



ELECTRONIC ARTS™
209 Redwood Shores Parkway
Redwood City, CA 94065

1162610



SYSTEM REQUIREMENTS.....	2
INSTALLATION	2
IMPORTANT MS-DOS INFORMATION: PLEASE READ.....	5
PROBLEMS WITH YOUR SOFTWARE?	8
CREATING A BOOT DISK.....	11

THEME PARK ONLINE MANUAL

1. Left-click on **Start** on the taskbar.
2. Select **Programs** from the **Start** menu.
3. Select **Electronic Arts** from the **Programs** menu.
4. Select **Theme Park** from the **Electronic Arts** menu.
5. The online manual appears. Select **Print** from the **File** menu to print the document.

WINDOWS 3.X USERS

TO INSTALL THE ONLINE MANUAL:

1. From the Program Manager, select **Run** from the File menu.
2. Type **d:\manual\setup** and click 'OK'. (Substitute the name of your CD drive if other than d:.)
3. Follow the prompts to install.

TO ACCESS THE ONLINE MANUAL:

1. From the Program Manager, open the **Modern Age Books** program group.
2. Double-click the **Theme Park** icon. The *Theme Park* manual appears.
3. Select **Print** from the **File** menu if you wish to print the document

SYSTEM REQUIREMENTS

MINIMUM CONFIGURATION

- ❑ 386/33 MHz processor
- ❑ 4 MB RAM
- ❑ DOS 5.0 or higher
- ❑ CD-ROM drive
- ❑ Mouse
- ❑ Hard disk (3–15 MB free space plus space for saved games)
- ❑ Keyboard

SUPPORTED

- ❖ Sound Blaster™ and Sound Blaster compatibles, AdLib, Pro Audio Spectrum, Roland MT32, General MIDI, SoundBlaster AWE32, and WaveBlaster™.

RECOMMENDED CONFIGURATION

- ❑ 486/25 MHz or faster
- ❑ DOS 6.0 or higher
- ❑ 8MB or higher
- ❑ VESA-compatible SVGA video card and driver required for Hi-Res mode
- ❑ Double-speed CD-ROM drive

INSTALLATION

DISK PREPARATION

Before you install any software, it is critical that your hard drive be in proper working order. We recommend running SCANDISK or DEFRAG (DOS 6.2 or higher). SCANDISK searches your hard drive for any lost allocation units as well as any cross-linked files and directories. DEFRAG ensures that your data is sorted properly. Failure to verify this may result in corrupt data.

Steps for running these preventative applications are given below for DOS and Windows® 95.

DOS PREPARATION

1. Type **ver**  from the DOS C:\> prompt. Your DOS version is displayed on the screen. If it says 'MS-DOS VERSION 6.21' or any version later than 6.2, follow the steps below. If you are using DOS version 5.0, you may need to use other utilities (such as Norton Utilities or Central Point Tools) to check your drive's condition.
2. Type **scandisk c:**  from the DOS prompt. This will determine if your drive is in good repair. If any damage is found, you should repair it before continuing, following the instructions in your DOS manual.
3. Type **defrag c: /f**  from the DOS prompt. This runs a complete defragmentation on your hard disk to ensure all your data is sorted properly. It also optimizes your hard disk for faster load and access times.

WINDOWS 95 PREPARATION

The procedure for scanning and defragmenting your disk from Windows 95 is essentially the same as from DOS—only the method for starting the programs is different.

1. First, run SCANDISK. To start SCANDISK, left-click on the  **Start** button from the Taskbar. The Start menu opens.
 - ❖ From the Start menu, click **P**rograms, and then select **A**ccessories from the menu that appears. Yet another menu appears—from that menu, select **S**ystem Tools. Finally, highlight **S**canDisk, and the program starts.
 - ❖ Once activated, make sure there is a check mark in the **A**utomatically **F**ix Errors box and select the hard drive you are installing the game to (e.g., C:). Once everything is set up correctly, click **S**tart to have the program scan the drive and correct any errors.
2. Next, run DEFRAG. To start DEFRAG, go to **S**ystem Tools (as in the previous step) and click **D**isk **D**efragmenter. As with SCANDISK, select the drive you are installing the game to and click **O**K.

