



PlayStation

PAL

DINO CRISIS™



CAPCOM®

PlayStation®

Precautions

- This disc contains software for the PlayStation® home video game console. Never use this disc on any other machine, as it could damage it.
- This disc conforms to PlayStation® specifications for the European market only. It cannot be used on foreign-specification versions of PlayStation®.
- Read the PlayStation® Instruction Manual carefully to ensure correct usage.
- When inserting this disc in the PlayStation®, always place it label side up.
- When handling the disc, do not touch the surface. Hold it by the edge.
- Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft cloth.
- Do not leave the disc near heat sources or in direct sunlight or excessive moisture.
- Never attempt to use a cracked or warped disc, or one that has been repaired with adhesives, as this could lead to operating errors.

Health Warning

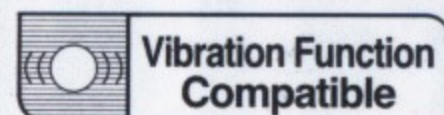
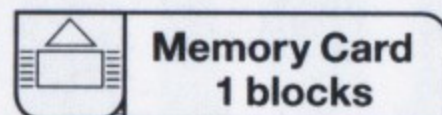
For your health, rest about 15 minutes for each hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a brightly lighted room, and stay as far from the television screen as possible. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These persons may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

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See back page of this manual for Customer Service Nos. and Games Hotline Nos.

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A Special Message from CAPCOM ENTERTAINMENT

Thank you for selecting DINO CRISIS for your PlayStation® game console. We at CAPCOM ENTERTAINMENT are proud to bring you this thrilling new addition to your video game library.

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CONTENTS

Setting Up	2
Controls	3
Getting Into the Game	4
Setting Options	4
Saving and Loading Games	5
A Mysterious Catastrophe	6
Special Moves	7
Using the Inventory	8
Using Weapons	10
Using Medical Supplies	11
Using the Map	12
Using Emergency Boxes	13
D.D.K. Door Locks	14
Combat Know-How	15
Damage	16
End Game Screens	16
Regina	17
Dr. Kirk	17
Gail	18
Rick	18
Weapons	19
Combat Field Manual	20
Technical Support	22

SETTING UP

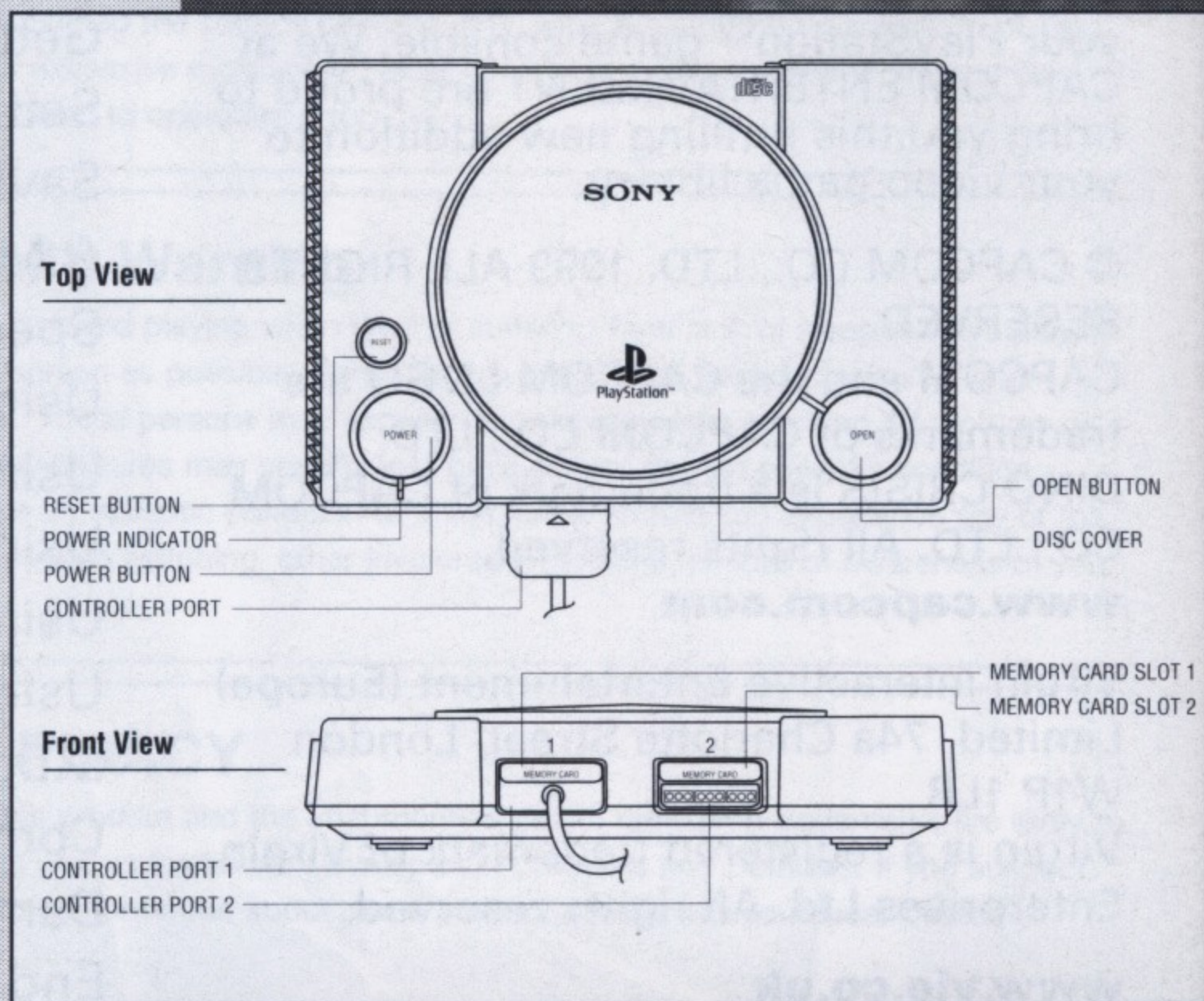
Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the **DINO CRISIS** disc and close the Disc Cover. Insert game controllers and turn on the PlayStation game console. Follow on-screen instructions to start a game.

It is advised that you do not insert or remove peripherals or Memory cards once the power is turned on.

MEMORY CARDS

To save game settings and results, and continue play on previously saved games, insert a Memory Card into Memory Card slot 1 or Memory Card slot 2 of the PlayStation game console **BEFORE** starting play.

Make sure there are enough free blocks on your Memory cards before commencing play.



CONTROLS

MENUS

Start button – Start game / Bypass cinema / Pause or resume

Select button – Access Option screen during play

Directional button – Select options

X button – Confirm choice / Advance

▲ button – Cancel selection / Close menu

■ button – Scroll through dialog

INVENTORY

● button – Open or close inventory

▲ button – Cancel submenu

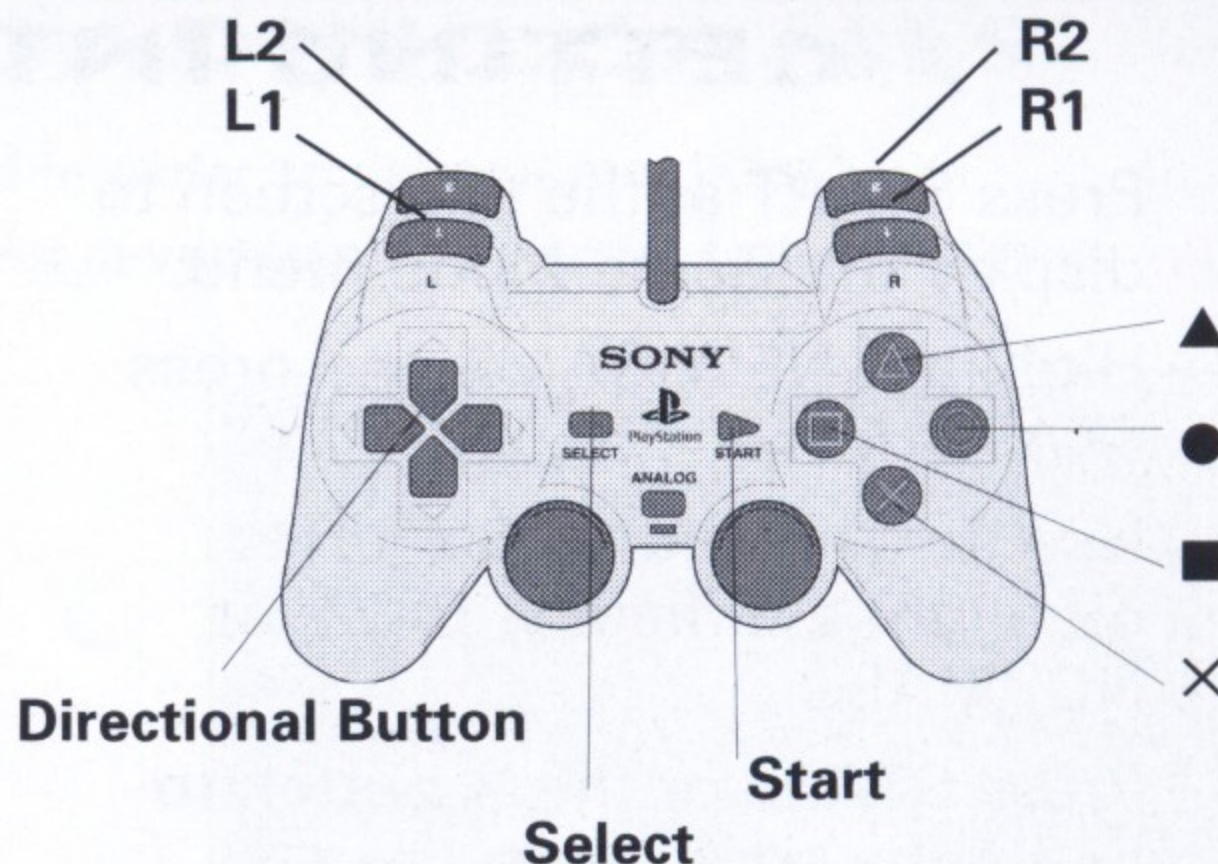
X button – Open submenu / Make selection or decision

Directional button

↑ Toggle submenus / Highlight supplies

↓ Highlight supplies, items or equipment

Note: These are the default button controls. To change them, use the Key/Button Config option, described on page 4. You can also turn the vibration function on/off in Key/Button Config mode Analog controller (DUAL SHOCK™) only. To exit the game during gameplay and return to the Title Screen press the SELECT button and select the RESET option.



Note: Compatible only in Digital mode.

