STORY

You are an 11-year-old boy living in Pallet Town with your mother. Your rival lives next door to you. You and your rival used to play nicely together when you were little, but lately, he has become mean. He sees you as his rival because you are the same age and height. When you hear that Professor Oak is a Pokémon expert, you get excited because you are a curious boy. You walk outside of Pallet Town in search of Pokémon and you hear a voice.

"Hey! Don't go into the grass!" It's Professor Oak. "There are wild Pokémon living in there," he says. "They can be very dangerous.

If you possess trained Pokémon, you can let them fight against wild ones."

Professor Oak takes you back to his lab where your rival is waiting. Professor Oak invited him because he is Professor Oak's grandson. Professor Oak instructs you. "There are 3 Pokémon here, so choose the one you like! Now that you have a Pokémon, the rest is up to you..."
There are many ways to travel from place to place. Use this map to help you find where you’re going.
THE WORLD OF POKÉMON

I am Professor Oak. The document you are reading is the result of many years of studying Pokémon. I strongly suggest that you read this document thoroughly so you may become a Pokémon Master.

WHAT ARE POKÉMON?

There are more than 100 Pokémon in existence. The more they fight, the more powerful they become. The Pokémon having only simple attack techniques, such as TACKLE or TAIL WHIP, gain new, stronger techniques, like BITE or WATER GUN. Some Pokémon evolve and change in appearance.

PROFESSOR OAK

He is the leading expert on Pokémon. Listen to his wise advice.

DEFEAT THE 8 POKÉMON LEADERS

In the world of Pokémon, there are many Pokémon Trainers who raise Pokémon for fighting. Only 8 of these trainers are considered to be Pokémon Leaders. You can find these leaders hanging out at local gyms, training their Pokémon to become stronger.

These leaders are waiting for anyone who wants to challenge them. In order to complete your Pokédex, you must fight these leaders.

COMPLETE YOUR POKÉDEX

Your goal is to capture one of every Pokémon in the world to become a true Pokémon Master.

To reach this goal, all of your findings must be recorded in your electronic encyclopedia called a Pokédex. All of the Pokémon data you find will be automatically recorded in your Pokédex.

To catch Pokémon, you will need Poké Balls, which you may purchase from Poké Marts in most towns and cities. You will also need to trade Pokémon with friends who have a different version in order to complete your Pokédex.
**USING THE CONTROLS**

- **+ Control Pad**
  Move the world map. Move the cursor when a command is selected.

- **SELECT**
  Arrange items.

- **START**
  Display the Menu screen.

- **A Button**
  Confirm a menu selection. Talk to people (keep pressing to reveal the entire message).

- **B Button**
  Cancel the menu screen. Cancel a command that was selected with the A Button.

**GETTING STARTED**

On the Title screen, press either the A Button or START, and an options screen will appear. Use the +Control Pad to select and the A Button to confirm.

**New Game**

This option lets you play the game from the beginning. Register the names of your character and rival. Choose from the available names, or choose the New Name option to create your own. Select letters using the +Control Pad and confirm with the A Button. If you make a mistake, you can erase the letters one by one using the B Button.

**Continue**

If you have saved a previous game, the Continue option will be added to the Menu screen so you will be able to continue from the last time you saved.

**Option**

See Page 13

**HOW TO ERASE A FILE**

On the Title screen, press up on the +Control Pad while pressing SELECT and the B Button.
MENU SCREEN

While moving in the world, press START to display the Menu screen. On the Menu screen, you can select seven commands.

POKÉDEX

The Pokedex command lets you view information on any Pokémon you see or capture.

Data
Select Data to view information about a Pokémon you have caught.

Cry
Select Cry to hear a Pokémon crying.

Area
Select Area to view places where a Pokémon has been sighted.

Quit
Select Quit to return to the Menu screen.

POKÉMON

The Pokémon command displays the status of the Pokémon you currently have in your possession. You may carry only 6 Pokémon at a time.

Stats

ATTACK Pokémon's attack power.
DEFENSE Pokémon's defense power.
SPEED Pokémon's speed.
SPECIAL Pokémon's special power.
TYPE Genetic class of Pokémon.
HP Pokémon's health. When it's 0, it can't fight.
PP Power Points.
OT Name of the Original Trainer.
ID NO. ID number determined at the start.

