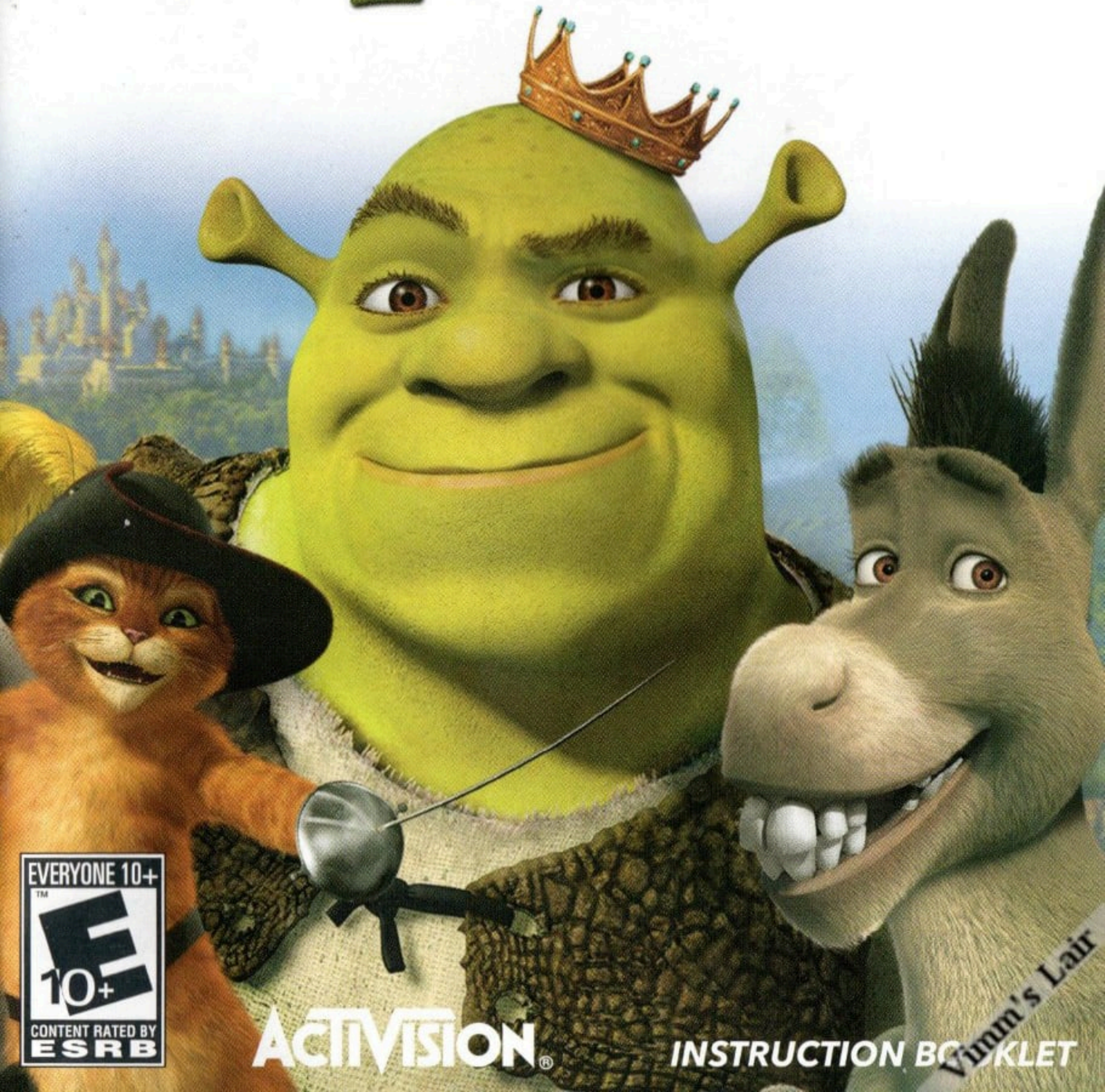


Wii™

DREAMWORKS®  
**SHREK**  
**THE THIRD**™



EVERYONE 10+  
TM  
**E**  
10+  
CONTENT RATED BY  
ESRB

ACTIVISION®

INSTRUCTION BOOKLET

Vimm's Lair

**PLEASE CAREFULLY READ THE Wii™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **⚠ WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition, should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	Eye or muscle twitching	Altered vision
Loss of awareness	Involuntary movements	Disorientation