CHARACTER CONTROLS

Directional button

↑ Move forward / Push objects

↓ Move backward

→ Turn right

← Turn left

X button – Action (open doors, handle objects, fire weapon with R1 hold)

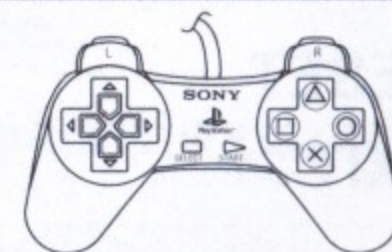
■ button – Run

R1 button (hold) – Draw weapon

L1 button – Change target

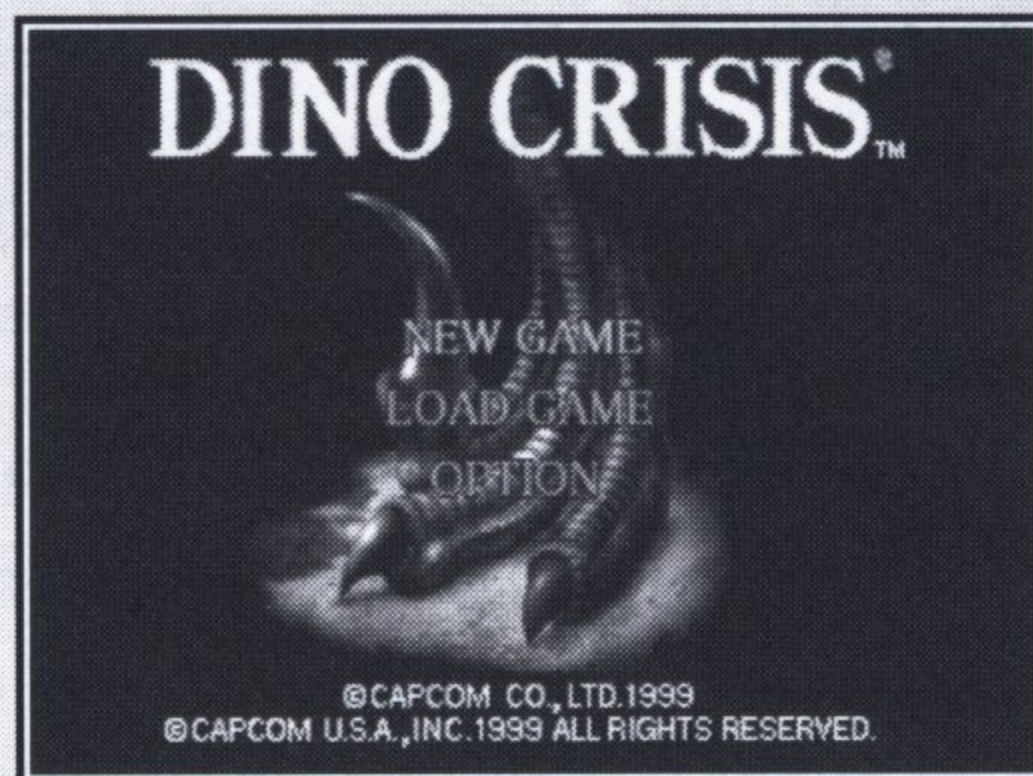
R2 button – Quick 180° turn

Note: You may have a controller that looks like this. If so, please follow the digital instructions outlined on this page.



GETTING INTO THE GAME

1. Press START at the title screen to display the Game Mode menu.
2. Highlight NEW GAME and press START or the X button.
3. Use the Directional Button to highlight a difficulty: EASY or NORMAL.
4. Press START or the X button to begin the adventure.



SETTING OPTIONS

Highlight OPTION on the Game Mode menu and press START or the X button.

- Press the Directional Button up/down to highlight an option; press left/right to adjust or change a setting.
- Press the X button to open an option's submenu; press the ▲ button to cancel a menu or submenu.

OPTIONS

BUTTON/KEY CONFIG Choose from three different button configurations and turn the vibration function ON or OFF Analog controller (Dual Shock™) only.

SOUND Set game sound to STEREO or MONAURAL; adjust volume of background music (BGM) and sound effects (SE).

MONITOR TUNING Adjust your monitor's brightness (available only with TVs that have a brightness adjustment feature).

RESET Return to the Title Screen

EXIT Return to Game Mode screen.

SAVING AND LOADING GAMES

You must use a Memory Card in order to save game data.

You must have a Memory Card containing saved games in order to load games.

SAVING GAME DATA

You can save game data when leaving certain rooms. When you begin to leave by opening a door, you will be asked if you want to save game data.

To save:

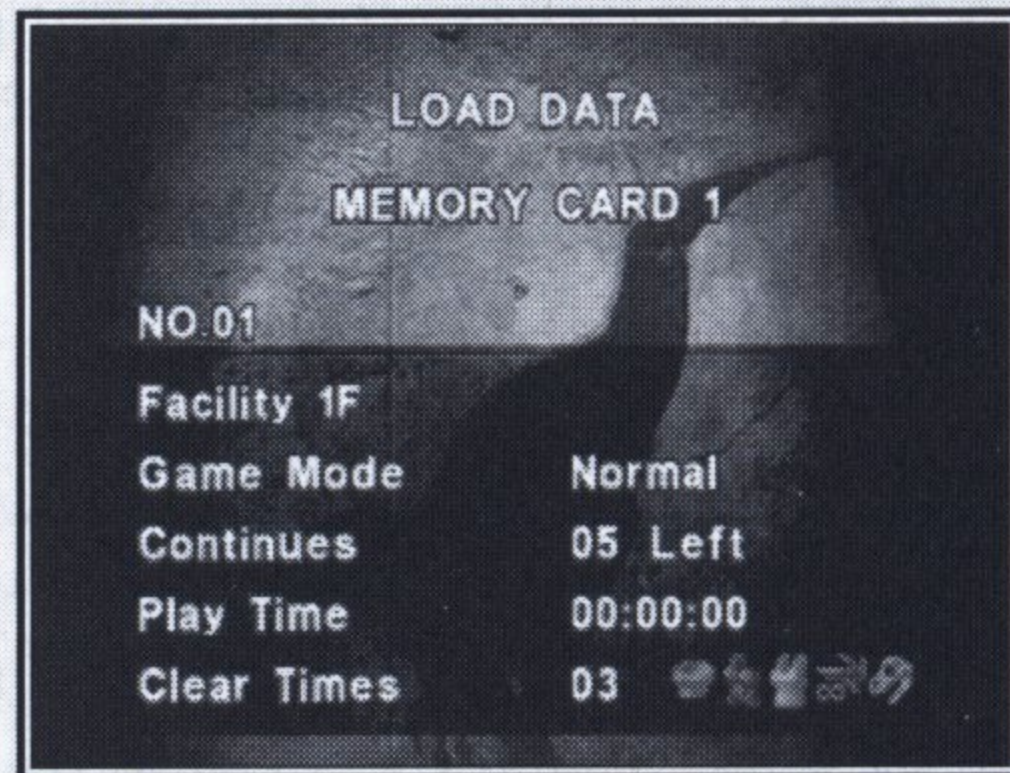
1. Select YES when prompted and press the X button.
2. Select which Memory Card you want to save to and press the X button

If you have multiple saved games, press the Directional Button up/down to highlight the game you want to overwrite.

3. Press the X button to save.

When overwriting game data, highlight YES when prompted and press the X button.

4. Select EXIT and press the X button to continue the game.



LOADING GAME DATA

With one or more saved games, you can resume play from the Game Mode menu.

To load a saved game:

1. On the Game Mode menu, highlight LOAD GAME and press the X button. A list of saved games will appear.
2. Select which Memory Card you want to load saved data from and press the X button. Then press the Directional Button up/down to highlight a saved game.
3. Press the X button to load the game.

A MYSTERIOUS CATASTROPHE

Three years ago, an award-winning research scientist, Dr. Edward Kirk, perished in an accident during one of his experiments. He had been working on the development of pure energy technology, code-named "Third Energy."

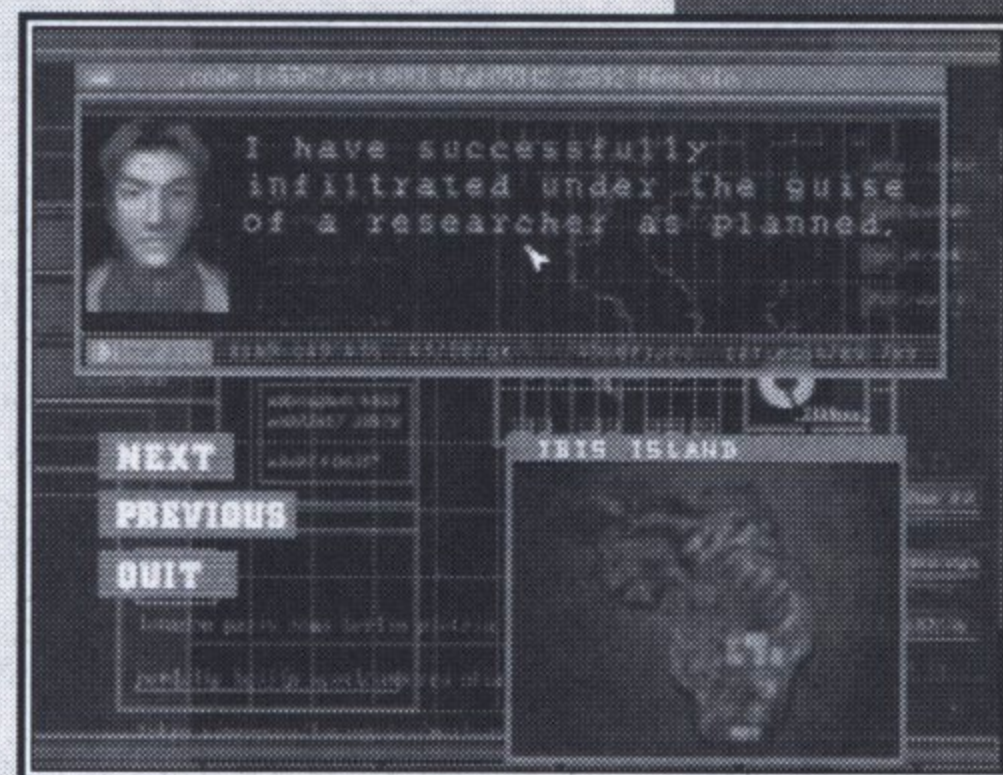
The unexpected explosion occurred soon after the government terminated funding of the research, assessing the process as non-productive. To most of the world, the entire incident was just an insignificant piece of news.

Earlier this year, a military agent sent to Ibis Island on a separate mission brought back surprising information. He reported that Dr. Kirk was alive and continuing his research at a military facility in the Borginia Republic.

Now special agent Regina heads for the isolated island. She is accompanied by her team, an elite task force specially trained to handle sensitive military situations. Each member is a specialist in a particular field.

Their assignment: infiltrate Ibis Island, find Dr. Kirk and return him unharmed to the home country.

It is supposed to be just another routine mission . . .



