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GAME BOY ADVANCE

MARCH OF THE PENGUINS

In the video game adaptation of the Oscar®-winning film
"March of the Penguins" directed by Luc Jacquet



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Eye or muscle twitching

Loss of awareness

Altered vision

Involuntary movements

Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

⚠ WARNING - Battery Leakage

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

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Rev-D (L)*



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INTRODUCTION

Based upon the Academy Award® winning movie, MARCH OF THE PENGUINS for the Nintendo Game Boy® Advance System follows the incredible life story of the emperor penguins, including their epic 70 mile journey to breed their young. Players help the penguins throughout their life cycle. Navigate obstacles like shifting ice sheets, echoing underwater caverns, and underwater grottos..., while avoiding ever present threats such as the leopard seal and the extreme cold.

GETTING STARTED

Thank you for purchasing MARCH OF THE PENGUINS for the Nintendo Game Boy® Advance System.

Make sure your Nintendo Game Boy® Advance System power switch is set to OFF. Then insert the MARCH OF THE PENGUINS Game Pak into the Nintendo Game Boy® Advance System.

Turn ON the Nintendo Game Boy® Advance System. In a few moments the Title Screen should appear.

Press START to display the Main Menu Screen.

Note: If nothing appears on the screen turn the power switch to the OFF position. Check to make sure the Game Pak is inserted correctly, then turn the power switch to the ON position again. (Always remember to turn the power switch to the OFF position before inserting or removing a Game Pak.)



MAIN MENU

On the Main Menu Screen, highlight one of the following by pressing the Control Pad Up or Down and pressing the A Button to make your selection:

New Game: This option allows you to start a new game from Chapter 1.

Continue Game: Selecting this allows you to play a previously completed Chapter.

Game Tools: This option displays two screens that describe the items you can use to help the penguins.

Options: Selecting this displays the Game Options Screen.



GAME OPTIONS

On the Game Options Screen, you can choose to turn on/off the game's music and sound effects.

Highlight one of the following by pressing the Control Pad Up or Down and pressing the A Button to make your selection:

Music: This option allows you to change the volume of the game's music. Press the Control Pad Right or Left to set the music volume.

Sound Effects: This option allows you to change the volume of the game's sound effects. Press the Control Pad Right or Left to set the sound effect volume.

Press the B Button at anytime to return to the previous screen.

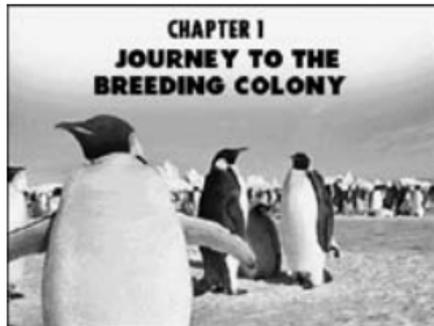


THE CHAPTERS

MARCH OF THE PENGUINS is a puzzle action game where players act as “conservationists-in-training” and help guide the emperor penguins through numerous multi-screen scrolling levels. Initial levels will be simple, while later levels will require careful planning to get the penguins to the breeding ground and back safely.

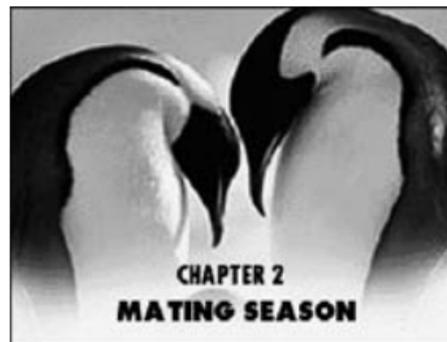
The story and game play for MARCH OF THE PENGUINS is described in Chapters. Each Chapter relays a particular part of the penguin’s perilous journey and is comprised of numerous multi-screen scrolling game-play levels

Chapter 1 – Journey to the Breeding Colony



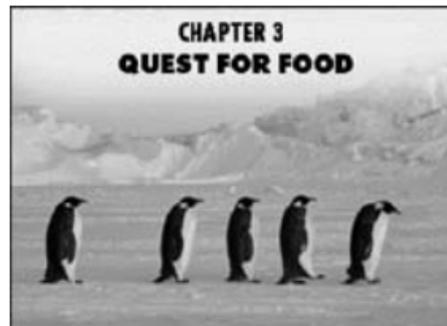
In the first Chapter of the game, help the penguins as they start their journey across the barren landscape of Antarctica toward the Breeding Grounds.

