

LOADING INSTRUCTIONS

Reset computer by holding down CTRL, SHIFT and ESC keys together in that order. Place cassette into the Datacorder. Rewind tape to beginning then press STOP/EJECT once. Press CTRL and small ENTER keys simultaneously then press PLAY followed by any key. This program will take about 6 minutes to load.

Guide Professor Stein around the dungeon picking up the bones. Make sure you get the right order, then activate him by throwing the switch.

The quicker you activate the monster the less angry he will be on subsequent levels.

The program will work with any Amstrad compatible Joystick or alternatively you can use the following keys:

O = move left

P = move right

Space bar = activate (e.g. when over a spring space bar will make you jump).