

DYNAMICS (dai'nae miks) n. 1. The branch of mechanics concerned with the forces that change or produce the motions of bodies. 2. The branch of mechanics that includes statics and kinetics.

KINETICS (Kin'etics, Kai) n. The branch of mechanics concerned with the study of bodies in motion.

In this highly unusual and original arcade game you control a set of kinetic activators. The computer controls an identical set alongside yours. You must match the computers movements/sequence within a given percentage to achieve your score.

Outside of this percentage you lose points and ultimately lives. Sounds simple doesn't it.

Mastertronic Health Warning:

This computer game is highly addictive and can make you seriously late for bed.

THE CHALLENGE

Primary Dynamic Rod Controller step forward.

Your yearly assessment is now due, please step into the Dynamic Power Station Simulator.

As you know, this annual test is to assess your ability as a Dynamic Rod controller.



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WASHERBONS



Naturally, we cannot allow this test to be run on a real power station as, should you fail, the devastation would be enormous, hence the simulator.

Your skill in compensating for the power fluctuations is at test here. If you should fail you will not be disgraced. It is a challenging job with absolutely NO margin for error.

Now read the standard operating instructions below and good luck.

Your task is to keep the kinetic forces acting on the dynamic rods in equilibrium.

The computer controls one rod, and you the other.

The rods are balanced by means of kinetic activators dropped onto the rods. Five different weights of activators are available to both you and the computer, the larger, heavier weights move the rods further than the smaller lighter ones.

To proceed to the next level of difficulty simply keep the rods level for a short period of time. The centre panel will flash white when they are level. As the levels increase, the amount of time in which to complete the task, decreases and the computer reacts faster.

Should either of the dynamic rods reach the top then you will have failed in your task.

Please indicate your readiness to start the test by pressing the appropriate key.

CONTROLS

Use a joystick or

Z Left

X Right

ENTER Fire

LOADING INSTRUCTIONS

SPECTRUM

Type LOAD " " and press ENTER

AMSTRAD

Press CNTRL and small ENTER.

FRENCH

DYNAMIX

Jeu très original dans lequel vous commandez un ensemble d'activateurs cinétiques. L'ordinateur en commande un ensemble identique, aussi pour atteindre votre but, il vous faut adapter à un certain pourcentage près vos séquences/mouvements à ceux réalisés par l'ordinateur.

Commandes

Z A gauche

X A droite

ENTER Feu

Instructions de chargement

SPECTRUM

Tapez LOAD " " et appuyez sur ENTER

AMSTRAD

Appuyez sur CNTRL et petit ENTER

GERMAN

DYNAMIX

In diesem außergewöhnlichen, originellen Arkadenspiel ist eine Gruppe kinetischer Aktivatoren zu steuern. Der Spieler steuert eine Gruppe, und daneben steuert der Computer eine identische Gruppe. Zur Erzielung der erforderlichen Punktezahl muß man innerhalb einer gewissen Prozenttoleranz die gleichen Bewegungen/die gleiche Folge wie der Computer erzielen.

Steuerung

Z Links
X Rechts
ENTER Feuer

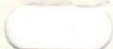
Ladeanweisungen:

SPECTRUM

LOAD " " eintippen und ENTER drücken

AMSTRAD

CNTRL und kleine ENTER-Taste drücken



ITALIAN

DYNAMIX

In questo gioco arcade, altamente originale ed insolito, tu ti trovi al controllo di una serie di attivatori cinetici. Il computer ne controlla un'altra serie identica alla tua. Per fare il risultato, devi riuscire a fare le stesse mosse/sequenze del computer entro un certo limite percentuale.

Controlli

Z Sinistra
X Destra
ENTER Fuoco

Istruzioni di caricamento

SPECTRUM

Battere LOAD " " e premere ENTER

AMSTRAD

Premere CNTRL ed ENTER piccolo

