

AGB-AMQE USA

湾岸
MIDNIGHT CLUB
STREET RACING

ONLY FOR
GAME BOY ADVANCE

INSTRUCTION BOOKLET

DESTINATION
SOFTWARE, INC



<http://www.replacementdocs.com>

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠ WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

⚠ WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE

THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



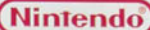
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THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.

THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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Midnight Club

Midnight Club is the first video game to feature the new underground sport of Illegal Street Racing. Speed freaks, car nuts and boy racers form illicit societies around the world, with only one thing in mind- find out who is the fastest.

Set in New York and London, with cars tuned by the finest tuning houses in the world, the game gives the player complete control over how they race. There is no track and there are no rules. All you have to do is get through the checkpoints first, taking any route you want.

You have to race and beat the best drivers in New York before gaining access to London, where you'll have to beat the best drivers in the business, before the world champion will consent to race you.

Starting The Game

Make sure the **POWER** switch is OFF.

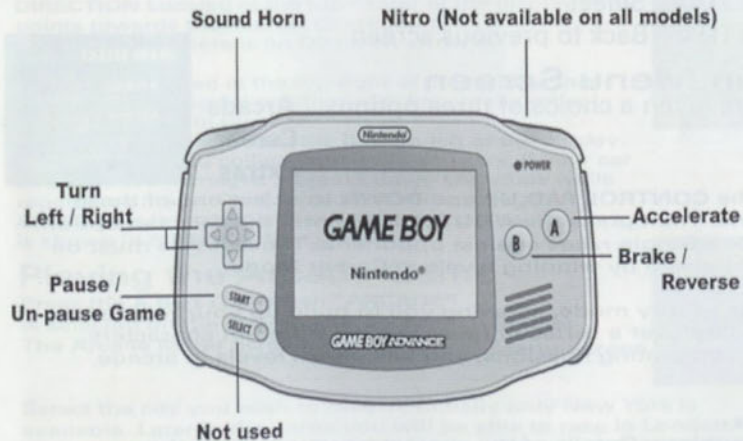
Insert the Midnight Club Game Pak into the Game Boy® Advance slot as described in your Nintendo Game Boy® Advance instruction manual.

Turn the **POWER** switch **ON**.

Note: The Midnight Club Game Pak is for Game Boy® Advance only. Midnight Club is a single player game.



Game Boy® Advance Controls



Midnight Club Menus

CONTROL PAD – Cycle through options

A BUTTON – Select

B BUTTON – Back to previous screen

Main Menu Screen

You are given a choice of three options: **Arcade**

Career

Extras



Use the **CONTROL PAD UP** and **DOWN** to select one of these options. Then press the **A BUTTON** to enter the selected option.

Arcade – Single races against opponents. These levels must be first unlocked by winning levels in Career Mode.

Career – Story mode, allowing you to build up your reputation in the city over a series of races against different characters. Upon completing missions, you will unlock levels in arcade mode.

Extras –

Biographies – Details of the characters you meet in the game.

Credits – A list of those responsible.

In-Game Screen Display

RACE TIME Located at the top-right of the display, this tells you how long you've been racing.

DIRECTION Located at the top-center of the display and points towards the nearest Checkpoint or Hook Man. There is no Direction arrow in Cruise mode.

POSITION Located at the top-right of the display, this tells you your current position and how many other racers there are in the race.

DAMAGE BAR Located at the bottom-left of the display. It creeps up if you collide with walls and cars. If your car becomes too damaged it breaks down and stops while repairs are made. Once repaired it starts off again.

SPEED This is located at the bottom-left of the display and is shown in miles per Hour.



Playing the Arcade Game

Press the **A BUTTON** when "ARCADE" is selected on the **Main Menu Screen**.

The **Arcade Menu Screen** appears.

Arcade

Menu Screen



Select the city you wish to race in. Initially only New York is available. Later in the game you will be able to race in London by entering a Pass Code. On this screen press the **A BUTTON** to select and move the Race Select Screen. Press the **B BUTTON** to return to the previous menu.

Race Select Screen

On this screen you can select the type of racing you wish to take part in. The options are:



Cruise
Head to Head
Waypoint

On this screen use the **CONTROL PAD UP** and **DOWN** to highlight the options and press the **A BUTTON** to select and move to the next screen.

Press the **B BUTTON** to return to the previous screen.

CRUISE

This mode allows you to cruise around the city practicing your driving skills. You have no opponents.

When you select Cruise you move to a screen that lets you set how much traffic you want on the roads. Use the **CONTROL PAD LEFT** and **RIGHT** to select how much traffic you want, then press the **A BUTTON** to move to the Vehicle Select Screen. Press the **B BUTTON** to return to the previous screen.

HEAD TO HEAD

In Head to Head you go up against one opponent. There is no time limit.

When you select Head to Head you move to a Race Select Screen. Use the **CONTROL PAD LEFT** and **RIGHT** to select the race you want, then press the **A BUTTON** to move to the Vehicle Select Screen. Press the **B BUTTON** to return to the previous screen.

