

SEGA
GENESIS
16-BIT CARTRIDGE

Hard Drivin'™



TENGEN

HANDLING YOUR SEGA GENESIS™ CARTRIDGE

- The Sega Genesis Cartridge is intended exclusively for the Sega Genesis System.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- **WARNING TO OWNERS OF PROJECTION TELEVISIONS:** Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

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CONGRATULATIONS on your purchase of *Hard Drivin'*-- the phenomenal #1 arcade hit now available for play on your *Sega® Genesis®*! *Hard Drivin'* is more than an awesome conversion of the coin-op game of the year: It's the only true driving simulation available. Once you check out these instructions, you can start burning up the road in a really radical high performance car --- at home!

I. INTRODUCTION

Hard Drivin' features a unique three-dimensional view from the driver's seat of an exotic sports car. You can let the smooth automatic transmission take care of the shifting or slap it into manual for total control of your ride! The choose from two different race tracks, each designed to test very different driving skills:

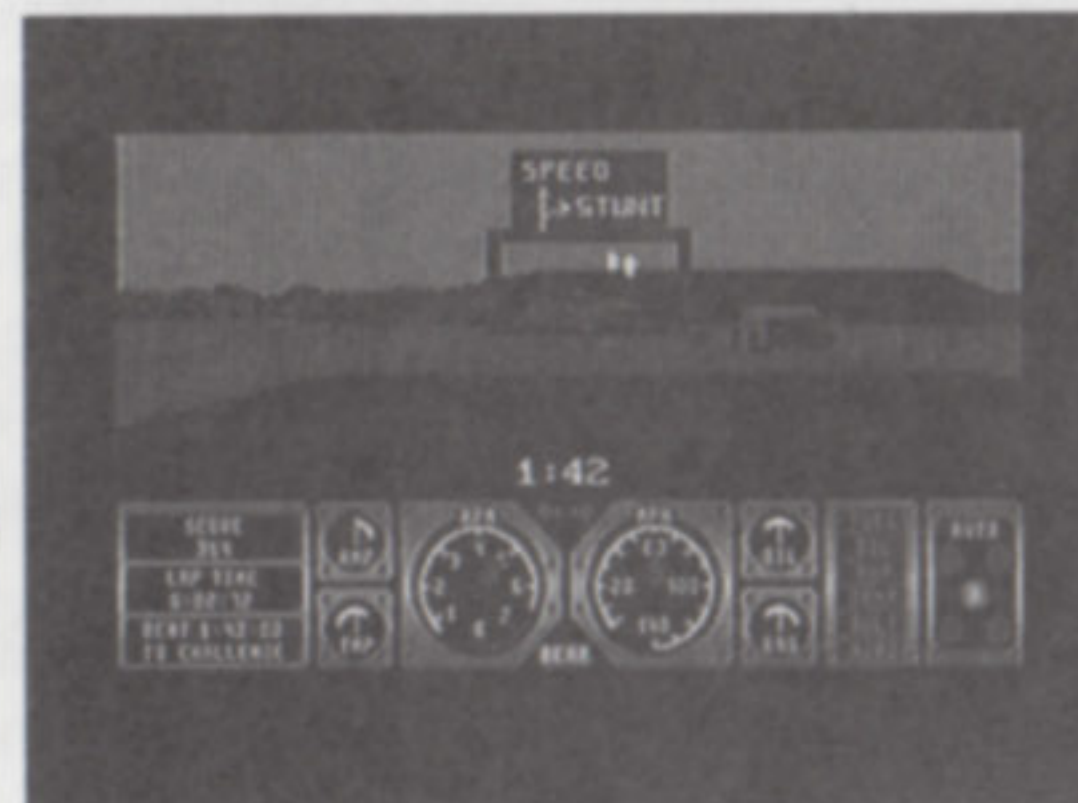
► **The Stunt Track** includes a Bridge Jump, a 360° vertical Loop-the-Loop and a Banked Turn. This track tests your ability to handle different driving stunts.

► **The Speed Track** contains open stretches of road and tests your ability to handle flat-out high speed driving.

II. GAME PLAY

You start out with 1 minute and 45 seconds of play time.. Pass checkpoints and the Finish Line to extend your play time. The game is over when you run out of time.

You receive points for distance traveled on the road. *You do not receive points for distance traveled off-road.* The ten highest scores are recorded as the Ten Hardest Drivers (until the power is turned off).





