ROBERTA WILLIAMS'

PHANTASMAGORIA™

PRAY
IT'S
ONLY A
NIGHTMARE

Full
English
Version on
7 CD

MULTIMEDIA
CD

18

SIERRA®

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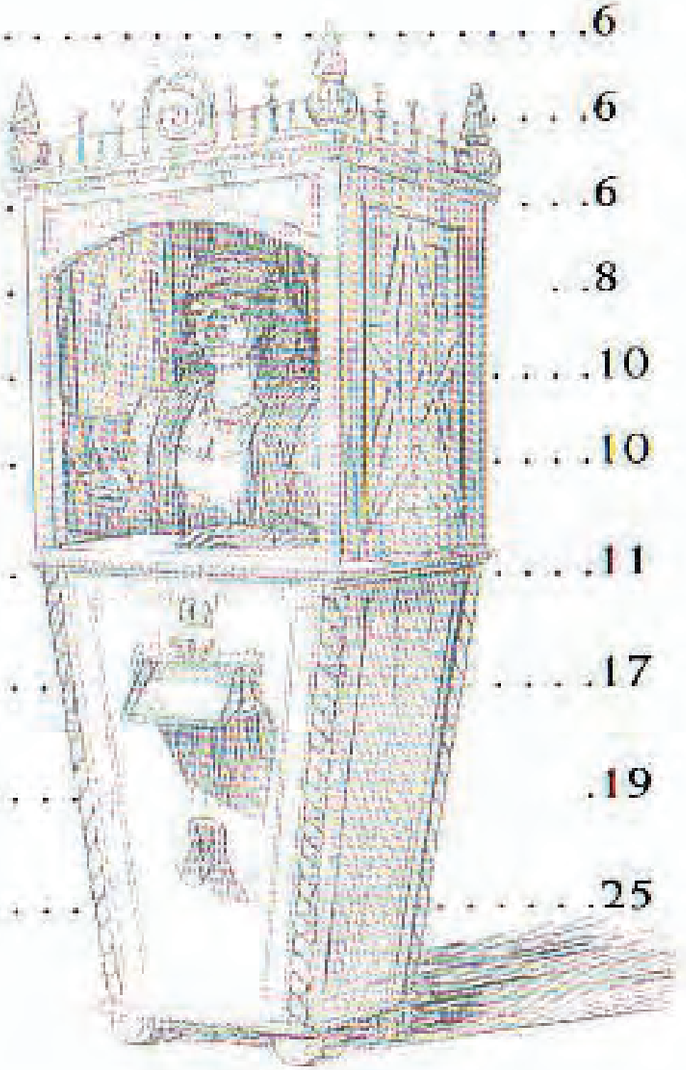


GAME INSTALLATION

WINDOWS INSTALLATION

1. Put the Phantasmagoria CD disk #1 into your computer's CD-ROM drive.
2. Start Windows.
3. Click on [File].
4. Select [Run].
5. On the Command line, type the letter of your CD drive followed by :\SETUP (for example, if the letter of your CD drive is "D," type D:\SETUP and press "Enter.")
6. Follow the on-screen installation instructions.
7. Once the game has been successfully installed, you will be asked if you would like to read the "Read Me" file. This file contains all the latest information about Phantasmagoria, including compatibility issues discovered during testing. It is highly recommended that you read this file.

DOS INSTALLATION

If during the Windows installation you received a message suggesting you should run Phantasmagoria in DOS, or you prefer to run your games in DOS, follow these installation instructions.

1. Put the Phantasmagoria CD disk #1 into your computer's CD-ROM drive.
2. Change to the CD-ROM drive by typing the letter that corresponds to your CD-ROM drive, followed by a colon. For example, if the letter of your CD-ROM drive is "D," type D:, then press "Enter."
3. Type "Install" and "Enter."
4. Follow the on-screen installation instructions.

Note: The DOS install does not automatically give you the option to view the "Read Me" file. If you prefer to read this file in DOS, there is a "readme.txt" file that can be typed, edited or printed.