Switch

Rearrange the order of your Pokémon. When you encounter enemy Pokémon, the one on the top of your list will fight first. You may want to rearrange the order so your strongest Pokémon, or the one you want to train, is on top of the list.

Cancel

Select Cancel when you want to return to the Menu screen.
ITEM
The Item command displays a list of items that you have collected. You may carry up to twenty items at a time.

Use
Select this to use the highlighted item.

Toss
Select this to throw away the highlighted item.

NAME
This command will display your name, amount of money, number of badges, and time spent playing the game.

SAVE
This command lets you save your progress. When you continue, you will resume playing from where you last saved your game.

OPTION
Select Option to view a list of game play options. You will be able to change to your liking the speed of the text, the battle animation and the style of battle.

Text Speed
This changes message text speed to three different levels.

Battle Animation
Turn the animation during a fight to ON or OFF.

Battle Style
Select the rules of the game as they relate to fighting Pokémon Trainers.

SHIFT
After defeating an opponent's Pokémon, you can switch to another Pokémon in your current group.

SET
In this mode, even if you defeat your opponent's Pokémon, you must use the same Pokémon to continue fighting.

EXIT
This command returns you to the game.
LET'S BEGIN

PALLET TOWN
Your quest to become a Pokémon Master begins here. Explore the town before heading North. After leaving your house, go visit your rival and Professor Oak.

1. Your Home
Where you live. You and your rival grew up playing together and had a great friendship until he became competitive and mean.

2. Your Rival’s Home
Your rival lives here. Since you were once great friends, maybe there’s a chance you two can work things out.

3. Professor Oak
You need to find Professor Oak but he’s not in his lab. As you try to leave town, Professor Oak stops you “Hey! Wait! Don’t go out!” Soon enough, you’re standing in Professor Oak’s Lab.

SELECT YOUR POKÉMON
Professor Oak will let you choose 1 of 3 Pokémon. Choose wisely, the Pokémon you select determines the difficulty of your game. Read OAK’S MEMO below for a tip.

OAK’S MEMO
First-time players: Start with Bulbasaur, the Grass-type Pokémon; these are more successful attacking Rock-type Pokémon.
ROUTE #1

DANGER! WILD POKÉMON

You will travel North into the grassy area where you will run into many Wild Pokémon.

Walk around in the grassy areas. You will find Wild Pokémon.

BATTATA™
Attacks with a vicious bite. Small and very quick, it is a common sight in many places.

VIRIDIAN CITY

YOUR FIRST BATTLE

When you encounter a Wild Pokémon, a sequence of events takes place. The information on this page will teach you the basic fighting technique.

First, the Wild Pokémon appears on the screen.

Next, you exchange attacks with the Wild Pokémon.

Finally, if your Pokémon wins, it will receive experience points.

PIDGEY™
A common sight in forests and woods. It flaps its wings at ground level to kick up blinding sand.

Pallet Town

OAK'S MEMO

At this point you will not be able to capture a Wild Pokémon. You can only fight for experience points. When you get to Viridian City, you may purchase Poké Balls at the Poké Mart.
**Viridian City**

1. Viridian Gym
   - You can't get in here yet because it's closed.

2. Poké Mart
   - **Item List**
     - Poké Ball: 200
     - Antidote: 100
     - Parlyz Heal: 200
     - Burn Heal: 250

---

**Pokémon Center**

Here, you may recover the HP and PP of your Pokémon for free. You can also deposit or withdraw your Pokémon and items using the personal computer. When you deposit Pokémon, you can place twenty of them in a single box. (There are a total of twelve boxes.) Also, your PC is connected to Oak’s Lab, so he can evaluate your Pokédex. Check out the Link Cable Club where you can trade Pokémon or battle your friends.

See page 35

**Access Computer**

**Someone's Computer**

Access this computer to deposit or withdraw Pokémon. You may carry up to 6 at a time. You may organize your Pokémon in separate boxes. For example, you may want to store similar types in the same box. Note: Someone's PC will be known as Bill's PC later in the game.

**Your Computer**

Access your computer to deposit or withdraw items. You may carry up to twenty at a time.

**Prof. Oak’s Computer**

Access Oak's computer to receive Professor Oak's rating of your progress.
**Route #2**

Route #2 is between Viridian City and Pewter City. Be careful, this road travels through the Viridian Forest which has powerful Pokémon lurking about. Make sure you’ve built your Pokémon levels up before traveling here.

