



Secret Agent, an unreleased prototype by Data Age will be offered for sale by Atari2600.com at CGE 2K1. With only two confirmed original copies of this prototype known, obtaining an original prototype is next to impossible. The great rarity of this game masks what would have been a highly respected release by Data Age.

Secret Agent is controlled via game paddles, not joysticks. The objective of this one or two player game is obtaining the highest score possible by gathering spy paraphernalia while avoiding falling deadly objects all of which sets you up for the challenging Secret Agent handoff. During game play an audible tone prompts you to pass the gathered objects to an awaiting speedboat. Unfortunately for our Secret Agent deadly objects continue to fall, blocking the handoff or ending a life with a direct hit. The audible tone game feature is only used by one other Atari2600 game, Dolphin by Activision. Secret Agent is a great coordination challenge with the added audible and skill elements of the Secret Agent handoff.

Produced in limited quantities, Secret Agent features professional quality DataAge reproduction cartridge labels.

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