PLAYING PHANTASMAGORIA

PASSWORD PROTECTION

Phantasmagoria gives players the option to exclude access to explicit scenes. Your game begins in the uncensored mode. Once you begin playing the game, you can make the choice to stay in the uncensored mode or switch to the censored version. If you wish to switch, simply click on the Control button (P) in the bottom center of the main menu, select the "censored" option and you will be asked to input a password. From this point on, all game play will be censored. Restoring a previously saved game (uncensored only) or switching back to the uncensored mode will require typing in the password, so don't forget it! (If you do forget your password and are stuck in the censored version, you must re-install the game to get back to the uncensored version.)

THE FIRST SCREEN

Watch Introduction

- Click on this button to watch the introductory movie.

Start New Game

- Click on this button to start a new game. After installation, the game always begins "uncensored," and the introduction does contain a

non-explicit adult scene, however, you can change to censored mode of play prior to viewing any explicit scenes.

- Type in a name to call your game, then click on Done. You must give your game a unique name that you have not used before.
- Select a chapter number (1-7). You have the option of starting a game at the beginning of any chapter. The necessary inventory items will be provided for you.
- Watch the opening sequence.
- Begin play.
- Input a password at this time if you wish to play the "censored" version.

Continue Old Game

- Click on this button to continue a previously saved game. The game will pick up at the last place you left your bookmark.

Quit

- Click on this button to quit the game.

About

- Click on this button to get information about the game and game credits.

Watch Movie

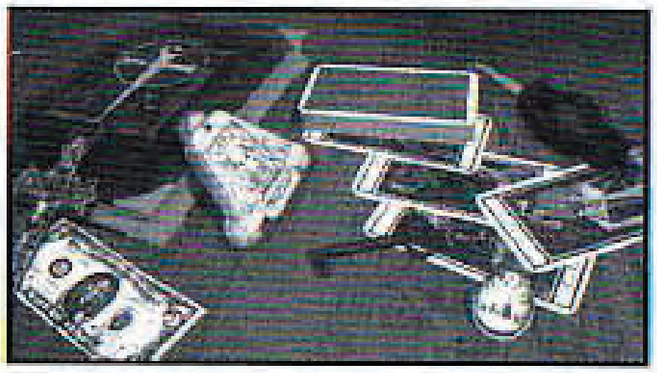
- Once you have started the "chase" sequence in Chapter 7, the "Watch Movie" button will appear. Selecting this button will replay the chase corresponding to the save game you choose. You can choose to resume game play where you last left off once the replay is complete.

THE INTERFACE

THE CURSOR

The Phantasmagoria interface is based on a single cursor. With this cursor, you can fully explore and interact with the game world. Move the cursor over the screen. When passed over an interactive object or location, the cursor will highlight. Click the left mouse button while the cursor is highlighted and watch what happens next!

INVENTORY OBJECTS



1. Taking Inventory Objects

Sometimes when you click a highlighted cursor on an object within the gaming area, the item will disappear from the scene when Adrienne takes it and reappear in an inventory box at the bottom of the screen. The game is designed so that Adrienne will only need a maximum of eight inventory items in her possession at any given time.

2. Examining Inventory Objects

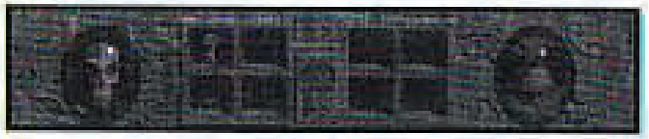
It's a good idea to examine all the inventory objects you collect. To do so, click on an item in the inventory box. The cursor icon changes to show your selection, which will look like the selected inventory item. Click the inventory cursor on the **eyeball** located on the lower right hand side of the interface panel. The object appears in 3-D within an inset on the screen. Rotate the object by clicking to the left or right of it within the inset. Close the inset window by clicking on the box in the upper left hand corner. Then click the cursor in an empty inventory box to store the object.

