precautions

- This disc is PSP® (PlayStation®Portable) format software and is intended for use with the PSP system only. If the disc is used with other devices, damage to the disc or to the device may result.
- This disc is compatible for use with the PSP® system marked with FOR SALE AND USE IN U.S. ONLY.
- Depending on the software, a Memory Stick Duo™ or Memory Stick PRO Duo™ (both sold separately) may be required. Refer to the software manual for full details.
- Do not use while driving or walking. Do not use in airplanes or medical facilities where use is prohibited or restricted.
- Set the PSP® system's wireless network feature to off when using the PSP® system on trains or in other crowded locations. If used near persons with pacemakers, the signal from the PSP® system's wireless network feature could interfere with the proper operation of the pacemaker.
- If paused images are displayed on the screen for an extended period of time, a faint image may be left permanently on the screen.
- Store the disc in its case when not in use and keep in a place out of the reach of children. If the disc is left out this may result in warping or other damage to the disc.
- Do not leave the disc in direct sunlight, near a heat source, in a car or other places subject to high heat and humidity.
- Do not touch the opening on the rear of the disc (recording surface of the disc; see drawing). Also, do not allow dust, sand, foreign objects or other types of dirt to get on the disc.
- Do not block the opening with paper or tape. Also, do not write on the disc.
- If the opening area does get dirty, wipe gently with a soft cloth.
- To clean the disc, wipe the exterior surface gently with a soft cloth.
- Do not use solvents such as benzine, commercially-available cleaners not intended for CDs, or anti-static spray intended for vinyl LPs as these may damage the disc.
- Do not use cracked or deformed discs or discs that have been repaired with adhesives as these may cause console damage or malfunction.
- SCE will not be held liable for damage resulting from the misuse of discs.



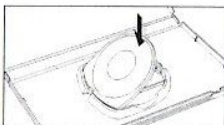
### Ejecting the disc

Press the right side of the disc until it is in the position shown in the drawing and then remove it. If excess force is applied this may result in damage to the disc.



### Storing the disc

Insert the bottom side of the disc and then press on the top side until it clicks into place. If the disc is not stored properly, this may result in damage to the disc.



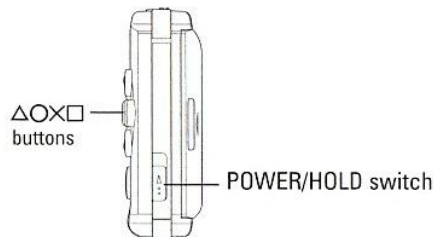
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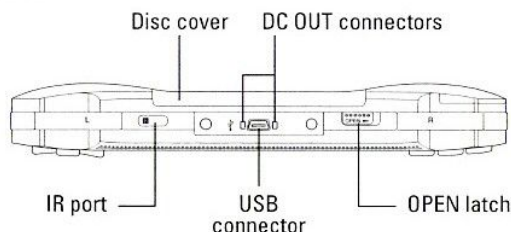
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## Getting Started

Right side view



Front view



Set up your PSP® (PlayStation®Portable) system according to the instructions in the manual supplied with the system. Turn the system on. The power indicator lights up in green and the home menu is displayed. Press the OPEN latch to open the disc cover. INSERT *Activision® Hits Remixed* disc with the label facing away from the system, slide until fully inserted and close the disc cover. From the PSP® system's home menu, select the Game icon and then the UMD icon. A thumbnail for the software is displayed. Select the thumbnail and press the  $\times$  button of the PSP® to start the software. Follow the on-screen instructions and refer to this manual for information on using the software.