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **⚠ WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

### **⚠ CAUTION - Motion Sickness**

Playing video games can cause motion sickness in some players. If you or your child feels dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

### **IMPORTANT LEGAL INFORMATION**

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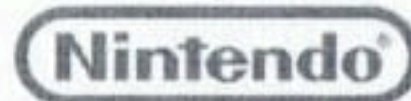
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### **▲ CAUTION: WRIST STRAP USE**

*Please use the wrist strap to help prevent injury to other people or damage to surrounding objects or the Wii Remote in case you accidentally let go of the Wii Remote during game play.*

*Also remember the following:*

- *Make sure all players put on the wrist strap properly when it is their turn.*
- *Do not let go of the Wii Remote during game play.*
- *Dry your hands if they become moist.*
- *Allow adequate room around you during game play and make sure that all areas you might move into are clear of other people and objects.*
- *Stay at least three feet from the television.*

# Introduction

When Shrek® married Fiona, the last thing he had in mind was becoming the next King. But when Shrek®'s father-in-law, King Harold, suddenly dies, that is exactly what he faces. With the help of his trusted companions, Donkey and Puss in Boots, Shrek® must find a suitable King for Far Far Away or be stuck with the job himself. And the most “promising” candidate, Fiona’s cousin Arthur—an underachieving medieval high school slacker — proves to be more of a challenge than they bargained for.

## Menu Navigation

### Controls

**Control Pad** – Navigate menus.

**A Button** – Press to accept.

**⊖ Button** – Press to go back to the previous menu or cancel.

### Main Menu

**Story Mode** – Start a new game (changes to “Continue” when a game has been started or loaded).

**Scene Select** – Allows you to replay any scene whenever you like.

**Multiplayer** – See Game Modes.

**Minigames** – See Game Modes.

**Options** – Adjust the audio, difficulty level and other game options.

**Gift Shop** – Spend money you earned during the game to purchase new costumes, bonus difficulty modes and other goodies!

### Pause Menu

**Return to Game** – Resumes gameplay.

**Main Menu** – Lets you exit to the Main Menu.

**Restart Level** – Restarts game from the beginning of the current level.

### Saving the Game

Saving will occur automatically at the end of each level sequence.

**Select Profile Section** – Three slots are available.

# Game Modes

## Story

Join our good friends from Far Far Away as they follow Shrek® on his quest to find Fiona's cousin, Arthur, and convince him to take his rightful place on the throne.

## Multiplayer

Here's the chance for you and your friends to compete against each other on the field of battle! Armed with catapults and giant crossbows, be the first to destroy your opponent's fortress and win!

**Castle Capture** – Use the catapult to knock down the castle walls. Try knocking out the balloons before they float away!

## Minigames

Enjoy special minigames with Shrek® and friends, arcade-style. Play by yourself or with a friend. Can you score high enough to get a gold medal in all the games?

**Catacombs Leap** – One by one, get Shrek® and his friends across to the gates at the other side as fast as you can. Whatever you do, don't look down! **A** Button + **A** Button makes you double-jump, which you can use to get across the catacombs more quickly. If you fall, you will lose a life. Every 1,000 points earns you an extra life. Collect the stars and earn 100 points each!

**Frog Herder** – Chase all the frogs into the nearby ponds before the clock runs out. Keep an eye out for exploding obstacles! In 2 Player, you need to get the frogs to the pond with your character on it, to the left and right of the field. Power-ups can make the frogs swarm to you or reverse your opponent's controls. They can also change your speed.