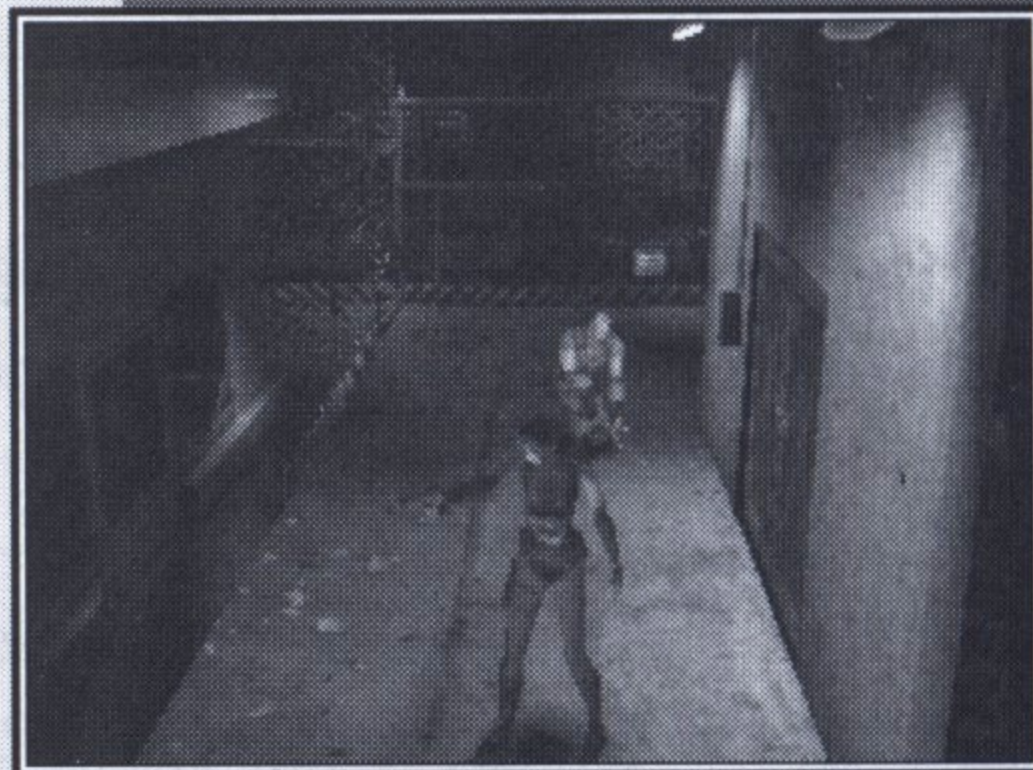
SPECIAL MOVES

DRAWING YOUR WEAPON

- Press and hold the R1 button to draw your weapon.
- Press the Directional Button + hold R1 to walk and turn with a drawn weapon.

QUICK 180° TURN

- Press the R2 button to turn around quickly.
- Quick turns are especially useful for escaping from enemies.
- You cannot quick turn while moving or while your weapon is drawn.



PUSHING ITEMS

- Turn your character to face an object you want to move and press and hold the Directional Button up.
- If the object is moveable, the character will push it.



ENTERING DOORWAYS & CLIMBING

- Press the Action button (default X) to open doors, and to climb or descend stairs, ladders, vents and other climbable objects.

USING THE INVENTORY

Without her inventory, Regina would have no hope of completing her dangerous assignment. She'd even have trouble staying alive!

Press the Inventory button (default ●) to open the inventory. Use the four main buttons, ITEM, EQUIP, MAP and MIX, to manage your inventory collection.

- Use the Directional Button to highlight a supply, item, piece of equipment or action and press the Action button (default X).
- Highlight an action and press the Action button.
- Press the Inventory button to return to your mission (or highlight the main EXIT button and press the X button).

ITEM

Use or review the items you are carrying.

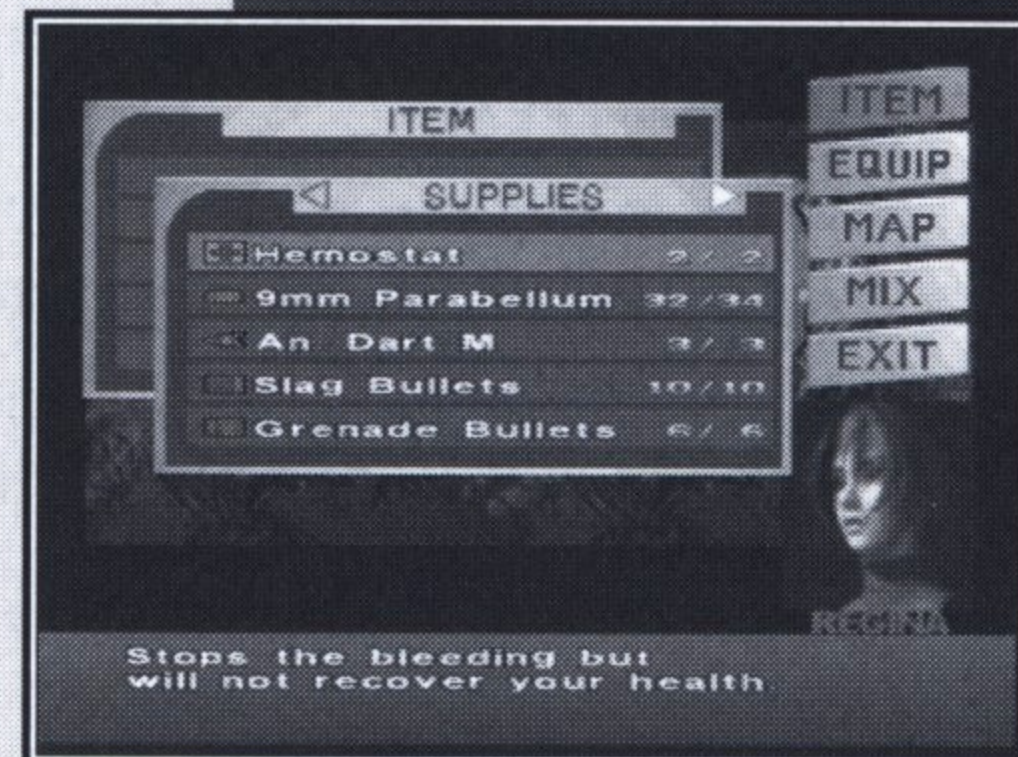
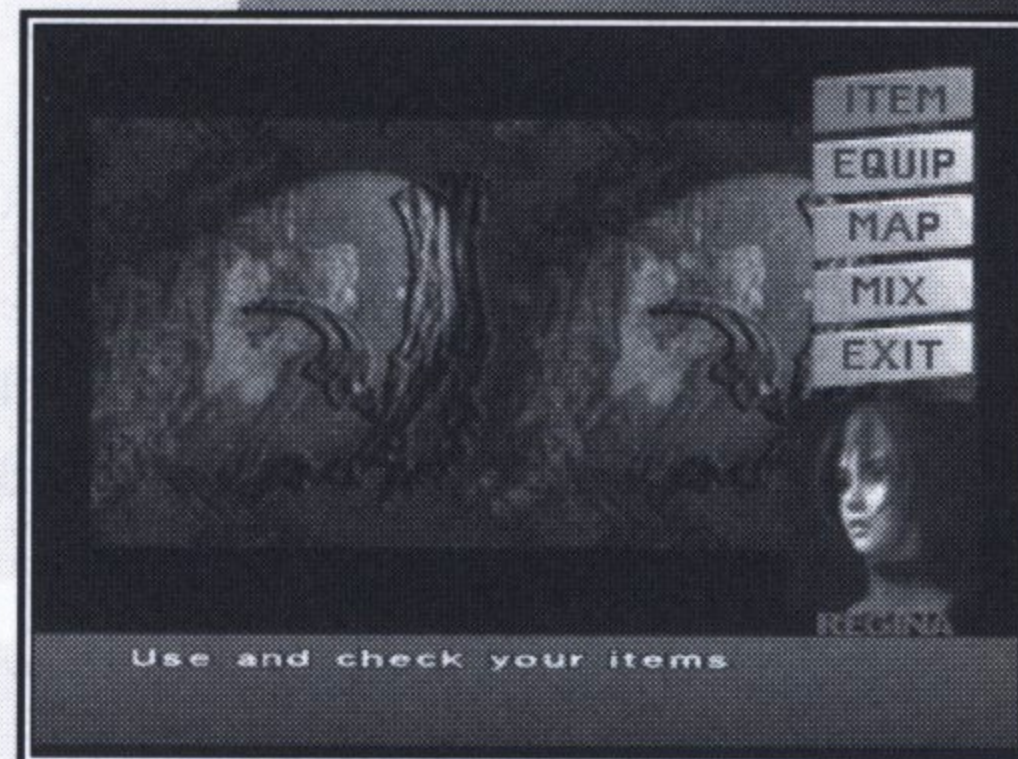
SUPPLIES Bullets and med paks. You can carry only a limited supply.

ITEMS Keys and items for solving puzzles. Of these, you can carry an unlimited supply.

USE Use an item.

CHECK Examine an item or weapon.

SORT Combine similar items (supplies only).



EQUIP

Equip or review the weapons you've acquired. After selecting a weapon, choose an action for it:

- | | |
|--------------|--|
| EQUIP | Make a weapon or bullets ready to use. |
| CHECK | Examine a weapon or bullets. |

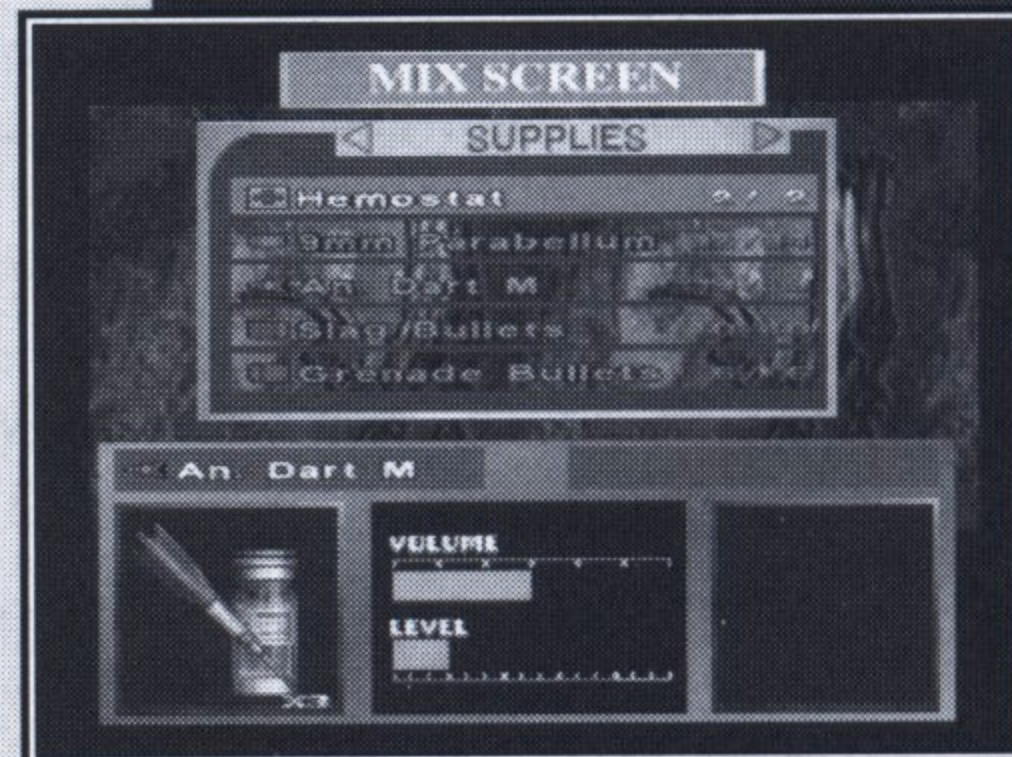
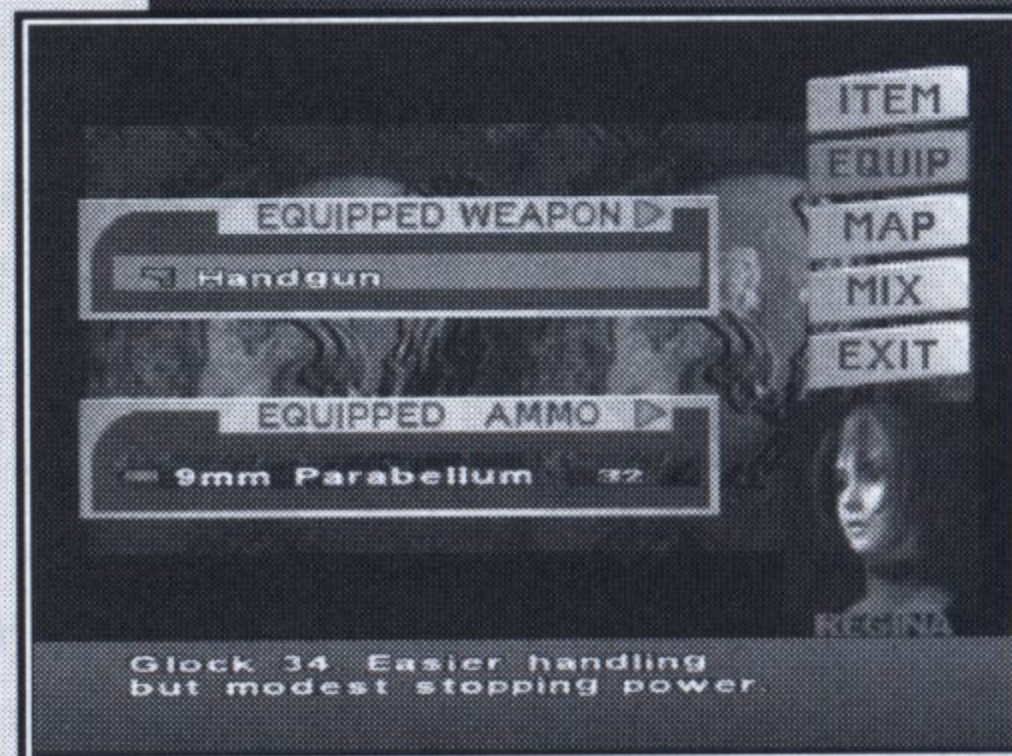
MIX