**NOTICE:** Do not eject a UMD™ while it is playing.

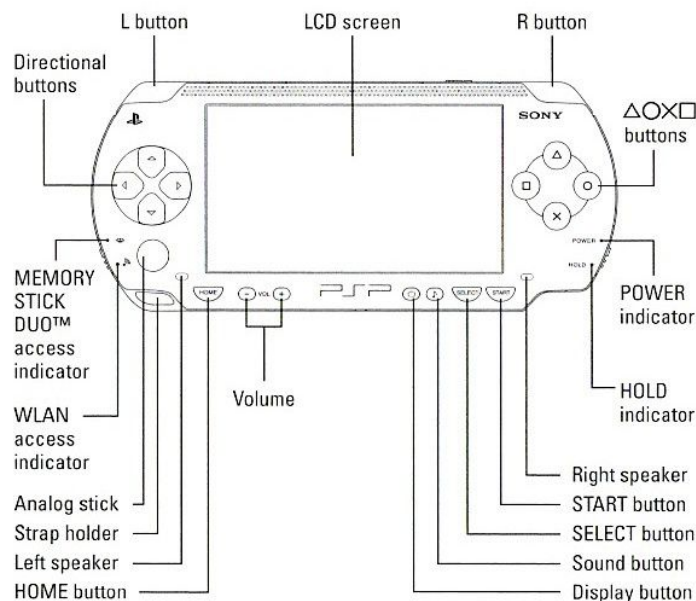
## Memory Stick Duo™

*Warning! Keep Memory Stick Duo media out of reach of small children, as the media could be swallowed by accident.*

To save game settings and progress, insert a Memory Stick Duo into the memory stick slot of your PSP. You can load saved game data from the same memory stick or any Memory Stick Duo containing previously saved games.

## Starting Up

### PSP® (PlayStation®Portable) system configuration





## Basic Controls – Menu

↑ ↓ ← → – Move focus highlight to available options/scroll through list items.

⊗ button – Select current item/option.

⊙ button – Return to previous screen/pull back from currently highlighted item.

R button – Skip music soundtrack to next song.

L button – Skip music soundtrack to previous song.

## Basic Controls – In-Game

The following is a general layout of gameplay controls:

↑ ↓ ← → / **analog stick** – Move in desired direction.

⊗ button – Main action: shooting, jumping, punching, accelerating, etc.

⬠ button – Toggle black & white on/off.

⊙ button – Pause game and backs out to Main Menu.

⊞ button – Toggle level, difficulty and number of players (for games that feature these options).

R button – Difficulty/game options.

L button – Difficulty/game options.

**START** – Pause the game, restart the game, return to Main Menu.

**SELECT** button – Toggle in-game HUD on/off.

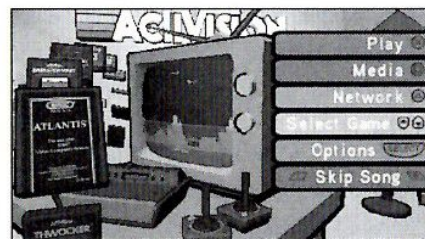
*Note: Controls in each game can differ slightly. For more specific individual game controls, consult the in-game manuals located in the Media menu.*

## Old-School Gaming at Its Best!

That's right! Feathered hair, one-hit wonders, and the golden age of video games are back! Right here in the comfort of your own bedroom. Remember kicking back on your beanbag and trying to get *Pitfall Harry*® past the third pit on the right? How about breaking 15,000 points on *River Raid*® to earn a patch? Those were the good ol' days. Well, they're back with a vengeance! Crank up the radio, pop in a cartridge, and take a step backward in time.

## Main Menu

Welcome to your bedroom! With a state of the art entertainment center, you've got everything you could ever want to amuse yourself! From the Main Menu, you can play a game or access Media, Game Sharing or Options menu.



## Cartridge Selection




This is where the games are found. Let the fun begin!

Press the ↑/↓ directional buttons to cycle through the available cartridges. Once you've highlighted the desired game, press the ⊗ button to begin playing.



Access the Media menu by pressing the ⊞ button to view the game manual, original box art or commercial (if you've unlocked one). Use the ←/→ directional buttons to make a selection, and press the ⊗ button to view it. With the box or cartridge selected, you can use the **analog stick** to rotate the view, or press the ⊙ button to return to the Media menu! Press the ⊙ button again to return to Cartridge Selection.

## Lunch Box



This list keeps track of your unlockables. The more high scores you beat, the more awesome bonus features you'll receive! This list also describes the requirements for each of the unlockable items.

