

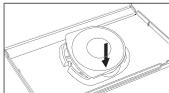
For safe use of this product, carefully read the following section of this manual and the Precautions section of the instruction manual supplied with the PSP® (PlayStation®Portable) system before use. Retain both this software manual and the instruction manual for future reference.

Health precautions

- When operating the unit, play in a well-lit room and keep a safe distance from the screen.
- Avoid prolonged use of the console. Take a break of about 15 minutes during every hour of play.
- Do not use the console when you are tired or short of sleep.
- When using headphones, do not turn the volume up before putting the headphones on. Also, do not listen at loud volume levels for extended periods of time. Stop using the console immediately if you experience any of the following symptoms. If the condition persists, consult a doctor.
- Lightheadedness, nausea, or a sensation similar to motion sickness.
- Discomfort or pain in the eyes, ears, hands, arms, or any other part of the body.

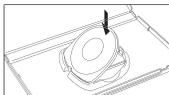
Use and handling precautions

- This disc is PSP® (PlayStation®Portable) format software and is intended for use with the PSP system only. If the disc is used with other devices, damage to the disc or to the device may result.
- This disc is compatible for use with the PSP® system marked with FOR SALE AND USE IN U.S. ONLY.
- Depending on the software, a Memory Stick Duo™ or Memory Stick PRO Duo™ (both sold separately) may be required. Refer to the software manual for full details.
- Do not use while driving or walking. Do not use in airplanes or medical facilities where use is prohibited or restricted.
- Set the PSP® system's wireless network feature to off when using the PSP® system on trains or in other crowded locations. If used near persons with pacemakers, the signal from the PSP® system's wireless network feature could interfere with the proper operation of the pacemaker.
- If paused images are displayed on the screen for an extended period of time, a faint image may be left permanently on the screen.
- Store the disc in its case when not in use and keep in a place out of the reach of children. If the disc is left out this may result in warping or other damage to the disc.
- Do not leave the disc in direct sunlight, near a heat source, in a car or other places subject to high heat and humidity.
- Do not touch the opening on the rear of the disc (recording surface of the disc; see drawing). Also, do not allow dust, sand, foreign objects or other types of dirt to get on the disc.
- Do not block the opening with paper or tape. Also, do not write on the disc.
- If the opening area does get dirty, wipe gently with a soft cloth.
- To clean the disc, wipe the exterior surface gently with a soft cloth.
- Do not use solvents such as benzine, commercially-available cleaners not intended for CDs, or anti-static spray intended for vinyl LPs as these may damage the disc.
- Do not use cracked or deformed discs or discs that have been repaired with adhesives as these may cause console damage or malfunction.
- SCE will not be held liable for damage resulting from the misuse of discs.



Ejecting the disc

Press the right side of the disc until it is in the position shown in the drawing and then remove it. If excess force is applied this may result in damage to the disc.



Storing the disc

Insert the bottom side of the disc and then press on the top side until it clicks into place. If the disc is not stored properly, this may result in damage to the disc.

"PlayStation", "PS" Family logo, and "PSP" are registered trademarks and "UMD" is trademark of Sony Computer Entertainment Inc. "Memory Stick Duo" and "Memory Stick PRO Duo" are trademarks of Sony Corporation.



Jack Spicer, Chase Young, and Wuya are at it again! They have set their sights on world domination and need the sacred Shen Gong Wu to fulfill their evil plans. If the world ever needed heroes, it's right now. Enter the Xiaolin, the ancient keepers and protectors of the Shen Gong Wu. But what is this? These Xiaolin are just mere students, children to be exact! Do they possess the true powers of the Xiaolin, and more importantly, can they thwart Jack, Chase, and Wuya and save the world from their evil grasp?

Now is the time to act, Xiaolin Dragons! Prove to the world and yourselves that you are truly the Xiaolin warriors that you've been training so hard to become. Only you can master the ways of the Shen Gong Wu and work together for the sake of mankind

IT'S TIME FOR A XIAOLIN SHOWDOWN!



