

STARCLASH

by Derek Brewster

TO LOAD: Press J key then, holding down the red symbol shift, press the P key twice. Screen should show LOAD"". Hit ENTER key then press PLAY on cassette machine. After loading, choose joystick or keyboard control by pressing the appropriate key.

N.B. if you want to use the Kempston joystick it must be fitted before switching the computer on and loading the tape.

Keyboard controls are: Z = left; X = right; BREAK/SPACE - fire. Press S to start or restart the game, and H to hold the action.

You are test-flying a new Starfighter in a deserted sector of space... suddenly an Imperial Strike Force jumps from hyperspace in attack formation! Your Escorts are regrouping to defend the home base and you cannot out-run the enemy fleet...you must fight it out alone and do as much damage as you can before your own destruction...

The enemy Mothership is protected by four different waves of defence fighters - and each wave destroyed leads to the next. If, incredibly, you fight your way through, you then face the mighty Mothership. You must place a laserbolt in whichever of her two power-cores is active.

She will explode and your laserbolt generators will be recharged by the radiation. Your display shows at top laserbolt energy and which wave you are attacking, and at bottom right shields remaining...don't waste them! Watch too for the fiery meteors, and the very best of luck.

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Micromega, 230-236 Lavender Hill, London SW11 1LE.