

Telex: 441879 FAX (305) 594-0617

4380 N.W. 72nd Avenue • Miami, Florida 93166 • [305] 593-5111

A CONVERSION FOR

VERTICAL MONITORS



1-P.C. BOARD SET 1-FILTER BOARD (T CONNECTOR) 1-FILTER BOARD (G & H CONNECTORS) 1-MAIN HARNESS ASSEMBLY 1-MARQUEE PLEXI 1-PANEL GVERLAY 1-DECAL SHEET (INSTRUCTIONS, BUTTON LABELS, ETC.) 2-SIDE GRAPHIC DECALS 1-F.C.C. CAGE 1-JOYSTICK (8-WAY) 1-BAG OF HARDWARE CONTAINING: 4-1" Spacers 4-3/8" Spacers 5-Buttons 6-Push Button Holder & Switch Assembly 6-Pal Nuts 4-M3 x 35 Machine Screws 4-Res Locks $4-\#6 \times 3/4$ Wood Screws

4-#8 x 3/4" Wood Screws

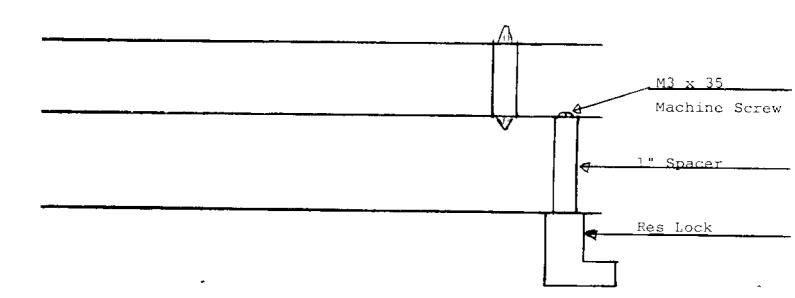
***** WARNING *****

THIS EQUIPMENT CAN GENERATE AND RADIATE RADIO FREQUENCY ENERGY, WHICH MAY CAUSE INTERFERENCE TO RADIO COMMUNICATIONS IF NOT INSTALLED AND USED IN ACCORDANCE WITH THE INSTRUCTIONS. IT HAS BEEN TESTED AND FOUND TO COMPLY WITH THE LIMITS FOR CLASS "A" COMPUTING DEVICE, PURSUANT TO SUBPART "J" OF PART 15 OF F.C.C. RULES. THESE REGULATIONS ARE DESIGNED TO PROVIDE REASONABLE PROTECTION AGAINST SUCH INTERFERENCE WHEN OPERATED IN A COMMERCIAL ENVIRONMENT. OPERATION OF THIS EQUIPMENT IN A RESIDENTIAL AREA IS LIKELY TO CAUSE INTERFERENCE, IN WHICH CASE THE USER AT HIS OWN EXPENSE, WILL BE REQUIRED TO TAKE WHATEVER MEASURES MAY BE REQUIRED TO CORRECT THE INTERFERENCE.

RES LOCKS INSTALLATION

THIS KIT INCLUDES 4 RES LOCKS (MOUNTING FEET) AND HARDWARE NEEDED TO MOUNT BOARDS IN CABINET.

REMOVE THE STANDOFF AT THE 4 CORNERS OF THE MAIN P.C.B. ASSEMBLY AND INSTALL THE M3 \times 35 MACHINE SCREWS, SPACER, AND RES LOCK AS PICTURED BELOW.



THE FILTER BOARDS SHOULD BE MOUNTED WITH THE $\#8\times3/4$ " SCREWS AND THE 3/8" SPACERS BETWEEN THE BOARD AND THE MOUNTING SURFACE.

FILTER BOARDS

TWO FILTER BOARDS ARE INCLUDED IN THIS KIT TO COMPLY WITH F.C.C. REGULATIONS.

TO USE THESE BOARDS CONNECT THE HARNESSES TO THE LABELED CONNECTORS ON THE MAIN P.C.B. ASSEMBLY, AND MOUNT THE FILTER BOARDS IN ANY CONVENIENT LOCATION.

