

# QUICKSILVA

## SOFTWARE FOR THE SINCLAIR SPECTRUM

FROM THE AUTHOR  
OF ANT ATTACK

### ZOMBIE ZOMBIE Softsolid 3D

Words were spoken at the setting of time. Words which put together told a terrifying tale, a prophecy of doom.

Man had crossed into the black land and returned diseased. Evil had found a door into another Kingdom. Somehow it had to be kept shut. Prehistoric man kept vigil until it was forgotten why.

Of course they thought you were crazy, but you insisted on returning to that ancient place, just to make sure.

You had a feeling about these relics, a feeling of death.

Unwittingly you had sprung an invisible lock of an invisible door.

A prophecy is about to be fulfilled. The Dead will rise again to eat the flesh of the living.

Zombie Zombie

### LOADING INSTRUCTIONS

You will find the procedure for loading a program in the Spectrum basic manual, chapter 20. The procedure for loading Zombie Zombie is:

Type LOAD""  
Press ENTER

**Joystick** Sinclair/Kempston/Protek

**Keyboard** Cursor keys, Ø or bottom row to fire.

### Controls:

Move and Fire together to blow away Zombies.

Stand still and Fire to change view angle

### Copter Controls

To take off or lift brick                      press Fire button

To land or drop brick                      release Fire button

### MIDI INTERFACE

