

Wii U™



ACTIVISION®
INSTRUCTION BOOKLET

PRESS THE HOME BUTTON WHILE THE GAME IS RUNNING, THEN SELECT  TO VIEW THE ELECTRONIC MANUAL.

PLEASE CAREFULLY READ THE Wii U™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii U HARDWARE SYSTEM, DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - SEIZURES

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	Eye or muscle twitching	Altered vision
Loss of awareness	Involuntary movements	Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - REPETITIVE MOTION INJURIES AND EYESTRAIN

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

CAUTION - MOTION SICKNESS

Playing video games can cause motion sickness in some players. If you or your child feel dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

IMPORTANT LEGAL INFORMATION

This game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying and/or distribution of any Nintendo game is illegal and is strictly prohibited by intellectual property laws.

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INTRODUCTION



Welcome to Skylands young Portal Master. Only you, the Skylanders, and the newly returned Skylanders Giants can stop the evil that now threatens the peace of Skylands!

Kaos is back, and with a slew of new evil tricks! It is up to you to discover the secrets behind the ancient and mysterious Arkeyan ways before Kaos does!

PORTAL OF POWER

To begin *Skylanders Giants*™, the *Portal of Power* must first be connected up to your Wii U console. With the Wii U console powered off, insert the *Portal of Power* into an available USB port. Power on your Wii U console and the *Portal of Power* will automatically be ready for use.



More information on how to set up your *Portal of Power* can be found in your *Quick Start Guide*. It is through the *Portal of Power* that the Skylanders can enter the ancient islands that make up Skylands. Once placed on the *Portal of Power*, the Skylander will come to life on screen and be playable in game.

TOY PLACEMENT

You may place up to 3 toys on the *Portal of Power* at once, which includes 2 playable Skylanders (for 2 player mode only) and 1 Magic Item or 1 Location Piece (sold separately).



GAMEPLAY CONTROLS

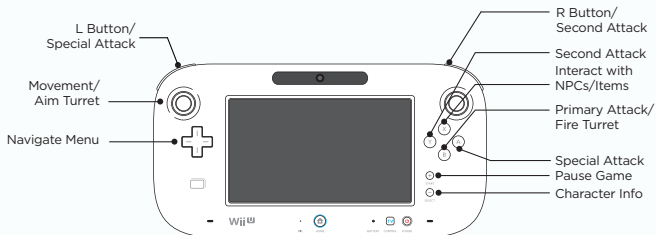


The *Portal of Power* and at least one Skylander figure are required to start a new profile and to proceed in the first part of the tutorial.

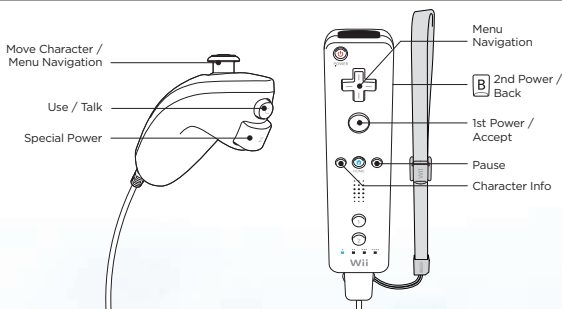
The following controllers can be paired with the Wii U console and used with this software.



- To play multiplayer modes, each player needs a separate controller.
- Only one Wii U GamePad can be paired with the console at a time.
- A Sensor Bar is required when using the Wii Remote/Wii Remote Plus. For more information, read the Wii U Operations Manual.
- A Classic Controller can be used instead of a Classic Controller Pro.



Wii U	Basic Action
+ Button	Pauses Game
- Button	Character Info
Left Stick	Movement/Aim Turret
B Button	Primary Attack/Back in Menus/Unjoin Co-Op Mode/Fire Turret
Y Button	Second Attack
X Button	Interact with NPCs/Items/Use Keys
A Button	Special Attack/Accept in Menus/Join Co-Op Mode
Repetitively Press X Button	Open Treasure
+Control Pad	Navigate Menu
touch screen	Navigate Menu/Skystone Game



CAUTION: WRIST STRAP USE

Please use the wrist strap to help prevent injury to other people or damage to surrounding objects or the Wii Remote in case you accidentally let go of the Wii Remote during gameplay.