F.C.C. CAGE

POSITION MAIN P.C.B. ON THE COVER OF THE F.C.C. CAGE. (SECTION WITHOUT FUNCHED HOLES) MARK HOLES IN RESLOCK MOUNTING FEET. PUNCH HOLES IN F.C.C. CAGE WHERE MARKED.

HARNESS INSTALLATION

INSTALL P.C.B. ASSEMBLY IN CABINET. CONNECT HARNESS TO BOARDS.
THE BARE END OF HARNESS HAS BEEN SEPARATED WITH WIRE TIES AND LABELED IDENTIFYING ITS LOCATION.

ROUTE THE HARNESS TO THE PROPER AREA AND HOLD IT IN PLACE WITH CABLE CLAMPS.

POWER SUPPLY

- 4 BLACK WIRES TO GROUND
- 4 RED WIRES TO +5VDC
- 1 BROWN WIRE TO -5VDC
- 2 BLUE WIRES TO +12VDC
- 1 YELLOW WIRE TO +13VDC

THE YELLOW WIRE IS THE AUDIO SUPPLY. IF 13VDC IS NOT AVAILABLE ON YOUR POWER SUPPLY THE +12VDC IS USUALLY SUFFICIENT.

HARNESS INSTALLATION (CONTINUED)

MONITOR

- 1 RED WIRE TO VIDEO RED
- 1 BLUE WIRE TO VIDEO BLUE
- 1 GREEN WIRE TO VILEO GREEN
- 1 WHITE WIRE TO HORIZONTAL AND VERTICAL SYNC
- I BLACK WIRE TO VIDEO GROUND

THE WHITE WIRE MUST BE CONNECTED TO $\underline{\text{BOTH}}$ HORIZONTAL AND VERTICAL SYNC CONNECTIONS ON THE MONITOR.

CONTROL PANEL

THE HARNESS WAS DESIGNED TO ACCOMODATE DUAL CONTROL MACHINES, SUCH AS COCKTAIL TABLES.

TO CONVERT AN UPRIGHT CABINET WITH SINGLE CONTROLS, SIX WIRES MAY

BE LEFT UNUSED:

BROWN/BLUE

ORANGE/GREEN

ORANGE/WHITE

BROWN/BLACK

WHITE/ORANGE

YELLOW/WHITE

THE STRIPPED ENDS OF THESE WIRES SHOULD BE CUT OFF AND THE WIRES TIED TO THE HARNESS WITH WIRE TIES.

CONTROL PANEL CONNECTIONS

- 1 PINK/BLACK 1 PLAYER SELECT
- 1 RED/BLACK 2 PLAYER SELECT
- 1 ORANGE/BLACK-1 PLAYER UP
- 1 GREEN/EROWN- 1 PLAYER DOWN
- 1 RED/ORANGE 1 PLAYER RIGHT
- 1 GREEN/BLUE 1 PLAYER LEFT
- 1 RED/WHITE 1 PLAYER FIRE
- 1 WHITE/PINK 1 PLAYER WARP
- 1 BLACK COMMON GROUND

HARNESS INSTALLATION (CONTINUED)

COIN DOOR

- 1 WHITE/YELLOW COIN SWITCH "A"
- 1 GREEN/YELLOW COIN SWITCH "B"
- 1 BLACK COIN SWITCH COMMON
- 1 WH1TE/EROWN TILT SWITCH

COIN METER

- 1 BLUE/ORANGE COIN METER "A"
- 1 WHITE/VIOLET COIN METER "B"

THE COMMON SIDE OF THE COIN METERS MUST BE CONNECTED TO +12VDC. THERE IS NO WIRE IN THE HARNESS FOR THIS AND IT MUST BE ADDED.

