

AQUASQUAD =====

You have been chosen to lead the 'Aquasquad' in a 'Search & Destroy' operation against an enemy installation that is dominating the world's air and shipping lanes.

Can you guide your top secret NATO submarine through the deepest and most dangerous part of the Atlantic Ocean and destroy the underwater complex?

Another great game from the author of Gunfighter and Tank command.

LOADING

To load, press LOAD"". Press PLAY on your cassette recorder. The programme will now load automatically. (The programme is recorded on both sides of the tape. In case of difficulty, turn the tape over, rewind to the beginning and load again.)

CONTROLS

Q = Thrust Up, A = Straighten Out,
O = Thrust Left, P = Thrust Right,
M = Fire Torpedo, M (held) = Release Smart Bomb.

OR use Kempston or Sinclair Joysticks.

GAME

Before you can enter the complex, 4 Nuclear Containers must be collected. Only then can you destroy the enemy installation that is dominating the world's air and shipping lanes.

Your top secret NATO submarine has an endless supply of Torpedoes and an on-board supply of 5 Smart Bombs. Extra supplies of bombs and oxygen have been dropped into the search area and these will replenish your supplies if you can locate them.

At all cost, you must avoid any contact with the giant sea creatures that roam the ocean's depths. Contact with the jagged rocks that guard the complex is also fatal.

Your current position within the search area is shown on the 'Sonic Location Finder' situated at the bottom right hand corner of the screen. This enables you to cover the search area more effectively.

Good Luck! You will need it.

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If you have written a good programme and would like to discuss marketing, please
write
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