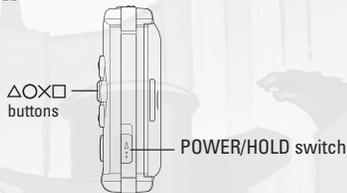
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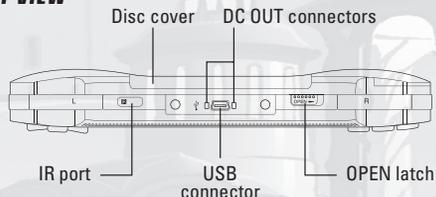
GETTING STARTED

STARTING UP

RIGHT SIDE VIEW



FRONT VIEW



Set up your PSP® (PlayStation®Portable) system according to the instructions in the manual supplied with the system. Turn the system on. The power indicator lights up in green and the home menu is displayed. Press the OPEN latch to open the disc cover. Insert the Xiaolin Showdown disc with the label facing away from the system, slide until fully inserted and close the disc cover. From the PSP® system's home menu, select the Game icon and then the UMD icon. A thumbnail for the software is displayed. Select the thumbnail and press the X button of the PSP® to start the software. Follow the on-screen instructions and refer to this manual for information on using the software.

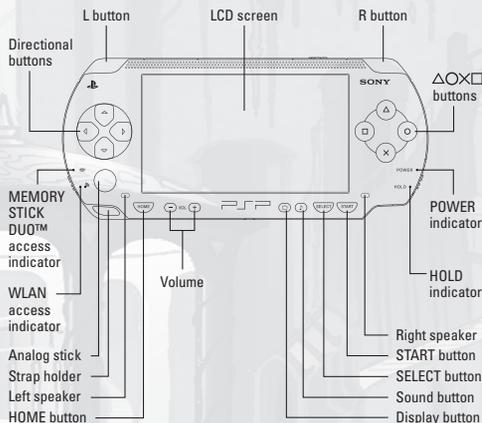
NOTICE: Do not eject a UMD™ while it is playing.

MEMORY STICK DUO™

Warning! Keep Memory Stick Duo media out of reach of small children, as the media could be swallowed by accident.

To save game settings and progress, insert a Memory Stick Duo into the memory stick slot of your PSP. You can load saved game data from the same memory stick or any Memory Stick Duo containing previously saved games.

PSP® (PLAYSTATION®PORTABLE) SYSTEM CONFIGURATION



MENU CONTROLS

- Start/Pause Game/Access Control Menus... START button
- Highlight Menu Item Analog stick or directional buttons.
- Select Menu Item..... X button
- Previous Menu / Back Δ button

XIAOLIN SHOWDOWN CONTROLS

- Movement Analog stick or directional buttons
- Attack □ button
- Attack Combos..... □ button then □ button or Δ button
- Special Move..... Δ button (hold to charge then release)
- Jump Attack X button then □ button (while in the air)
- Pick Up Stand next to an enemy or item and move toward it
- Throw □ button (after picking up enemy or item)
- Jump..... X button
- Double Jump..... X button then X button (while in the air)
- Block L button
- Target Lock..... R button (hold) + press analog stick toward target
- Clear Target Lock R button + L button
- Cycle Shen Gong Wu.... R button (hold) + Δ button (tap)
- Use Shen Gong Wu O button (after cycling to desired Shen Gong Wu)



THE MAIN MENU



Press the **START** button at the Title Screen and choose from New Game, Load Game and Credits. Use the analog stick or directional buttons **↑** and **↓** to cycle through your choices and press the **X** button to confirm your selection. Pressing the **△** button will return you to the previous menu.

NEW GAME

Start Xiaolin Showdown from the beginning.

LOAD GAME

Resume the game from previously saved data.

CREDITS

View a list of all the people who made this game possible.

Selecting **NEW GAME** will bring up the Main Menu. From this screen, you will be able to start a new Adventure game, play Showdown mode, or adjust your game settings and options.

ADVENTURE

Battle against other Xiaolin warriors and Jack Spicer, evil boy genius, as you all try to acquire the powerful and mystical Shen Gong Wu. Each Adventure mode level is full of helpful items and power-ups, giving you the upper hand against your opponents. Can you defeat your enemies, emerge victorious, and become the ultimate Xiaolin fighter?

SHOWDOWN

Replay any Showdown levels you've previously unlocked. You can also wager your acquired Shen Gong Wu for a chance to win Wu from your opponents. But be careful - if you wager and lose, you might lose more than just the Showdown! That's just part of the risk of being the best Xiaolin warrior around.