INSTALLATION FOR WINDOWS 95

1. Start the Windows 95 operating system.
2. Insert the CD into your CD drive. The Electronic Arts launcher screen appears.
 - To quit without installing, select Exit.
 - Your system may not be configured to run the launcher automatically. If the launcher does not appear: Open the Start menu and click Run. Select Browse and open the pulldown Look in menu. Select the Theme Park icon, then select Autorun. Click OK, and the launcher appears.

3. Click Create Shortcuts. A shortcut is created in the Theme Park program folder.
4. Double-click the Theme Park Installer shortcut icon. A dialog box appears, informing you that the program runs in MS-DOS mode, and that all other programs will close if you continue.
5. To continue, click Yes. (To cancel and return to Windows 95, click Exit.) Your computer boots to DOS mode and the installation screen appears.
 - If the installer does not run, you may need to modify the Theme Park Installer. See *To Modify Your MS-DOS Startup* below.
6. Follow the onscreen prompts to complete installation.
7. In order to run the game, a Theme Park startup icon must be created.
 - To create a Theme Park startup icon:
 - a) Click  **Start** on the taskbar.
 - b) Click **Run...**
 - c) Type D:\AUTORUN . (Substitute the correct CD drive letter if other than 'D:'.) The launcher appears.
 - d) Click "Create Shortcuts." You now have a Theme Park icon from which to run the game.

STARTING THE GAME FROM WINDOWS 95

1. Insert the CD in your CD drive.
2. Start the Windows 95 operating system.
 - ✓ **NOTE:** If you insert the CD into the CD drive after the Windows 95 operating system is already running, the Launcher screen appears. Click Exit to continue.
3. Click Start on the Taskbar.
4. Select Programs from the Start menu.
5. Select Electronic Arts from the Programs menu.
6. Select Classics from the Electronic Arts menu.
7. Select Theme Park from the Classics menu.
8. Select Theme Park from the Theme Park menu. A dialog box appears informing you that the program runs in MS-DOS mode.
 - To continue, click Yes. If the game does not run, you may need to modify the Theme Park MS-DOS startup. See *To Modify Your MS-DOS Startup* below.
 - ✓ **NOTE:** Please see the Online manual for gameplay instructions.

TO MODIFY YOUR MS-DOS STARTUP

1. Right-click Start on the Taskbar.
2. Click Open.
3. Double-click the Programs folder.
4. Double-click the Electronic Arts folder.
5. Double-click the Classics folder.
6. Double-click the Theme Park folder.
7. Right-click the Theme Park icon and select Properties.
8. Select the Program tab and click Advanced.
9. Select MS-DOS mode and Specify a new MS-DOS Configuration. A message box may appear informing you that the program requires a mouse. If it does click OK.
10. In the CONFIG.SYS for MS-DOS mode box add the following lines:


```
DEVICEHIGH=C:\(your CD-ROM driver directory)\(your CD-ROM driver) {space} \D:\MSCD000
FILES=40
BUFFER=20
```
11. In the AUTOEXEC.BAT for MS-DOS mode box, add the following line:


```
C:\WINDOWS\COMMAND\MSCD000\EXE {space} \D:\MSCD000
COPY C:\*.WOS C:\*.EA /Y
C:\(Your mouse directory)\(your mouse driver)
```
12. Click OK, then click OK again.
 - ✓ **NOTE:** If you experience further problems, please see *Problems With Your Software?* in this manual.

IMPORTANT MS-DOS INFORMATION: PLEASE READ

This product is designed to run in the MS-DOS environment. For DOS products to operate correctly under MS-DOS, real mode drivers need to be installed on the system. Real mode drivers allow your CD-ROM, SOUND CARD, and MOUSE to be recognized and function properly in DOS, and should be installed for any product that is intended for a DOS environment.

- ✓ **NOTE:** Running MS-DOS in a window or a DOS shell in Windows 95 is not the equivalent of an MS-DOS environment.

To find out if your system has real mode drivers:

1. From your Windows 95 desktop, click on Start. The Start menu appears.
2. Click on Shut Down. A dialog box appears.
3. Select Restart The Computer In MS-DOS Mode, and click Yes.
4. Once you are at the C:\WINDOWS prompt, try logging onto your CD-ROM drive by typing the appropriate drive letter followed by a colon and pressing ENTER. (Your CD-ROM drive letter is most likely D or E.)
Example: C:\WINDOWS>D: (press ENTER)
 - If your prompt comes up D:\> then you probably have your real mode drivers installed and are ready to install and run the game. Refer to the reference card for detailed instructions on installing and starting the game.
 - If you do not get your CD-ROM prompt to come up, and instead get an "Invalid Drive Specification" message then you might have to install your Real Mode Drivers. Some systems that come pre-installed with Windows 95 do not come with these DOS Drivers. If you want to be able to run DOS native products check your computer documentation or contact your computer manufacturer about having these drivers added to your system. Thank you for purchasing this MS-DOS product, and we apologize for any inconvenience this may cause you.

