

## SCENARIO

A huge 64 storey automated industrial plant used for the production & storage of deadly Confuzion Bombs versus a highly intelligent and quick thinking mind (yours!)

## OBJECTIVE

To Destroy the complete complex by eliminating the entire explosive stock pile.

## CONFUZION

Confuzion features include Bonus levels, Extra Sparks, Skill Stepping, Speed Spark and Multiplayer options. A totally Addictive & Frustrating arcade game using a Fresh and Original playing concept.

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## AMSTRAD CONFUZION

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MUSIC BY: PRIVATE PROPERTY

## LOADING

Reset the Computer. If you have a disc drive connected type :tape (enter).

Press CTRL and small ENTER keys simultaneously then press PLAY followed by any key.

## BACKGROUND

You are in a huge 64 storey automated industrial plant that is used for the production and storage of deadly Confuzion Bombs. This place is considered to be one of the greatest threats to mankind. Having gained access to the computer control room - your mission now is to explode every bomb on all of the factory's 64 levels.

## FACTORY INFORMATION

64 LEVELS (8 SECTIONS EACH WITH 8 FLOORS)

SECTION 1	LEVEL 1 - 8	SECTION 5	LEVEL 33 - 40
2	9 - 16	6	41 - 48
3	17 - 24	7	49 - 56
4	25 - 32	8	57 - 64

You have authorised access to the first level in each of the first six sections (1, 9, 17, 25, 33 & 41).

The assembly lines consist of sliding pallets which were used for the movement of components. The pallets are left covered in sections of fuzewire.

## OBJECTIVE

To destroy the complete complex by eliminating the entire explosive stockpile.

## CONTROLS

Confuzion can be controlled by both the keyboard and Joystick 1. On loading the keyboard controls are set for the cursor keys although these may be redefined - *see below*.

## FROM TITLE SCREEN

Press D - To Define keys

Press I - For Instructions

Press P - Player Mode. 1 or 2.

Press Space Bar or Joystick Button to SELECT LEVEL

## SELECT LEVEL SCREEN

Up control - Step up level

Down control - Step down level

Left or Right control - Select Skill step level

R - Reverse effect of controls

Space Bar or Joystick Button to START GAME

## **SKILL STEPPING**

This feature allows you to continue from the last level completed in your previous game provided you answer Yes to the New Game prompt.

## **DURING PLAY**

Move pallets into the adjacent space using up, down, left and right controls. Lay a fuze from the spark to the bombs. The spark will burn along the fuze and blow up the bombs.

To speed up spark - use Space Bar or Joystick button

Abort Game - Press ESCAPE key twice.

All the bombs should be destroyed before the timer fuze burns out - watch this at the top of the screen. Look out for warning signs when the timer is low. Running into dead ends, solid blocks or off the edge of a pallet will reduce the life of your spark.

## **INFORMATION**

### **DEMONSTRATION**

Wait several seconds while the Title Screen is being displayed and the demonstration game will be shown.

### **PRACTICE**

Level 1 is the ideal floor for becoming familiar with the controls.

### **SPARKS**

You begin with 5 sparks and will be awarded a Bonus spark after every 4th level.

### **BONUS LEVELS**

You have no information on BONUS LEVELS other than that they occur at every 8th level !?!

### **SPRINKLER SYSTEM**

In certain areas the factory sprinkler system releases water droplets which will extinguish the spark if they collide with it.

### **2 PLAYER CONSIDERATION OPTION**

Whilst competing with opponents who can amass 6 bonus sparks in the time it takes to lose all yours, Confuzion allows you to restart your game without having to wait for the other player to finish.

### **PLANNING AHEAD**

While a bomb is exploding advanced players can program a route into a buffer which will be executed at high speed on completion of the explosion.

### **CONFUZED?**

If you find difficulty in controlling the pallet movement - try the REVERSE option on the Select Level Screen by pressing R.

## **RELAX**

Relax with Confuzion - The Music by Private Property. (Side 2)

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