

## 90-Day Limited Warranty

XONOX warrants to the original consumer purchaser of this XONOX video game cartridge that it will be free from defects in materials and workmanship for 90 days from the date of purchase. If this cartridge is discovered to be defective within the warranty period, XONOX, at its option, will repair or replace this cartridge free of charge upon receipt of the cartridge (postage paid), a completed XONOX warranty registration card (if not previously mailed) and proof of date of purchase. The cartridge, the warranty card and the proof of purchase should all be sent to the address nearest you, as shown on the back of the package.

This warranty is limited to electronic and mechanical parts contained within the cartridge. It is not applicable to normal wear and tear and is not applicable and shall be void if the defect has arisen through or the cartridge shows signs of misuse, excessive wear, modifications or tampering.

This warranty is in lieu of all other express warranties or representations. Any applicable implied warranties, including warranties of merchantability and fitness are limited to a period of 90 days from the date of purchase. XONOX is not liable for any special, incidental or consequential damages resulting from breach of any express or implied warranties on this cartridge.

# XONOX™

11311 K-tel Drive, Minnetonka, MN 55343.



Package, program, and audio-visual © 1984 XONOX, a Division of K-tel International, 11311 K-tel Drive, Minnetonka, MN 55343. Game Instructions © 1984 by XONOX. XONOX™ and Motocross Racer™ are trademarks of XONOX. ColecoVision™ is a trademark of Coleco Industries, Inc. Game programmed by the creative designers at V.S.S.

Printed in USA. All Rights Reserved.

For  
ColecoVision™

# XONOX™

HI-RES GRAPHICS

## MOTOCROSS RACER™



Race  
against time in  
bone-jarring off-  
road motorcycle  
racing in three events.

You first must qualify in  
the Desert Scramble  
where you race across the  
desert avoiding the prickly  
cactus, desert creatures, rocks,  
etc. in a race of speed and time.

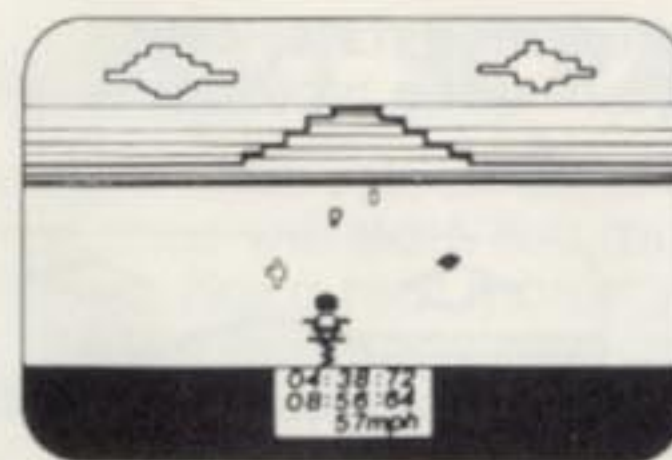
Hit an object and your dirt bike  
slows down. Hit too many and you  
won't qualify for the next race. The

Hill Climb is a torturous race up a  
switchback mountain full of obstacles.  
Speed is important but control is vital or  
you'll be out of the race. Qualify with a fast  
time and you're in the Beach Sprint against  
other qualifiers in an all-out dash for the  
championship.

# Get Ready to Play MOTOCROSS RACER™

1. Hook up your video game system. Follow the manufacturer's directions.
2. Always turn the console power switch "OFF" when inserting or removing a XONOX cartridge. This will protect the electronic components and help prolong the life of your XONOX games.
3. Now turn the power "ON". If no picture appears, check the connection of your game console to TV; then repeat steps 1, 2, and 3.
4. Plug in left joystick controller. One player at a time only. Alternate turns when playing with friends.
5. Before starting to play Motocross Racer, follow screen instructions and select skill level.
6. Read all instructions before playing.