A NOTE TO GATEWAY COMPUTER USERS:

It is possible that Gateway put an icon on your desktop called "Run MS-DOS Applications". This icon will put you in MS-DOS mode with your Real Mode Drivers loaded. If you have one of these icons double-click it to get to MS-DOS mode. Install and run the game from this MS-DOS environment. For more detailed technical information please see the other sections of this reference card.

DOS INSTALLATION

1. Insert the CD in your CD drive.
2. At the DOS prompt, type **d:** **[Enter]** to change to your CD drive (substitute the correct letter of your CD drive if other than 'D:').
3. When you see the 'D:' prompt, type **setup** **[Enter]** to start the installation program. The Install menu screen appears.
4. A box appears listing all available options in that category. Press **↑↓** to highlight the desired option, then press **[Enter]** to return to the setup screen.

5. The language options available are English, French, German, Italian and Spanish. All the game text appears in the language selected here. (English is the default option.)
6. At the bottom of the Install Setup screen there are four options:
 - a) Install Path: The default path is C:\THEME.CD. To change this, erase the current path using **[Backspace]**, type in the preferred path, and press **[Enter]**.
 - b) Install Files & Save Config.: The first time you play, select this option to preserve your configuration settings for future games.
 - c) Save Sound & Lang. Config. Only: Use this option and you can customize hardware settings the next time you play.
 - d) Exit to DOS.
7. The first time you play, **you must select Install Files & Save Config.** when you're happy with the configuration settings. When you select this option, the relevant files are copied across. This will take a few moments.
8. Now highlight Exit to DOS and press **[Enter]**. The DOS prompt appears.

STARTING THE GAME FROM DOS

1. Insert the CD in your CD drive.
2. Change to your Theme Park CD directory and press **[Enter]**. (If you accepted the default setting, type **CD\THEME.CD.**)
3. Type **THEME** and press **[Enter]**.
 - ✓ **NOTE:** Theme Park has high quality 8-bit sound effects and high-resolution SVGA graphics that are available on 8Mb+ RAM systems. If your system has less than 8Mb, you may receive the following message when loading Theme Park: "Could not load high quality 8bit sounds. Trying lower quality 8-bit sounds..."
4. The introduction sequence begins. To skip the intro, press **[Spacebar]**. The Main menu appears. Enter your nickname. (Nicknames are vital for saving games.)
 - ✓ **NOTE:** Remember to use the Save Game feature regularly—it only takes a few seconds, and should you make some bad business decisions you can open a saved game and save your bacon. Each slot takes up about 300K, so you may want to overwrite rather than use a new slot.
 - ✓ **Also:** If you receive the error message "Could not load any digital samples," please create the DOS BOOT DISK and use it as described below.

5. If at any point you wish to change language or sound card settings, run the setup program from the CD as in *Installing Theme Park CD*, but select Save Sound & Lang. Config. Only.

IMPORTANT: Never remove the CD while playing, even if the disk is not being accessed at the time.

✓ **NOTE:** For game play instructions, please see the online documentation.

PROBLEMS WITH YOUR SOFTWARE?

If you are having a problem installing or using your software, we want to help.

□ First, please make sure you have read thoroughly the *Installation* and *System Requirements* sections above.

If you have followed the directions and are still having trouble installing or operating the software, below are some hints that might help solve the problem.

✓ **NOTE:** Before attempting any of the following suggestions, please make sure you are familiar with the DOS commands being used. Consult your MS DOS manual for more information.

CD PROBLEMS

A double-speed CD-ROM drive is required to run *Theme Park*, and you'll get even better results from a 4x or faster CD drive.