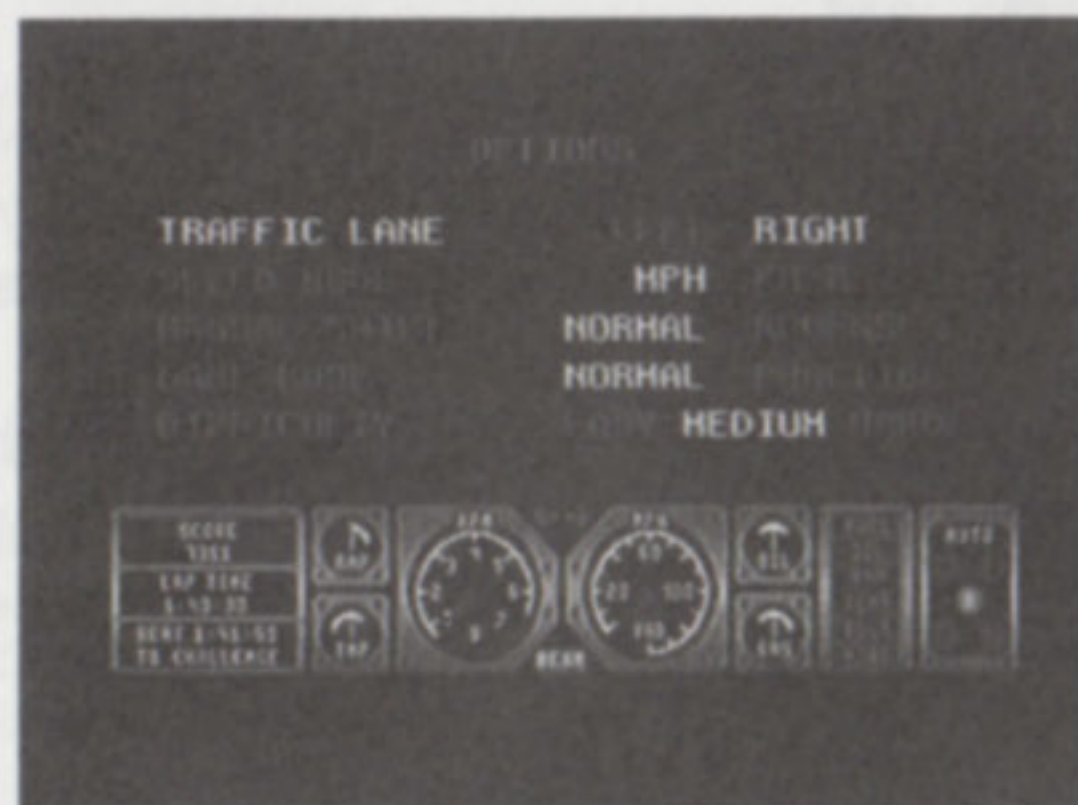
on, the Hard Drivin' Champion is the *Phantom Photon*. If you beat the *Phantom Photon* in the Challenge lap, your actual road performance is recorded as the new Hard Drivin' Champion for other players to challenge (until power is turned off). Crashing or going off-road for more than ten seconds automatically ends the Challenge Lap.

NOTE: The Hard Drivin' Champion is truly a phantom--- you cannot collide with a Hard Drivin' Champion.

III. OPTIONS

After the title page is displayed, you may press the A, B, or C button to reach the options screen. Use UP and DOWN to select the option that you want to change. Use LEFT and RIGHT to change the options settings.

- **Traffic Lane:** This sets which side of the road you will drive on (the right side for the U.S., the left side for Japan or the U.K.)



If you beat the challenge time shown at the bottom left of the screen, you get to drive the Challenge Lap. In the Challenge Lap, you race against the Hard Drivin' Champion. When the game is first turned

- **Speed Mode:** This sets how your speed is indicated on the speedometer and also how speed limit signs are displayed. (Miles per hour for the U.S. and U.K., kilo meters per hour for Japan.)