Create a new item, or upgrade some items by combining two supply items. After selecting an item, choose an action for it:

- | | |
|--------------|--|
| MIX | Combine two items. |
| CHECK | Examine an item. |
| SORT | Combine similar items (Supplies only). |

MIXING ITEMS

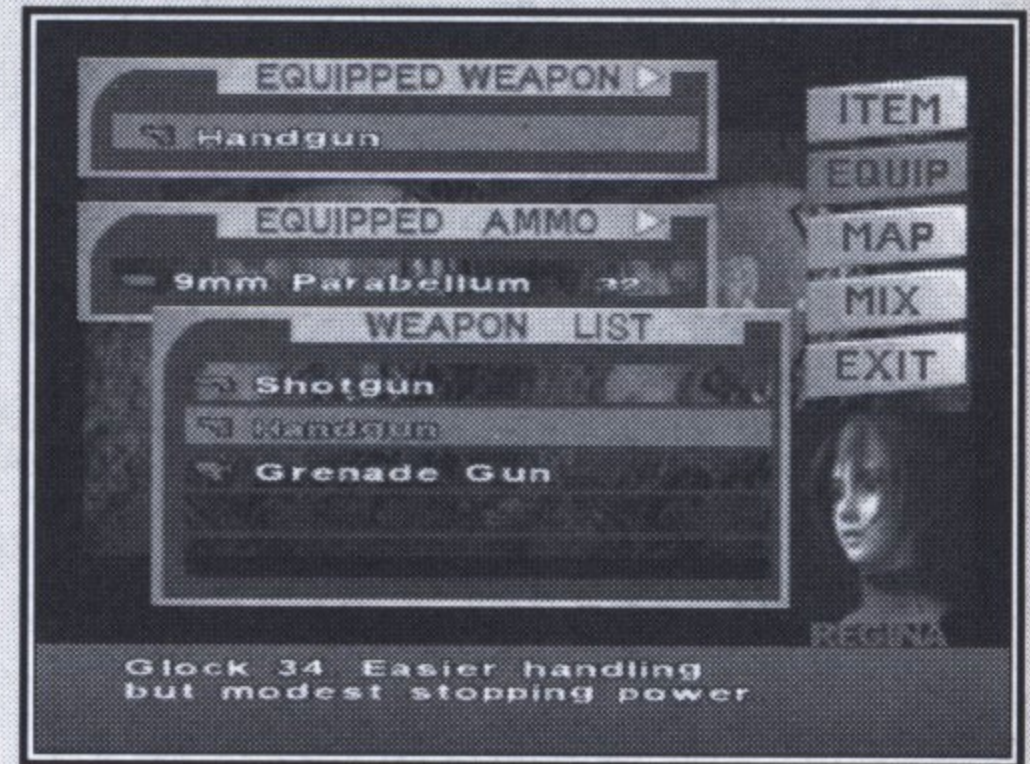
Use MIX to combine certain items to make new items. For example, by mixing a hemostat with a multiplier, you can double the number of hemostats you have.



USING WEAPONS

When Regina picks up a new weapon, it is not ready to use. It is only added to the equipment in the inventory. To use it, you must equip the weapon and its ammunition.

To pick up a weapon or ammo, walk up to it and press the Action button (default X). The item is added to your inventory. Regina starts the mission with one or more weapons depending on your difficulty mode. **You must equip other weapons and ammo before you can use them.**



To ready a weapon for use:

1. Press the Inventory button (default ●) to open the inventory.
2. Highlight EQUIP and press the Action button.
3. To select a different weapon highlight EQUIPPED WEAPON, press the Directional Button right to open the WEAPON LIST. Press the Directional Button up/down to highlight a weapon and press the Action button. Press the Action button again to bring the weapon into use.
4. Next, highlight EQUIPPED AMMO, to load different ammunition, press the Directional Button right to open the AMMO list for the selected weapon. Highlight an ammunition and press the Action button. Press the Action button again to load the ammo into the weapon.
5. Press the Inventory button to close the inventory and return to the mission with a loaded weapon.

USING MEDICAL SUPPLIES

When Regina is injured, she begins holding her arm or even struggling to walk. She needs medical attention, the sooner the better.

You can collect two types of medical supplies:

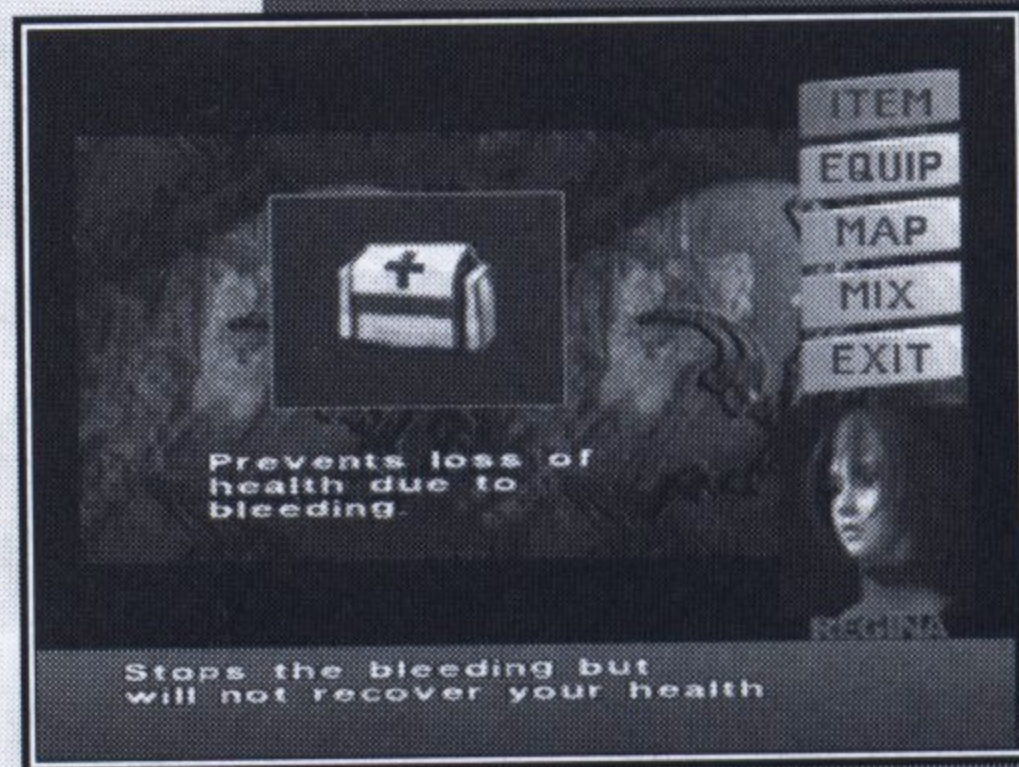
MED PAK Heals some injuries.

HEMOSTAT Stops bleeding injuries.

To use one of your medical supplies:

1. Open the inventory.
2. Press the Action button to open the Item submenu.
3. Select a MED PAK or HEMOSTAT from the supplies list and press the Action button.
4. Highlight USE and Press the Action button again to administer medical relief.

Note: See the "Damage" section on page 16 for more information about dealing with a character's injuries.



USING THE MAP

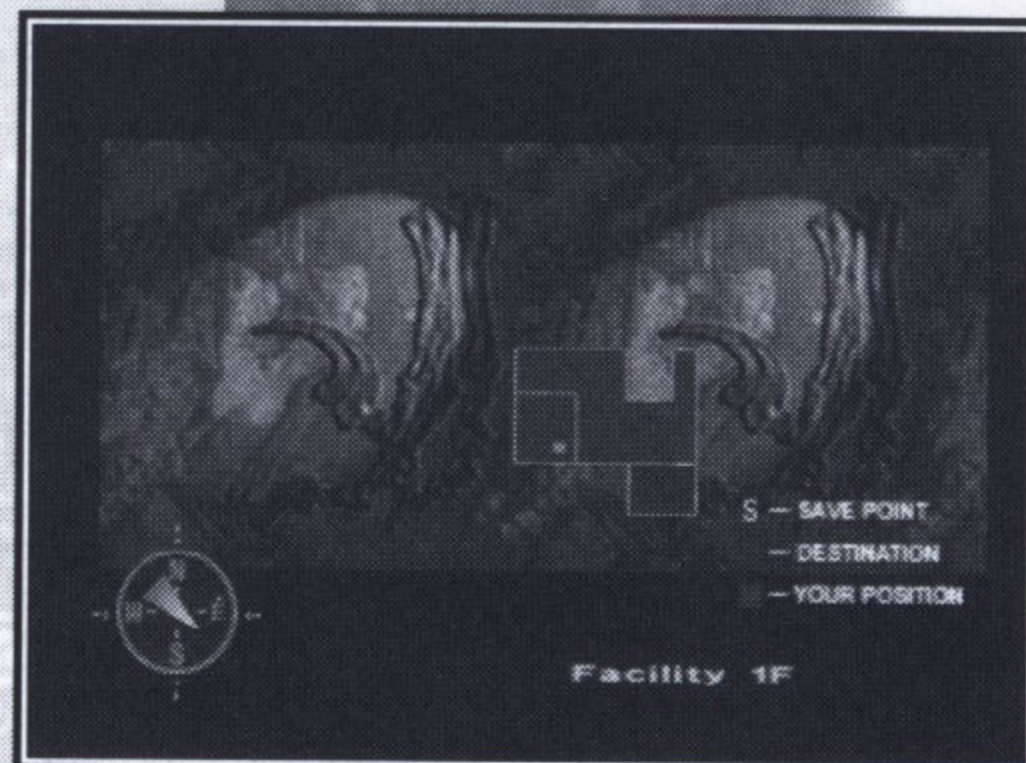
The map keeps you on track. Use it to locate your room position in a level, and ascertain how much more of the level you still need to explore. The map also displays locations of locked doors. When Danger Events occur (see page 15), the map displays their location. Be alert, and target these areas for immediate exploration.

