



ROKLAN™
GAME MANUAL



DIAMOND MINE™

IDSIS

DIAMOND MINETM

by Roklan

SOFTWARE LOADING INSTRUCTIONS

ROM CARTRIDGE

With your computer off, plug the cartridge into the cartridge slot in the back, making sure the label with the name of the product is facing upwards. Then turn the power switch on. Plug your joystick into Control Port 1. For a two-player game, plug the second player's joystick into Control Port 2.

INTRODUCTION

Ready to begin an exciting adventure far below the surface of the earth? Then hop into your Subterranean Mining Vehicle and get set for an adventure that will test your abilities to the utmost! Quick reaction time, strategic planning and a little luck—you'll need them all to do well at Diamond Mine.

If you have a friend with you, you can work together to reach the higher scores of the deeper mine shafts. On the other hand you might prefer the thrill of head-to-head competition. Who will be able to get the most diamonds? One thing's for sure—you'll need your wits about you to survive in this underground labyrinth. But if you survive, fabulous wealth will be yours! After all, there are lots of diamonds in them thar' hills!

HOW TO PLAY

There are 20 different mine shafts grouped into four separate levels of five shafts each. The first time you play Diamond Mine, simply press RETURN when you are asked for a password. As your skills improve, you will be rewarded with passwords that let you enter the deeper—and tougher—mine shaft levels. But don't be so eager to get to the deeper levels—the first five mine shafts (Level #1) are tough enough!

The object of Diamond Mine is to drive your Subterranean Mining Vehicle through each mine shaft, pick up the diamonds, process them in the special Diamond Processing Area, and take them out of the mine shaft without being killed. You begin the game with five vehicles.

You don't have to worry about cave-ins, black-lung disease and ordinary dangers like that. These are special mine shafts in which many different types of monstrosities lurk. They have no intention of letting you escape with their precious diamonds . . . and will stop you if you let them.

After choosing the level of play (by entering a password and pressing RETURN or simply by hitting the RETURN key), you are given the choice of a one-or two-player game.

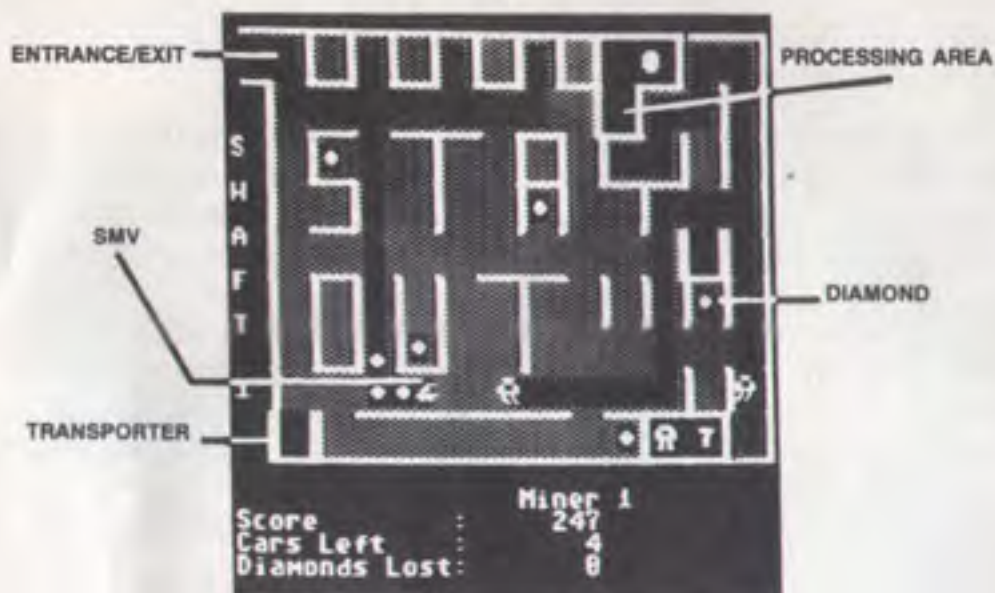
If you choose a two-player game, you are then given the option of being "friends" for a cooperative game. If you've decided to be friends, bullets fired by the other player will pass right through you if you happen to get in the way. If you'd rather not be friends, watch out for the bullets from your friend's vehicle as well as the attacks by the Ogres and Trolls.



Next, you will want to choose a mine shaft to explore. The mine's elevator will pick you up at the top of the screen and deliver you to Shaft #1. If you want to enter this mine shaft, simply drive your SMV to the right. If you'd rather explore a deeper mine shaft first, pull the joystick toward you to make the elevator go down. When you are next to the shaft you want to explore, drive your SMV to the right to leave the elevator. In any case, you will have to finish all five shafts of Level #1 before you will be allowed to descend further (unless, of course, you already know the password). Each time you complete a mine shaft, the opening which leads to that shaft is bricked up after you leave.