Some races must be unlocked with a Pass Code to play them. Pass Codes are supplied when you achieve a high enough level of competence by completing enough races.

Vehicle Select Screen

Choose your vehicle on this screen.

Use the **CONTROL PAD LEFT** and **RIGHT** to select the vehicle you want, then press the **A BUTTON** to move the Last Chance Screen. Press the **B BUTTON** to return to the previous screen. As you cycle through vehicles their statistics are shown at the bottom of the screen:



Top Speed
Acceleration
Handling
Durability

Some vehicles are unavailable until you advance through the game and must be unlocked with a Pass Code to play them. Pass Codes are supplied when you achieve a high level of competence by completing enough races.

Last Chance Screen

You're ready to race!

Press the **A BUTTON** to race, the **B BUTTON** to return to the previous screen.

Arcade Game Pause Menu

At any time during the Arcade Game races you may press **START** to bring up the Pause Menu. On this screen use the **CONTROL PAD UP** and **DOWN** to highlight to options and press the **A BUTTON** to select them.

The Pause menu has three options:

Continue
Restart
Forfeit

Continue

Back to the race and continue from where you got up to.

Restart Race

back to start of the current race.

Forfeit

Exit the Arcade Game and go to the start of game screen.

Playing the Career Game

Press the **A Button** when "**Career**" is selected on the Main Menu Screen. The Career Menu Screen appears.

The Career Menu Screen

On this screen press the **A BUTTON** to start your career.

Press the **B BUTTON** to return to the previous menu.

You may continue a previous Career Game by entering a Pass Code.

Your Career

In the Career Game you build your reputation through a series of races with a variety of opponents.

Your first task is to cruise round the city looking for "**Hook Man**". **Hook Men** are cruising the city in cars looking for racers. the Direction Arrow at the top of the screen points towards the nearest **Hook Man**. When you find a **Hook Man** car follow it (in order to impress the Hook Man) until it stops. When the **Hook Man** stops you must also stop close to them and they will invite you to race.

Later in your career you can look for **Hook Men** by selecting "**Cruise for Some Action**" in the Career Game Pause Menu.

During your career you are given mobile phone contacts for other racers. You can access your mobile phone from the Career Game Pause Menu.

Career Game Pause Menu

At any time during the Career Game you may press **START** to bring up the Pause Menu.

On this screen use the **CONTROL PAD UP** and **DOWN** to highlight the options and press the **A BUTTON** to select.

Continue

Restart Race

Cruise for Some Action

Cell Phone

Leave Career

Continue

Back to the races and continue from where you got up to.

Restart Race

Back to the start of the current race.

Cruise for Some Action

Drive the streets looking for hook men.

Cell Phone

Your Cell Phone appears on screen. Use **CONTROL PAD UP** and **DOWN** to highlight the names of available racers and press the **A BUTTON** to select.

The **B BUTTON** takes you back to the Pause Menu without selecting anyone.

Once you have selected a racer you will have three races with them.

Leave Career

Exit the Career Game and go to the start of game screen.

Hint

When racing hitting buildings and other cars both slows you down and causes damage.

Find out about Midnight Club

Visit the Midnight Club website to find out more about Midnight Club.

<http://rockstargames.com/midnightclub/>

Rebellion™ Credits

Jason Kingsley—CEO

Cris Kingsley—CTO

Management – Paul Tresise

Assistant Producer – Gareth Luke

Lead Programmer – Gavin Wade

Programmer – Tom Pinnock

Art & Graphics – Barry Northern

Music & Sounds – Cris Brighton

Sound Engineer – Mark Cooksey

Game Boy Advance Manual – Mark Eyles, Gareth Luke & Jamie Sims

Localisation & Translations – Outsource Media

Rebellion Website: www.rebellion.co.uk

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DESTINATION SOFTWARE, INC. Consumer Service Dept. (609) 914-0071
P.O. Box 547, Mt. Holly, NJ 08060

Financial Report of the Board of Directors

The Board of Directors has the honor to present to you the financial report of the company for the year ending December 31, 1957. The report shows that the company has achieved a record of growth and profitability during the year. The net income for the year was \$1,234,567, which represents an increase of 15% over the previous year. The assets of the company have also increased significantly, from \$5,678,901 at the beginning of the year to \$6,789,012 at the end of the year. The Board is proud of the accomplishments of the management and the employees of the company during the year and is confident that the company will continue to grow and prosper in the future.

The Board of Directors has also approved a dividend of \$0.25 per share for the year ending December 31, 1957. The dividend will be paid on January 15, 1958, to all shareholders of record as of January 1, 1958. The Board is confident that the company's strong financial position will enable it to continue to pay a dividend in the future.

The Board of Directors is grateful to the management and the employees of the company for their hard work and dedication during the year. It is also grateful to the shareholders for their continued support and confidence in the company. The Board is confident that the company will continue to grow and prosper in the future.

Very truly yours,
The Board of Directors

Approved and adopted by the Board of Directors on January 10, 1958.
The Board of Directors

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The Board of Directors

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