To use the map:

1. Press the Inventory button (default ●) to open the inventory.
2. Select MAP and press the Action button (default X) to display the map.
3. Press the Directional Button up/down to view different floors of the complex.

MAP LEGEND

Blue room	= Regina's location
Red room	= destination
Compass pointer	= direction of travel
Red spaces	= locked doors
"S"	= Save point



USING EMERGENCY BOXES

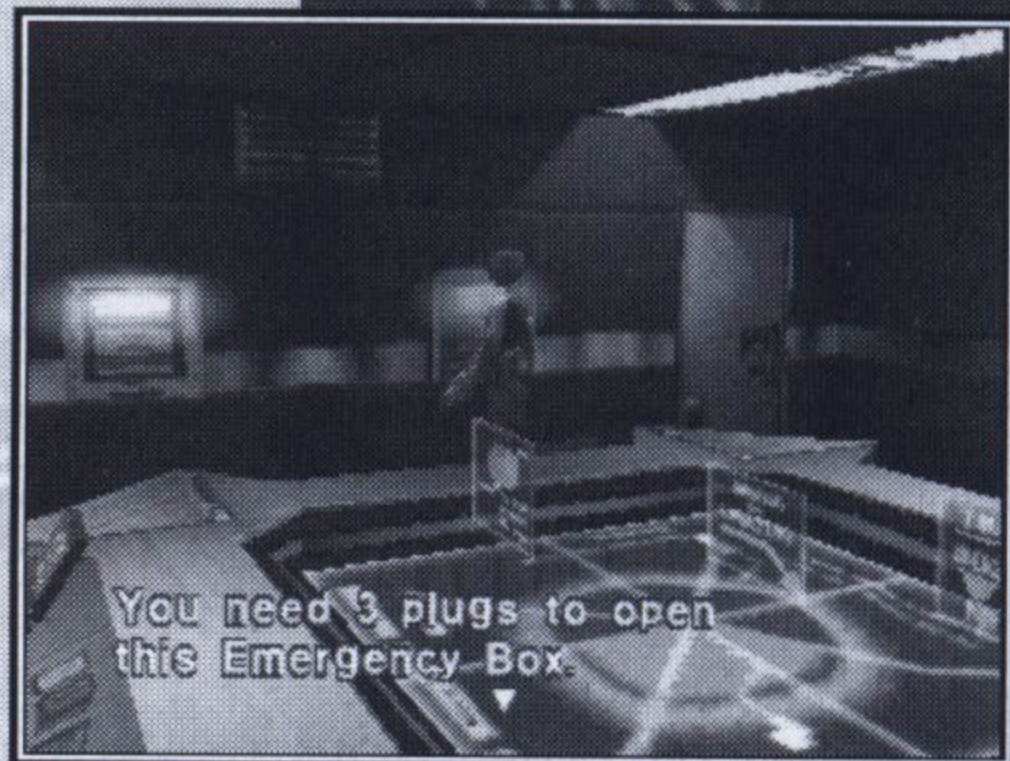
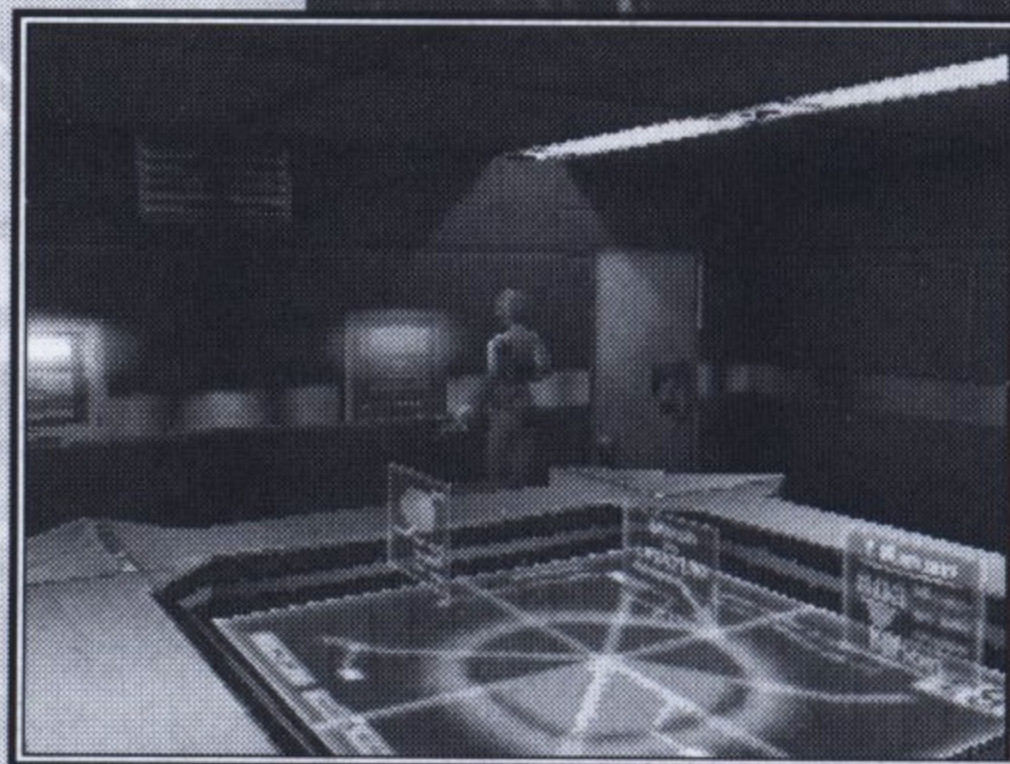
Emergency boxes are installed on walls within the complex. They have a number of uses:

- They contain medical supplies that you can quickly access in case of emergency.
- You can store items in these boxes to keep Regina's carried supplies to a minimum.
- Once you unlock an emergency box, you can return to it later to retrieve or leave items.
- By using ACCESS from an emergency box, you can use remote boxes that you've unlocked, as long as they're the same colour as the emergency box you're using.
- By using SORT, you can sort supplies in an emergency box and in the supply inventory.

Emergency boxes are red, green or yellow. You must obtain a different number of plugs in order to open each colour type. When you attempt to open an emergency box, you'll be alerted to the number of plugs required for access.

To use an emergency box:

1. Walk up to it and press the Action button to open the box. A list of the emergency box contents appears on the top; Regina's supplies are listed below.
2. Press the Directional Button up/down to move through the list; press left/right to turn pages.



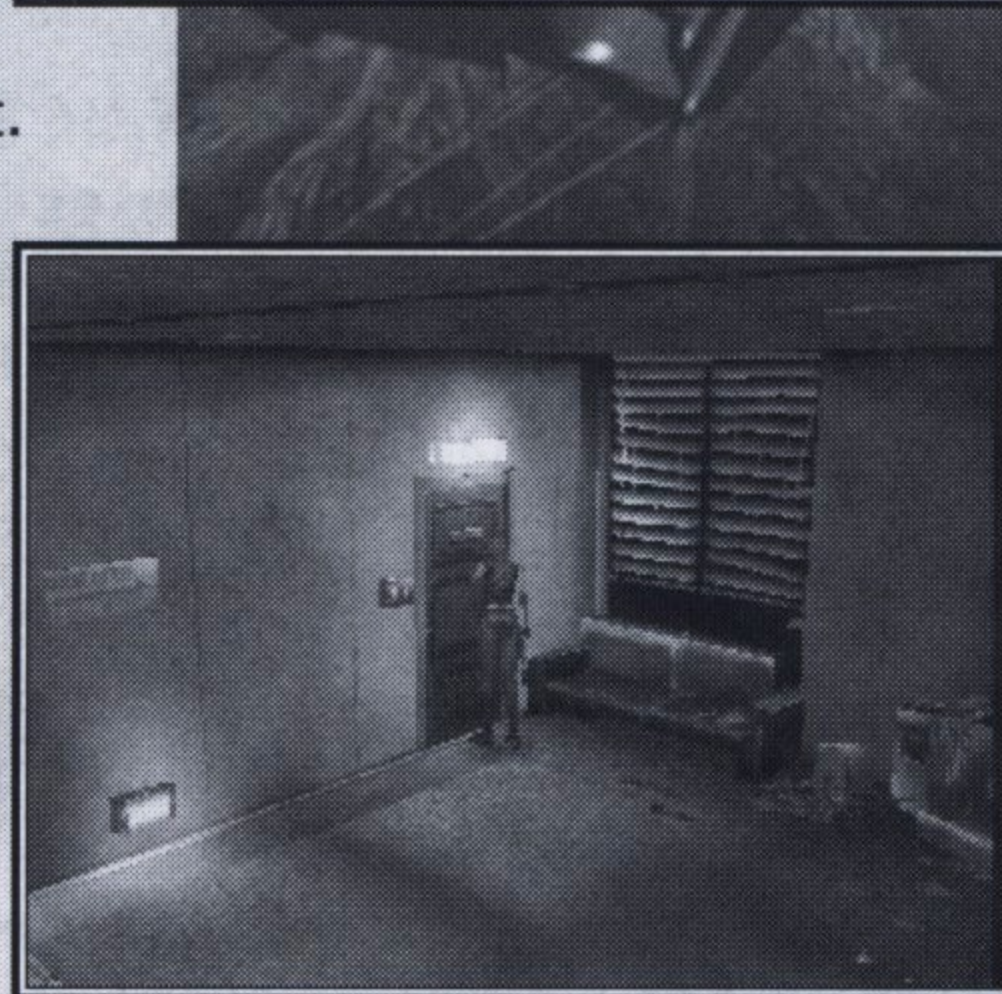
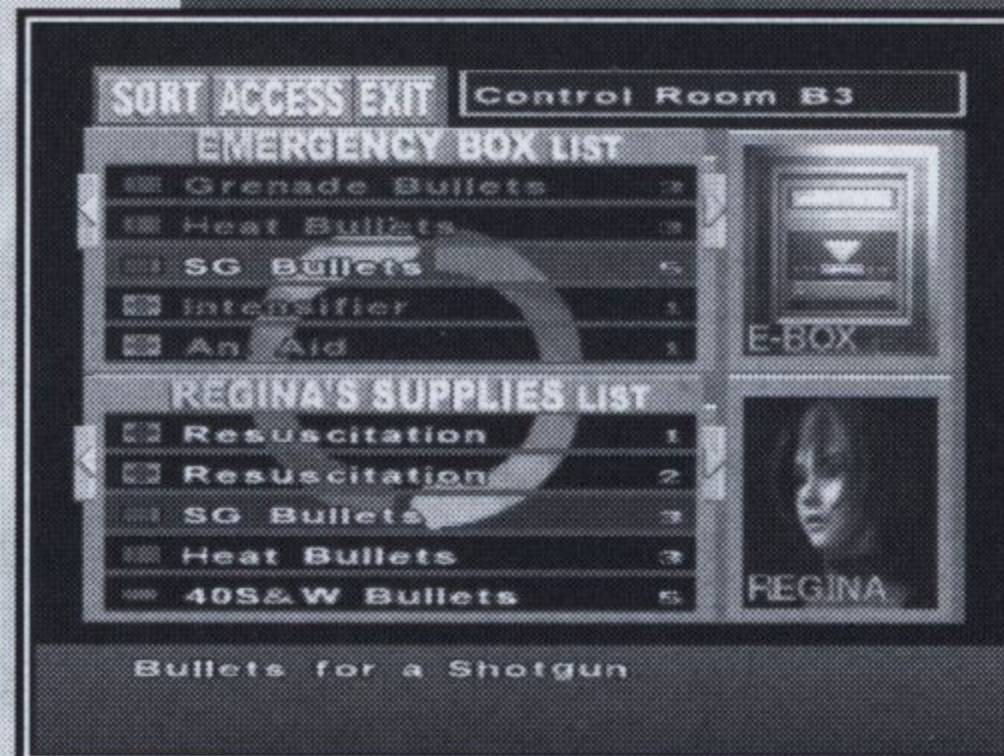
To move items:

1. Highlight an item you want to move and press the Action button (default X). A space on the other list (either emergency box contents or Regina's supplies) will be automatically highlighted.
2. Move that highlight by pressing the Directional button.
3. Press the Action button to make the move.
 - If the highlighted space contains an item, it is swapped with the item on the other list.
 - If NO ITEM is highlighted, a simple item transfer from one list to the other occurs.