You will receive a PASSWORD to the next level if you are able to complete all five shafts without losing more than five diamonds. If you are able to make it through all five shafts without losing all of your Subterranean Mining Vehicles, you will still be allowed to enter the next level. If you lose more than five diamonds, you just won't be given the secret password to go right to the deeper level the next time you play Diamond Mine.

Once you've driven to a particular mine shaft, the screen will change, showing you the layout of the shaft you've entered. It won't take you long to see the diamonds. . . or the evil creatures who are going to do their best to prevent you from taking them. But when you kill one, it won't take long for another to take its place!



To drive your vehicle, simply move your joystick in the direction that you want to go. You'll notice that you start clearing away the dirt as you drive. Not only do you get points for doing this, you are then able to drive faster in the cleared section.

It also helps to know that you cannot fire your vehicle's high-powered cannon through dirt! To fire your cannon, just press the joystick button. Your cannon is mounted to the front fender of your vehicle and will fire in the direction you are headed.

Guide your vehicle to a diamond and touch it to pick it up. As you drive off, the diamond will trail behind your vehicle. If you touch another diamond, it, too, will follow. If you wish, you can pick up as many diamonds as you like. The diamonds will form a "train" behind your vehicle. Just remember that the creatures that inhabit the mine shafts will try to take the diamonds away from you while you are traveling.

Do not, however, try to immediately take a diamond out of the mine. Unprocessed diamonds are worthless. You must first take them to the special Processing Area inside the mine. The Processing Area is the inverted L-shaped area which appears in different places in each of the mines. A diamond is processed by bringing it through the upper right entrance to the area. By leaving the Processing Area through this same door, all diamonds collected so far are pulled out behind your vehicle. By leaving from the door at the BOTTOM of the Processing Area, you leave with only your Subterranean Mining Vehicle.

After a diamond has been processed, you can take it out of the mine shaft through the mine shaft door (at the upper left hand corner of your screen). You can also choose to continue to bring additional diamonds to the Processing Area. After all of the diamonds in a shaft have been processed (or taken by the monsters), you will only be allowed to leave the Processing Area from the upper right . . . in order to take the processed diamonds out of the mine shaft. (NOTE: If you ever attempt to move your vehicle to a place that is off-limits, your computer will loudly "beep" to remind you.)

Several mine shafts have special TRANSPORTERS which allow you to instantly drive your vehicle from one part of the shaft to another. In some cases, however, the TRANSPORTERS are not operative until you've first found a key and brought it to the special Processing Area. (In the mine shafts which have a key, the key is picked up and processed just like a diamond. The key also gives you the same point value as a diamond.) TRANSPORTERS are especially useful when a monster is on your tail, since they seem to be shy of using these man-made objects.

Beware! Some monsters can only be stunned—not killed. When they regain their strength, they'll start chasing you once again!

SCORING

Although there are many ways to rack up points, remember that your primary objective is to get the diamonds processed and out of the mine shaft without losing your Subterranean Mining Vehicles.

The following table shows you the points you gain by accomplishing certain tasks. The point values pertain only to the first five mine shafts of Level #1. At the more difficult levels, the points are increased in value.

LEVEL #1

Picking Up Diamond	25 Points
Processing Diamond	25 Points
Killing Monster	75 Points
Getting Diamond Out of Mine Shaft	100 Points

You also get points for clearing away dirt in the mine shaft. And there are bonus points awarded when you attempt to take four or more diamonds out of the mine **AT ONE TIME**.

BONUS POINTS

Leaving Mine with 4 Diamonds	300 Points
Leaving Mine with 5 Diamonds	500 Points
Leaving Mine with 6 Diamonds	600 Points
Leaving Mine with 7 Diamonds	800 Points
Leaving Mine with 8 Diamonds	1000 Points
Leaving Mine with 8 Diamonds & Key	1200 Points

Bonus points are also awarded for clearing a mine shaft without losing any diamonds or vehicles.

EXTRA VEHICLES are awarded at each 20,000 points.

Note that in a two-player game, you are only allowed to take the diamonds out of the mine which **YOU** have brought to the Processing Area. If the other player has lost all of his vehicles, you may then leave the Processing Area with all of the diamonds which are there.

STARTING OVER

To begin a new game with the same options at any time, hit the **RETURN** key. Pressing **F1** brings you back to the very beginning of Diamond Mine and lets you choose new options.

To **PAUSE** the game at any time, press **P**. Pressing it again resumes the game where you left off.

Limited Warranty

Roklan Corporation warrants this product to be free from defect in workmanship or materials for a period of 90 days from date of purchase. Should a defect in this product occur any time within 90 days of date of purchase, it can be returned to original place of purchase for replacement without charge. Original sales receipt must be presented for returned products. This warranty shall be void if it is determined that the defect has come about through abuse or negligence.



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