**Use the Poké Ball**

You will need to use Poké Balls to capture Wild Pokémon. It will work best if you get its energy down as far as possible, but not all the way. Try a Pokémon who has the ability to put the Wild Pokémon to sleep. Once it’s sleeping, throw a Poké Ball to capture it.

**Caterpie**

With short feet tipped with suction pads, Caterpie climbs slopes and walls effortlessly.

**Oak’s Memo**

As you play, the Wild Pokémon you meet will get stronger. You may need to throw more than one Poké Ball to capture them.
**VIRIDIAN FOREST**

The Viridian Forest is full of danger as Wild Pokémon lurk in the grassy areas. You will also find plenty of other Pokémon Trainers here. This is a great area to practice your fighting skills.

**Pokémon Trainer**

When you battle other Pokémon Trainers, you earn money and your Pokémon gain experience points. A Pokémon Trainer may have 1 to 6 trained Pokémon, so it's a good idea for you to have 6. You will not be able to capture Pokémon from other Pokémon Trainers.

**KAKUNA**

Almost incapable of moving, Kakuna's only defense from predators is to harden its shell.

**METAPOD**

When its shell is soft, Metapod's weak and tender body is vulnerable.

**OAK’S MEMO**

If you have collected 6 Pokémon, raise their levels evenly. Let each of your Pokémon have a turn in battle. Also, you may want to collect 6 different types of Pokémon.

**PIKACHU**

When several of these Pokémon gather, their electricity builds and can cause lightning storms.
**PEWTER CITY**

1. **Museum**
   - When you visit the museum, you can learn about extinct Pokémon. The information is saved to your Pokédex so you will remember what you learned.

2. **Pokémon Center**
3. **Poké Mart**
   - **ITEM LIST**
     - **POKÉ BALL** 200
     - **POTION** 300
     - **ESCAPE BOPE** 550
     - **ANTIDOTE** 100
     - **BURN HEAL** 250
     - **AWAKENING** 200
     - **PARLYZ HEAL** 200

4. **ROUTE*3**
   - You may only travel on Route *3 after you have defeated Brock in Pewter Gym.

5. **TO ROUTE *3**

---

**Pewter Gym**

- You will have to fight against another trainer in this gym before you fight Brock. It will be helpful if you bring some Potions.

**VS. 1st LEADER / BROCK**

- Brock uses Rock-type Pokémon. You will have an easier time defeating him with Grass- or Water-type Pokémon.

**BROCK'S POKÉMON**

- **Geodude** LV 12
- **Onix** LV 14

**OAK'S MEMO**

- Fire-type Pokémon need higher experience levels than other types when battling Brock's Rock-type Pokémon.
THE ADVENTURE GOES ON...
There is so much more than what has been described in the previous pages. You must talk to all of the people that you find throughout your quest to become the world’s greatest Pokémon Trainer.

Game Corner
They say that Team Rocket has something to do with this gaming area. Check it out.

Safari Zone
This is a great place to capture Pokémon. You definitely get what you pay for.

Fishing
There are three different rods that allow you to catch many different water Pokémon. Fish everywhere.

Day Care Center
The Pokémon Daycare Center will watch one of your Pokémon and raise its level while you’re away.

POKÉMON LEADERS

Brock: Pewter City
BOULDER BADGE
The Power of all Pokémon increases as a little. It lets you use FLASH any time.

Misty: Cerulean City
CASCADE BADGE
Pokémon up to level 30 obey you. Any higher, they are unruly! It lets you use CUT any time.

Lt. Surge: Vermilion City
THUNDER BADGE
The speed of all Pokémon increases a little. It lets you use FLY any time.

Erika: Celadon City
RAINBOW BADGE
Pokémon up to level 50 obey you. Any higher, they are unruly! It lets you use STRENGTH any time.

Sabrina: Saffron City
MARSH BADGE
Pokémon up to level 70 obey you. Any higher, they are unruly!

Koga: Fuchsia City
SOUL BADGE
The defense of all Pokémon increases a little. It lets you use SURF any time.

Blaine: Cinnabar Island
VOLCANO BADGE
Your Pokémon’s special abilities increase a little.

????????
????????
EARTH BADGE
All Pokémon will obey you!
HINTS

OAK’S MEMO
You will find many interesting things during your quest. On the next couple of pages, I have recorded some things I believe will make your quest more enjoyable.