3. Manipulating Inventory Objects

When examining an inventory object in the three-dimensional view, be sure to move the cursor over the object thoroughly. If the cursor highlights, click on that spot to reveal the object's hidden secret.

4. Using Inventory Objects

If you want to use an inventory object in the game, click on the inventory box to pick up the item. The cursor will change to show your selection. Move the cursor over the game screen. It will highlight when passed over an area or object where the inventory item can be used.



THE CONTROL BUTTON

The control button (P) is located in the middle of the interface panel at the bottom of the screen. Click this button to access the following game control options.

CHAPTER PROGRESS GAUGE

This bar keeps track of how far along you are in the current chapter of this particular game.

RESTORE

This button gives you the chance to go back to the last place you dropped a bookmark. Please bear in mind that restoring causes any progress made since the last bookmark to be lost. The Cancel option lets you back out of your decision to restore and returns you to the game where you left off.

SAVE

The Save option lets you move the bookmark to your current position in the game, thus saving your progress up to that point. If you change your mind, choose Cancel to leave the bookmark where it was and return to the game.

PLAY

This button closes the options panel and returns you to your game.

QUIT

The Quit button gives you several options. You can move the bookmark to the current point in the game and then quit. You can quit the game without dropping a bookmark. If you do not update the bookmark's position, restoring this game will return you to the last place the bookmark was dropped. Canceling returns you to your present position in the game.

VOLUME

Click on the up and down arrows to adjust the volume accordingly.

SCREEN SIZE

Depending on your computer's capabilities, you may have the option of seeing the movie sequences either as half screen or full screen. Full screen movies are the best, but if they appear slow or out of sync, try selecting "half size."

RATING

Phantasmagoria automatically defaults to the uncensored version. You can decide to switch to the censored version of the game, in which some scenes have been edited to screen out adult content. Restoring an "uncensored" game will require typing in the password again.

THE >> BUTTON

The Fast Forward button allows you to skip ahead to the end of a computer controlled movie sequence. Caution: if you haven't already played a section of the game, fast forwarding may cause you to miss something important! The >> button changes to an Exit button during some close-up shots. Click Exit to leave the close-up window.

THE HINTKEEPER ICON

To the left of the interface panel is a helpful skull known as the Hintkeeper. If you find yourself in a desperate situation and need a tip on how to proceed, click on the Hintkeeper. But beware, he makes no bones about his assistance. You would be wise not to ask for help until you have tried everything else you can imagine first.

HINTS

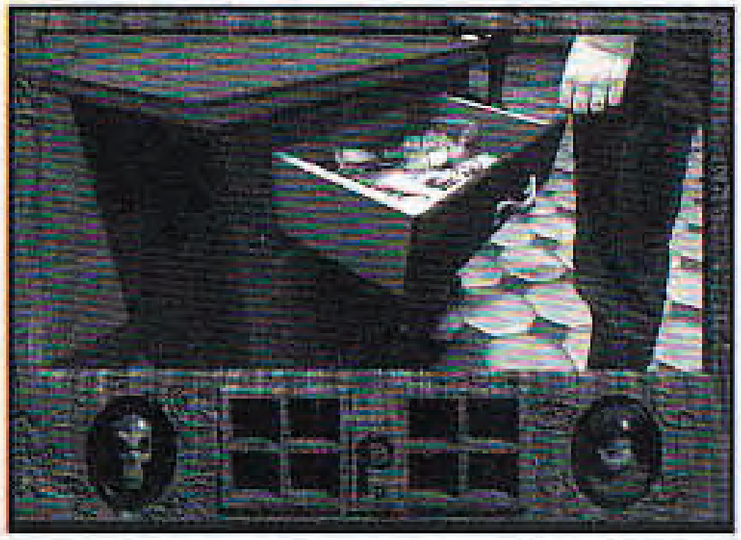
Consider Your Next Move Carefully.
An introduction to game strategy, including hints and puzzle solutions.

Experienced or especially courageous gamers
may choose to skip ahead to page 17, rather than avail
themselves of the following assistance.