RECEIVE "FILE NOT FOUND" ERROR MESSAGE WHEN INSTALLING OR RUNNING THE GAME

- Make sure the game was properly installed. See *Installation* on p. xxx.
- Make sure that the CD is in the CD drive. The CD must be in the drive to install or run the game.
- Make sure that the correct driver for your CD drive is loaded in your AUTOEXEC.BAT and CONFIG.SYS files. (Example: In AUTOEXEC.BAT, your CD driver line could be: "C:\WINDOWS\MSCDEX /D:MSCD001 /M:10", and in CONFIG.SYS, the CD device driver might appear similar to "DEVICE=C:\DEWHIT-IDE.SYS /D:MSCD001".)
- Keep in mind that your CD driver will always contain a 'D:\xxx' switch in both the AUTOEXEC.BAT and CONFIG.SYS files that signifies the CD-ROM device name

VIDEO PROBLEMS

If you are experiencing difficulties with video you may want to consult your video card's manual for specific information on loading a manufacturer-specific VESA driver.

GENERAL VIDEO CARD INFORMATION

□ Please contact the manufacturer of your video card with any VESA driver or video card issues.

MEMORY PROBLEMS

Theme Park requires 478K free conventional memory and 3008K of extended memory (XMS) to run.

RECEIVE "OUT OF MEMORY" MESSAGE

Your system does not have enough free memory available.

- Make sure your system has at least 4 MB of RAM.
- Make sure you have at least 478K conventional memory and 3008K XMS free:
- ⇒ Type **mem /c** [Enter] from the DOS prompt to check the amount of available memory on your system.

A memory summary statement similar to the following is displayed (exact numbers will vary by system):

Type of Memory	Total	Used	Free
Conventional	651,360	63,344	592,016
Upper	158,560	156,256	2,304
Reserved	393,216	393,216	0
Extended (XMS)	15,570,080	2,385,056	13,185,024
Total memory	16,777,216	2,997,882	13,779,334
Total under 1 MB	813,920	219,600	594,320
Largest executable program size	591,728	(578K)	
Largest free upper memory block	1,284	(0K)	

MS-DOS is resident in the high memory area.

The important numbers are bold. The "Extended (XMS)" line must read **3,080,192** bytes or higher in the "Free" column. The "Largest executable program size" line must read **489,472 (478K)** or higher. For detailed information on freeing up additional memory, refer to *Creating a Boot Disk* on p. xxx.

GENERAL MEMORY INFORMATION

- ☐ You must use an extended memory manager—we strongly recommend using HIMEM.SYS rather than other memory managers such as QEMM.SYS.
- ☐ We recommend that you temporarily disable any nonessential utilities you may be running in order to free up more memory on your system. Examples of such include:

EMM386.EXE	ANSI.SYS
SMARTDRV.SYS	ANYKEY.COM
POWER.EXE	RESUME.SYS
IFSHLP.SYS	ASP.SYS
CSP.SYS	VSAFE.EXE
VSHIELD.SYS	SHARE.EXE
DOSKEY.COM	PSITTOOLS (any utility)

Any network drivers you may normally load

SOUND PROBLEMS

Theme Park supports Sound Blaster and Sound Blaster compatibles, AdLib, Pro Audio Spectrum, Roland MT32, General MIDI, and WaveBlaster sound cards.

INSTALLED SOUND CARD, BUT THERE IS NO SOUND

- ☐ If you are having difficulties with your sound card, please note that the preferred IRQ setting for this game is 5 or 7. If your IRQ setting is *not* 5 or 7, please change it on your DOS boot disk. If you are unsure how to check or change your IRQ setting, refer to your sound card documentation or contact your sound card manufacturer.
- ☐ Make sure your DMA setting is 1.
- ☐ Make sure your speakers or headphones are plugged into the appropriate jack and the volume control is turned up.
- ☐ Make sure you selected the correct sound card.
- ☐ Refer to *Sound Configuration* below.

INSTALLED SOUND CARD, BUT GET STATIC FROM SPEAKERS

- ☐ Make sure you selected the correct sound card.

SOUND CONFIGURATION

Make sure the appropriate statement for your sound card is included in your AUTOEXEC.BAT file:

<u>Sound Card</u>	<u>Statement</u>
Sound Blaster	SET BLASTER=[settings] T1
Sound Blaster Pro	SET BLASTER=[settings] T4
Sound Blaster 16	SET BLASTER=[settings] T6
Gravis Ultrasound	SET ULTRASOUND=220,1,1,11,15
Gravis Ultrasound Max	SET ULTRASOUND=220,1,1,11,15 ULTRINIT

- ☐ If the appropriate statement is not included in the AUTOEXEC.BAT, consult your sound card documentation and/or run the configuration utility for your sound card.