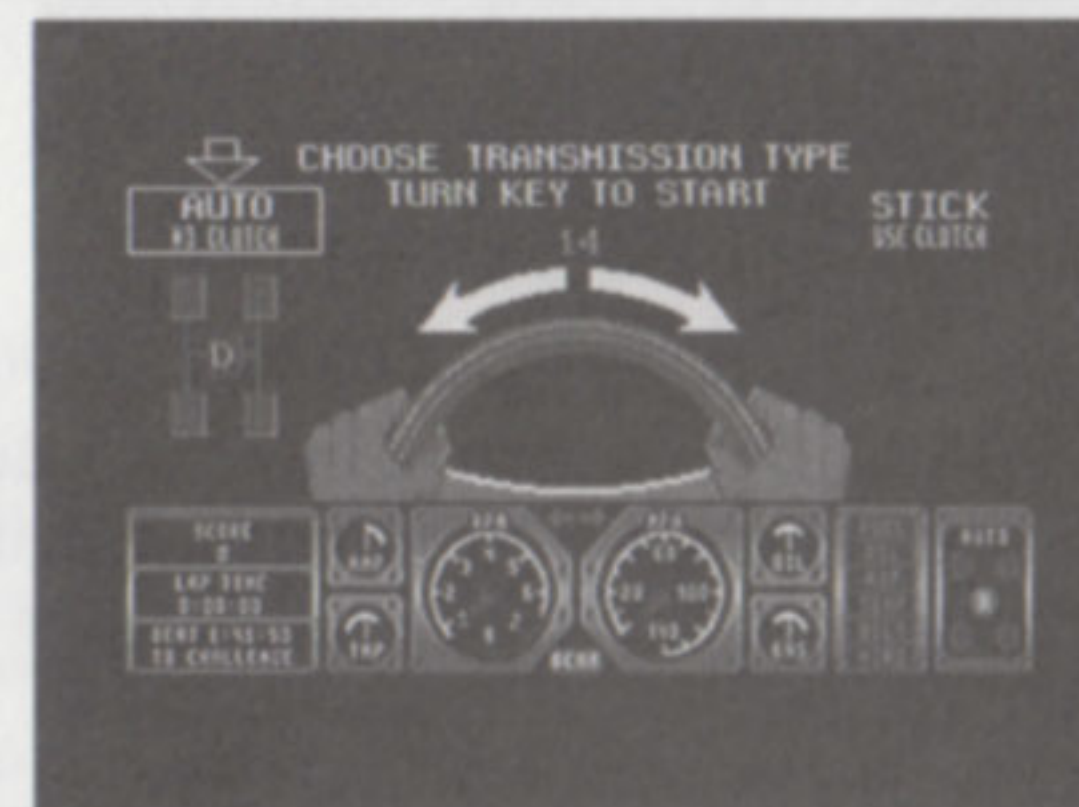
- **Manual Shift:**

- **Normal:** shift up a gear by pressing the **C Button** and **UP** at the same time, shift down by pressing the **C Button** and **DOWN** at the same time.
- **Reverse:** shift up by pressing the **C Button** and **DOWN** at the same time, shift down by pressing the **C Button** and **UP** at the same time.

- **Game Mode:**

- **Normal:** The standard game with the timer and traffic enabled.
- **Practice:** The timer is disabled and there is no traffic. Use this setting to concentrate on learning the tracks.

- **Difficulty:** Adjusts how hard it is to complete a lap.



IV. HOW TO OPERATE THE CONTROLLER

Hard Drivin' is for one player. Plug your controller into Port 1.

To start the game, press the **START Button**. On the Transmission Selection Screen, use the **LEFT** and **RIGHT Buttons** to select the transmission type. Press **START** after you have made your selection.

- **STARTER:**
At the start of the game, press the **START Button** to start your car.
- **STEERING:**
Press **LEFT** and **RIGHT**.
- **ACCELERATOR:**
Press the **A Button** (**UP** also accelerates your car).
- **BRAKES:**
Press the **B Button** (**DOWN** also activates the brakes).
- **CLUTCH** (manual transmission only):
To shift to the next higher gear, press the **C Button** and **UP** at the same time. To shift to the next lower gear, press the **C Button** and **DOWN** at the same time. *NOTE: If you change the shift option on the option page to reverse, C and UP shift down while C and DOWN shift up.*
- **PAUSE:**
Press the **START Button** to pause and unpause the game.
- **ABORT INSTANT REPLAY:**
Press any button other than **START**.
- **ABORT OFF-ROAD:**
Press the **START Button**, then press the A Button. When you are off-road and you press this button sequence, you are automatically placed back on the road.

