

Conan: Hall of Volta

by Eric Parker and Eric Robinson

from DataSoft, 1984

Requires 64k Apple II;
joystick recommended

As Conan your quest is to seek out and destroy the evil Volta. Beware of his minions and other dangers which lie ahead. Use your boomerang swords, gems, and keys wisely.

Starting and Selecting Controls

After booting, wait for the intro to finish and press a key.

After flipping the disk and inserting Side 2, you will see the castle which is the entry to Volta's domain. (If you wait a bit screens will appear showing main characters and some objects.)

Pressing a key puts you in Keyboard mode and starts Level 1.

Pressing the Joystick fire button puts you in Joystick mode and starts Level 1.

Controls

Keyboard Mode

Up: A
Down: Z
Walk Right: ->
Run Right: -> (while walking)
Walk Left: <-
Run Left: <- (while walking)
Stop/slow L/R: press opposite arrow key
Stop climbing: press either arrow key
Jump up: Q
Jump L/R: Q (while walking)
Jump far L/R: Q (while running)
Throw sword: SPACE
Joystick mode: Control-J

Joystick Mode

Up: stick up
Down: stick down
Walk Right: stick right
Run Right: stick far right
Walk Left: stick left
Run Left: stick far left
Stop: stick centered
Jump up: Fire button
Jump L/R: Fire button while walking
Jump far L/R: Fire button while running
Throw sword: Aux button

Keys that work in both modes

Toggle Sound: S
Toggle Pause: Esc
Restart Game: Return