- Also remember the following:
- Make sure all players put on the wrist strap properly when it is their turn.
 - Do not let go of the Wii Remote during game play.
 - Dry your hands if they become moist.
 - Allow adequate room around you during gameplay and make sure that all areas you might move into are clear of other people and objects.
 - Stay at least three feet from the television.
 - Use the Wii Remote Jacket.

MENU NAVIGATION

+Control Pad/Control Stick – Navigate menus.

A Button – Press to accept.

B Button – Press to go back to the previous menu or cancel.

MAIN MENU

Story Mode – Begin your adventure in either Single Player or Co-Op mode.

Battle Mode – Challenge a friend in a variety of battle modes and arenas.

Settings – Adjust General Settings (Visiting Nicknames), Audio Settings (Music, Voice, and Effects) and view Controls Layout.

PAUSE MENU

Chapter Select – Load a previously completed level.

Objectives – Displays level objectives.

Collections – View your Skylanders, Story Scrolls, Skystones, Accolades, Charms and Movie Collections.

Settings – Adjust General Settings (Visiting Nicknames and Difficulty levels), adjust Audio Settings (Music, Voice, Effects) and View Controls Layout.

Flynn's Ship – Return to Flynn's ship.

Main Menu – Exit to the Main Menu.

IN-GAME DISPLAY - SKYLANDERS GIANTS STORY MODE



- Life Meter** - The green meter displays the amount of Health your Skylander has. If the Life Meter of any Skylander reaches zero, they must be removed from the *Portal of Power* and replaced with a different Skylander.
- Currency** - Collecting various forms of treasure will allow you to purchase upgrades.
- Level and Level Meter** - This displays the current level of your Skylander. When the meter is filled up completely, your Skylander will level up. The maximum level a Skylander can reach is 15. Skylanders from *Skylanders Spyro's Adventure*® can also reach level 15 while being used in *Skylanders Giants*.
- Experience Points** - Collecting these Experience Points will increase your Level Meter.
- Elemental Symbol** - Displays the elemental symbol of your Skylander.
- Elemental Bonus Symbol** - While in one of these areas, if you place a Skylander that has the matching element type on the *Portal of Power*, the Skylander will be more powerful than normal.
- Health Pick Up** - Collecting food pick ups will restore some of your Life Meter.
- Legendary Treasure** - Collected Legendary Treasures will appear in Flynn's Cabin aboard the Dreadyacht. While in the cabin, Legendary Treasures can be used to customize the appearance of the ship!

CHARACTER INFO

Press the - Button to view and manage each of your Skylanders in the “Character Info” Section. The adjacent menus and sub menus can be found under “Character Info”:

Stats - Displays your current Skylanders Stats.

Hats - View which Hats your Skylander has collected and equip or remove them here.

Upgrades - View which Upgrades your Skylander has acquired.

Quests - Defines your individual Skylander’s Quests and shows your Skylander’s rank, which is dependent on how many quests you have completed.

Manage - Allows you to create a Nickname, take ownership of a Skylander, view your Update Code for the *Skylanders Universe*SM website for your Skylander, or Reset the progress of your Skylander.

UPGRADES

While on Cap’n Flynn’s Ship, you can visit the fairy Persephone and purchase upgrades with collected currency to make your Skylanders more powerful in battle. You can also upgrade with the Fairy Dust you buy from Auric’s Store.



PLAYING THE GAME



ELEMENTAL CLASSES

Each Skylander possesses the power of one of 8 Elemental Classes. The elemental classes included are:



Air



Life



Undead



Earth



Fire



Water



Magic



Tech

Throughout Skylands, there are Elemental Gates that only Skylanders of that element can open. Inside are special areas containing new challenges, collectibles, and other rewards for you to discover!

FEATS OF STRENGTH

Feats of Strength are certain events in Skylands which only Giant Skylanders can undertake. Complete Feats of Strength for massive rewards!

