

THE PLOT

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THE GAME

The day; November 5th 1605.

The place; The Houses of Parliament.

The plot; The destruction of the King and his Parliament

You must help Guy Fawkes rewrite history and be successful in his attempts to get rid of King and Parliament. Like the original attempt it is fraught with danger, with bats, devils and beasties to hamper your fiendish attempt to fulfil your dastardly plot.

LOADING

AMSTRAD 464 OWNERS

1. Place the reword cassette into the cassette unit and press PLAY.

2. Hold down CTRL and press the SMALL ENTER key.

AMSTRAD 664, 6128 and 464+DISK OWNERS.

1. Hold down SHIFT and press the @ key. Type TAPE and press RETURN.

2. Connect a suitable cassette player to your computer, according to the User Manual, and insert the reword cassette.

3. Hold down CONTROL and press the ENTER key.

4. Press PLAY on the cassette player.

NOTE: Full loading instructions can be found in your Amstrad Manual.

PLAYING THE GAME

Control Instructions

	Joystick	Keyboard	Cursor	Numeric
Left	Left	ZCBM	Left Arrow	4
Right	Right	XVN,	Right Arrow	6
Into Screen	Forward	Q to P	Up Arrow	8
Out of Screen	Backward	A to :	Down Arrow	2
Firework	Fire	1 to 0	Copy Key	5

SCREEN DISPLAY

This is divided into 4 parts:

1. The box on the left, on the top status line contains the number of extra lives left.
2. The box on the right, on the top status line contains the map of the rooms visited.
3. The middle of the status line contains the amount of dynamite collected (left) and the number of fireworks collected. The barrels indicate 8 sticks of dynamite.
4. The play area.

OBJECTIVE

To succeed you must blow up the Houses of Parliament. To accomplish this you must collect the special firework hidden in one of the rooms and take it to the room where all the barrels are stored. When the firework is lit, the game is completed. Guy will need his sticks of dynamite to blow up the building, but can use them to kill the creatures that roam around. There are more sticks lying around, but Guy runs the risk of losing lives collecting them.

FIREWORKS

The fireworks strewn around are for Guy's use, but there are not many and some perform special effects. Indiscriminate use of fireworks can make it impossible to get to the outer reaches of the building, thus completing the game.