

CON-QUEST THE GAME

A fully animated, 3-D icon driven, graphic adventure, in which Oscar, upon moving into his newly acquired castle soon discovers that he is not alone - the castle is already inhabited by the Demon grell and his minions. Therefore, if Oscar is to save his soul from the torment of walking through the fires of Hell for eternity he must evict his unwelcome guests.

HINTS. Snakes are poisonous but you may be cured if you find and drink a healing potion before the poison takes effect. Different weapons will kill different aliens. The Globe of Invulnerability can store up to 9 items.

CONTROLS. How to use the icons:

At the bottom of the screen you have two rows - the top row is a graphic display of the objects that you have picked up, using the object pointer, the bottom row shows the icons that are used with the action pointer.

object	object	object	object >object<
PICK UP	DROP	EXAMINE	>USE<

FOR EXAMPLE: - To examine an object that you are carrying you must have the object pointer pointing to that object and the action pointer pointing to the examine icon. Then press the action key.

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>magic axe<
    >EXAMINE<
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JOYSTICK:

Cursor.
Kempston.
Interface 2.
Press fire button for action to be carried out.

CONTROLS:

Or Keys:

Q - Left W - Right P - Up L - Down H - Pause SPACE - ACTION

OBJECT POINTER: LEFT 3 RIGHT 4

ACTION POINTER: LEFT 1 RIGHT 2 OR DEFINE YOUR OWN KEYS

LOADING INSTRUCTIONS
Type LOAD "" (press ENTER)

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