The introduction sequence sets the unsettling mood.
Then you must begin a new game. (Last chance to turn back now.)
You will be asked to name your game. When asked where you wish to begin,
select Chapter 1. Watch the chapter's opening movie.
At its conclusion, you will have game control
(as indicated by the cursor of a cross-like symbol).

Go ahead.
Turn the page.
What are you afraid of?

THE KITCHEN

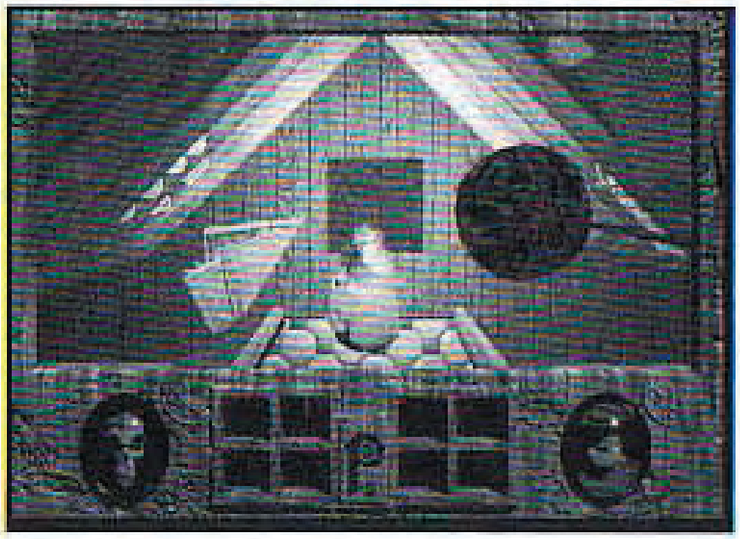


Trouble brews.

Move the cursor around the room and notice where it highlights. Click on the kitchen drawers. Move the cursor over the close-up of the drawer. Notice how it highlights on the book of matches? Click on them and Adrienne will take the matchbook out of the drawer. It now appears in one of the eight inventory boxes in the interface panel. Click on the matchbook to select it. Your cursor will turn into a matchbook icon. Click it on the eye to the right of the icon bar. This will bring up a 3-D close-up of the matches.

Click to the right or left of the matches within the inset to make the matches spin around. Be sure to examine everything you collect, as some objects are more than they first appear. If an object holds a secret, the cursor will highlight when passed over it. Be on guard, for you may discover many hidden clues. Place the matches back into the inventory box.

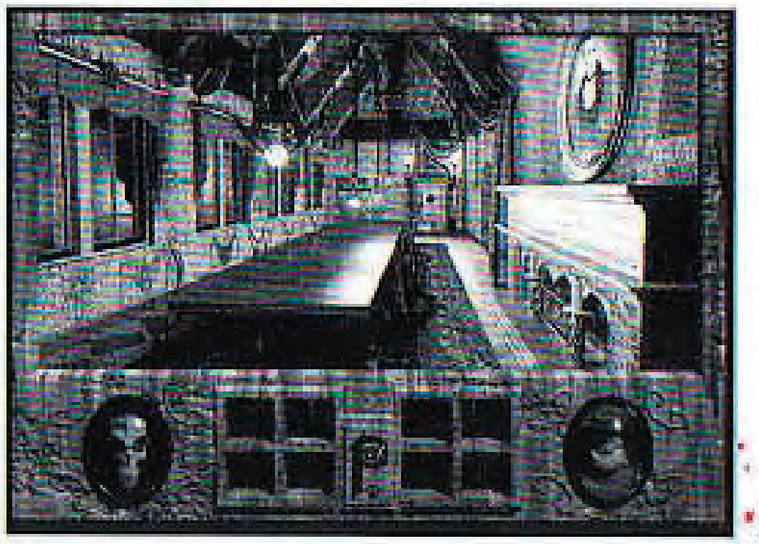
THE PANTRY



Where dark secrets are stored.