MULTIPLAYER

Play with your friends wirelessly via the PSP® system's Ad hoc mode.

OPTIONS

Use the Options menu to change the following in-game settings:

Sound

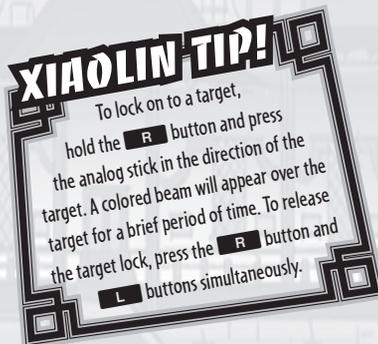
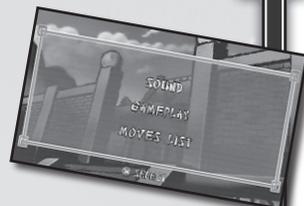
Adjust the game's various sound settings, including sound effect levels, music levels, and speech levels.

Gameplay

Turn ON/OFF Xiaolin Showdown's in-game tip system.

Moves List

View the move lists for all of your favorite Xiaolin Showdown characters, including Omi, Kimiko, Raimundo, Clay, and... well, you'll find out.. Use the move lists to better learn your Xiaolin skills and defeat your opponents!



THE GAME SCREEN



1. Your Xiaolin Character

Your fine-tuned Xiaolin warrior must defeat his opponents, including the nefarious robots of Jack Spicer and minion of Chase Young, in order to acquire the valuable and mystical Shen Gong Wu. Use your arsenal of martial arts attacks and expert cunning to defeat your enemy.

2. Xiaolin Allies

Your Xiaolin allies aid you on the field of battle, but they also compete for the Shen Gong Wu. Let them help you battle Jack Spicer and save the world!

3. Enemies

Jack Spicer, evil boy genius, has constructed an army of robots with one purpose – to take the Shen Gong Wu. With them, he hopes to dominate the entire world! Defeat your enemies with your Xiaolin attacks and by using the powers of the Shen Gong Wu.

4. Shen Gong Wu

The ancient and mystical Shen Gong Wu must stay in the hands of the Xiaolin monks at all costs. The little bubble above your character's head indicates which Shen Gong Wu you've selected. When you've gathered enough Chi to make your aura glow, press the **O** button to use that Wu. After being used, the Shen Gong Wu must recharge for a short time before you can use it again.



THE PAUSE MENU

While playing Xiaolin Showdown, press the **START** button to pause the game and access the Pause Menu.

Resume Play: Exit the Pause Menu and continue playing the game.

Restart Level: Quit and restart the current level that you are playing.

Options: Change the game's settings, including Sound and Gameplay.

Quit Level: Quit your current game and return to the level select screen.



GAME MODES

ADVENTURE



Jack Spicer, evil boy genius, is trying to acquire the powerful Shen Gong Wu for his plans of world domination! Pick a Xiaolin warrior and put an end to his evil plans. Adventure mode lets you battle Jack Spicer with up to three other players as you each seek to rescue the Shen Gong Wu from the clutches of the evil boy genius.

In Adventure mode, you are fighting against Jack Spicer's army of evil robots and Wuya's Heylin creatures, but there's more to victory than simply beating your enemy. Each level is filled with handy items, including:



Chi:
Increases your health.



Dragon Juice:
Restores you to full health & lets you immediately use one of your Wu.



Shen Gong Boost:
Makes you super healthy and lets you immediately use two of your Wu.

GAME MODES



Cheetah Mojo:

Allows you to move at double speed.



Gorilla Mojo:

Makes all of your physical attacks do double damage.



Mantis Mojo:

Allows you to jump twice as high.



Wudai Mojo:

Allows you to use your signature move instantly.



Rhino Mojo:

Protects you from physical damage.



Resistance of Dragon:

Gets you back on your feet immediately after getting knocked out.



Electric Eel Mojo:

Adds an electrical charge to your shield, which hurts attackers.



Turtle Mojo:

Makes your shield last twice as long.



Scroll Pieces:

These ancient scroll fragments appear periodically during each stage. Complete each scroll, and you'll complete the stage soon afterwards.



Vases:

Ancient pottery isn't just about decoration! Vases can be picked up and hurled as weapons, making them very powerful in the right hands.