How to Use a Pokémon Box
There are twelve boxes in which you may store Pokémon. Newly captured Pokémon will be stored in the currently selected box. When a box is full, you must change boxes.

If Your Pokémon Box is Full
If your Pokémon Box is full, you will not be able to keep Pokémon that you capture. You need to access the computer in a Pokémon Center and change to a box that is not full.

Hidden Machine
Sometimes, you will get a Hidden Machine instead of a Technical Machine. It works similar to a Technical Machine, but you can use a Hidden Machine as many times as you want. Also, the skills learned from this machine can be used while moving in the world. For instance, you can CUT a tree blocking the road by using an ability called CUT, or swim in the water by using an ability called SURE.

How to Arrange Items
First open ITEM on the Menu screen. Move the cursor (using the Control Pad) to the item you want to move. Then press SELECT. Next, move the cursor to where you want the item to be moved using the Control Pad, and press SELECT.

You can arrange the abilities during the fight the same way.

Change Pokémon Nicknames
There is only one place where you may change the nicknames of your Pokémon. When you find this place, make sure you remember where it is.

Stop Evolution!
When your Pokémon start to evolve, you may stop the process. Press the B Button when the screen shows the Pokémon changing form, like in the screen shot to the right.
COLLECT POKÉMON

OAK’S MEMO
You may collect Pokémon in many different ways. Please study these pages to learn how you can collect Pokémon.

GET 1: WILD POKÉMON
Many of the Pokémon you’ll collect can be found in wild places: in the grass, in caves, water, etc.

GET 2: EVENT
You can collect some Pokémon through special events: win one as a prize in the Game Corner, get one by helping a person in need, or capture them at the Safari Zone, etc.

GET 3: LINK
In a Pokémon Center, you can link your Game Boy system to a friend’s Game Boy system and trade Pokémon between the 2 Game Paks. Some Pokémon will evolve when you trade them. Also, some Pokémon won’t appear in your version of the game, so you must trade with a friend who has a different version in order to complete your collection.

RARE POKÉMON
In each game, there is a Pokémon that appears only once. If you do not capture it the first time, you will never have the chance to capture it again.

EVOLUTION POKÉMON
Many Pokémon evolve when their experience level increases. In the screen shots below, we see Needler evolving into Kakuna. Train all your Pokémon to higher levels and discover the ones that evolve.
OAK'S MEMO
Think carefully about the types of Pokémon you are battling against. Carrying the appropriate type of Pokémon can make a big difference in your success.

TYPES OF POKÉMON
There are many different types of Pokémon. Each type of Pokémon has strengths and weaknesses against other types. It’s like a large scale version of the game. Rock, Paper, Scissors. Rock is stronger than scissors, scissors are stronger than paper and paper is stronger than rock.

POKÉMON TYPE CHART

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POKÉMON TYPE
1: NORMAL
2: FIRE
3: WATER
4: ELECTRIC
5: GRASS
6: ICE
7: FIGHTING
8: POISON
9: GROUND
10: FLYING
11: PSYCHIC
12: BUG
13: ROCK
14: GHOST
15: DRAGON

Some Pokémon have two types.
BATTLE SCREEN

OAK’S MEMO

Many areas have the same types of Pokémon. You are wise to match your Pokémon according to their strengths against an opponent.

During battle, there are 4 menu options. You may select FIGHT, PKMN, ITEM and RUN.

FIGHT
This displays the abilities of the Pokémon. Select the one you want to use and attack.

PKMN “Pokémon”
Use this to select a different Pokémon. Choose the one you want and press the A button. It takes 1 turn for the exchange to happen. If you want to only view the status of your Pokémon, you can use this without wasting a turn.

ITEM
Use an item from your inventory. Select the item you wish to use, then select the Pokémon you wish to use that item on.

RUN
Use it to escape from a battle.

WHO’S FIRST?
When the fight begins, the Pokémon on the top of the list will go first. If you win the fight, all of the Pokémon who participated will receive experience points.

LEVEL UP
Pokémon gain experience points by fighting. If they receive enough experience points, their level will increase. They may learn new abilities or even evolve when their levels increase.

TRADE
Pokémon that you get by trading with a friend will grow faster than those not traded. It is definitely worth your while to trade your Pokémon with others.

