



MOM'S OLD-FASHIONED  
**ROBOT OIL**

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MOM

MATT  
GROENING

**EmuMovies**

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**VIVENDI  
UNIVERSAL**  
games

# FUTURAMA™



MATT  
GROENING

**TEEN**  
**T**  
CONTENT RATED BY  
ESRB

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**WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

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**USE OF UNAUTHORIZED PRODUCT:**

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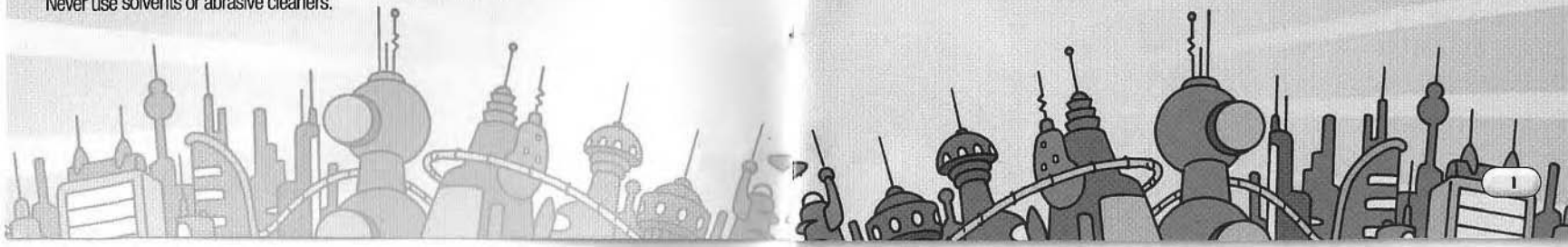
**HANDLING YOUR PLAYSTATION 2 FORMAT DISC:**

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

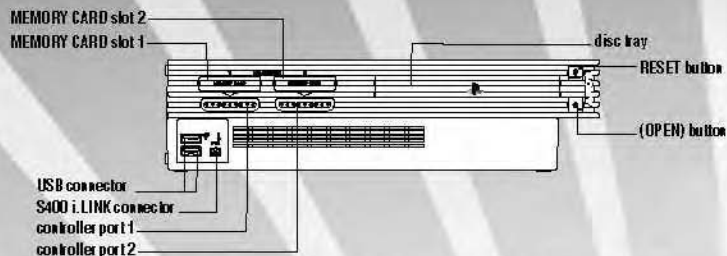
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# GETTING STARTED



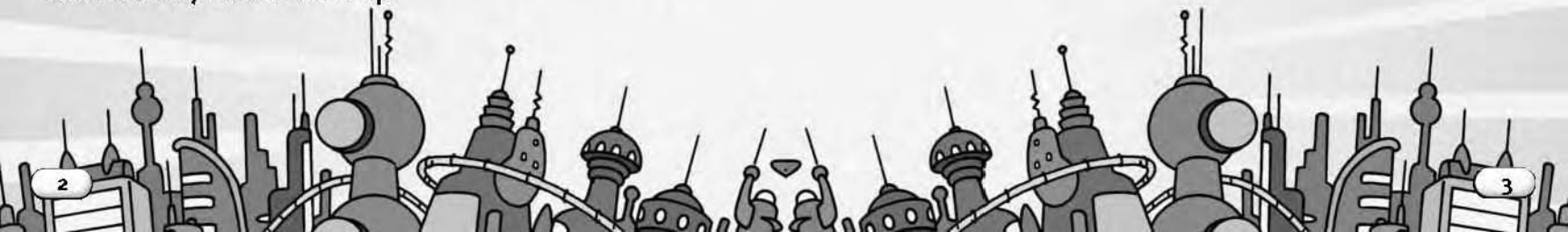
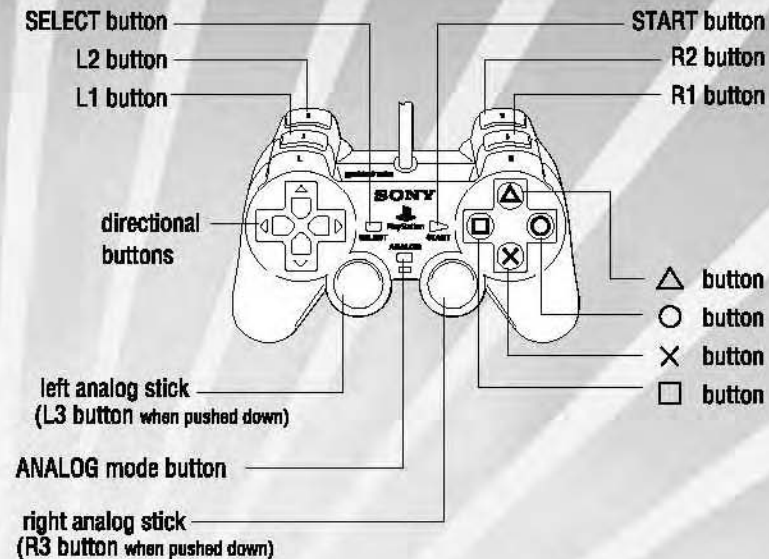
1. Set up your PlayStation®2 computer entertainment system according to the instructions in the instruction manual. Insert your game controller(s) and other accessories, as required.
2. Make sure the MAIN POWER switch (found at the back of the console) is switched ON.
3. Press the  / RESET button. When the  indicator is green, press the  button. The disc tray will open.
4. Place the Futurama disc on the disc tray (label side up).
5. Press the  button again and the disc tray will close.
6. Follow further on-screen instructions and refer to this manual for game information.