Patches that you earn by playing various games will appear on this board (methods to unlock patches vary per game, and not all games have patches). Press the  button to access the Media menu. Press the  button to view the unlocked patches close up. Press the  button to exit to return to the Media Menu.



## TV

This is where you can see the currently highlighted game cartridge running in Demo mode. If this is the game you wish to play, simply press the  button to begin playing. If another game is desired, keep using the  directional buttons until the desired game is found.



## TV Antenna (Game Share)

Press the  button to access the Network menu. Here you can connect your PSP® system with other nearby PSP® systems to enjoy 24 multiplayer games included in *Activision® Hits Remixed*. Accessing this menu will display the names of nearby PSP® systems. From this list, select the person with whom you'd like to play. Simply highlight the desired names and use the  button to add them to the accepted list. This menu also allows you to send a copy of any single game within *Activision® Hits Remixed*, via Game Share, that can be played by someone who doesn't have the software to play in the current power-up session.


## The Stereo

Rock on! This is your own personal stereo system to listen to the 80s' Hits soundtrack! Access the Options menu by pressing the **SELECT** button. Use the **R** and **L** buttons to skip to the previous or next song. Use the  directional buttons to select a sound option, then use the  directional buttons to adjust the volume level.

## Game Chronology and Credits

You can view a game chronology and the game credits from the Options menu, as well. Use the  directional buttons to select the calendar or notebook, and press the  button to make a selection.

## Save Game

*Activision® Hits Remixed* allows you to save your current progress in all paused games, including achievements such as high scores and unlocked content. In the Main Menu, press the **SELECT** button to view Options. Use the  directional buttons to select the piggy bank to access saving options. The piggy bank will allow you to save the complete game state, including all paused games, unlocked content and options settings.



