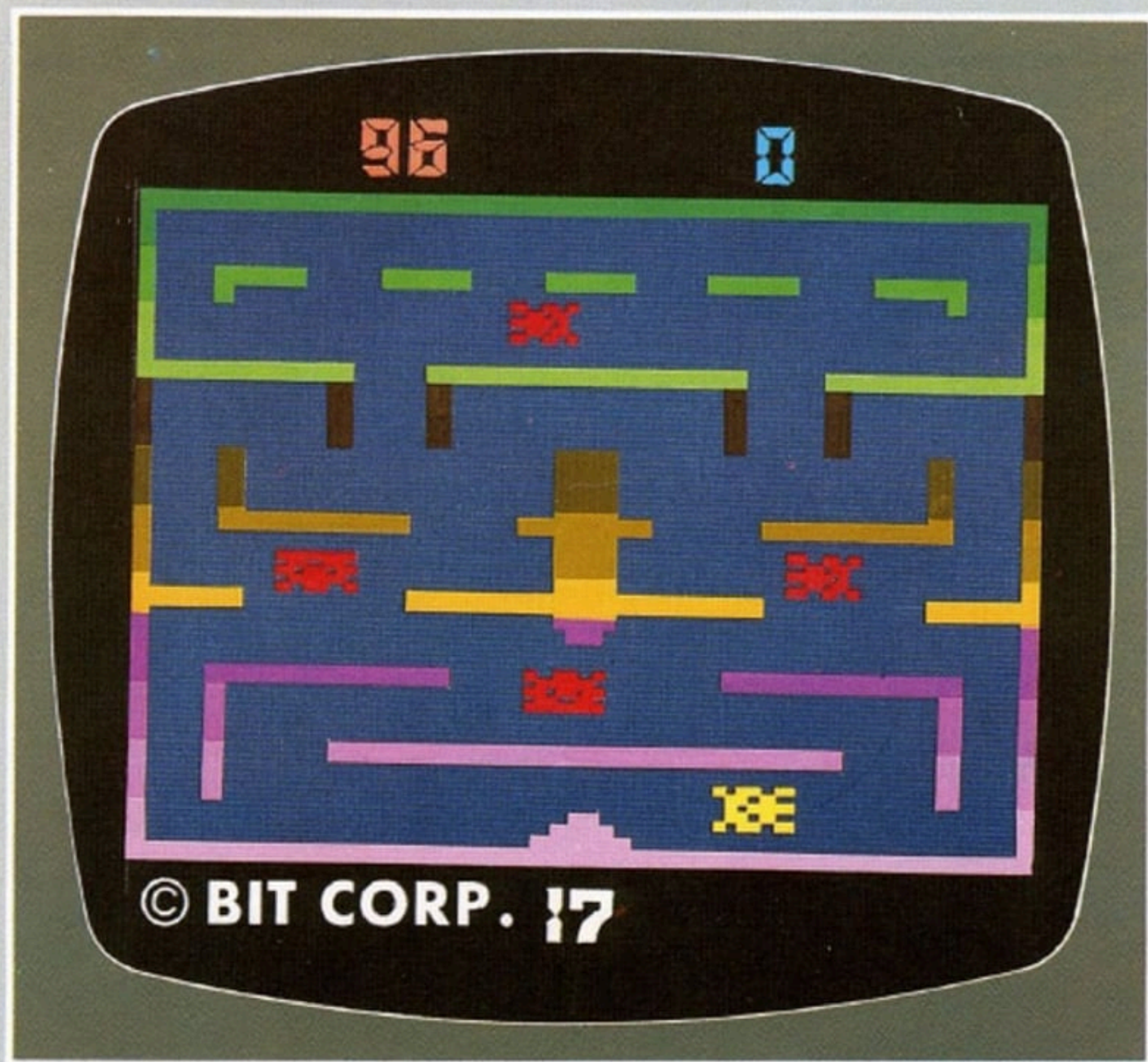




PHANTOM TANK™

INSTRUCTIONS



PHANTOM TANK™

You can't really see them, but you feel them. Vicious phantom tanks seem to be shadows only, yet, they seriously threaten the safety of energy base. You drive the armored car to fight with the devils in streets firstly. Then, both of you confront each other in the two sides of the river. If you go through the first two battles, you would have the decisive battle with the phantom tanks on the prairie. Try your best, for each battle you won, you would be equipped with one more armored car. See if you can regain the peace of the base.