D.D.K. DOOR LOCKS

Some doors in the complex are locked by a D.D.K. (digital disc key) device. To open a D.D.K. door:

1. Find both a code disc and an input disc.
Use the discs at the device next to the door.
2. Decipher the code and input the answer.
 - Use the Directional Button to select letters/numbers.
 - Press the Action button to enter a selected character. To erase a character, highlight DELETE and press the Action button.
 - When you finish inputting, select ENTER. If the answer is correct, the door unlocks.



COMBAT KNOW-HOW

WEAPON LOSS

During an attack Regina's weapon may be knocked out of her hand. When this happens, a blue arrow points toward the weapon. Move Regina close to the weapon to retrieve it.

FORCE FIELDS

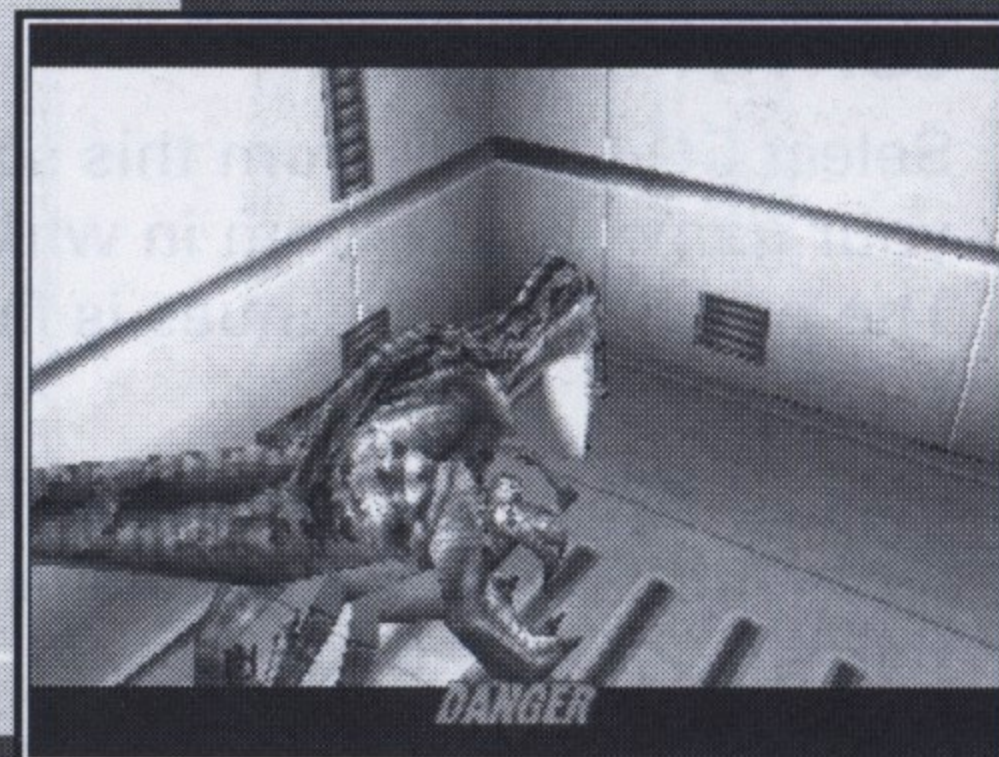
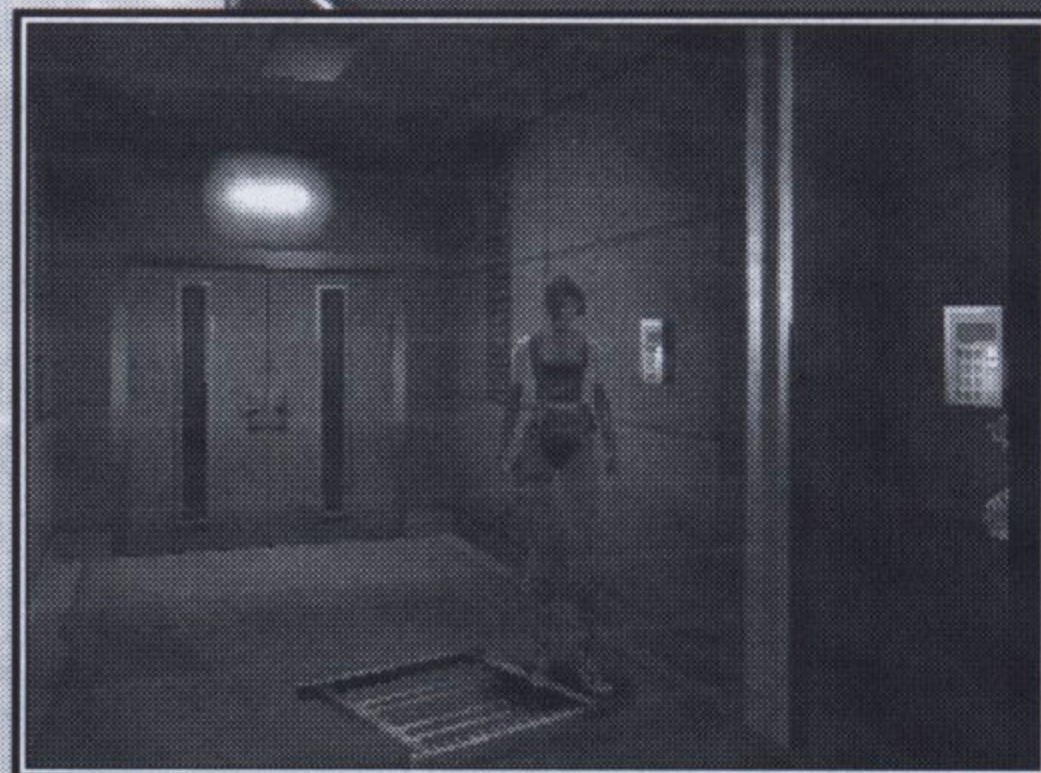
Force fields throughout the complex can be activated to block access by intruders. When a force field is on, its red beams block the passage. Lighted green switches may be force fields that are turned off.

To activate/deactivate a force field:

1. Move Regina up to the control switch and press the Action button. A message asks if you want to turn the force field on or off.
2. Highlight YES and press the Action button to change the status of a force field.

DANGER EVENTS

When "DANGER" flashes on screen, a dangerous event is occurring. Immediately tap all the controller buttons (except START and SELECT) as rapidly as possible. The faster you tap, and the more buttons you repeatedly press, the better chance you have of surviving.



DAMAGE

Regina takes damage when she's attacked by enemies. Her condition will deteriorate according to how much injury she suffers.

PHYSICAL CONDITION

Watch Regina's motions to determine how much damage she's taken. The weaker she appears, the more she's hurt. Use a med pak (see page 11) to heal these types of injuries.

BLEEDING

A trail of blood will sometimes appear, indicating your character is bleeding from her injuries. If this continues, Regina will gradually lose her strength. Use a hemostat (see page 11) to stop bleeding.