CREATING A BOOT DISK

Starting your computer using a DOS boot disk allows you to free up more memory without altering the CONFIG.SYS and AUTOEXEC.BAT files on your hard drive. Booting your computer with a DOS boot disk does not prevent you from accessing your hard drive, it merely provides a different method for configuring your memory. After you create a DOS boot disk, you will copy your CONFIG.SYS and AUTOEXEC.BAT files from your hard disk onto the boot disk and modify these copies. We recommend using this procedure to avoid altering the CONFIG.SYS and AUTOEXEC.BAT files on your hard drive, which may affect your memory configuration for running other applications.

Below are instructions for creating a DOS boot disk. Please follow these steps exactly.

- ✓ **NOTE:** To create a DOS boot disk you must use a disk that will fit in your A: drive. Your computer will not boot from the boot disk if it is inserted in the B: drive.

1. From the DOS prompt, type C: and press **Enter**.
2. Place the blank disk into drive A:.
3. Type **format a:/s** **Enter**. Be sure to include the spaces.
 - ⇒ You will be prompted to insert a blank disk into drive A:. Do so if you haven't already, and press **Enter**.
4. Once the disk is finished formatting, you will be asked to label (name) the disk. Type in a name and press **Enter** or simply press **Enter** for no name.

5. A prompt appears asking whether you wish to format another disk. Type **N** and press **Enter**.
To configure your DOS boot disk to free up additional conventional memory and enable Extended memory:

1. Back up your CONFIG.SYS and AUTOEXEC.BAT files before editing them so that you can return to the originals if you have any problems:
 - a. At the C:\ prompt, type **copy c:\config.sys c:\config.bak** and press **Enter**.
 - b. Type **copy c:\autoexec.bat c:\autoexec.bak** **Enter**.
2. Copy the CONFIG.SYS and AUTOEXEC.BAT files from the root directory on your hard drive (C:\) to the root directory on the boot disk that you have just created (A\):
 - a. At the C:\ prompt, type **copy c:\config.sys a:** **Enter**.
 - b. Type **copy c:\autoexec.bat a:** **Enter**.
3. Open the boot disk copy of the AUTOEXEC.BAT file (on A:) using the EDIT program from MS DOS 5.0 or greater:
 - a. From the C: prompt, type **cd \dos** **Enter**. (Windows 95 users type **cd \windows\command** **Enter**).
 - b. Type **edit a:\autoexec.bat** **Enter**.
4. From the boot disk copy of the AUTOEXEC.BAT file, delete all lines except the following (items enclosed in [brackets] indicate system-specific variables):

Line	Notes
PATH=[Path]	[Path] will vary by system
PROMPT \$P\$G	
[Your sound card driver]	Example: SET SOUND = C:\SBPRO SET BLASTER = A220 17 D1 T4
[Your CD-ROM driver]	Example: C:\DOS\MSCDDEX.EXE /S /D:SONY_000
C:\[directory]\MOUSE.COM	(Or equivalent mouse driver)

- ✓ **NOTE:** If your mouse line looks different from the examples above, you may not be using the MOUSE.COM mouse driver. *Do not* change this line if it looks different from the examples above. Drivers with a .SYS extension will be loaded through the CONFIG.SYS file and should be left in place when you are editing that file. If you have other questions about loading your particular mouse driver, consult your mouse or DOS manuals.

5. Save the edited AUTOEXEC.BAT file and open the boot disk copy of the CONFIG.SYS file from within EDIT.
 - ⇒ To save, press **Alt-F** to bring down the File menu, then type **S**.
 - ⇒ To open, press **Alt-F**, type **O**, then type **a:\config.sys** and press **Enter**.
6. While still in EDIT, delete all lines from the boot disk copy of the CONFIG.SYS file EXCEPT the following:

Line	Notes
DEVICE=C:\DOS\HIMEM.SYS	(Or C:\WINDOWS\HIMEM.SYS)
DOS=HIGH	
BUFFERS=20	
FILES=40	
[Your CD-ROM device driver]	Example: C:\DEV\SLCD.SYS /D:SONY_000 /B:340 /M:P /V /C

Your CONFIG.SYS file should now look like the above example. If it does not, edit it now to make it look similar to the text above.