Click on the pantry door. Common sense dictates that Adrienne turns on the light before investigating further. Once that's done, she can check out the beautiful rug. What's this? The rug covers a trapdoor. Unfortunately, try as she might Adrienne cannot budge the stuck door. Perhaps she'll find something later to help her pry it open, but for now she'll just have to let it be. Leave the pantry. The cursor changes into an arrow to show the possible direction of movement. Click on the arrow leading out of the kitchen.

THE DINING ROOM & RECEPTION HALL

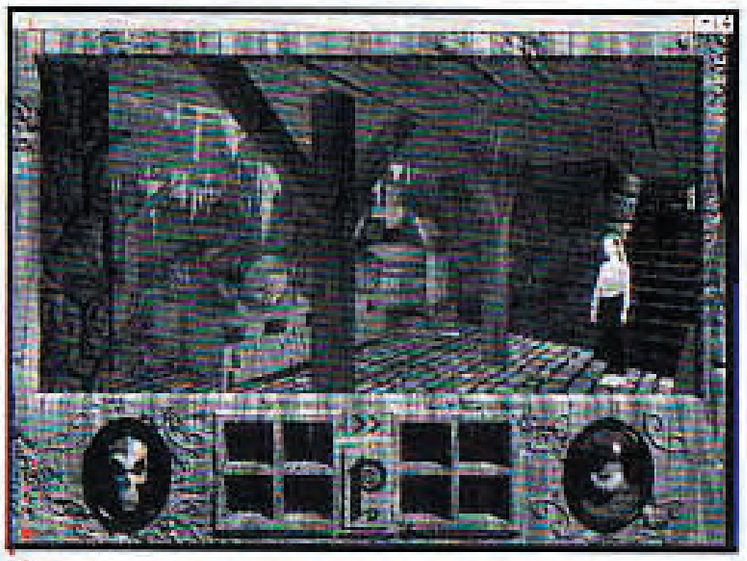


Set a place for terror.

Explore the dining room carefully, checking out all the highlighted hotspots. What have you found? Did you look next to the fireplace?

Before Adrienne leaves the reception hall, have her start up the player piano, and gaze at Carno's portrait over the fireplace. Try to pry open any unlocked doors. Pet Spazz the cat, pick up the newspaper, check out the bottles in the bar, and test fate with the fortune-telling machine. Look at everything, test all the doors; there's much you could miss in this room of mystery.

THE BASEMENT



Danger lurks below.

You may have surmised that a fireplace poker makes an excellent tool for prying open the trapdoor in the pantry. Return there, and select it from inventory. Notice how it highlights when moved over the trapdoor. Whenever a particular item causes an inventory item to light up, click on that spot to see what happens.

Click the poker on the closed trapdoor. Use the poker to pry it open. Put the poker back in inventory, then try moving the cursor over the trapdoor. See how it turns into an arrow pointing into the darkness below. Click the arrow over the opening. Sure is dark down there! Fortunately Adrienne has matches. Get the matchbook out of inventory and move it over Adrienne. Click the matches on Adrienne to light them. Watch as she walks cautiously into the basement. Fully explore the damp, eerie room. If these walls could talk, what tales of horror might they tell?

Cross the threshold into terror untold -
A final word of warning...

Remember to look at everything and ask yourself a lot of questions. Be constantly aware of your environment, because things may change when your back is turned. Explore the mansion, the grounds and the village. Make repeated visits to places you have already been; things may be different now. Talk to everyone. Though they all seem so pleasant on the surface, you'll probably uncover a nasty little secret or two if you pry. Pick up anything that isn't staked down.

If you sense danger approaching, click on the "P" in the center of the icon bar. Use the Save option to move your bookmark to your current location. This way, if something terrible happens (and believe us, it will), you can restore the game back to the place you left the bookmark and replay that section to a more desirable conclusion. If you get stuck and need a hint, click on the helpful skull located on the left side of the icon bar.