SKYSTONES

In Story Mode, you can play the ever-popular game Skystones against various in-game characters hidden throughout the game. To play Skystones, you must play your collected Skystones on a board next to your opponent's. The object of the game is to have more of your Skystones on the board than your opponent when the board is full. By placing stones with more blades next to your opponent's stone with fewer blades, you take possession of the stone on the board. After defeating your opponent, you will win one of their favorite stones to use in your next Skystones game.

LEVELING UP

Your Skylanders can collect Experience Points after they defeat enemies. As your Skylander levels up, their health and stats will increase as well. The maximum level a Skylander can reach is 15.

THE DREADYACHT - CAP'N FLYNN'S SHIP

Flynn's ship is always on the move, making it the best place to prepare and train for the next level in between traveling Skylands. Flynn's ship is full of useful areas and other surprises which will help you on your journey to stop Kaos! Areas of interest include:

Game Room - Inside the Game Room, talk to Auric to buy items from his Store or practice Skystones with Dreadbeard.

Main Deck - Up for an additional adventure? Talk to Cali on the main deck to partake in her special Heroic Challenges to further test your skill. Once he arrives on the ship, talk to Brock to test your strength by fighting in Arena Challenges!

Cali's Room - Collect the Lucky Wheels strewn about Skylands to use the Luck-O-Tron, found in Cali's Room, and increase your chances of doubling loot, food drops, attack power and experience.

Persephone's Cabin - Visit Persephone to upgrade your Skylanders with your collected currency.

Captain's Wheel - Near the Captain's Wheel you can find Flynn, who will assist you in navigating Skylands.

Cap'n Flynn's Cabin - Here you can use the Legendary Treasures you've found from throughout Skylands to upgrade the ship.

TOYS

The *Skylanders Giants* game can be played using both the *Skylanders Giants* figures and the *Skylanders Spyro's Adventure* figures.

During gameplay you can switch Skylanders at any time. Skylanders can be used on their home *Portal of Power* or as a guest on a friend's *Portal of Power* in both Story Mode and Battle Mode. All Experience Points, currency and upgrades are automatically saved to each toy.

CO-OP PLAY

At any time during Story Mode, a second player can join the game by hitting the A Button on their Wii Remote, and placing a Skylander on the *Portal of Power*. To drop out of the game, Player 1 or Player 2 must remove their Skylander from the *Portal of Power* and press the B Button on their Wii Remote.

BATTLE MODE



In the various Battle Modes, choose from a variety of arenas and have a brawl against your friends. Use items, traps and jump pads to your advantage as you try to become the ultimate Portal Master. Challenge a friend in four different head-to-head modes:

Arena Rumble: A head-to-head battle between two Portal Masters in a fight to the finish to determine who will reign supreme.

SkyGoal: Retrieve a Skyball and take it into the end zone.

SkyGem Master: Be the first to collect a set number of Sky Gems.

Ring Out: Send your opponent flying out of the ring!



SAVE FEATURES

TOY SAVE FEATURE

While on your home *Portal of Power* the following items are saved to your toys:

- Experience Points and Experience Level
- The “Nickname” that you give to your Skylander
- Currency
- Upgraded Abilities and Statistics
- The Hat your Skylander is wearing
- The Quest ranking of your Skylander

This allows you to take your Skylanders to another *Portal of Power* and play with your very own upgraded and personalized collection of Skylanders. While at your friend’s house, your Skylander will continue to remember and will save all of the Currency and Experience Points it has earned and collected.

Take your own personalized Skylander to a friend’s house and help them with their quest...or fight against them in Battle Mode!

GAME SAVE

Your progress through the objectives of the Story Mode, as well as certain types of collectibles, are saved onto your save game slot as opposed to being saved on your toy. These collectibles include Story Scrolls, Skystones, Soul Gems, Charms and Legendary Treasures.

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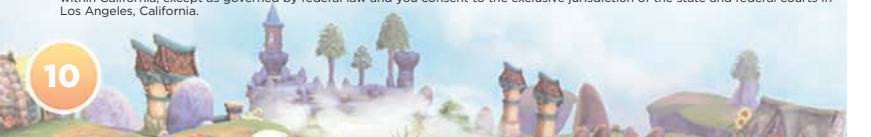
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