

## LOADING:

- 1) Switch computer off and remove any cartridges.
- 2) Switch on data recorder and TV/monitor.
- 3) Whilst holding down the **START** and **OPTION** keys, switch the computer on.
- 4) After the short tone, release the start and option keys and press **RETURN**. The programme will now load automatically.

*(The programme is recorded on both sides of the tape. In case of loading difficulty, turn the tape over, rewind to the beginning and load again.)*

**IMPORTANT: WIND TAPE OFF LEADER BEFORE LOADING.**

## CONTROLS:

**Joystick Left & Right** as normal, **Fire** to start game.

## GAME:

Using **Option** key, select **1** or **2** player game (joystick in Port **1** for 1 player game). Use **Select** key to choose start screen (between 1 & 5).

Remainder of 32 screens can only be accessed by completing previous screen.

There are 7 bonus bricks which appear at random (some will appear more than once), these are:-

**B**, Bonus Level—moves you to next screen.

**C**, Catch Ball—**fire** to release.

**D**, Double Balls—double the damage you can cause.

**E**, Extended Bat.

**L**, Laser Bat—**Fire** to cause extra damage.

**S**, Slow Ball.

**X**, Extra Life.

'Crack-Up' is a game for 1 or 2 players and features 32 action packed screens. The aim of the game is simply to destroy each wall of bricks and move

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onto the next screen. But be warned, some of the bricks take more than one hit to destroy them and others cannot be destroyed at all.

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If you have written a good programme and would like to discuss marketing, please write to:

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