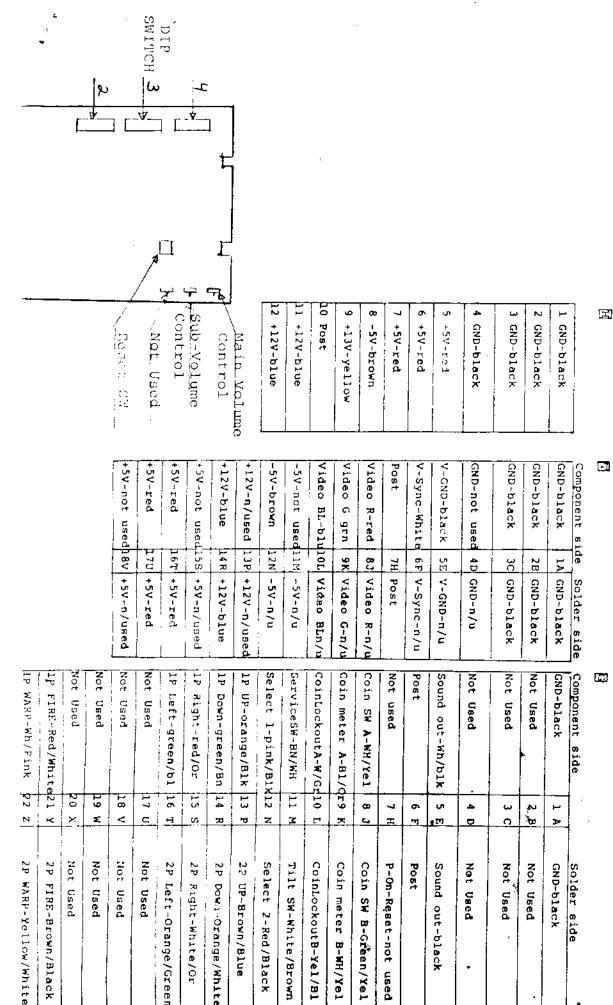
SERVICE SWITCH

- 1 BROWN/WHITE SERVICE SWITCH
- 1 BLACK COMMON GROUND

IF YOU USE ONLY ONE COIN METER, WIRE COIN SWITCH "A" WHITE/YELLOW TO BOTH COIN SWITCHES AND CONNECT COIN METER "A" BLUE/ORANGE TO METER.

SPEAKER

- 1 WHITE/BLACK SPEAKER +
- 1 BLACK SPEAKER -



PIN CONNECTION PLAN FOR "HALLEY'S COMET"

DIP SWITCH 4

OPTION	POSITION	1	2	3	4_	5	6	7	8
GAME STYLE	TABLE UPRIGHT	OFF ON*							
SCREEN INVERSION	NORMAL INVERSION		OFF ON					·	
TEST MODE	NORMAL TES			OFF ON					
DEMO SOUND	NORMAL NO SOUND			-	OFF ON	1 ∔			
PLAY PRICING COIN A	1COIN-1PLA 1COIN-2PLA 2COIN-1PLA 2COIN-3PLA	AY			*	OFF ON OFF ON	*OFF OFF ON ON	1	
i .	1COIN-1PLA 1COIN-2PLA 2COIN-1PLA 2COIN-3PLA	<u> </u>			1			OFF 7 ON OFF ON	OFF OFF ON ON

DIP SWITCH 3

Oppros.	120022			-					
OPTION	POSITION		2	3	4	5	_ 6	7	8
GAME DIFFICULTY	В	_ _off*	*OFF				•		
(A-EASIEST	A	ON	OFF						
	C	OFF	ON						•
D-MOSTICULT)	D	ON	ON	!		•		y	
Points being	200K/500K			OFF'	*OFF			á . · · · · · · · · · · · · · · · · · ·	
awarded an	200K/8C0K			ON	OFF				
additional	200K/1000K			OFF	ON	٠			
player's ship	100K/500K			ON	ON				. *
Number of	3		<u> </u>		-	OFF *	*OFF	1	
player's shiρ	2			:	_	ON	OFF.	1	
given for a	4				•	OFE	ON	1	**
credit	3]				,	ON -	ON	}	
Operation Data Recorder		•					-	ON	
	WHEN FIXED					٠		[
	NOT FIXED					 ±a	.*	OFI	p ±

- NOTE: 1.When "Dip SW 3" is set at 5-"on"/6-"on", number of player's ship is not increased throughout game.
 - 2.Coin mechs system can be obtioned by setting "DIP SW 1".
 position 6-"on" for single coin selector
 position 6-"off" for twin coin selector
 - 3. "DIP SW 2" is not used and all contacts should be set "off"

* INDICATES FACTORY SETTINGS