GAME OVER
When all your Pokémon have fainted, your game is over. Your Pokémon will be taken to the last Pokémon Center you used and half of your money will be gone.
**GAME LINK® CABLE**

**OAK'S MEMO**
You can trade Pokémon or battle your friends by using the Game Link® Cable (sold separately). Connect the Link cable to 2 Game Boy systems. On the Mode Select screen, choose CONTINUE.

**STEP 1**
Heal all your Pokémon before linking with a friend. Then, both players need to talk to the receptionist in the Link Cable Club at the same time.

**STEP 2**
Both players need to Save before entering the Cable Club.

**STEP 3**
Select Trade Center to trade Pokémon with a friend, or select Colosseum to fight against a friend. Press the A Button to confirm.

---

**TRADE CENTER**

**STEP 4**
At the Trade Center, face the center of the table and press the A Button.

**Review Pokémon Info**
Press the A Button, and the screen to the right will appear. If you want to view your Pokémon data, select STATS and press the A Button. If you want to view your friend's Pokémon data, select the Pokémon and press the A Button.

**STEP 5**
Move the cursor to the Pokémon you want to trade away and press the A Button.

**STEP 6**
"Waiting..." will appear on your screen.
**STEP 7**
You will be asked if you want to trade your Pokémon for your friend's Pokémon. Select TRADE to confirm the deal. If you don't like the Pokémon your friend selected, you can cancel.

**STEP 8**
After the trade is done, you may return to the Trade Center. Press START and choose RESET; you will return to the Title Screen.

---

**COLOSSEUM**

**STEP 1**
When you select COLOSSEUM, you will be taken to a room with a table. Face the center table and press the A Button to start a fight.

**STEP 2**
Just before the battle, the number of Pokémon each player has is displayed. Battle results will also be displayed.

---

**OAK'S MEMO**
A traded Pokémon may be one of the Pokémon you want to play with. However, if your badge doesn't match the level of the Pokémon, the Pokémon can't be controlled. Pokémon you receive via a Link Cable will grow faster and may evolve differently. Try to trade often.

**OAK'S MEMO**
Lastly, I'll show you some of my Pokédex. I hope these will help your adventure.
## TECHNIQUES

<table>
<thead>
<tr>
<th>NAME</th>
<th>EFFECT</th>
</tr>
</thead>
<tbody>
<tr>
<td>TACKLE</td>
<td>Causes normal damage to a Pokémon.</td>
</tr>
<tr>
<td>GROWL</td>
<td>Decreases the enemy's attack power.</td>
</tr>
<tr>
<td>TAIL WHIP</td>
<td>Decreases the enemy's defense.</td>
</tr>
<tr>
<td>SING</td>
<td>Causes the enemy to fall asleep.</td>
</tr>
<tr>
<td>WRAP</td>
<td>Attacks the enemy for multiple turns.</td>
</tr>
<tr>
<td>POISON STING</td>
<td>Causes damage and may poison an enemy.</td>
</tr>
<tr>
<td>FLY</td>
<td>Two-turn attack that causes normal damage. Ability to fly to other areas.</td>
</tr>
<tr>
<td>CUT</td>
<td>A more powerful attack. Ability to cut down trees.</td>
</tr>
<tr>
<td>FLASH</td>
<td>Decreases the enemy's accuracy. Ability to light up some dark places.</td>
</tr>
</tbody>
</table>

## MYSTERY ITEMS

<table>
<thead>
<tr>
<th>ITEM</th>
<th>EFFECT</th>
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<tbody>
<tr>
<td>FIRE STONE</td>
<td>This stone has a connection to Fire Pokémon.</td>
</tr>
<tr>
<td>THUNDER STONE</td>
<td>This stone has a connection to Electric Pokémon.</td>
</tr>
<tr>
<td>WATER STONE</td>
<td>This stone has a connection to Water Pokémon.</td>
</tr>
<tr>
<td>LEAF STONE</td>
<td>This stone has a connection to Grass Pokémon.</td>
</tr>
<tr>
<td>MOON STONE</td>
<td>This stone has a connection to ? Pokémon.</td>
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<tr>
<td>HELIX FOSSIL</td>
<td>You will need to find the secret of this item.</td>
</tr>
<tr>
<td>DOME FOSSIL</td>
<td>You will need to find the secret of this item.</td>
</tr>
<tr>
<td>OLD AMBER</td>
<td>You will need to find the secret of this item.</td>
</tr>
</tbody>
</table>

