

OLYMPIC SKIER

There are three courses to complete:

Slalom

Manoeuvre through the gates as quickly as possible. If you move through a gate you will hear a ping. If you miss one or two gates, your time will be penalised. If you miss three you will be disqualified.

Maximum score is 300 points.

Downhill

Avoid hazards using the same controls as the Slalom. Also jump the obstacles by pressing the [FIRE] button or [SPACE BAR]. You cannot change direction whilst in the air. Beware of dead ends and learn the course. You cannot jump over trees.

Maximum score is 500 points.

Ski-Jump

Accelerate by pressing the [FIRE] button or [SPACE BAR] rapidly whilst your skier is on the 45% ramp. At the end of the ramp push the joystick up to jump and pull down to land. *Note that you will travel further, the longer you keep the joystick up after you have jumped. If you do not land parallel to the slope your score will be penalised.*

Maximum score 200 points.

Controls

Joystick only Port 1.

Downhill – press [FIRE] button to jump over obstacles.

Ski-Jump – Waggle the joystick to accelerate on the 45% slope. The faster you go the further you jump, move joystick up to lift skis on leaving the ramp. Move joystick down to land. The longer the jump, the higher the score.

Loading Instructions

Connect cassette unit as per user manual; disconnect all other peripherals. Rewind cassette on label side. Turn off the computer. Hold down the **START** key (on XL and XE machines hold down **START** and **OPTION**) and then turn on the computer. When you hear the buzz, release the keys. Press **PLAY** on the cassette player and press **RETURN** on the keyboard. The tape will load and run.