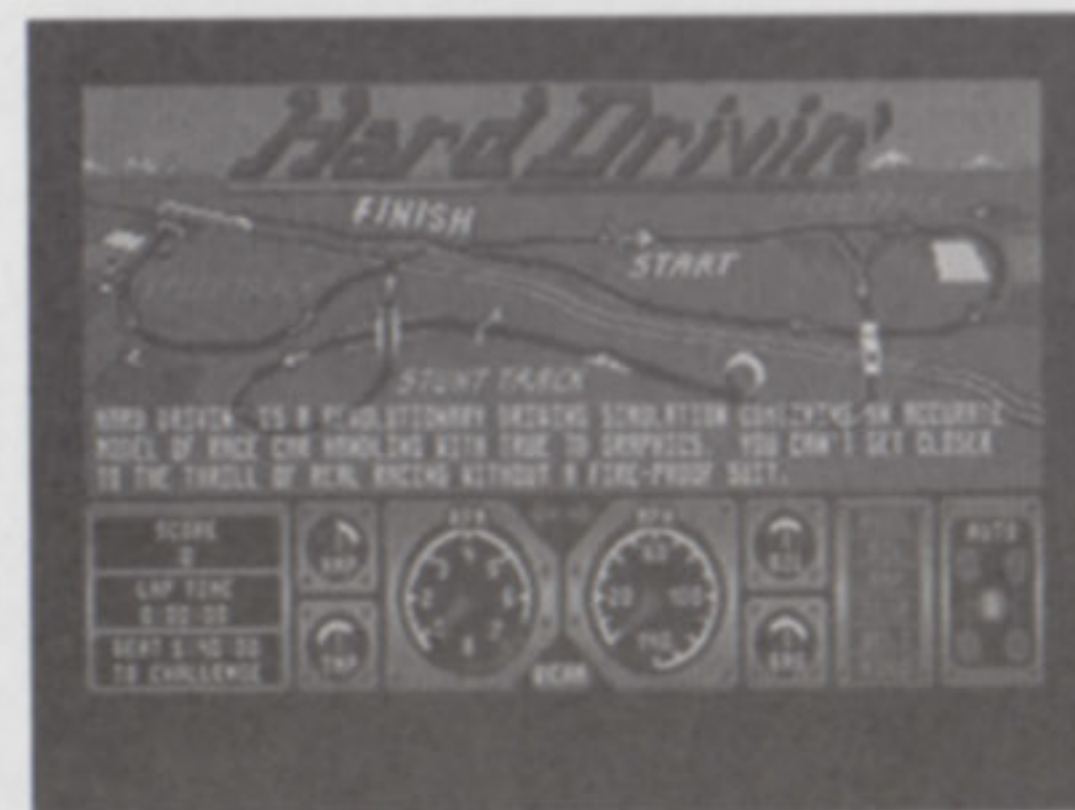
V. OBSTACLES TO AVOID

- If you lightly bump into a drone car, your car slows down.
- Crashes occur when you run into drone cars, buildings, road embankments and fences at high speed. If you go too fast over the jump, hills or ramps, you crash when you land. You may also crash if you go too far off-road to avoid portions of the track. After you crash, your car is placed back on the road at a point before the crash.

- If you are going very fast and turn too sharply, you can spin out.

VI. TIPS AND STRATEGY

- When you are learning to play, use the speed limits as a guide. As you gain more experience, you should be able to handle the car at higher speeds.
- To get through the loop-the-loop, you should be going at least 60 mph as you enter it.
- Let off on the accelerator or tap on the brakes to slow down in the sharp turns.
- Going faster than 100 mph in the turns is risky.



Now go for it...and GOOD LUCK!

CREDITS: PROGRAMMING & GRAPHICS: Sterling Silver Software - Dennis Koble and Lee Actor SOUNDS: Lisa Ching, LX Rudis, Don Diekneite ILLUSTRATION, GRAPHIC & PACKAGE DESIGN: Louis Saekow Design THANKS TO: Juergen Friedrich, The Tengen Hard Drivers

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PROBLEMS or QUESTIONS?

We recommend that you read this instruction booklet to learn and master the operation of this game. Should you have any further problems or questions about playing this game or any of Tengen's games, please call a *Tengen game counselor* at **(408) 433-3999** Monday through Friday from 8:30AM - 6:00PM Pacific Time.

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ARCADE HITS THAT HIT HOME

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