END GAME SCREENS

GAME OVER

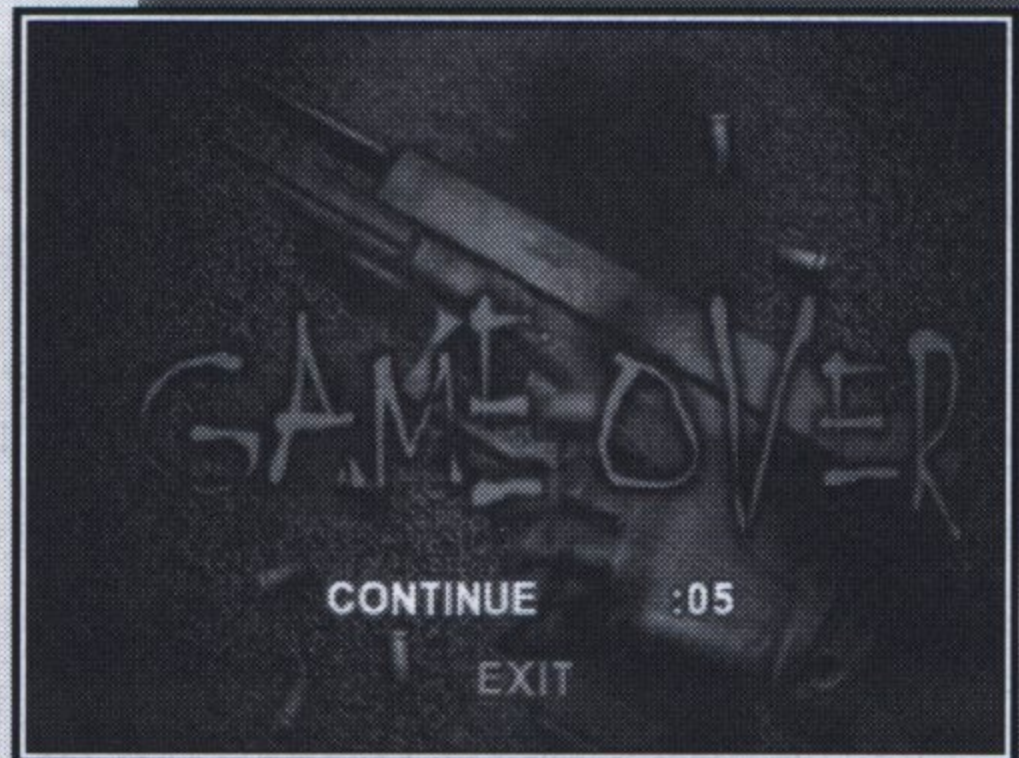
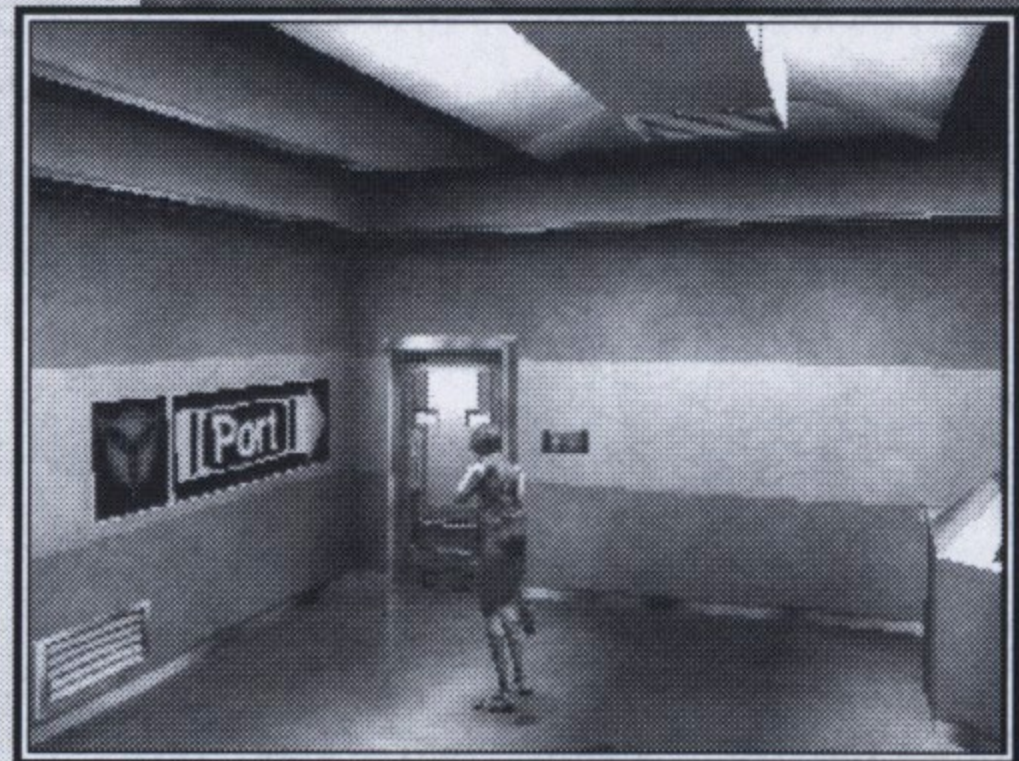
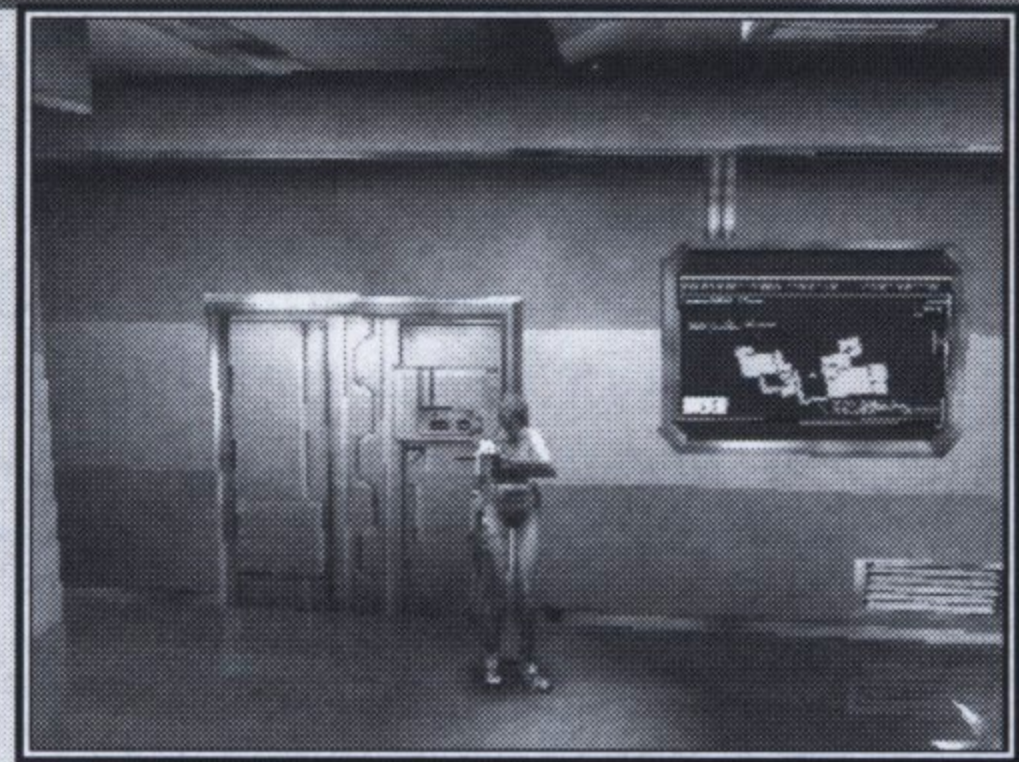
When Regina's strength ebbs away to nothing, she dies. The game is over, but if you have Continues available, the Continue screen appears.

CONTINUE SCREEN

Select CONTINUE from this screen to resume your game at the room in which Regina died. The number of Continues is limited to five.

EXIT

Select EXIT to quit the game for good and return to the title screen. If you have no Continues left, this is your only option.



REGINA

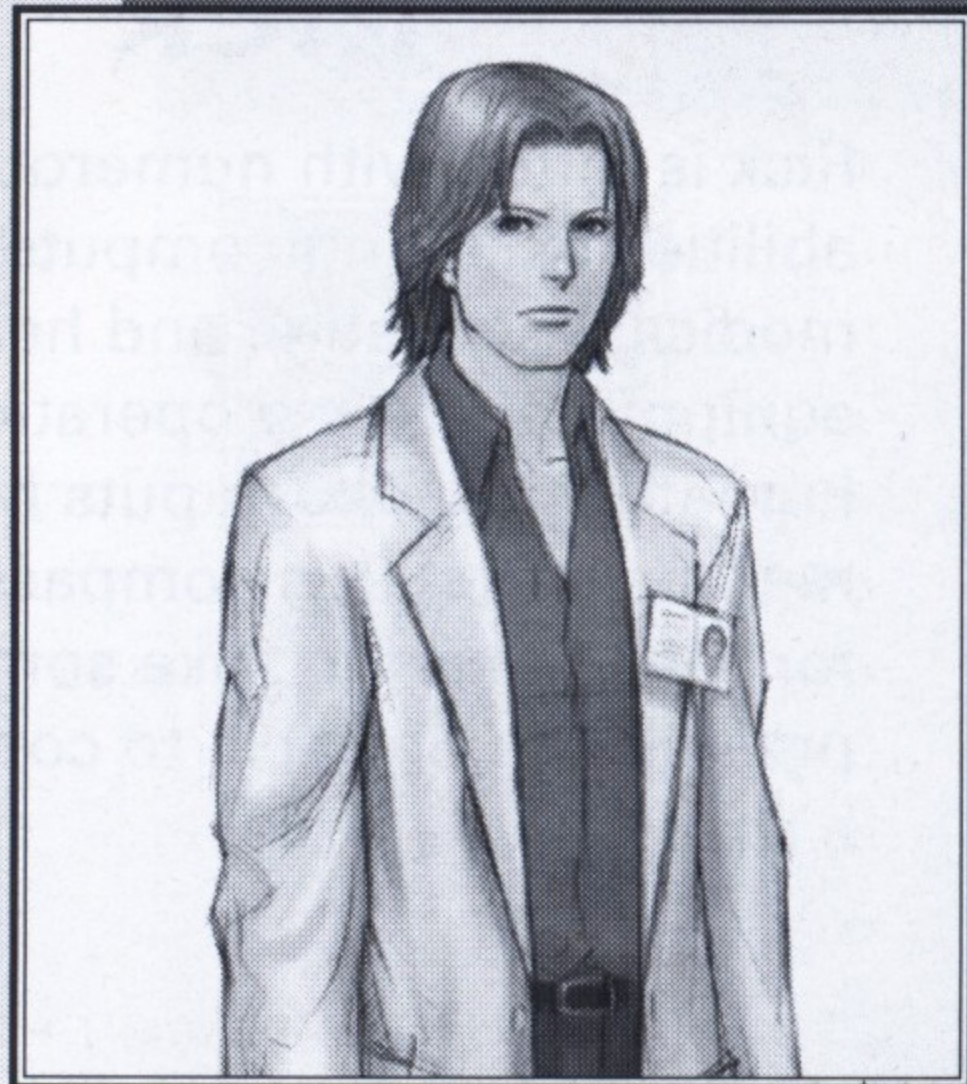
An elite member of a special task force, Regina is a weapons specialist. She is excellent at handling all firearms. Modifying weapons is her hobby.

Regina is agile and excels at stealth actions. She analyses all situations and takes action based on her good judgment.



DR. KIRK

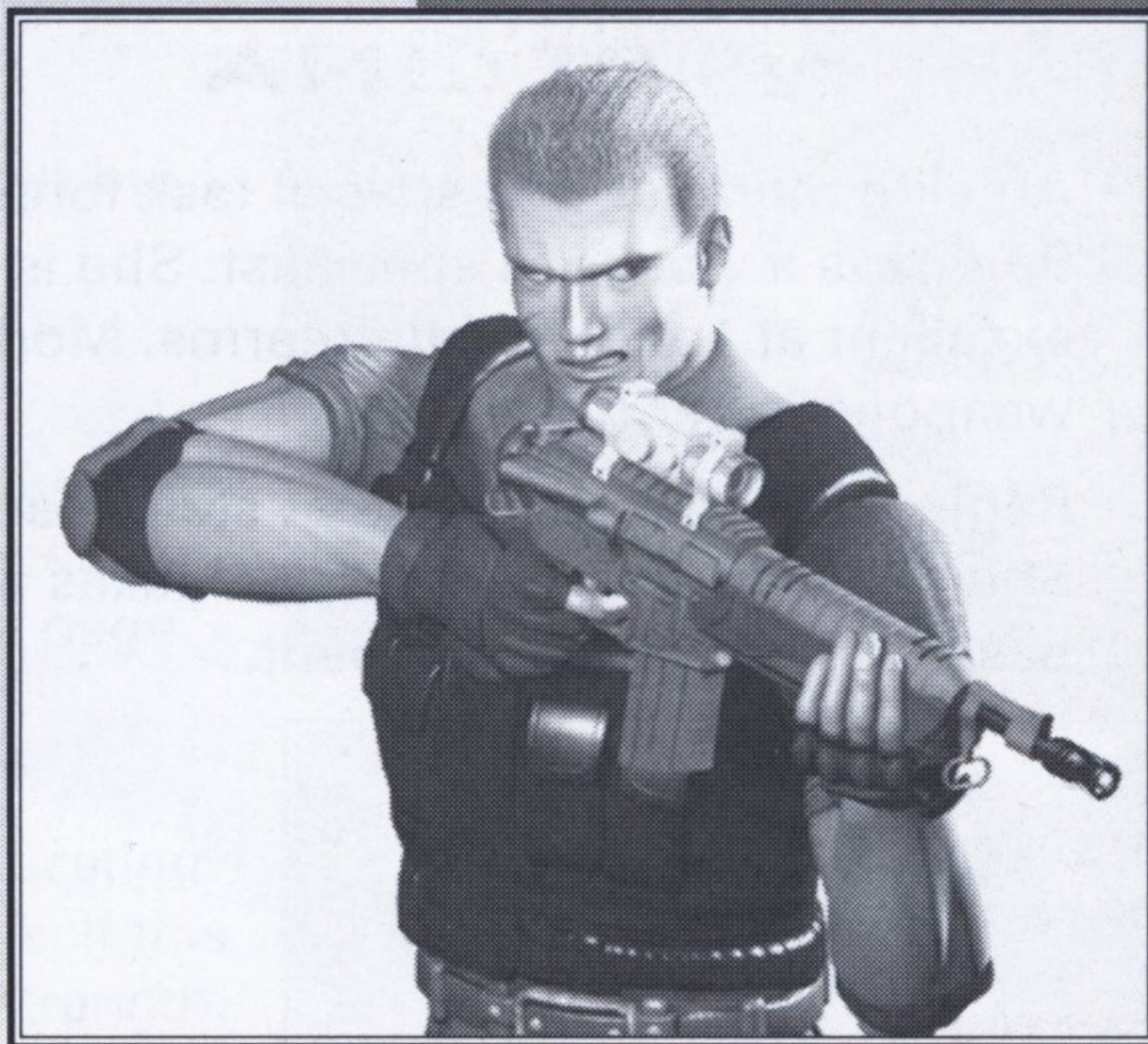
Research scientist Dr. Kirk was reported to have died in a lab explosion three years ago. Though young, Dr. Kirk is an authority on energy technology. When the explosion occurred, he was experimenting with the ultimate clean energy known as "Third Energy". This egocentric genius is totally focused on his research and doesn't care how it might affect society. He is selfish, highly emotional, and unable to separate wrong from right. He'll stop at nothing to complete his research.



