

THE SPECTRUM GAME DATABASE

ALCATRAZ HARRY

PUBLISHER

Mastertronic

CATALOGUE NUMBER

IS 0037

AUTHOR

Mastertronic

YEAR

1985

DESCRIPTION

Collect-Em-Up / Strategy Game

CONTROLS:

Redefinable

INSTRUCTIONS

A unique blend of arcade strategy and adventure where the player must escape from the prison camp. In order to do so he must steal secret files and escape equipment, then negotiate a mine field, avoid the patrolling guards, use the escape tunnels, cut the wire fence and reach the car which you can steal to help you get to the escape compound where you can deposit the equipment you have accumulated and finally escape via a hole in the fence. Avoid the obvious and think carefully before you decide where to make your move.

CHEATS

SEQUELS

None

SCORES RECEIVED

43% - Crash 9 (Oct 1984)

URL

NOTES

Quite a hard and very frustrating strategy type game, although, with planning the game becomes quite easy.

