THE OFFICIAL

FROGGER™

by SEGA®

IBM VERSION
BY
OLAF LUBECK

THE GAME

SIERRAVISION™

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. . . SWOOOOOOOOSH . . . "Oh good grief!!! Did you see that?", he uttered between gulps to no one in particular.
"That one barely . . . SWOOOOOOSH . . . missed me; I'll never make it even to the curb," he blurped, while the red 12 wheeler streaked past him.
"What madness, I WANT MY LILYPAD. HELP!!!," he shrieked, "Somebody get me home, FAST; just follow the directions below."

TO BEGIN PLAY

DISK

1. Be sure the monitor is connected to the computer with the cable.
2. Insert the disk into the disk drive.
3. Turn on the power to the computer and the monitor.

PRESS ◄F10►	For the Options Menu
or	
PRESS ◄SPACE► BAR	To start game using keys set by program

OPTIONS MENU (Option keys on left of keyboard)

F1	Redefine keys
F2	Joystick Select
F3	Skill level: Normal, Advanced or Expert
F4	Display High Scores
F5	Pause during game; Press any key to resume
F6	Background color select during game
F7	Toggles sound on and off during game
F10	Displays Option Menu

DEFAULT KEYS

If you did not go to the Option Menu, the keys defined by the program are:
A = Up; Z = Down; ← = Left; / = Right.

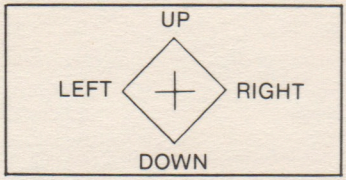
CONTROLS

KEYBOARD (Option F1)

Screen will ask you to define the keys for "up", "down", "left", "right".

JOYSTICK (Option F2)

The joystick must be plugged into the port adapted to your computer if you desire to use one. Directions on how to use your joystick will appear on the screen.



Adjust your joystick until cross is centered in the diamond.

You cannot use the joystick and keyboard at the same time.

SKILL LEVEL (Option F3)

Select your level of skill and speed of game: Normal, 5 Frogs; Advanced or Expert, 3 Frogs.

PRESS ◄ANY KEY► (To start)

HOW TO PLAY FROGGER

1. Move frog vertically or horizontally using joystick or selected keys on the keyboard.
2. Object is to safely maneuver frog to his home within the allotted time (120 beats of the timer).
3. Cross the highway without getting run over, and cross the river without falling in.
4. Avoid traffic, deadly snakes, otters, crocodiles, and the treacherous diving turtles.

SCORING		BONUS POINTS	
Forward Jump	10 Points	Escorting Lady Home	200 Points
Home Safe	50 Points	Gobbling Insect	200 Points
Beating Timer	5 Points (Per beat)	Getting All 5 Home	1000 Points

An extra frog every five levels.

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