7. Save the edited CONFIG.SYS file and exit the EDIT program.
 - ⇒ To save, press **Alt-F**, then type **S**.
 - ⇒ To exit the Edit program, press **Alt-F**, then type **X**.

You now have a boot disk which should free up enough conventional memory and set up enough Extended memory to run the program. The boot disk bypasses the AUTOEXEC.BAT and CONFIG.SYS files on your hard drive and configures your memory based on the AUTOEXEC.BAT and CONFIG.SYS files on your boot disk.

TO START UP YOUR MACHINE USING THE DOS BOOT DISK:

1. Insert the DOS boot disk into drive A:, then restart your machine. Your computer will boot up to the A:\> prompt.
2. Type **C:** and press **Enter** to return to your hard drive.
 - ✓ **NOTE:** If you want to return your system to its normal memory configuration, simply remove the DOS boot disk from the A: drive and restart your machine.

For more information on editing your CONFIG.SYS and AUTOEXEC.BAT files, or on changing your startup configuration, consult your DOS manual.

WINDOWS 95 USERS

SWITCHING TO MS-DOS MODE

If you have difficulty running this program from the Windows 95 operating system, we recommend switching to MS-DOS mode. To configure your computer for MS-DOS mode, proceed as follows:

1. Left-click on the  **Start** button on the Taskbar. The Start menu opens.
2. From the Start menu, click on **Shut Down...**
3. From the Shut Down Windows dialog box that appears, click on **Restart the computer in MS-DOS mode**, then click **Yes**. The computer restarts in MS-DOS mode.
4. When you return to the Command Prompt, type `cd \[dir]` . (If you installed to a different directory, substitute the appropriate directory.)
5. To start the game, type `[filename]` .
6. To return to Windows 95 after you exit from the game, type `exit`  at the DOS prompt.

CREATING AN MS-DOS MODE ICON

Although your CD-ROM drive, sound card, mouse, and other peripherals may work perfectly with Windows 95, they may need to be configured manually to work in MS-DOS mode. If you are having problems running this game from Windows 95 that the previous instructions didn't solve, we recommend that you create a new MS-DOS mode icon that can be used to create a proper MS-DOS environment for this and other DOS programs.

Before you start, you'll need to gather a few details from your system. Please follow the instructions below according to your system. It's important to note that the instructions should be used in addition to your PC manufacturer's supporting documentation.

STEP 1: DETERMINING YOUR CD-ROM DEVICE DRIVER

If you purchased a PC with Windows 95 already installed:

Before you create an icon, you need to gather details of your DOS CD-ROM device driver and its location (or path) on your hard drive. This depends on where your PC retailer or manufacturer has placed them on your system. You may find the name of your CD-ROM device driver in your CD-ROM documentation. Typically, this is 4-8 characters in length and ends in .SYS (e.g., SBCD.SYS, SLCD.SYS, CDMKE.SYS, MTMCDAL.SYS,

ATAPI_CD.SYS, etc.). You can also find this by going into DOS and listing the contents of your CONFIG.SYS file. To do this, type `type config.sys` at the "C:\>" prompt. If it is in this file it looks something like this: `DEVICE=C:\path\[CD device driver].SYS /D:xxxxx`. This line varies according to your PC, but it will definitely start with `DEVICE` or `DEVICEHIGH`, and should contain a "/D:xxxx" in the line—e.g., `DEVICE=C:\SB16\DRV\SBCD.SYS /D:MSCD000`. If you have done the above and cannot locate the name of your CD driver, you need to speak to your PC retailer/manufacturer. If you have found the line, copy it down exactly as it appears onto a piece of paper. Proceed to step 2.

If you installed Windows 95 onto a PC previously running another version of Windows and DOS:

Before you can create an icon, you need to have details of your DOS CD-ROM driver and its location (or path) on your hard drive. Typically, the driver is 4-8 characters in length and ends in .SYS (e.g., SBCD.SYS, SLCD.SYS, CDMKE.SYS, MTMCDAL.SYS, ATAPI_CD.SYS etc.). You can find this by going into DOS and listing the contents of your original CONFIG.SYS file. To do this, type `type config.dos`  at the "C:\>" prompt. It looks something like this: `DEVICE=C:\path\[CD device driver].SYS /D:xxxxx`. This line varies according to your PC, but it will definitely start with `DEVICE` or `DEVICEHIGH`, and should contain a "/D:" in the line—e.g., `DEVICE=C:\SB16\DRV\SBCD.SYS /D:MSCD000`. When you have found the line, copy it down exactly as it appears onto a piece of paper. Proceed to step 2.