## RECOVERY ITEMS

<table>
<thead>
<tr>
<th>ITEM</th>
<th>EFFECT</th>
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</thead>
<tbody>
<tr>
<td>ANTIDOTE</td>
<td>This removes poison from a Pokémon.</td>
</tr>
<tr>
<td>BURN HEAL</td>
<td>This heals a Pokémon that is burned.</td>
</tr>
<tr>
<td>ICE HEAL</td>
<td>This thaws a frozen Pokémon.</td>
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<tr>
<td>A WAKENING</td>
<td>This wakes up a sleeping Pokémon.</td>
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<tr>
<td>PARYZ HEAL</td>
<td>This heals a paralyzed Pokémon.</td>
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<tr>
<td>FULL HEAL</td>
<td>This will heal all of the conditions stated above.</td>
</tr>
<tr>
<td>POTION</td>
<td>This will restore some HP.</td>
</tr>
<tr>
<td>SUPER POTION</td>
<td>This will restore more HP than a POTION.</td>
</tr>
<tr>
<td>HYPER POTION</td>
<td>This will restore more HP than a SUPER POTION.</td>
</tr>
<tr>
<td>MAX POTION</td>
<td>This will restore HP to its maximum.</td>
</tr>
<tr>
<td>FULL RESTORE</td>
<td>This will heal all conditions and fully restore HP.</td>
</tr>
<tr>
<td>REVIVE</td>
<td>This will revive a fainted Pokémon and restore 1/2 HP.</td>
</tr>
<tr>
<td>MAX REVIVE</td>
<td>This will revive a fainted Pokémon and fully restore HP.</td>
</tr>
</tbody>
</table>

## TYPES OF BALLS

<table>
<thead>
<tr>
<th>ITEM</th>
<th>EFFECT</th>
</tr>
</thead>
<tbody>
<tr>
<td>POKÉ BALL</td>
<td>This ball catches Pokémon. The cost is reasonable.</td>
</tr>
<tr>
<td>GREAT BALL</td>
<td>This ball performs better than a POKÉ Ball.</td>
</tr>
<tr>
<td>ULTRA BALL</td>
<td>This ball performs better than a Great Ball.</td>
</tr>
<tr>
<td>SAFARI BALL</td>
<td>This special ball is for capturing Pokémon in Safari Zone.</td>
</tr>
<tr>
<td>MASTER BALL</td>
<td>This ball can capture a Pokémon 100% of the time.</td>
</tr>
</tbody>
</table>
**POKÉMON POWER-UPS**

<table>
<thead>
<tr>
<th>ITEM</th>
<th>EFFECT</th>
</tr>
</thead>
<tbody>
<tr>
<td>RARE CANDY</td>
<td>Increases a Pokémon's level by 1.</td>
</tr>
<tr>
<td>HP UP</td>
<td>HP level will increase.</td>
</tr>
<tr>
<td>PROTEIN</td>
<td>Attack power points will increase.</td>
</tr>
<tr>
<td>IRON</td>
<td>Defense power points will increase.</td>
</tr>
<tr>
<td>CARBOS</td>
<td>Speed points will increase.</td>
</tr>
<tr>
<td>CALCIUM</td>
<td>Special ability points will increase.</td>
</tr>
<tr>
<td>X ATTACK</td>
<td>Available only in battle, attack power will increase.</td>
</tr>
<tr>
<td>X DEFEND</td>
<td>Available only in battle, defense power will increase.</td>
</tr>
<tr>
<td>X SPEED</td>
<td>Available only in battle, speed will increase.</td>
</tr>
<tr>
<td>X SPECIAL</td>
<td>In battle, special ability will increase.</td>
</tr>
<tr>
<td>GUARD SPE.C.</td>
<td>In battle, enemy Pokémon can't use special attack.</td>
</tr>
<tr>
<td>DIRE HIT</td>
<td>In battle, your attacks will be more effective.</td>
</tr>
<tr>
<td>X ACCURACY</td>
<td>In battle, your chance of hitting will increase.</td>
</tr>
<tr>
<td>PP UP</td>
<td>PP level will increase.</td>
</tr>
</tbody>
</table>

