

# UNITRAX

## The Aim of the Game

Destroy the Alien's Starships by blowing up the nuclear reactors using the bombs scattered on the surface of the ships.

## Playing

You will be dropped by fast transporter ship onto the Alien's Starship where, by following the Unitrax system you must find a bomb. Once you have picked up this bomb you must enter a reactor building where you will be presented with several choices:

- 1 Leave Reactor - guess!!
- 2 Look at Map - shows you where to find reactors
- 3 Place Bomb - (as below)
- 4 Status - shows damage, enemies left, starship number, reactors left to destroy and whether you have a bomb or not.  
(Not on Amstrad version).

## Placing the Bomb

You must decode 3 locks by pressing fire when the "LOG ON" side is lit. If you make a mistake the starship will detect your meddling and destroy you.

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## Enemies

To hinder your progress, there are alien opponents who will seek to destroy you. They will keep appearing until you have destroyed all the reactors, at which point the status section will show how many are left to kill before you have cleared the ship.

You must destroy all the reactors on the ship. Once the starship is cleared, you will be picked up and carried to the next ship, but be careful, there are also enemies in the space above the starship waiting for you.

## Controls

### CBM 64

Joystick in port 2.

Pause: Run/Stop Key

Restart Game: Restore Key

### Spectrum & Amstrad

Q = Up                      O = Left

A = Down                  P = Right

Space = Fire

1 = Pause (Spectrum)

Esc = Pause (Amstrad)

S = Status (Amstrad)



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