

SPELLBOUND A TRUE
GRAPHIC ADVENTURE
BY DAVID JONES
AND ED HICKMAN

GIMBAL THE WIZARD HAS BEEN
MAKING A MESS OF HIS SPELLS
AGAIN ! HE HAS MANAGED TO
BIND YOU AND A NUMBER OF OTHER
PEOPLE IN A SUMMON SPELL. YOU
MUST RETURN EVERYBODY TO THEIR
CORRECT TIME/SPACE ZONES BUT
FIRST YOU HAVE TO RELEASE
GIMBAL WHO HAS GOT HIMSELF
TRAPPED IN A WHITE-OUT SPELL.

I  INSTRUCTIONS
P PLAY GAME

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THE KEYS ARE :-

N = LEFT M = RIGHT

A = JUMP/UP Z = DOWN

SPACE OR FIRE FOR MENU

OR USE JOYSTICK

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TRAPPED IN A WHITE-OUT SPELL.

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SPELLBOUND A TRUE
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THIS GAME FEATURES
WINDIMATION

STARRING

YOU AS MAGIC KNIGHT

WITH

GIMBAL THE WIZARD

THOR

FLORIN THE DWARF

ORIK THE CLERIC

SAMSUN THE STRONG

ELRAND HALF ELVEN

LADY ROSMAR

THE BANSHEE

GIMBAL
PEPPER
COUNTESS
TRAP

ER
IR

LL.

P PLAY GAME