STEP 2: CREATING THE ICON AND SPECIFYING CONFIG.SYS AND AUTOEXEC.BAT PARAMETERS

1. Start the Windows 95 operating system. (If you are in DOS, type `exit` .)
2. Right-click anywhere on your desktop to bring up a small menu. Left-click on **New**, then left click on **Shortcut**. The Create Shortcut menu appears.
3. In the Command line, type `c:\windows\command.com`, then click **Next>**, followed by **Finish**. If Windows 95 is installed in a directory other than C:\WINDOWS, replace the text 'c:\windows' with the appropriate directory.
4. Right-click on your new MS-DOS prompt icon and select **Properties**. Now select the Program tab at the top of the window and click the **Advanced...** button. The Advanced Programs Settings menu appears.
5. Select the **MS-DOS mode** box, then click the **Specify a new MS-DOS configuration** option. Two boxes appear below.

6. The first box is the CONFIG.SYS file that is used when Windows 95 restarts in DOS mode. Leave the two lines that are already there and add the following lines:
files=40
buffers=20
device=c:\[CD-ROM directory]\[CD-ROM device driver] /d:mscd000
7. Add the CD-ROM device driver line just as you copied it down earlier, but leave out the '/d:xxxxx' assignment, and use the one shown above instead (/d:mscd000).
8. In the AUTOEXEC.BAT for MS-DOS mode box, add this line:
c:\windows\command\mscdex.exe /d:mscd000
If Windows is installed in a directory other than C:\WINDOWS, substitute the appropriate path for 'c:\windows'.
9. Click on **OK** to close, then click on **OK** again to return to the desktop to use your new icon.
10. To use your new icon, double click on it. A box appears to advise you that you are entering MS-DOS mode. Click **Yes** to confirm, and the computer restarts in MS-DOS mode. You can then install and play the game according to the DOS instructions.

CORRECTING SOUND PROBLEMS

If you experience problems with your sound card you need to ensure that you have all correct device drivers loaded in the CONFIG.SYS and AUTOEXEC.BAT files. Using the same procedure as you did to locate your CD-ROM device driver, find the sections that refer to your sound card and copy them down onto a piece of paper.

- ✓ **Tip:** Try looking for the following key words: BLASTER, SOUND, and SB. For example, the required settings for a Sound Blaster AWE 32 might be:
SET BLASTER=A220 I5 D1 H5 P330 T6
SET SOUND=C:\SB16

There may be other drivers that pertain directly to your sound card that do not start with 'SET'. There may be at least one driver line in CONFIG.SYS that starts with 'DEVICE' or 'DEVICEHIGH=', and in many instances multiple lines in AUTOEXEC.BAT (e.g., C:\SB16\AWEUTIL, C:\SB16\DIAGNOSE /S, C:\SB16\SB16SET). These lines and any corresponding driver lines should be included. For further information, please refer to your computer system documentation and/or manufacturer.

LOADING A MOUSE DRIVER

Since a mouse is required for the game, you also need a DOS device driver for your mouse. Typically this driver will be called MOUSE.COM, and may be found in the C:\MOUSE directory. If this is the case, add the following line to the AUTOEXEC.BAT file:

C:\MOUSE\MOUSE.COM

If you cannot locate your DOS mouse driver, please refer to your mouse documentation and/or manufacturer for more information.

TECHNICAL SUPPORT

Electronic Arts Product Support now offers troubleshooting guides that help overcome some common difficulties. If you have access to the World Wide Web, you can find these guides at

<http://www.ea.com/techsupp/troubles.htm>

Here you will find troubleshooting information on DirectX, Joysticks, Modems, and Networks, as well as information on regular system maintenance and performance. (For game-specific information and additional troubleshooting, visit our main page at <http://www.ea.com/techsupp>.)

If you have questions about the program, our Technical Support Department can help. Our web site contains up-to-date information on the most current difficulties with our products. This is the same information our product support technicians use to troubleshoot your performance issues. We keep the product support pages updated on a daily basis, so please check here first for no-wait solutions:

<http://www.ea.com.techsupp>

If you are unable to find the information you need on our web site, please feel free to contact Technical Support via e-mail, phone, FAX, or letter. All messages are responded in kind—if you send in a request by FAX, response will also come by FAX.