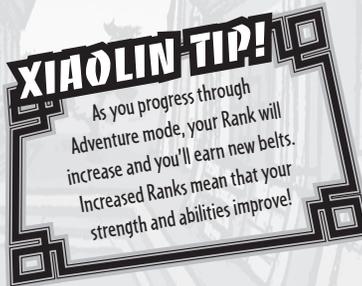
You can equip Shen Gong Wu before each level, as well as purchase new Wu after you've accumulated Xiaolin Blessing Coins. Each Adventure level also features unique terrain, so be sure to stay alert about your surroundings. Some levels may feature fire or other damaging obstacles, making them that much more dangerous!

Shen Gong Wu: Use the Blessing Coins you collect during each level to purchase Shen Gong Wu. A gold coin indicates that you can purchase that Shen Gong Wu immediately, while a grey coin means that you can buy it, but you don't have enough coins yet. There are some Shen Gong Wu that have a lock. This means that you can only get this Shen Gong Wu by winning it in a Showdown.



You can select up to three Shen Gong Wu to equip before heading into each battle. You cannot pick the same Wu as another player. If another player has already picked a Shen Gong Wu, you will see an X on that Wu.

Use the analog stick or directional buttons to cycle through the available Shen Gong Wu. Shen Gong Wu displayed with a coin can be purchased. Press the **X** button to select/purchase a Shen Gong Wu, press the **□** button to unselect a Shen Gong Wu, and press the **R** button to get info on its magical attributes. When you're ready, press the **O** button to advance into the level.



Ying-Yang World: Grab the special Ying-Yang Yo-Yo to be whisked away to the Ying-Yang World where you must compete with your friends for power-ups! Break the vases and collect all the items you can. The more power-ups you collect the longer they last when you return back to the adventure. If you don't make it back to the Ying-Yang Yo-Yo before time runs out, you don't get to keep your items.

GAME MODES

SHOWDOWN



Get ready to throw down and Showdown as you and up to three other players compete against evil and each other for Shen Gong Wu! Each Showdown game features a unique victory condition, giving the battle a fun new twist. Can you be the “King of the Hill” or win a heated game of “IT”?

Showdown mode also allows you to wager one of your hard-earned Wu prior to the start of each match. If you win your Showdown, you'll win an additional Wu from your opponents. But, if you lose the Showdown, be prepared to see your valuable Wu get taken away. It's a big risk for a Xiaolin warrior, but one that can quickly increase your total Shen Gong Wu. To give you the upper hand, be sure to grab the handy power-ups that appear when you play. Showdown mode includes some of the following games:



IT: Tag your opponents with attacks and try to avoid getting tagged in return. Each time you get tagged, your flag will drop on the flagpole along the left side of the screen. Your flag will continue to drop as long as you are it. So, try to tag someone else as soon as you can. If your flag reaches the bottom, you'll be eliminated. Last one standing wins!



KING OF THE HILL: Can you stand atop the hill for the longest amount of time? Battle your opponents for hilltop supremacy. The longer you stand on the top of the hill, the higher your flag will move up the flagpole on the left side of the screen. The player whose flag reaches the top of the flagpole first is declared the winner!



KEEP AWAY: Pick up the special object and hold onto it longer than your opponents in this fast and frenetic game. Use power-ups to keep the enemy at bay and, if all else fails, run! The longer you hold onto the object, the higher your flag will move up the flagpole on the left side of the screen. The player whose flag reaches the top of the flagpole first is declared the winner!

There are even more Showdown levels to discover and play. See if you can unlock them all!

RANKING



As you progress through the Adventure mode and complete Showdown challenges, your monk will be ranked on his or her performance.

The better you do by unleashing combos, dealing the most damage, grabbing the most Blessing Coins, etc., the more points you receive. Accumulate enough points, and your warrior will earn rewards, such as new belts, outfits and increased attributes. You can view your character's rank on the Ranking Screen after Showdown challenges and boss battles.