You are now ready to proceed on your own. Take a deep breath, dry your palms, swallow hard and prepare yourself for the adventure, the excitement and the horror that is:

PHANTASMAGORIA!

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New Hintline - UK only	0891 660 660*	24 hrs. Available in the UK only. Automated Service

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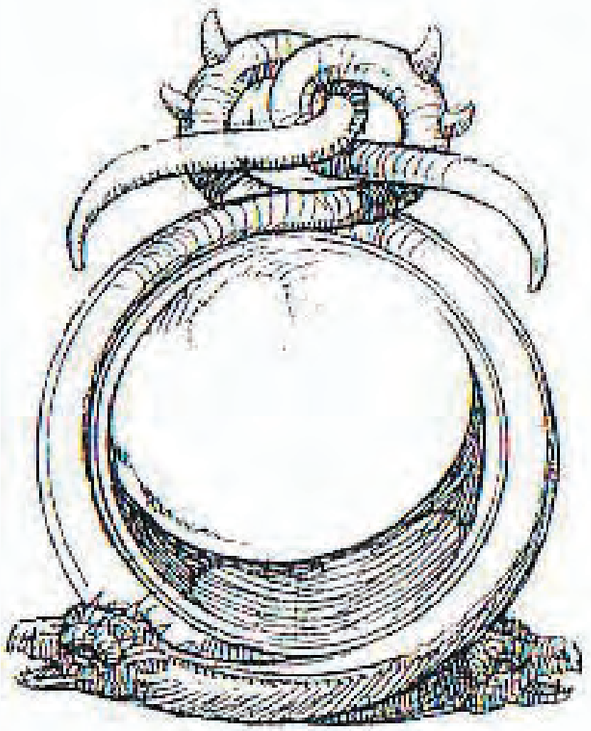

ADDITIONAL INFORMATION

Phantasmagoria is one of the most sophisticated software packages ever produced. Sierra On-Line has incorporated new graphic technology along with a full range of music and sound capabilities to push the limits of today's computers. Turn down the lights, crank up the volume on your speakers, and let your imagination run wild!

RECOMMENDATIONS:

Microsoft Windows, by nature of its Graphical User Interface, uses a substantial amount of your system's resources, thereby leaving less "horsepower" to run graphic intensive programs such as Phantasmagoria. Therefore, depending on your system, we may recommend running the program in MS-DOS as opposed to Windows.

HANDY TO KNOW:

- To run the game in MS-DOS, type "CD C:\SIERRA" (or wherever you installed the game) and press ENTER. Then type "PHCD" and press ENTER again.
- Autoplay is supported in Windows95. Just insert the CD to run the game.
- Hints for the Chapter 7 interactive movies are displayed as text rather than spoken dialog.
- Please refer to the Readme files for additional information on Chapter 7 movie bookmarks.
- Advanced options in the Phantasmagoria Control Panel include:
  Full Screen / Half Screen - controls the movie display size. "Half Screen" helps the movies play better on low-end computers.
  Movie Detail Off / On - controls the movie display. "Off" helps the movies play better on low-end computers by inserting black lines in the movies. Black lines draw faster but darken the movies. Many users actually prefer the black lines for its visual appeal.

Movie Brightness - especially useful if you are using the black lines feature.
Title Bar Off / On - hides the Phantasmagoria Windows title bar. You must quit and restart the game for this to work.
MIDI volume control - controls the background music in the game.
DAC volume control - controls the speech, sound effects, and other music in the game. Users may experience degradation in audio quality when turning down the DAC. We recommend that you try adjusting the volume levels on your speakers or mixer settings first.

- If you have any problems, please refer to the extensive help files. In MS-DOS run INSTALL and view README. In Windows, double-click on the Readme Icon.

Additional System Requirements:

- 486-25 or better for MS-DOS
- 486-66 or better for Windows
- 5 meg of hard drive space
- VESA compatible Super VGA video card for DOS
- 256 color or better Super VGA video card for Windows
- Sound card - Sound Blaster compatible
- Mouse

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