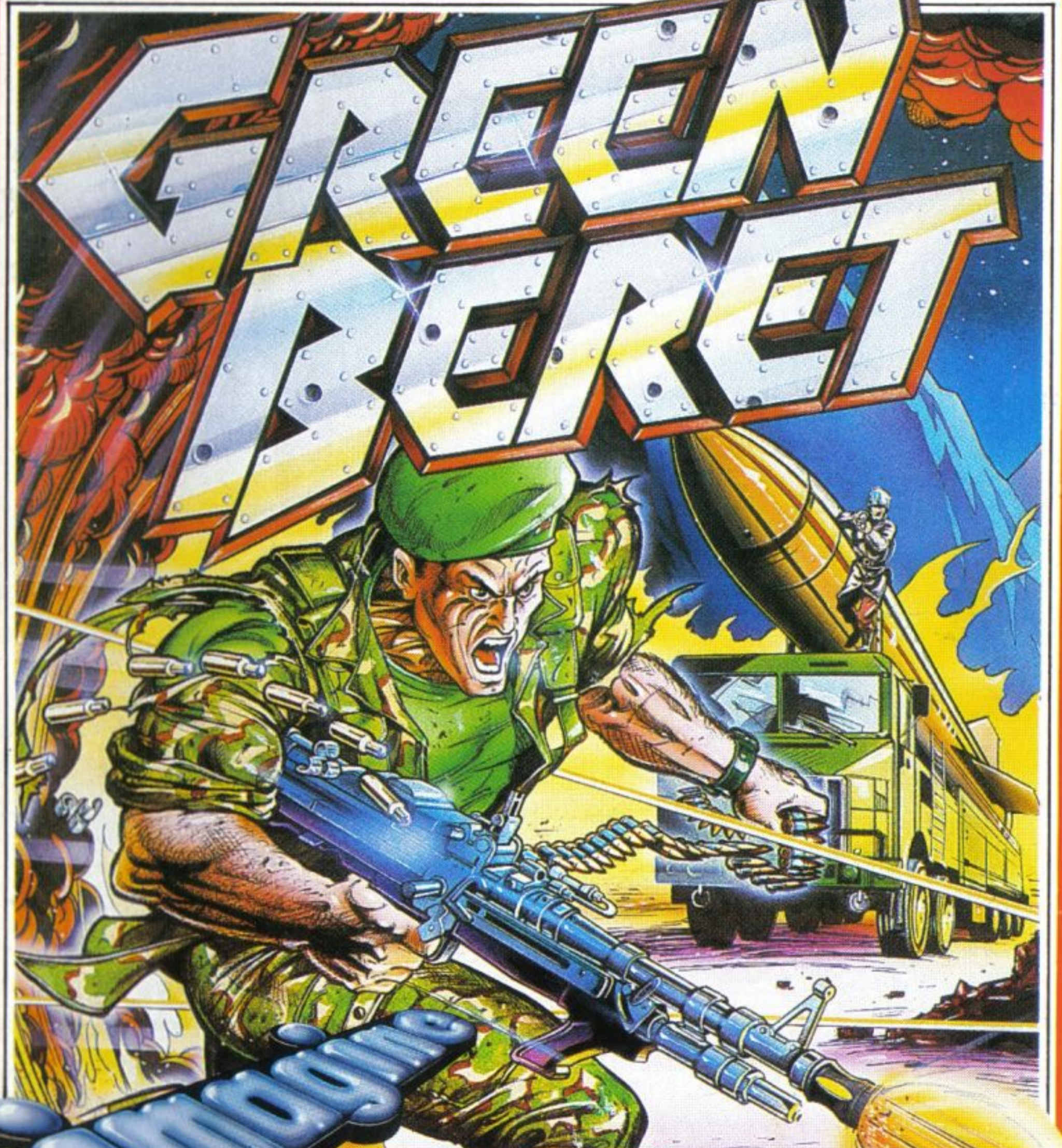


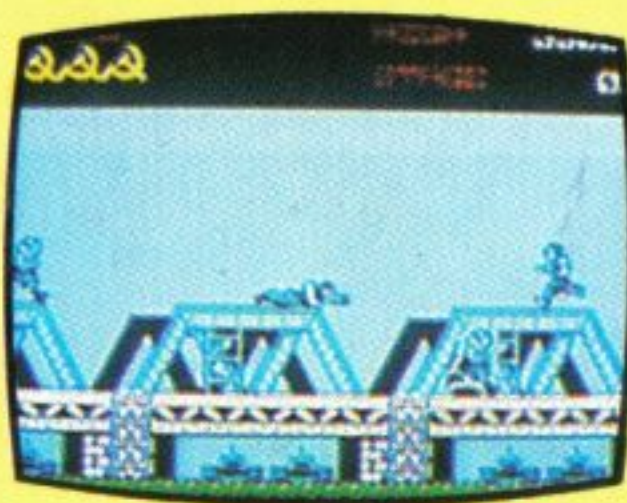
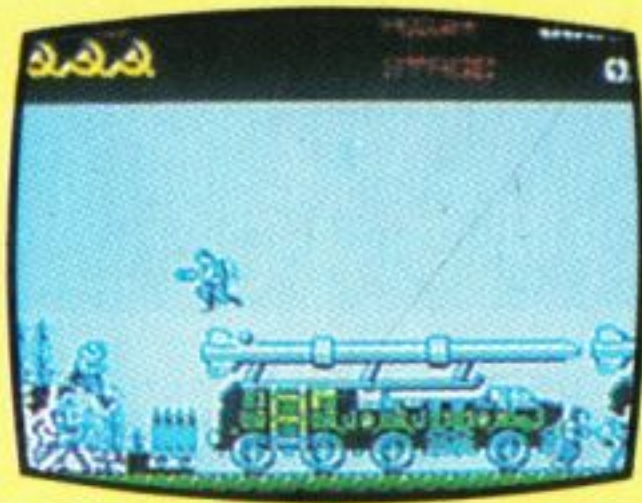
SPECTRUM USA



...the name
of the game

Konami®

GREEN BERET



LOADING

Position the cassette in your tape recorder with the printed side upwards and make sure that it is rewound to the beginning. Ensure that the connection lead goes from the EAR socket on the recorder to the EAR socket on the Spectrum and that the MIC socket is disconnected. Type LOAD"" <ENTER> [Note there is no space between the two quotes]. The "" is obtained by pressing SYMBOL SHIFT and P key simultaneously. For further instructions consult chapter 6 of your manual. Now press PLAY on the recorder. The screen message should appear and the game will load automatically. If this does not happen try adjusting the volume and tone controls up until loading takes place.

THE GAME

RESCUE THE CAPTIVES!