**FIELD MOVING**

<table>
<thead>
<tr>
<th>ITEM</th>
<th>EFFECT</th>
</tr>
</thead>
<tbody>
<tr>
<td>BICYCLE</td>
<td>This is too expensive for a child to buy.</td>
</tr>
<tr>
<td>ESCAPE ROPE</td>
<td>This rope can pull you out of a cave instantly.</td>
</tr>
<tr>
<td>REPEL</td>
<td>Spray on and weak Pokémon will avoid you for a while.</td>
</tr>
<tr>
<td>SUPER REPEL</td>
<td>This spray lasts longer than REPEL.</td>
</tr>
<tr>
<td>MAX REPEL</td>
<td>This spray lasts longer than SUPER REPEL.</td>
</tr>
</tbody>
</table>

**SPECIAL ITEMS**

<table>
<thead>
<tr>
<th>ITEM</th>
<th>EFFECT</th>
</tr>
</thead>
<tbody>
<tr>
<td>POKÉDEX</td>
<td>Record Pokémon data in this high-tech index.</td>
</tr>
<tr>
<td>TOWN MAP</td>
<td>This map will help you navigate the world of Pokémon.</td>
</tr>
<tr>
<td>TM</td>
<td>Get Technical Machines from many people.</td>
</tr>
<tr>
<td>HM</td>
<td>Get Hidden Machines from many people. See Page 28</td>
</tr>
</tbody>
</table>

**MISCELLANEOUS**

<table>
<thead>
<tr>
<th>ITEM</th>
<th>EFFECT</th>
</tr>
</thead>
<tbody>
<tr>
<td>NUGGET</td>
<td>This item is not very effective unless you're after gold.</td>
</tr>
<tr>
<td>GOLD TEETH</td>
<td>These belong to the warden of Safari Zone.</td>
</tr>
<tr>
<td>S.S. TICKET</td>
<td>A boarding ticket for the S.S. Anne.</td>
</tr>
<tr>
<td>POKE DOLL</td>
<td>A popular doll. Try using it during battle.</td>
</tr>
<tr>
<td>SILPH SCOPE</td>
<td>This allows you to identify a ghostly Pokémon.</td>
</tr>
<tr>
<td>POKE FLUTE</td>
<td>It wakes up sleeping Pokémon. It's handy during battle.</td>
</tr>
<tr>
<td>OLD ROD</td>
<td>Use this rod to fish for water Pokémon.</td>
</tr>
<tr>
<td>GOOD ROD</td>
<td>This rod can catch Pokémon that the OLD ROD can't.</td>
</tr>
<tr>
<td>SUPER ROD</td>
<td>The best rod. It catches Pokémon that the other rods can't.</td>
</tr>
<tr>
<td>ITEMFINDER</td>
<td>This handy machine helps you find items.</td>
</tr>
<tr>
<td>EXP. ALL</td>
<td>Share experience points with Pokémon who didn't fight.</td>
</tr>
<tr>
<td>COIN</td>
<td>Use these at the Game Corner.</td>
</tr>
<tr>
<td>COIN CASE</td>
<td>Save a maximum of 9,999 coins in this.</td>
</tr>
<tr>
<td>FRESH WATER</td>
<td>During battle, it will restore HP a little.</td>
</tr>
<tr>
<td>SODA POP</td>
<td>During battle, it will restore HP a lot.</td>
</tr>
<tr>
<td>LEMONADE</td>
<td>During battle, it will restore HP a lot more.</td>
</tr>
<tr>
<td>No.</td>
<td>Pokémon</td>
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<tr>
<td>025</td>
<td>Pikachu</td>
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<td>026</td>
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<tr>
<td>029</td>
<td>Nidoran</td>
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<td>035</td>
<td>Clefairy</td>
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<td>039</td>
<td>Jigglypuff</td>
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<td>041</td>
<td>Zubat</td>
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<td>Paras</td>
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<td>048</td>
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<td>No.</td>
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<tr>
<td>049</td>
<td>Diglett™</td>
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<td>051</td>
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<td>053</td>
<td>Psyduck™</td>
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<td>059</td>
<td>Poliwhirl™</td>
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<td>063</td>
<td>Abra™</td>
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<td>073</td>
<td>Tentacool™</td>
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## POKEMON LIST

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<tr>
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<th>No.135</th>
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<tr>
<td>EEVEE™</td>
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<th>No.141</th>
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