# Game List

## Favorites for the Atari® 2600

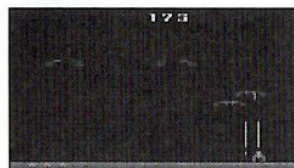
Atlantis



Barnstorming™



Demon Attack™



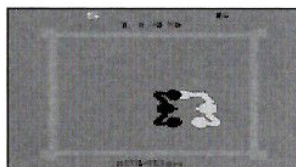
Dolphin



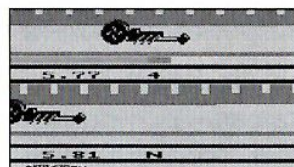
Beamrider



Boxing



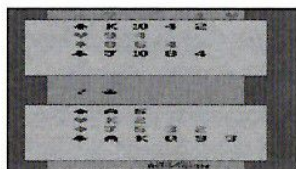
Dragster™



Enduro



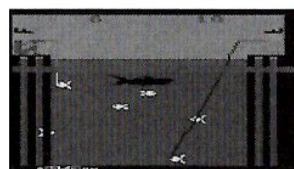
Bridge



Checkers



Fishing Derby™



Freeway®



Chopper Command™



Cosmic Commuter



Frostbite



Grand Prix™



Crackpots™



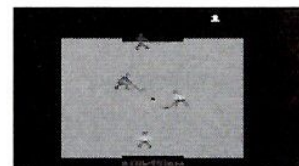
Decathlon



H.E.R.O.™



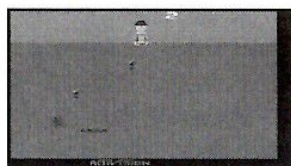
Ice Hockey



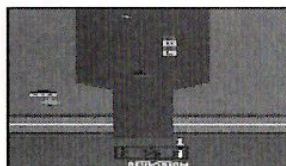
Kabobber™



Kaboom!®



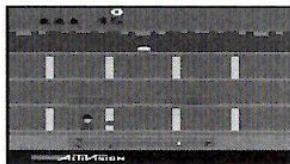
River Raid®



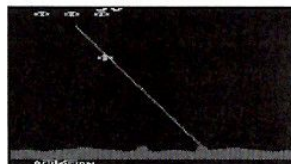
River Raid® 2



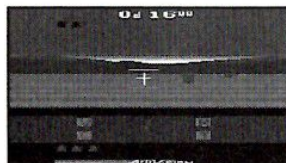
Keystone Kapers™



Laser Blast®



Robot Tank™



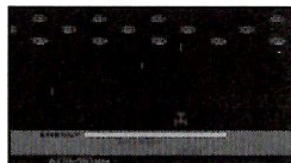
Seaqwest™



Moonsweeper™



Megamania™



Skiing



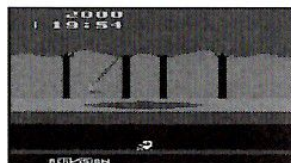
Sky Jinks™



Oink!™



Pitfall!®



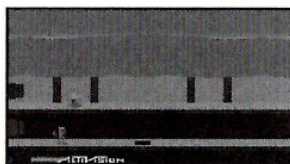
Space Shuttle



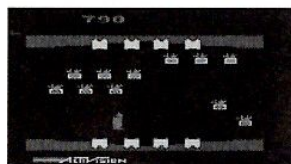
Spider Fighter™



Pitfall® 2



Plaque Attack™



Stampede™



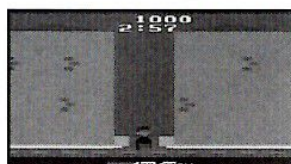
Starmaster



Pressure Cooker



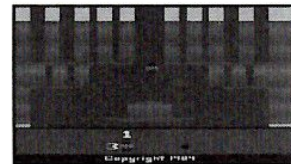
Private Eye



Tennis



Thwacker





## Credits

### DIGITAL ECLIPSE

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Porter Won Jun Bae  
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Ryan Thom

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George Phillips

#### Emulation Programmer

Jeff Vavasour

#### Art

Boyd Burggrabe

#### Art Director

Ryan Slemko

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#### Senior Producer

Ivan Allan

#### Studio Head

Joe Bonar

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Published by

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Kelly Byrd

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#### VP, Family

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#### Functionality

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Colbert, Jason Potter

#### Manager, QA

#### Functionality

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#### Sr. Manager, QA Compliance & Code

#### Release Group

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#### Sr. Lead, QA Compliance & Code

#### Release Group

Glenn Vistante

#### Lead, Compliance

Randolph D'Amore

#### Sr. Manager,

#### Technical

#### Requirements Group

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#### Sr. Lead, Technical Requirements Group

Aaron Camacho

#### Lead, Technical Requirements Group

Sasan Helmi

#### Sr. Lead, Network/ Multiplayer Lab

Chris Keim

#### Lead, Multiplayer Lab

Garrett Oshiro

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Giancarlo Contreras

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Jonathan Conyers  
Andrew Jones  
Loren Kinsella  
Sean Sullivan  
Oscar Bojorquez  
Jarrod Catlett  
Daniel Alfaro  
Geoff Mason  
Lemuel Castro  
Jonny Roque

#### Multiplayer

#### Lab Testers

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Leonard Rodriguez  
Bay Grabowski  
Rashad Lewis

#### Technical

#### Requirements Testers

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Todd Sutton  
Bryant Hunter  
Eric Stanzione

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Dee Gibson  
Travellyan Littlefield

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Michael Hill —  
E-mail Support

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Will Kassoy  
David Pokress  
Cindy Liu  
Barking Lizards  
Shelby Yates

#### An Incredibly Huge Thanks To

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Larry Kaplan  
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Garry Kitchen  
Tom Sloper  
Michael Buetepage  
David Crane

Jim Levy  
Jan Marsella  
Bruce Davis  
Matthew Hubbard  
Larry Miller  
Jessica Stevens  
Charlie Heath  
Tom Lopez  
Jim McGinnis  
Dave Lamkins  
Jim Charne  
Mike Brodie  
Bob Whitehead  
Steve Cartwright  
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Larry Zwick  
Carol Shaw  
Mike Reidel  
Ken Anderson, Jr.  
Bob Polaro  
Action Graphics  
Members of the East  
Coast Design Center  
The Boston Design Center  
The Pasadena Design  
Center and to the  
rest of the original  
Activision family...  
"You know who  
you are."

