

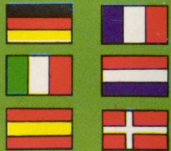


Screen pictures shown  
may be different machine  
versions of game.



Zoot alors! You must defend your oeufs against all comers, mon ami!  
Zut alors! Du mußt Deine Eier gegen alles, was kommt, verteidigen, mon ami!  
Zut alors! Vous devez protéger vos oeufs contre tout le monde, mon ami!  
Alors mon vieux! Devi difendere les oeufs contro tutti. Allons donc!  
¡Ten cuidado gallinita! ¡Debes defender tus huevos contra todo lo que venga!  
Zoot alors! Du bliver nødt til at forsvare dine oeufs mod alle, der kommer, mon ami!  
Zut alors! Je moet je oeufs tegen iedereen verdedigen, mon ami!

JOYSTICK/KEYBOARD



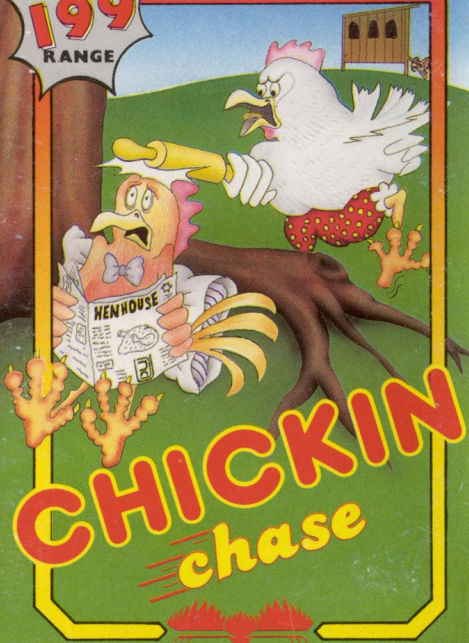
CBM  
64/128

CHICKIN  
chase



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- Warhawk
- Galaxibirds
- Spiky Harold
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- Twinky Goes Hiking
- Collapse
- Microrhythm
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- Olli and Lissa
- Harvey Headbanger
- Gunstar
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- Megabucks
- Thrust II

**Amstrad**

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- Thrust
- Harvey Headbanger
- Ninja Master
- Collapse
- Bombscare
- Wild Bunch
- Booty
- Shorts Fuse
- Seabase Delta
- Star Firebirds
- Cylu
- Helichopper
- Rebelstar
- Chickin Chase

\* Correct at time of printing

## HEY THERE!!!

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# CHICKIN CHASE

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## THE GAME

*As translated from the French by C. A. HAVELOCK*

The life of a cockerell, it is not always so very nice. He has to defend the chicken house against his insatiable enemies. And he must eat to keep up his strength so that he is able to honour the requests of Madame.

Never forget that a gallant visit can leave you powerless to fight the hedgehogs, rats, stoats, snakes and other terrible beasts that are so fond of the oeufs. You can replenish your energy from the grain store in the chicken house.

## LOADING

### COMMODORE 64 OWNERS

1. Connect the cassette unit to your Commodore according to the User Manual.
2. Place the rewound cassette into the cassette unit, and press PLAY.
3. Press RUN/STOP and SHIFT simultaneously on your Commodore.

### COMMODORE 128 OWNERS

1. Switch OFF your Commodore 128, and switch it back on whilst holding down the COMMODORE key.
2. Now follow the instructions for Commodore 64 owners above.

*NOTE: Full loading instructions can be found in your Commodore Manual.*

## PLAYING THE GAME

Chickin Chase can be played either with a joystick (connected to port 2 of your Commodore), or the following keys:-

: (colon)=UP  
Z=LEFT X=RIGHT

. (full stop)=DOWN

Space bar=PECK Start=←(arrow left)

Once loaded, the game will immediately go into DEMONSTRATION mode. Press FIRE on your joystick to start.

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