

## LOADING

To load, press **CTRL** and small **ENTER** keys together. Press **PLAY** on datacorder, then any key.

The program will now load automatically.

*(The program is recorded on both sides of the tape, in case of difficulty, turn the tape over, rewind to the beginning and load again.)*

## INSTRUCTIONS:

As well as the normal verb/noun commands (i.e. open drawer, get knife, drink water etc.) You can also use the following special commands:

**SAVE:** To save your current location to tape or disc.

**LOAD:** To load a previously saved game position.

**TEXT:** Turns off graphics.

**PICT:** Restores graphics.

**LOOK:** Redescribes current location.

**INV (INVENTORY):** Lists all objects carried.

**EX(EXAMINE):** Will give a more detailed description of many of the objects encountered.

**SCORE:** Gives current score and number of moves taken.

**QUIT:** Allows you to start again without having to re-load the game.

**All direction commands** may be entered by their first letter only. (i.e. N = North etc.)

The computer will accept many words and commands. Logic will help you, as will making a map. If all else fails, a hint sheet is available (please send s.a.e.)

**GOOD LUCK**

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If you have written a good program and would like to discuss marketing, please write to:

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