## MUSIC

#### We're Not Gonna Take It

Performed by Twisted Sister

Written by Dee Snider

Courtesy of Snidest Music Co. (Administered by Zomba Melodies Inc.)

(SESAC) © 1984 Atlantic Recording Corp.

Produced Under License from Atlantic Recording Corp.

By Arrangement with Warner Special Products

#### It's My Life

Performed by Talk Talk

Written by Tin Frieze-Greene & Michael Hollis

Published by Zomba Music

Publishers Ltd. (Administered by Zomba Enterprises Inc.) (ASCAP)

© 1984 EMI Records

Courtesy of EMI Film & TV Music



### **Mexican Radio**

Performed by Wall of Voodoo  
Written by Gray, Moreland, Nanini & Ridgway  
Published by Illegal Songs Inc./Big Talk Music (BMI)  
© 1982 IRS Records  
Courtesy of EMI Film & TV Music

### **Tainted Love**

Performed by Soft Cell  
Written by Edward Cobb  
Published by Embassy Music Corp.  
(BMI) (Administered by Music Sales Corp.)  
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Courtesy of Mercury Records  
Limited Under License from Universal Music Enterprises

### **Walking in L.A.**

Performed by Missing Persons  
Written by Terry Bozzio  
Published by Private Life Music (ASCAP)  
© 1982 Capitol Records  
Courtesy of Capitol Records  
Under License from EMI Film & TV Music

### **The Tide is High**

Performed by Blondie  
Written by John Holt, Tyrone Evans, & Howard Barrett (BMI)  
(Administered by Music Sales Corp.)  
© 1980 Chrysalis Records  
Courtesy of EMI Film & TV Music

### **Always Something There to Remind Me**

Performed by Naked Eyes  
Written by Burt Bacharach & Hal David  
Published by New Hidden Valley Music (ASCAP)  
(Administered by WB Music Corp.) (ASCAP) & Casa David (ASCAP)  
© 1983 EMI Records Courtesy of EMI Film & TV Music

### **Pulling Mussels (From A Shell)**

Performed by Squeeze  
Written by Difford & Tilbrook  
Published by Almo Music Corp. (ASCAP)  
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Records Limited Under License from Universal Music Enterprises

### **Take On Me**

Performed by A-Ha  
Written By Pal Waaktaar, Magne Furuholmen & Morten Harket  
Published by Sony/ATV Music Publishing UK Ltd.  
(Administered by Sony/ATV Songs LLC (BMI))  
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By Arrangement with Warner Special Products

### **Harden My Heart**

Performed by Quarterflash  
Written by Marvin Ross  
Published by Bonnie Bee Good  
Music & Narrow Dude Music (ASCAP)  
Administered by WB Music Corp. (ASCAP)  
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Courtesy of Geffen Records  
Under License from Universal Music Enterprises

### **No More Words**

Performed by Berlin  
Written by John Crawford  
Published Universal-Geffen Again Music (BMI)  
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Under License from Universal Music Enterprises

### **Safety Dance**

Performed by Men Without Hats  
Written by Ivan Doroschuk  
Published by Songs of Universal (BMI)  
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# Customer Support

*Note: Please do not contact Customer Support for hints/codes/cheats; only technical issues.*

**Internet:** <http://www.activision.com/support>

Our support section of the web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

*Note: Internet support is handled in English only.*

*Note: The multiplayer components of Activision games are handled only through the internet.*

**Phone:** (310) 255-2050

You can call our 24-hour voice-mail system for answers to our most frequently asked questions at the above number. Contact a Customer Support representative at the same number between the hours of 9:00 a.m. and 5:00 p.m. (Pacific Time), Monday through Friday, except holidays.

**Please do not send any game returns directly to Activision without first contacting Customer Support.** It is our policy that game returns/refunds must be dealt with by the retailer or online site where you purchased the product. Please see the Limited Warranty contained within our Software License Agreement for warranty replacements.

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