Chapter 2 – Mating Season



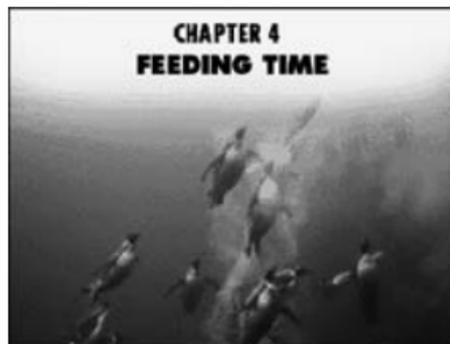
In this Chapter, help the male penguin find his suitable mate somewhere in the ice field maze by belly sliding from snow bank to snow bank.

Chapter 3 – Quest for Food



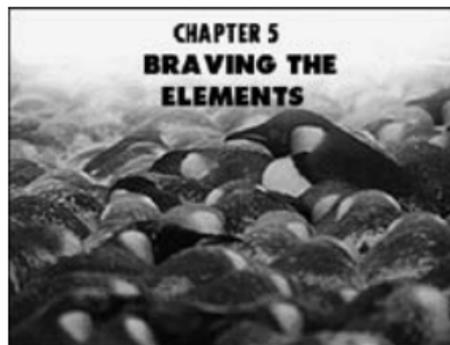
In this Chapter, help the female penguins back across the ice toward the sea in search of food for themselves and their unborn chicks.

Chapter 4 – Feeding Time



In this Chapter, help the female penguin find her fill of fish and krill by swimming under the surface of the ice in the dangerous waters of the Antarctic.

Chapter 5 – Braving the Elements



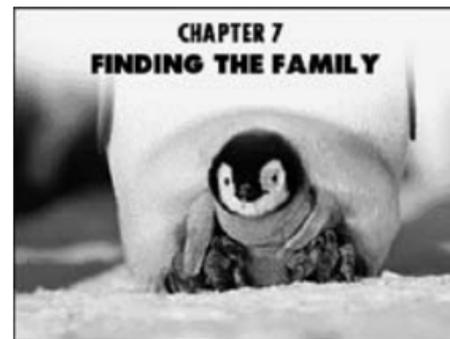
In this Chapter, help the male penguin balance the egg through the maze of penguins in search for the warmest spot in the breeding colony.

Chapter 6 – Return from the Sea



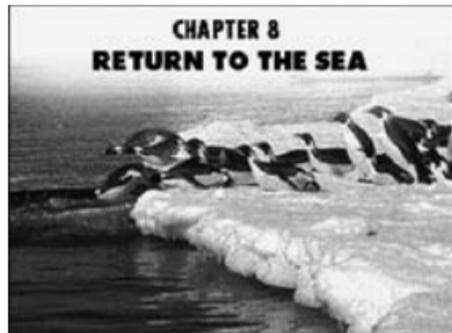
Here, focus on helping the female penguins travel back to their mates and their newborn chicks while facing the continuing bitter Antarctic winter.

Chapter 7 – Finding the Family



In this Chapter, help the female penguin find her mate and newborn chick by belly sliding across the ice from snow bank to snow bank.

Chapter 8 – Return to the Sea



This Chapter focuses on the male penguins as they brave the harshness of the Antarctic winter in their attempt to make it back to feed in the sea.

Chapter 9 – The Grand Feast



In the dark waters of the frozen Antarctic, help the male penguin find his fill of fish and krill for the long journey back to the breeding grounds.

Chapter 10 – Return to the Family



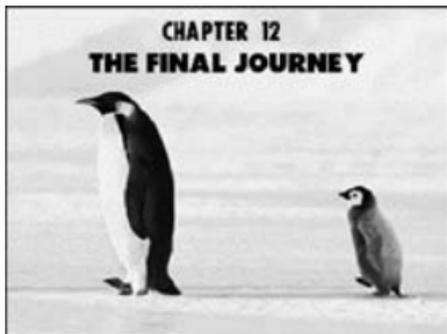
Help the male penguins travel back to their mates and their newborn chicks, while facing the shifting ice floes caused by the warmth of the oncoming Antarctic spring.

Chapter 11 – The Grand Reunion



In this timed Chapter, help the male penguin find their mate and newborn chick by belly sliding across the ice from snow bank to snow bank.

Chapter 12 – The Final Journey



In the final chapter of the story, help the newborn chicks successfully return to the sea. As the Antarctic summer approaches, the ice floes begin to crack and create hazardous conditions for the penguins family.