**NOTE:** You may need to adjust your Verticle Hold on your TV.



## MOTOCROSS RACER Video Game

Bone-jarring off-road motorcycle racing in three events. The Desert Scramble is a race of speed and time as you avoid cactus, desert creatures, rocks, and sagebrush. The Hill Climb is a torturous race up a switchback mountain full of obstacles, where your skill and control will really be tested. Qualify with a fast time and you're in the Beach Sprint against other qualifiers in an all out dash for the championship!

### 1. OBJECT OF THE GAME:

Race and qualify in each of three motocross events while avoiding obstacles and scoring the LOWEST time through the race.

### 2. CONTROLS:

Use keypad to select skill levels and select gears. Left button accelerates, right button brakes.

### 3. SCORE DISPLAY:

At the bottom of the screen is your Score Display. At the top left is your Elapsed Time and below that is the Record or Pace Time for the skill level selected. In the left center of the Score Display is your Miles Per Hour (MPH), in the center is your current GEAR, and to the right is your tachometer (RPM). To the right is your Elapsed Distance and Penalty Time.

### 4. SKILL LEVELS:

There are three skill levels which can be selected, prior to starting the game, by pressing the keypad number on the joystick. Each level increases the speed at which you must race each event, and has lower Record or Pace Times.

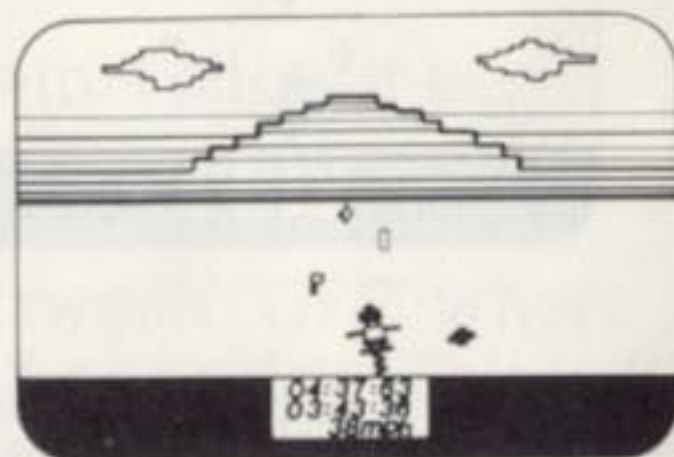
| SKILL LEVEL  | DIFFICULTY SETTING | AVERAGE PACE |
|--------------|--------------------|--------------|
| NOVICE       | 1                  | 30 MPH       |
| INTERMEDIATE | 2                  | 60 MPH       |
| EXPERT       | 3                  | 90 MPH       |

## GAME LAYOUT:

MOTOCROSS RACER is made up of three exciting races over different terrains and conditions so that your video motorcycle driving skills will truly be tested.

### DESERT SCRAMBLE:

First comes a race across the flat desert where objects (cactus, desert creatures, rocks, and sagebrush) must be avoided or you'll crash. Each crash decreases your bike's performance and if you have five crashes you'll be unable to finish the race. Drive between the pairs of cones or you'll get penalty time. When you reach the Mountain and if you beat the Record Time, you'll proceed to the next race.



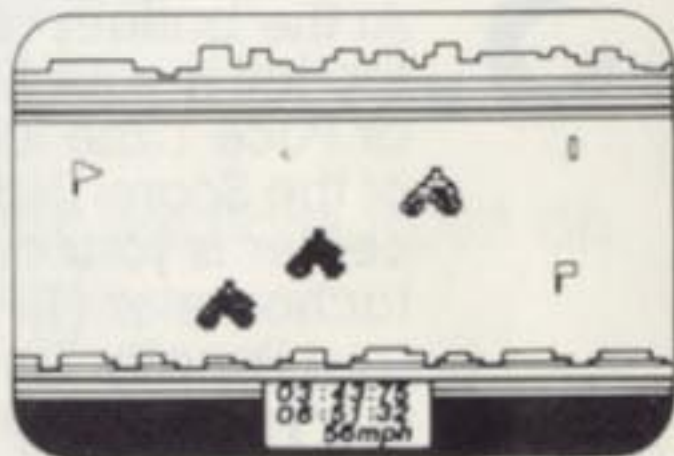
### HILL CLIMB:

The Hill Climb is a race up a mountain logging road. You must try to stay on the road or you will lose valuable time. Drive between the pairs of cones or you get penalty time. Try to maintain your low Elapsed Time so that you can qualify for the Beach Sprint. Your motorcycle will be repaired before each race, so again you have a maximum of five collisions before your motorcycle is no longer able to continue the race.



### BEACH SPRINT:

The last of the motocross races is the Beach Sprint. On the course will be some crazy dune buggy drivers as you race on the sandy beaches between the dunes and the ocean. Again you must avoid the various obstacles in front of you that can cause a crash, but also you must watch out for the dune buggies in front of AND behind you! Race to the finish line and check your Elapsed Time. Lowest score wins.



## PLAY ACTION — DESERT SCRAMBLE:

When you have selected the skill level that you are going to play, the first race will start. You must shift gears and accelerate and brake just like a real motorcycle. Press first gear ( keypad ) and accelerate. Too many revs and you could blow your engine, so take it easy. Your motorcycle has three gears and is capable of 100 MPH top speed, but with each crash into an obstacle, your bike is damaged and therefore capable of successively lower speeds. Five crashes and you are out of the race. Use your joystick to maneuver left and right, and the left button to accelerate and the right button to brake.

Your object is to cross the desert with the best speed possible, avoid crashes, drive between the cones, and have the lowest Elapsed Time.

If you crash, you will skid to a stop and then you must accelerate and shift gears to get back up to speed. Your Elapsed Time must best the Record Time (including your Penalty Time) if you are going to qualify for the next race. The first race is 2 miles long.

## PLAY ACTION — HILL CLIMB:

If you qualified for the second race by beating the Pace Time, you will automatically advance to the start of the Hill Climb. Again, use your JOYSTICK, keypad, and buttons to turn, accelerate, brake, and shift gears on your motorcycle. You must stay on the course or you will lose valuable time. Stay on the road by pushing the joystick left or right for a turn. Also pushing up or pulling down will adjust the location of your bike in the road. Keep in mind your speed in relation to the Pace Time. It's better to finish the race than to go too fast and total your bike.

## PLAY ACTION — BEACH SPRINT

The last of the three races is a sprint race where you'll be racing with crazy dune buggies running over the course. This race takes place on the sand flats between high sand dunes and the ocean. Again, you must watch out for various obstacles in front of you (flags, beach blankets, volleyball nets, etc.), and you must take care not to crash into the dune buggies that are in front of AND coming up behind you! Practice your skills and score well and soon you will be able to move up to the higher qualifying times of the more skilled Motocross Racers.

## KNOW YOUR MOTORCYCLE

Your off-road motocross motorcycle is designed to take the tough punishment of dirt racing. It has a top speed of 100 MPH, but with each crash you have its top speed decreases and its ability to brake quickly is impaired. After your first crash, the top speed drops to 90 MPH. The second crash reduces the speed to 75 MPH, the third to 55 MPH, and the fourth crash to 30 MPH. On your fifth crash the motorcycle will not run any more and you'll have to wait for the next race (press RESET) to try again. You must learn to accelerate and shift your motorcycle. Too slow RPM's and your bike will jump and stall. Too high RPM's for the lower gears and you'll blow your engine. Practice, Practice, Practice.

## REPAIRS

At the beginning of each race (Desert Scramble, Hill Climb, and Beach Sprint) you have been given enough time to fully repair your motocross racer, so it will be capable of doing the maximum speed for each race. Again, each crash will slow its top speed as described.

## Winners Log

[illegible]