| Rank | Name | Condition | Reward | Belt Color |
|------|-------------------------|------------------|---|------------|
| 0 | Grasshopper in Training | n/a | n/a | White |
| 1 | Xiaolin Grasshopper | Earn 500 points | -Stun Time Reduced -Max Jump Kick Targets: 3 | Yellow |
| 2 | Monk in Training | Earn 1000 points | -Showdown Outfit Unlocked -Max Jump Kick Targets: 4 | Orange |
| 3 | Xiaolin Monk | Earn 2000 points | -KO Time Reduced -Faster Signature Move | Green |
| 4 | Apprentice in Training | Earn 3000 points | -Robot Outfit Unlocked -Max Jump Kick Targets: 5 | Blue |
| 5 | Xiaolin Apprentice | Earn 4500 points | -Stun Time Reduced -Knocked Down Time Reduced | Purple |
| 6 | Wudai in Training | Earn 6000 points | -Street Outfit Unlocked -Signature Move Damage Increased | Black |

GAME MODES

MULTIPLAYER



Select MULTIPLAYER to compete against Xiaolin warriors wirelessly via the PSP® system's Ad hoc mode. To join an Ad hoc multiplayer game being hosted by a nearby opponent, select JOIN. To Host a game, select HOST and then choose either Adventure or Showdown mode.

The list on the right side of the screen displays all available players it detects across the Ad hoc network and their information, including the character they are playing and whether or not they are READY. When everyone is ready to play, press the button to start a game!

Note: In order to play a Multiplayer game, the WLAN switch must be switched on.

Navigate Host/Join List/
Highlight Menu Item.....

Analog stick or directional buttons

Select Game/Select Player.....

X button

Refresh List/Start Game.....

button

Return to Main Menu.....

button



Waiting For Network Icon: This icon appears when you are waiting for communication from other players in a network game or are having trouble connecting to other players. When this icon appears, the game will temporarily pause while it regains a connection.



WIRELESS (WLAN) FEATURES

Software titles that support Wi-Fi functionality allow you to communicate with other PSP® systems, download data and compete against other players via connection to a wireless local area network (WLAN). You can adjust the network settings to allow connection to a wireless local area network (WLAN). There are two WLAN modes, Ad hoc and Infrastructure mode.

Note: Xiaolin Showdown supports Ad hoc Mode.

AD HOC MODE

Ad Hoc mode is a wireless feature that allows two or more individual PSP® systems to communicate directly with each other.



XIAOLIN TIP!
Having a hard time being the ultimate Xiaolin warrior? Remember to vary your attacks to keep your enemies guessing. Pressing the and buttons in varying combinations will let you unleash powerful combo attacks.

SHEN GONG WU

For as long as anyone can remember, the Xiaolin have been the keepers and protectors of the powerful Shen Gong Wu artifacts. Jack Spicer, however, wouldn't mind getting his evil mitts on the ancient artifacts. The Shen Gong Wu must be kept safe, Xiaolin Dragons!

There are 30 Shen Gong Wu to acquire in the game. The price of any purchasable Shen Gong Wu is listed after its name in the list below.



Ants in the Pants:
Makes all opponents jump around for a limited time. Price: 50



Juju Flytrap:
Shoots flies that damage targets over time. Price: 25



Changing Chopsticks:
Makes everyone else tiny for a short time.



Kuzusu Atom:
Does massive damage to everything in the level! Price: 300



Denshi Bunny:
Lets you shock anybody you attack or that attacks you.



Mikado Arms:
Lets you do quadruple damage for a short time.



Eye of Dashi:
Lets you shoot powerful bolts of lightning.



Moby Morpher:
Transforms you into a targeted or random character for a short time.



Emperor Scorpion: (unlocked after defeating Chase)
Cancels all Wu and prevents any from being used for a short time. Price: 150



Monkey Staff: (unlocked after defeating Jack Spicer)
Turns you into a monkey, making you jump higher and run faster. Price: 100



Fists of Tebigong:
Creates an earthquake that knocks down everything in the level. Price: 125



Orb of Tormami:
Freezes everyone nearby, trapping them in a block of ice. Price: 125



Glove of Jisaku:
A magnet that sucks in power-ups and Chi from a long distance. Price: 10



Reversing Mirror:
Reflects effects of any Wu back to the person who used it on you.



Golden Finger:
Causes nearby enemies to be frozen in time. Price: 50



Ruby of Ramses:
Traps and levitates everything in the level for a short time.

XIAOLIN TIP!

It can be a big advantage to use a Shen Gong Wu in a Showdown, but if you don't wager one, you won't have one to use in the Showdown.



Serpent's Tail:
Attacks will pass through you for a short time.