THE GAME TOOLS

As a “conservationist-in-training”, you will be able to use a variety of Game Tools to help the emperor penguins on their quest.

These Game Tools include:



Snowball

This item is used to help the penguins have a soft landing when falling a short distance.



Hot Coal

This item is used to melt icicles that block the penguin’s way.



Fish

This item is used to attract penguins to wherever the fish is held.



Tent

This item is used as a trampoline to help the penguins reach higher locations.



Ice Slide

This item is used to help penguins belly slide to areas below them.



Ice Ramp

This item is used to propel penguins through the air across wide chasms in the ice.



Ice Bridge

This item is used to help the penguins across short gaps in the ice.



Ice Steps

This item is used to help the penguins walk from one ice level to another.



Snowflakes

You must collect a certain number to get through each level.

THE ICE FIELDS

You can help the penguins along their journey to create new life in the frozen ice fields of Antarctica by placing Game Tools in their path.

First, while the penguins are moving, press the L or R Buttons to scroll the screen to view what is ahead of the colony. Then, using the Control Pad, maneuver the onscreen circular cursor to the Game Tool in the Game Tool Bar at the bottom of the Screen that you wish to place down.



While the circular cursor is over the desired Game Tool, press the A Button. With the A Button down, drag the Game Tool up into the game play area where you would like to place it down and release the A Button. Game Tools can only be placed in specific

locations on the game play area. If a Game Tool cannot be placed, the following image will appear over the Game Tool:



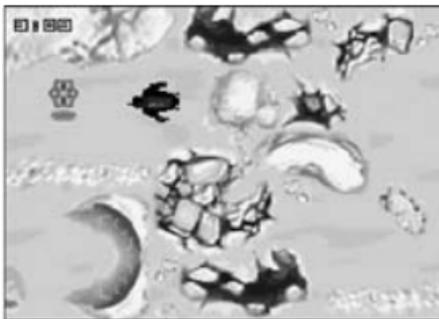
Simply continue to move the Game Tool until the image disappears, or release the A Button and the Game Tool will automatically return to the bottom Game Tool Bar.



THE BREEDING COLONY

During their epic adventure, the emperor penguins will have to make multiple trips from the Breeding Grounds back to the sea to feed and return to find their mates and chick.

To be able to locate their mate, the penguin must slide across the ice in search of the right path. Press the Control Pad in any direction to make the penguin begin sliding. Once the penguin begins sliding, it will only stop if colliding with a snow bank or falling into a hole in the ice. Slide from snow bank to snow bank to find your mate, while collecting snow flakes along the way. Colliding with a rock or a barrier will cause the moving penguin to turn around and return to the previous snow bank.



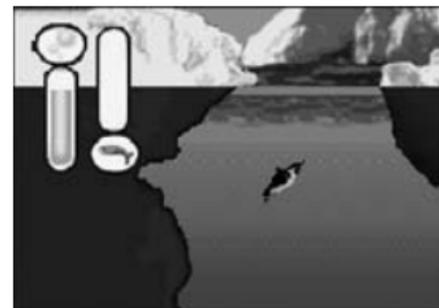
THE ANTARCTIC WATERS

It is in the freezing waters of the Antarctic that the emperor penguin must feed. Penguins can dive to depths of over 1700 feet while holding their breath for up to 15 minutes or more.

To help the penguins feed, you can maneuver them using the Control Pad and keep them safe in the water by using the A Button to execute a spin maneuver. The spin maneuver will accelerate their movement through the water for a brief moment and will force close aquatic obstacles out of their way safely.

On the screen appears two meters. One indicates the amount of time the penguin can remain underwater, while the other indicates the amount of nourishment the penguin has ingested. The Nourishment Meter must be completely filled in order to complete the level.

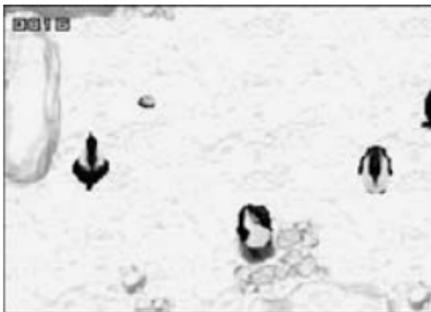
If the penguin collides with a predator without executing the defensive spin maneuver, the penguin will flash for a few moments and lose a small amount of its air supply. When the penguin's air supply is completely gone, the level will restart.



PROTECTING THE EGG

While the female penguin is off at sea feeding for the first time in many months weeks, the male penguin must keep watch over the egg by balancing it on the top of its feet and keeping it warm through the frigid Antarctic Winter. This is done by the male penguins taking turns to find at the warmest spot in the colony.