GAIL

An experienced veteran working with Regina on this mission, Gail has developed an impressive reputation based on his icy judgment and strong will.

For him, a mission is a game of chess, and everything in it – including team members – is a tool to be manipulated at will.



RICK

Rick is gifted with numerous special abilities including computer expertise, medical knowledge and heavy equipment/ vehicle operation. He is humane and always puts his team members first. His compassion for friend and foe alike sometimes presents an obstacle to completing a mission.



WEAPONS

HANDGUN

The Glock 34 uses 9mm Parabelum bullets and is manufactured by the Glock Company.

HANDGUN (MODIFIED)

The Glock 35 is a special version of the Glock 34. It uses both 9mm Parabelum and 40S&W bullets.

9MM PARABELUM BULLETS

Standard bullets for the Glock 34 and Glock 35.

40S&W BULLETS

Used for the Glock 35, this is more powerful ammunition than the 9mm Parabelum bullets.

SHOTGUN (MODEL PA3)

A pump-action shotgun made by the L. Franchi Company.

ANAESTHETIC DART

Used for PA3 or SPAS12, these paralyse dinosaurs for a limited time.



COMBAT FIELD MANUAL

WEAPON FEATURES

Each weapon is upgradable, with several types of bullets for each weapon.

HANDGUN Damage is relatively slight, but the handgun is easy to handle.

SHOTGUN Damage is relatively extreme, but the recoil is powerful.

COMBAT

- Each weapon has an automatic targeting function.
- When you search with a drawn weapon, you can attack faster.
- An enemy's attack may knock Regina's weapon out of her hand. Pick it up as fast as possible.

ESCAPE

- Use 180° turns to rapidly run from attacking monsters.
- You can sometimes use objects to block an enemy.
- Watch out! Some dinosaurs can open doors!

PUZZLES

- Certain objects (shelves, boxes, etc.) can be moved if you push them. This is a good way to find helpful items.
- Check files and items for important hints.
- Try to examine everything closely.



MIXING

Create anesthetic darts and med paks by mixing items. Mix the same type of items for better results. With some combinations, you can also increase the number of items. Try different combinations to see what you can create!

Try these mixtures:

- Large anesthetic dart – One shot paralyzes dinosaurs; effect lasts longer.
- Medium anesthetic dart – One shot paralyzes dinosaurs.
- Small anesthetic dart – Several shots paralyze dinosaurs.

Note: Some enemies are resistant to anesthetic darts.

- Large med pak – completely heals your character and stops bleeding.
- Medium med pak – completely heals your character.
- Small med pak – partially heals your character.
- Hemostat – stops character's bleeding.

TECHNICAL SUPPORT

Thank you for purchasing Dino Crisis. If you are experiencing difficulties with this title, please take advantage of the following product support. Please note that all our operators only speak English and that we are unable to give gameplay hints through our Technical Support number.

Dino Crisis Hint Line:

Technical Support : 0171 551 4266
Fax : 0171 551 4267
Internet : customer_support@vie.co.uk
WorldWide Web : <http://www.vie.co.uk>
Address : Customer Services Department
Virgin Interactive Entertainment (Europe) Ltd.
74a Charlotte Street
London
W1P 1LR
England

In the unlikely event of a software fault please return the complete package, with your receipt, to the original place of purchase.

If you do telephone, please provide us with as much information as possible.

When contacting us by post, ensure you include the Title & Version of the game, a detailed description of the problem you are experiencing and the exact type of hardware that you are using.

When sending us a fax, please remember to leave your fax machine switched on and ready to receive. If you are using a Telephone/Fax system please make sure that the Fax connection is enabled. Ensure to include your name, a return Fax number with the area code and a Voice number so we can contact you if we experience problems when trying to Fax you back.

Customer Service Numbers

Games Hotlines

• Australia

1300 305 911

Please call these Customer Service Numbers only for PlayStation Hardware Support.

• Österreich

0450 198 000 500

Ein Anruf kostet Ihnen keinen Cent in der Zeit von 8:00 Uhr bis 18:00 Uhr, außerhalb dieser Zeit ist 0,10 Euro.
Bei allen Fragen rund um die PlayStation kontaktieren Sie bitte den Kundenservice.

• Belgique/België/Belgien

011 280 296

Veuillez appeler notre service clientèle à ces numéros uniquement pour une assistance technique concernant la PlayStation.

• Denmark

33 25 68 20

Åben hver dag kl. 09-19:00

De bedste ting at gøre er altid kundenservicecenteret for support til den PlayStation.

• Suomi

0600 411811

24/7 ilmainen + palvelumaksu 0,17€

Kaikki kysymykset PlayStation-käyttäjätunneista voidaan ratkaista.

• France

01 40 88 04 88

Veuillez appeler notre service clientèle à ces numéros uniquement pour une assistance technique concernant la PlayStation.

• Deutschland

01205 / 786 877

Bei allen Fragen rund um die PlayStation kontaktieren Sie bitte den Kundenservice.

• Greece

(00 301) 8777701

συνολικά, το κόστος ενός τηλεφώνου κλιμακωτού πελάτη μόνο για τεχνική υποστήριξη για την κονσόλα PlayStation.

• Ireland

(01) 4054022

Please call these Customer Service Numbers only for PlayStation Hardware Support.

• Italia

167 520 523

Chiamate il numero del servizio clienti solo per problemi tecnici riguardanti l'hardware della PlayStation.

• Nederland

0495 544 562

Wij verzorgen u deze klantenservice-activiteiten gratis te helpen indien u advies wilt vragen over PlayStation apparatuur.

• New Zealand

(09) 415 2446

Please call these Customer Service Numbers only for PlayStation Hardware Support.

• Norge

2335 6600

• Portugal

(01) 315 7450

Os fatos, consulte os seguintes números de nosso serviço de Atendimento ao Cliente se tiver alguma dúvida ou problema com qualquer produto de hardware relacionado com a PlayStation.

• España

902 102 102

Por favor, llame a los siguientes números de nuestro Servicio de Atención al Cliente si tiene cualquier duda o problema con cualquier producto de hardware relacionado con la PlayStation.

• Sverige

587 640 00

Välj den ring tillande kundtjänstnumret enligt ett problem uppstår på PlayStation-problemerna.

• Schweiz/Suisse

0900 55 70 55

Ein Anruf kostet Fr. 1.-/min.

Kinder und Jugendliche dürfen nur dem Anruf der Hotline der Eltern oder Erziehungsberechtigten zustimmend folgen.

• UK

0800 99 88 77

Please call these Customer Service Numbers only for PlayStation Hardware Support.

TECHNICAL SUPPORT

Thank you for choosing the IBM Business Partner Program. This program provides you with the advantages of the following technical support. Please use this as one of your primary means of contact and let us know if you have any questions about this technical support program.

IBM Online Support

IBM Support

IBM

IBM

IBM

IBM

817-551-4388

817-551-4388

Customer Support Center

IBM Support Center

Customer Service Department

IBM Support Center

IBM Support Center

IBM

IBM

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The IBM Business Partner Program is a voluntary program that provides you with the advantages of the following technical support. Please use this as one of your primary means of contact and let us know if you have any questions about this technical support program.

IBM Online Support

IBM Support

IBM

IBM

Customer Service Numbers

Games Hotlines

- **Australia** _____ 1300 365 911 _____

Please call these Customer Service Numbers only for PlayStation Hardware Support.

- **Österreich** _____ 0450 199 000 500* _____

**(Ein Anruf unter dieser Nummer kostet in der Zeit von 8-18 Uhr ös 8, - - /Min, außerhalb dieser Zeit ös 6, - - /Min.)*

Bei allen Fragen rund um die PlayStation kontaktieren Sie bitte den Kundenservice.

- **Belgique/België/Belgien** _____ 011 280 996 _____

Veillez appeler notre service clientèle à ces numéros seulement pour une assistance technique concernant la PlayStation.

- **Danmark** _____ 33 26 68 20 _____

Åben Man-Tors 16.00-19.00

Du bedes ringe til dette kundeservicenummer for support til din PlayStation.

- **Suomi** _____ 0600 411911 _____

"4,70 fim/min + ppm avoinna ark 17-21"

Soita näihin asiakaspalvelunumeroihin vain PlayStation-laitteistotukea varten

- **France** _____ 01 40 88 04 88 _____

Veillez appeler notre service clientèle à ces numéros seulement pour une assistance technique concernant la PlayStation.

- **Deutschland** _____ 01805 / 766 977 _____

Bei allen Fragen rund um die PlayStation kontaktieren Sie bitte den Kundenservice.

- **Greece** _____ (00 301) 6777701 _____

Παρακαλούμε να καλείτε αυτά τα Τηλέφωνα Εξυπηρέτησης Πελατών μόνο για τεχνική υποστήριξη για την κονσόλα PlayStation

- **Ireland** _____ (01) 4054022 _____

Please call these Customer Service Numbers only for PlayStation Hardware Support.

- **Italia** _____ 167 520 523 _____

Chiamare i numeri dell'assistenza clienti solo per problemi tecnici riguardanti l'hardware della PlayStation.

- **Nederland** _____ 0495 544 562 _____

Wij verzoeken u deze klantenservicenummers alleen te bellen indien u advies wilt vragen over PlayStation apparatuur.

- **New Zealand** _____ (09) 415 2446 _____

Please call these Customer Service Numbers only for PlayStation Hardware Support.

- **Norge** _____ 2336 6600 _____

- **Portugal** _____ (01) 318 7450 _____

Por favor, contacte os seguintes números do nosso Serviço de Atendimento ao Cliente se tiver alguma dúvida ou problema com qualquer produto de hardware PlayStation

- **España** _____ 902 102 102 _____

Por favor, llama a los siguientes números de nuestro Servicio de Atención al Cliente si tienes problemas con cualquier producto de hardware relacionado con la PlayStation.

- **Sverige** _____ 587 610 00 _____

Vänligen ring följande kundtjänstnummer enbart om problem uppstår på PlayStations programvara.

- **Schweiz/Suisse** _____ 0900 55 20 55 _____ **Ein Anruf kostet Fr. 1. -/min.**

Kinder und Jugendliche sollten vor dem Anrufen der Hotline die Eltern oder Erziehungsberechtigten um Erlaubnis fragen

- **UK** _____ 0990 99 88 77 _____


Please call these Customer Service Numbers only for PlayStation Hardware Support

DINO CRISIS™

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Web: www.vie.co.uk

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