Tangle Web Comb:
Lets you shoot webs that trap your enemies. Price: 50



Shard of Lightning:
Lets you move super fast by slowing everything else down.



Third Arm Sash:
Summons a spinning arm that does damage to everything around you.



Shroud of Shadows:
Hide in the shadows! Prevents other players from locking on to you. Price: 25



Thorn of Thunderbolt:
Damage everything around you with lightning. Price: 10



Sphere of Yun:
Trap someone in an orb that limits their actions. Price: 25



Two Ton Tunic:
Makes you safe from all damage, even from Wu, for a short time. Price: 100



Star Hanabi:
Rains fireballs from the heavens onto everyone around you. Price: 125



Woozy Shooter:
Shoots a gas that confuses your target. Price: 10



Sun Chi Lantern:
Sucks Chi out of all nearby targets.



Wushan Geyser: Makes everyone forget how to use Shen Gong Wu for a short time. Price: 200



Sword of the Storm:
Traps everyone around you in a whirlwind. Price: 125



Zing Zom Bone:
Lets you shoot a gas that turns targets into zombies.

THE XIAOLIN HEROES

OMI

"The Xiaolin Dragon Of Water"

While naïve at times, Omi is a determined Xiaolin warrior thanks to his Shen Gong Wu, the Orb of Tornami. Its chilling powers will trap any nearby enemies in solid blocks of ice! While always willing to lend his friends a helping hand, Omi has problems with simple phrases. He may be a Xiaolin master, but he has a long way to go with his language skills!



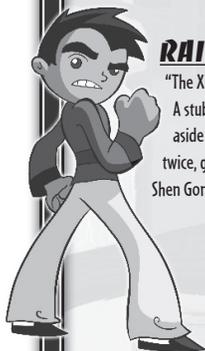
OMI'S MOVES

- Lotus Palm Strike
- Swirling Dragon Kick
- Sweeping Dragon Strike
- Dancing Dragon Kick
- Flying Dragon Attack
- Dancing Twin Spin
- Rising Dragon Kick

RAIMUNDO

"The Xiaolin Dragon of Wind"

A stubborn individual, Raimundo still knows when to put his own needs aside and help his Xiaolin friends. He's joined the evil ranks of the Heylin twice, giving him expert knowledge of their devious motives. His preferred Shen Gong Wu is the Sword of the Storm.



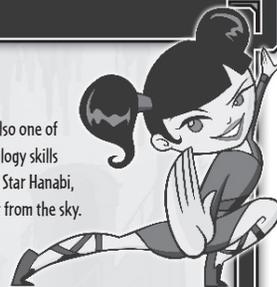
RAIMUNDO'S MOVES

- Street Urchin Strike
- Flying Hammer Kick
- Stringray's Tail Kick
- Brazilian Cross Kick
- Half Moon Spin Kick
- Seven Storms Cartwheel
- Flipping Stingray Strike

KIMIKO

"The Xiaolin Dragon of Fire"

The Xiaolin Dragon of Fire has a fiery temper, but is also one of the kindest members of the Xiaolin team. Her technology skills are unmatched, as is the power of her Shen Gong Wu Star Hanabi, which showers enemies with fiery stars that plummet from the sky.



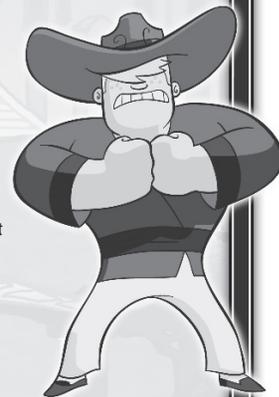
KIMIKO'S MOVES

- Petite Allegro Kick
- Snow Crane Slap
- Flying Scissors
- Grande Allegro Pirouette
- Pelican Otoshi
- Judolette Wheel Kick
- Storm of the Sparrows

CLAY

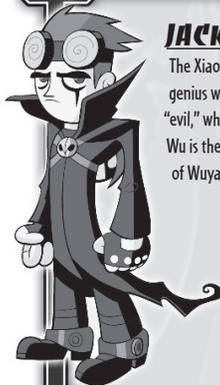
"The Xiaolin Dragon of Earth"

This homegrown boy from Texas seems out of place in a Xiaolin temple, but his skills in the martial arts are unquestioned. Despite his large size, he is very kind-natured and gentle. His preferred Shen Gong Wu is Fist of Tebigong, which creates a shockwave that knocks down everything around him.