Press the Control Pad in any direction to make the penguin begin walking with the egg. Once the penguin begins walking, it will only stop and drop the egg if it collides with a snow bank or another penguin. If the egg is dropped, it must be picked up quickly or it will freeze and the game will end. Simply maneuver the penguin to the egg to pick it up again. To complete the game, find your way through the maze of penguins to the warmest spot, which can be located where the penguins are the most densely packed together.

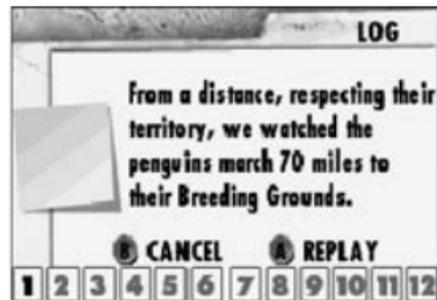


CONTINUING YOUR GAME

The Expedition Log allows you to replay any Chapter that you previously completed.

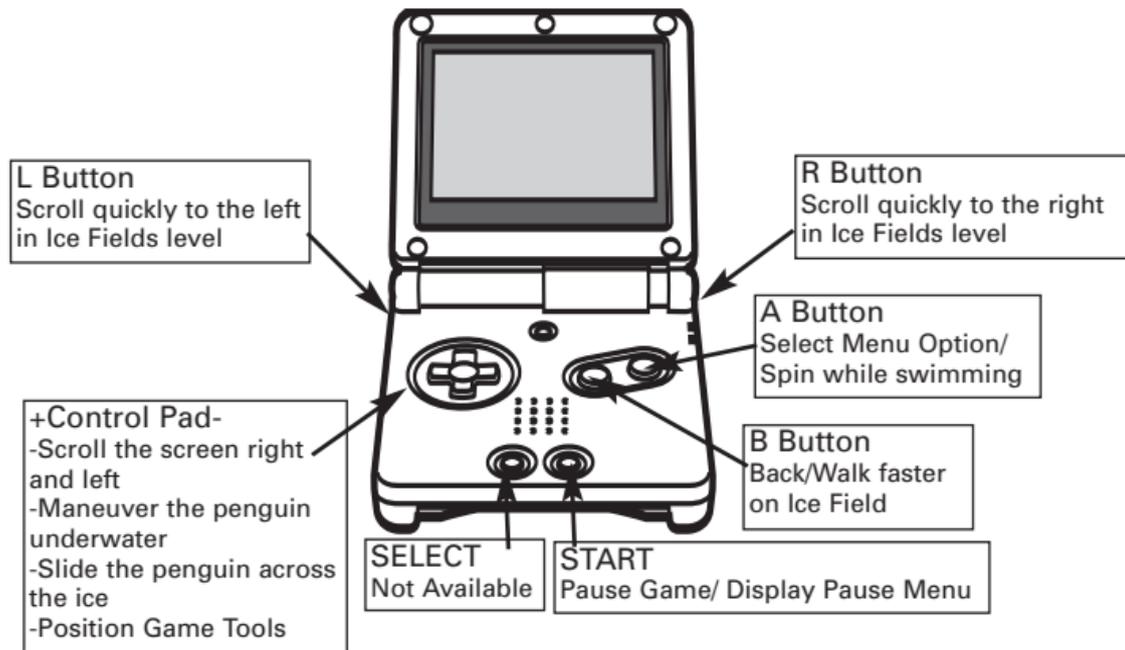
When you complete a Chapter, it is unlocked on the Expedition Log and can be replayed at any time. When the screen appears, all of the Chapters numbers that appear in black have been seen. Simply highlight the Chapter number by pressing Control Pad Right or Left and press the A Button to replay the selected Chapter.

Press the B Button at anytime to return to the previous screen.



CONTROLS

You can use the following controls to play MARCH OF THE PENGUINS:



THE PAUSE MENU

When pressing START to pause the game, the Pause Menu will appear. On the Pause Menu, press the Control Pad Up or Down and press the A Button to make your selection:

Continue: This option exits the Pause Menu and returns to the game.

Restart Level: This option exits the game and restarts the current Chapter. You will be prompted one more time to verify that you want to quit. Press the A Button to restart the level or the B Button to return to the Pause Menu.

Quit: This option quits the current game and returns you to the Main Option Screen. You will be prompted one more time to verify that you want to quit. Press the A Button to quit the current game or the B Button to return to the Pause Menu.



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