1. Follow manufacturer's instruction to hook up your video computer system.
2. Turn power off, plug in your cartridge.
3. Turn power on; picture appears on the screen.
4. Plug your controllers into the controller connectors and hold the controllers with red-button at the upper left while playing.
5. Difficulty switch has no effect in PHANTOM TANK.
6. Select game with game select switch; game No. would appear on the top of the screen.

Game 1	One player
Game 2	Two player
Game 3	One player
Game 4	Two player

7. **To begin play:**

Press your "Game Reset" switch; the action starts. Phantom tanks appear on the upper part of the screen and come down to attack the energy base. The No. on the bottom of the screen shows the quantity of the phantom tanks you have to destroy.

8. **Controlling:**

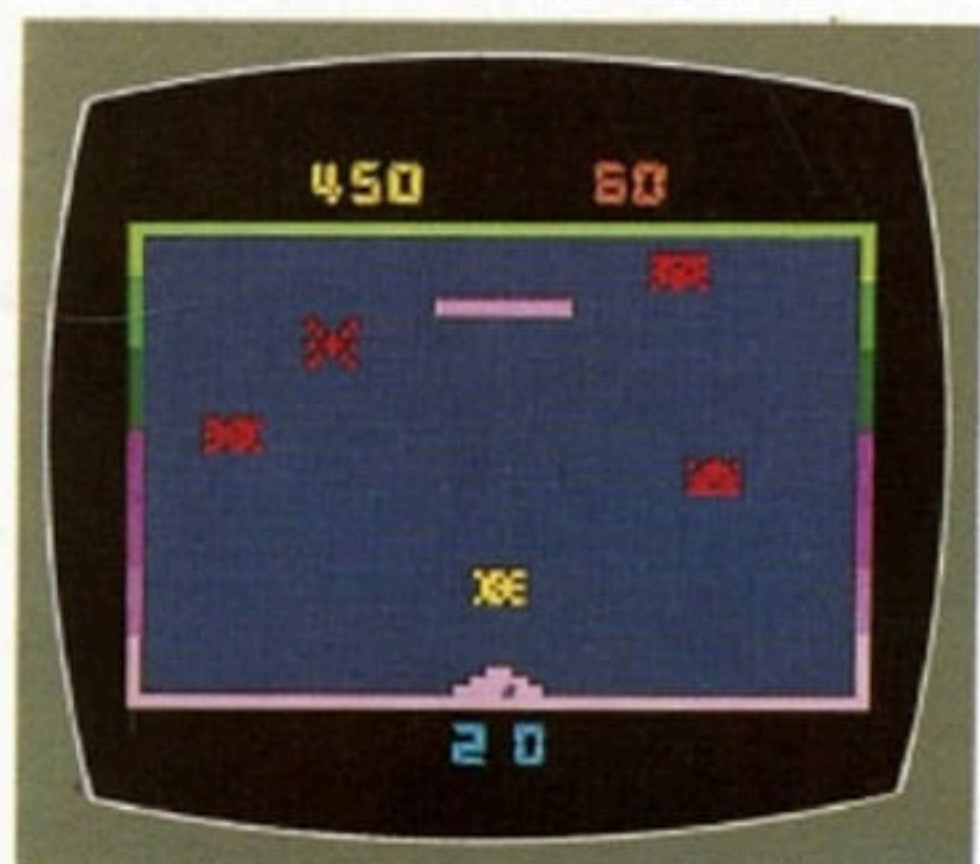
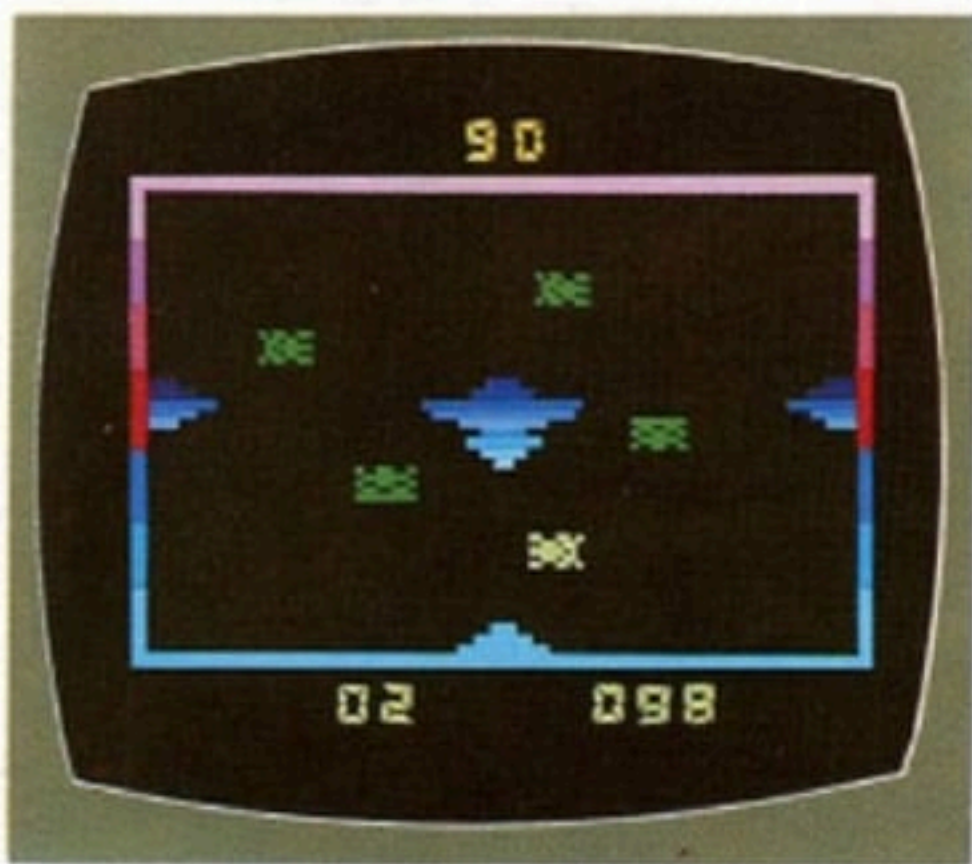
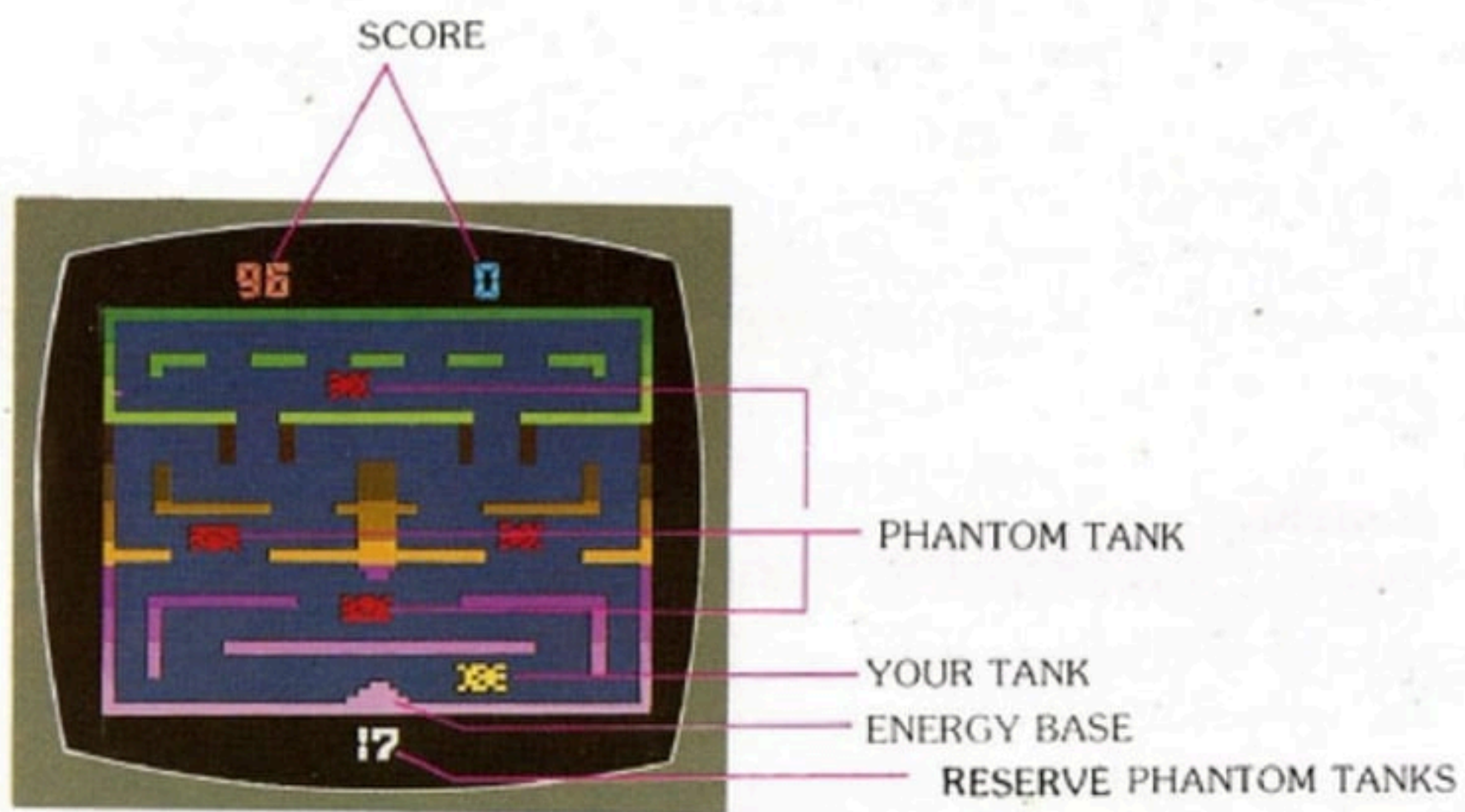
Your armored car is controlled by the Joystick controller in four directions: move up-down and right-left.

9. **Firing:**

- Phantom tanks threaten your armored car and energy base with its relentless firing. You must strikeback to defend yourself and energy base.
- Firing your bomb by pressing the red-button: the direction is the same as that of your armored car. Through the games, you may find the speed and the firing of the phantom tanks would turn faster in the last ten of game 3 and 4.

10. **Scoring:**

Your score is accumulated on the top of the screen. For every phantom tank you destroyed, you would gain 100 points, if you strike to the phantom tanks, you score 200 points, but you also ruin with your enemy. After the first 20 tanks being destroyed, you come to the second confrontation with phantom tanks, another twenty enemies are coveting the base once again. Whenever you go through the second battle there would be the last decisive battle for you: this is a real test of your courage and preserverance. You score points in the same way in all the battles. 5 armored cars you own, and for every battle you won, you would be equipped with one more armored car. Let none of phantom tanks goes near to the base, it's most dangerous: as long as any phantom tank hit your base, the game is over.



©1982 BIT CORPORATION. PG203.