**Ships Ahoy** – Use the cannon to protect the treasure from the incoming pirates. Don't let them near the beach! White ships are 100 points, red ships are 250 points and black ships are 600 points. The golden bonus ship is worth 1,000 points!

**Shooting Gallery** – Fling tomatoes at the moving enemy targets...but watch out for Donkey! Hitting the clock or hitting two targets at once will give you a 5-second time bonus. Hitting Donkey will give you a 10-second penalty.

**Shrekleboard** – Shoot pucks into the scoring zones. Beat Hook's score to advance to the next round! You get an extra puck when you get 1,000 and 2,000 points.

# Gameplay Controls


## Story Mode

<b>+</b> Button	Pause Menu
<b>1</b> Button	Toggle camera distance
+Control Pad	Movement
Nunchuk Control Stick	Character Movement
<b>A</b> Button	Jump
Wave the Wii Remote	Light Attack (multiple for combo)
Swirl Nunchuk	Strong Attack
<b>C</b> Button	Special Move
<b>A</b> Button + Wave Wii Remote	Jumping Mid-Air Attack
<b>A</b> Button + Wave Nunchuk	Jumping Ground Attack
<b>Z</b> Button	Fairy Dust Attack
<b>B</b> Button	Block
<b>Z</b> Button + <b>B</b> Button	Ogre Power (Shrek® and Fiona only)










## Multiplayer (Castle Capture)

<b>+</b> Button	Pause Menu
Nunchuk Control Stick	Weapon Movement
<b>1</b> Button / <b>2</b> Button	Zoom in/Zoom out
Whip Wii Remote (up & down)	Fire (hold Wii Remote vertical to charge attack)
<b>←</b> on the +Control Pad	Bird's Eye View (Left)
<b>↑</b> on the +Control Pad	Bird's Eye View (Center)
<b>→</b> on the +Control Pad	Bird's Eye View (Right)
<b>Z</b> Button or <b>B</b> Button	Switch Weapons

## Minigames

 Button	Pause Menu
Nunchuk Control Stick	Movement
A Button	Fire or Jump (hold <b>A</b> Button and swing Wii Remote to shoot puck – Shreckleboard)
Z Button (or shake Wii Remote)	Nudge Frogs (for Frog Herder only)
Point with Wii Remote	Aim
Hold <b>A</b> Button and point up on the Wii Remote	Charge shot (Shreckleboard)

## Items

	Fairy Dust	Use it to fill your power meter for special power attacks.
	Pester Fairy	Fills your power meter with fairy dust!
	Gold Coins	Use them to purchase items in the gift shop.
	Treasure Chest	Yank open the lid to reveal a stash of coins!
	Souvenir Mugs	Collect them all and turn them in for more money!
	Thingies	Smash these to collect fairy dust. Smashing boxes and other random objects will also net you money at the end of the level.
	Food	Replenishes health and awards fairy dust.
	Green Onion	Once Shrek® eats one of these...enemies beware!
	Shrek®'s Journey Sketches	Crayon-color drawings of Shrek®'s journey. Collect them all!

*Note: Don't forget to keep an eye out for other items you can collect on the side. You can use them to complete additional quests and earn big bucks.*

# Customer Support

*Note: Please do not contact Customer Support for hints/codes/cheats; only technical issues.*

**Internet:** <http://www.activision.com/support>

Our support section of the Web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

*Note: Internet support is handled in English only.*

*Note: The multiplayer components of Activision games are handled only through Internet support.*

**Phone:** (310) 255-2050

You can call our 24-hour voice-mail system for answers to our most frequently asked questions at the above number. Contact a Customer Support representative at the same number between the hours of 9:00 a.m. and 5:00 p.m. (Pacific Time), Monday through Friday, except holidays.

**Please do not send any game returns directly to Activision without first contacting Customer Support.** It is our policy that game returns/refunds must be dealt with by the retailer or online site where you purchased the product. Please see the Limited Warranty contained within our Software License Agreement for warranty replacements.

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