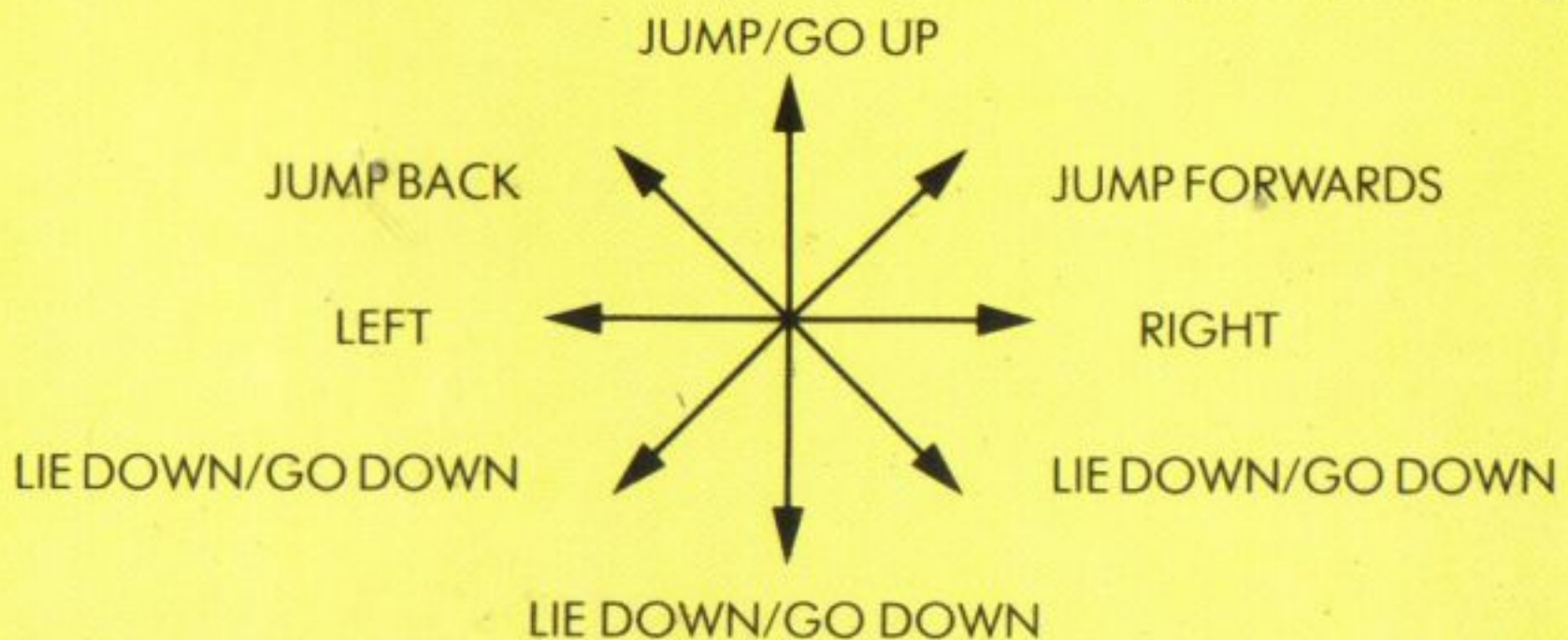
You are THE GREEN BERET, a highly trained combat machine. Your mission; infiltrate all four enemy Strategic Defence Installations – you are alone, against immeasurable odds, have you the skill and stamina to succeed?

CONTROLS

The program is controlled by either joystick or keyboard which is redefinable. Most types of interface are compatible and on screen instructions indicate the correct procedure.

JOYSTICK

The Green Beret is moved as follows using a combination of up, down, left and right.



Fire Button – KNIFE FUNCTION

With keyboard control a separate key is defined as "Shoot". With Joystick this feature is activated by pressing any key on the keyboard (with the exception of the top row).

PLAYING RED ALERT!

Use the platforms and ladders to advance through four defence stages:-
Missile Base; Harbour; Bridge and Prison Camp. Use your knife to attack the defenders who will jump, kick, shoot to stop you.

Watch your step – you may become a human "Mine Detector". Dodge the bullets missiles and mortar attacks along the way. Collect your weapons systems by killing the commandant.

Weapons are: Flame Thrower, Grenade, Rocket Launcher.

Beware! At the end of each stage the enemy will launch a major offensive using all the means at their disposal.

STATUS AND SCORING

On screen information show current score and lives remaining at the top left of the screen and high-score and current stage at the top right.

Any weapons that you may be carrying are graphically displayed at the bottom left of the screen. You begin your mission with three lives and gain bonus lives at 30,000 points and every 70,000 points thereafter.

HINTS AND TIPS

- Avoid the bullets/missiles by lying down or jumping.
- Weapons can be used to destroy more than just the enemy.
- Keep moving or you may have a lot of company.
- Try to save weapons for the end of each stage.
- Watch the skies!

This software tape has been carefully developed and manufactured to the highest quality standards. Please read carefully the instructions for loading.

If for any reason you have difficulty in running the program, and believe that the tape is defective, please return it direct to:

Mr. Yates, Imagine Software (1984) Limited, 6 Central Street, Manchester M2 5NS.

Our quality control department will test the product and supply an immediate replacement if we find a fault. If we cannot find a fault the tape will be returned immediately to you, at no charge.

PLEASE NOTE THAT THIS DOES NOT AFFECT YOUR STATUTORY RIGHTS.

GREEN BERET

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Program and graphics design by Jonathan Smith. Produced by D. C. Ward.