CLAY'S MOVES

- Belly Buster
- Sweeping Lotus
- Sling the Rice Bags
- Rising Horn of the Bull
- Return to the Mountain
- Mountain Storm Strike
- Repulse the Hyena



JACK SPICER

The Xiaolin warriors' most annoying adversary, Jack Spicer is an evil boy genius with world domination on his mind. He tends to overuse the world "evil," which makes him that much more annoying. His preferred Shen Gong Wu is the Monkey Staff. While brash and confident, Jack is really a puppet of Wuya, the Heylin witch.

JACK SPICER'S MOVES

- Sissy Punch 2.0
- Re-Boot to the Head ,
- Upgrade Uppercut ,
- Rising Prop Chop , ,
- Flip-Floppy Drive , ,
- Major Malfunction , ,
- Chaos Copter , ,



CHASE YOUNG

Chase Young is an ancient, evil warrior with the power of eternal youth. In addition to his deadly martial arts skills, Chase Young can transform into a hideous reptilian creature, and can also nullify opponents' Shen Gong Wu with his Emperor Scorpion.

CHASE YOUNG'S MOVES

- Snake Fist Strike
- Cobra's Fang ,
- Coiling Serpent ,
- Black Mamba Attack , ,
- Spinning Serpent Fury , ,
- Charging Lizard Leap , ,
- Lurking Lizard Strike , ,

AUDIO CREDITS

| | |
|-----------------------------|------------------|
| Omi | Tara Strong |
| Kimiko | Grey DeLisle |
| Clay | Jeff Bennett |
| Raimundo | Tom Kenny |
| Jack Spicer | Danny Cooksey |
| Chase Young | Jason Marsden |
| Master Fung | Maurice LaMarche |
| Dojo | Paul Rugg |
| Wuya | Susan Silo |
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| Script Supervisor | Kelly Ann Foley |
| Audio Editor | Mike Garcia |
| Dialogue & Casting Director | Lisa Schaffer |

Recorded at Warner Bros. Animation Studios

| | |
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| Additional Music by | Kevin Manthei and Mike Patti, Kevin Manthei Music |

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| Lead Programmers | Rich Karpp, Gerald Tachiki |

| | |
|------------------------|---|
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| Technical Artist | Bryan Gaier |
| World Artists | Bryan Johnson, Chris Legaspi, Erol Oksuz, Jared Goldstein, Roger Robinson, Sean Maus |
| Texture Artist | Kuya Edgardo Magsino |
| Concept Artists | Chris Legaspi, Eddie Maristela, Kuya Edgardo Magsino, Roger Robinson |
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| Senior Animator | Bang Won Lee |
| Animators | Dave Reyes, James Nantachai, Hanpadayong |
| Additional Animation | Billy Harper |
| Character Modelers | Dave Reyes, Eddie Maristela |
| Additional Modeling | Billy Harper, Bishop Animation, Steve Merghart |
| Special Effect Artists | Dave Reyes, Eddie Maristela |
| Cinematic Director | Erik Medina |
| Cinematic Editor | Dave Reyes |
| Sound Design | Sam Powell, Play It Again Studios |
| Special Thanks: | Sharelle Fiori, Shawn Ellis, Interactive Studio Management (ISM), Bangkok Bay Thai Cuisine - Solana Beach, Rudy's Taco Shop |
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Updating the PSP® system software

This UMD™ includes the latest update data for the PSP® system. If a screen prompting you to update the system software is displayed when you start the UMD™, you must perform an update to start the software title contained on the UMD™.

Performing the update

When you insert the UMD™, an icon (as shown on the right) is displayed under [Game] in the home menu. Select the icon, and then follow the on-screen instructions to perform the update.

Before starting the update:

- Fully charge the PSP® system battery.
- Connect the AC adaptor to the system and plug it into an electrical outlet.

During an update:

- Do not remove the AC adaptor, turn off the system or remove the UMD™.
- If an update is canceled before completion, the system software may become damaged, and the system may require servicing to repair or exchange.

Checking that the update was successful

After the update has been completed, select [System Settings] under [Settings] from the home menu, and then select [System Information]. If the System Software field displays the version number of the update, the update was successful.