If you need to talk to someone immediately, call us at (550) 628-4325 Monday through Friday between 8:30-11:45 AM or 1:00-4:30 PM, Pacific Standard Time

EA Tech Support Fax: (650) 628-5999
EA Tech Support E-Mail: support@ea.com
EA Tech Support Address: Electronic Arts Technical Support
P.O. Box 9025
Redwood City, CA 94063-9025

World Wide Web: <http://www.ea.com>
FTP: <ftp.ea.com>

If you live outside of the United States, you can contact one of our other offices.

In Australia, contact:	In the United Kingdom, contact:
Electronic Arts Pty. Ltd.	Electronic Arts Ltd.
P.O. Box 432	P.O. Box 835
Southport Qld 4215, Australia	Slough SL3 8XU, UK
	Phone (753) 546465.

In Australia: For Technical Support and Game Hints and Tips, phone the EA HOTLINE: 1 902 261 600 (95 cents per min.) CTS 7 days a week 10 AM–8 PM. If you are under 18 years of age parental consent required.

ELECTRONIC ARTS LIMITED WARRANTY

Electronic Arts ("EA") warrants to the original purchaser that this product is free from defects in materials and workmanship for a period of 90 days from the date of purchase. Electronic Arts is not liable for any losses or damages of any kind resulting from the use of this product. If the product is found to be defective within the 90-day warranty period, Electronic Arts agrees to repair or replace the product at its option free of charge.

This warranty shall not be applicable and shall be void if the defect in the product is found to be as a result of abuse, unreasonable use, mistreatment or neglect.

LIMITATIONS

This warranty is in place of all other warranties and no other representations or claims of any nature shall be binding on or obligate Electronic Arts. Any implied warranties applicable to this product, including warranties of merchantability and fitness for a particular purpose, are limited to 90-day period described above. In no event will Electronic Arts be liable for any special, incidental, or consequential damages resulting from possession, use, or malfunction of this Electronic Arts product.

Some states do not allow limitation as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights that vary from state to state.

NOTICE

Electronic Arts reserves the right to make improvements in the product described in this manual at any time and without notice.

This manual and the software described in this manual are copyrighted. All rights are reserved. No part of this manual or the described software may be copied, reproduced, translated, or reduced to any electronic medium or machine-readable form without the prior written consent of Electronic Arts.

RETURNS WITHIN 90 DAY WARRANTY PERIOD—Please return the product along with a copy of the original sales receipt, showing the date of purchase, a brief description of the difficulty you are experiencing including your name, address, and phone number to the address below. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period.

We recommend that you send your product using a delivery method that is traceable.

RETURNS AFTER THE 90-DAY WARRANTY PERIOD—Please return the product along with a check or money order for \$7.50 made payable to Electronic Arts, a brief description of the difficulty you are experiencing including your name, address, and phone number to the address below.

We recommend that you send your product using a delivery method that is traceable.

Electronic Arts Customer Warranty
P.O. Box 9025
Redwood City, California 94063-9025
Web page: www.ea.com
E-mail: cswarranty@ea.com
Phone: (650) 628-1900

Pentium is a trademark of Intel Corporation. Sound Blaster, Sound BlasterPro, Sound Blaster 16, and Sound Blaster AWE32 are trademarks of Creative Technology Ltd. Advanced Gravis, PG Gamepad, Gravis, Ultrasound, and GRIP are trademarks of Advanced Gravis Computer Technology Ltd. Ensoniq and Soundscape are trademarks of ENSONIQ Corp. WindowsSound System is a trademark and Microsoft, MS-DOS, and Windows are registered trademarks of Microsoft Corporation.

Documentation © 1999 Electronic Arts. All rights reserved.

To order the printed manual, please send this form along with check or money order for \$5.00 (US\$ or drawn on US or Canadian bank).

Electronic Arts

P.O. Box 9025

Redwood City, CA 94063-9025

Attn: CD Classic Manuals

Name _____

Address _____

City _____ State _____ Zip _____

Theme Park

If you need to contact us regarding the documentation, please call us at (650) 628-1900.

PROOF OF PURCHASE

THEME PARK

0-14633-11626-7

