CLASSIC CONCENTRATION™
for TANDY/IBM

Computer Classic Concentration is challenging and exciting, just like its television counterpart. Play with a friend or pit your skills against a computer-selected opponent.

LOADING INSTRUCTIONS

Please see disk label for loading instructions.

SETTING UP THE GAME

After the initial screen is displayed, you are able to select the number of players.

ONE PLAYER GAME	— Press **1**
TWO PLAYER GAME	— Press **2**

If you select a one player game, your opponent will be selected by the computer.

There are four different characters to choose from. If you want a different character, press **Y** until you see one you like. Press **N** to keep a character.

After entering your name, press **RETURN.**

SOUND TOGGLE

Press **F9** to toggle sound on and off.

PLAYING THE GAME

The object of the game is to try and solve the puzzle by matching prizes on the game board to uncover pieces of the puzzle.

Pay attention to where each prize is located so that you will be able to match it with its twin during your turn. (No fair writing it down!)

A piece of the puzzle is shown at the start of the game.

Choose two squares by using the cursor arrows to move the cursor to the desired square.
Press **RETURN.** The prize will be revealed.

If you match two prizes, two pieces of the puzzle are uncovered.

A Wild Card is an automatic match and three puzzle pieces are uncovered.

If you match two Wild Cards you win $500. You are allowed to pick one more square and four puzzle pieces are uncovered.

If you can't solve the puzzle yet, press **N.** You can pick two more squares.

When you can solve the puzzle, press **Y.** Type the answer to the puzzle and press **RETURN.**

If your answer is incorrect, the game will continue until someone solves the puzzle or all of the puzzle pieces have been uncovered.

If your answer is correct, you will hear bells. The entire puzzle is displayed.

Press **Space Bar** to continue.

PLAYING THE FINAL ROUND

The contestant who correctly solves the puzzle goes on to play the Final Round.

The object of the Final Round is to try and match all of the squares on the game board.
Each square contains the name of a car.

You have 35 seconds to match all of the cars. If you match all of the cars in time, you will "win" the last car matched. Beware: There are an odd number of squares!

If you do not match all of the cars in time, 5 seconds is added to the time allowed until someone wins the Final Round.

Press **Space Bar** to begin the Final Round. Good Luck!

When the Final Round is over, press **Space Bar** to view your winnings.

Press **Space Bar** to view the Champions List.

CLASSIC CONCENTRATION™
for COMMODORE

Computer Classic Concentration is challenging and exciting, just like its television counterpart. Play with a friend or pit your skills against a computer-selected opponent.

LOADING INSTRUCTIONS

Please see disk label for loading instructions.

SETTING UP THE GAME

After the initial screen is displayed, you are able to select the number of players.

One Player Game — Press **1**
Two Player Game — Press **2**

If you select a one player game, your opponent will be selected by the computer.

There are four different characters to choose from. If you want a different character, press **1** until you see one you like. Press **2** to keep a character.

After entering your name, press **RETURN**.

When prompted to "Insert the Puzzle or Game Disk," take this disk out of the drive and turn it over. Put it back in the drive and close the drive door. Press **RETURN**.

PLAYING THE GAME

The object of the game is to try and solve the puzzle by matching prizes on the game board to uncover pieces of the puzzle.

Pay attention to where each prize is located so that you will be able to match it with its twin during your turn. (No fair writing it down!)

A piece of the puzzle is shown at the start of the game.

Choose two squares by using the cursor arrows (or joystick) to move the cursor to the desired square. Press **RETURN** (or the fire button on the joystick). The prize will be revealed.

If you match two prizes, two pieces of the puzzle are uncovered.

A Wild Card is an automatic match and three puzzle pieces are uncovered.

If you match two Wild Cards you win $500. You are allowed to pick one more square and four puzzle pieces are uncovered.

If you can't solve the puzzle yet, press **2**. You can pick two more squares.

When you can solve the puzzle, press **1**. Type the answer to the puzzle and press **RETURN.**

If your answer is incorrect, the game will continue until someone solves the puzzle or all of the puzzle pieces have been uncovered.

If your answer is correct, you will hear bells and a cheering crowd. The entire puzzle is displayed.

Press any key to continue.

PLAYING THE FINAL ROUND

The contestant who correctly solves the puzzle goes on to play the Final Round.

The object of the Final Round is to try and match all of the squares on the game board. Each square contains the name of a car.

You have 35 seconds to match all of the cars. If you match all of the cars in time, you will "win" the last car matched. Beware: There are an odd number of squares!

If you do not match all of the cars in time, 5 seconds is added to the time allowed until someone wins the Final Round.

Press any key to begin the Final Round. Good Luck!

When the Final Round is over, press any key to view your winnings.

Press any key to view the Champions List.

Remove the disk from the drive and turn it over. Place the disk in the drive with the label UP and press **RETURN**.

CLASSIC CONCENTRATION™
for APPLE

Computer Classic Concentration is challenging and exciting, just like its television counterpart. Play with a friend or pit your skills against a computer-selected opponent.

LOADING INSTRUCTIONS

Please see disk label for loading instructions.

SETTING UP THE GAME

After the initial screen is displayed, you are able to select the number of players.

One Player Game — Press **1** and **RETURN**
Two Player Game — Press **2** and **RETURN**

If you select a one player game, your opponent will be selected by the computer.

There are four different characters to choose from. If you want a different character, press **1** and **RETURN** until you see one you like. Press **2** and **RETURN** to keep a character.

After entering your name, press **RETURN.**

SETTING UP THE GAME

When prompted to "Insert a question, puzzle or game disk," take this disk out of the drive and turn it over. Put it back in the drive and close the drive door.

PLAYING THE GAME

The object of the game is to try and solve the puzzle by matching prizes on the game board to uncover pieces of the puzzle.

Pay attention to where each prize is located so that you will be able to match it with its twin during your turn. (No fair writing it down!)

A piece of the puzzle is shown at the start of the game.

Choose two squares by using the cursor arrows to move the cursor to the desired square. Press **RETURN** (or press Fire on the joystick). The prize will be revealed.

If you match two prizes, two pieces of the puzzle are uncovered.

A Wild Card is an automatic match and three puzzle pieces are uncovered.

If you match two Wild Cards you win $500. You are allowed to pick one more square and four puzzle pieces are uncovered.

If you can't solve the puzzle, press **2** and **RETURN.** You can pick two more squares.

When you can solve the puzzle, press **1** and **RETURN.** Type the answer to the puzzle and press **RETURN.**

If your answer is incorrect you get to turn over two more squares. The game will continue until someone solves the puzzle or all of the puzzle pieces have been uncovered.

If your answer is correct, you will hear bells. The entire puzzle is displayed.

Press **any key** to continue.

PLAYING THE FINAL ROUND

The contestant who correctly solves the puzzle goes on to play the Final Round.

The object of the Final Round is to try and match all of the squares on the game board. Each square contains the name of a car.

You have 35 seconds to match all of the cars. If you match all of the cars in time, you will "win" the last car matched. Beware: There are an odd number of squares!

If you do not match all of the cars in time, 5 seconds is added to the time allowed until someone wins the Final Round.

Press **any key** to begin the Final Round. Good Luck!

When the Final Round is over, press **any key** to view your winnings.

Press **any key** to view the Champions List.

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