You are advised not to insert or remove accessories or memory cards (8MB) (for PlayStation®2) once the power is turned on. Make sure there is enough free space on your memory card (8MB) (for PlayStation®2) before commencing play.

**Note:** Insert a memory card (8MB) (for PlayStation®2) in MEMORY CARD slot 1 before turning the power on. Game saves require 135KB of free space. Saved Options data will automatically load on start up.

# CONTROLLER

## DUALSHOCK®2 Analog Controller



# MAIN MENU

## CONTROLS:

UP/DOWN on the directional button/left analog stick: .....Select menu option  
X button:.....Confirm menu option  
Δ button:.....Cancel selection



## OPTIONS:

New Game: .....Begin a new game  
Options:.....Change the game parameters for music, sound, etc.  
Load Game: .....Load a previously saved game  
Extras:.....View any secret content you have unlocked

# PAUSE MENU

## CONTROLS:

START button: .....Activate Pause Menu  
LEFT/RIGHT on the directional button/left analog stick:.....Select menu option  
X button:.....Confirm menu option  
Δ button:.....Return to game

## OPTIONS:

Resume Game:.....Return to the action  
Options:.....Change the game parameters  
Load Game: .....Load a previously saved game  
Quit Game: .....Return to the Main Menu

# THE GAME SCREENS

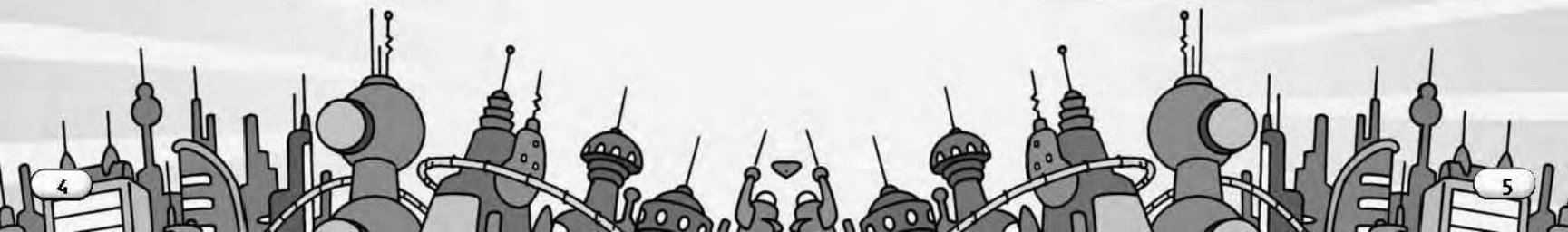
## Fry



## Fry (New New York)



## Bender



# THE GAME SCREENS (CONTINUED)

## Leela



- Current character
- Health bar
- Reanimator charges remaining
- Nibblers collected
- Special move charges
- Valuables collected

## Dr. Zoidberg



- Current character
- Time & distance remaining
- Nibblers collected
- Valuables collected

### Current character:

The member of the Planet Express team you are currently controlling.

### Health bar:

How far you are from death. Being hit by enemies, falling too far or touching dangerous substances will damage your health.

### Reanimator charges:

How much charge there is left in the Reanimator. When it runs out of charges, the game is over.

### Special move charges remaining (Bender and Leela only):

How many special move charges you have remaining.

### Current weapon (Fry only):

What weapon Fry is currently using.

### Ammo remaining (Fry only):

How many shots Fry has left for his current weapon.

### Nibblers collected:

Rumor has it that if all the Nibblers hidden within the level are liberated, special content will be unlocked within the game.

### Valuables:

Picking up valuables will increase your Reanimator charges.

### Armor remaining (New New York only)

When armor is low, the Chicken Walker will become extremely vulnerable to enemy fire.

### Laser ammo (New New York only)

If the laser is overused, then it will overheat, resulting in reduced speed and frequency of fire.

# FRY

NAME:	Philip J. Fry
OCCUPATION:	Intergalactic Delivery Boy; Formerly, Pizza Delivery Boy; Formerly, Boy.
GOALS:	Win Leela's heart, fit five pool balls in mouth, save universe.

## CONTROLS

left analog stick:	Walk and run
right analog stick:	Rotate camera/ Look up and down
X button:	Fire weapon
□ button:	Charge fire
○ button:	Jump
△ button:	Interact
R1 button:	Lock on target - press and release to toggle target
L1 button:	Center camera
L2 button:	Previous weapon
R2 button:	Next weapon
R3 button:	Toggle first-person mode



## TIPS

When Fry has a gun, holding down the **R1** button will automatically aim at the nearest enemy. If you want to change targets, tap the **L1** button until you are aiming at the desired enemy. You can also jump and dodge while using this function.

To climb up onto a ledge, press the **○** button so that Fry hangs on to the edge. Now push UP on the left analog stick for him to climb up. If you press down on the directional button/left analog stick while he is hanging on the ledge, he will let go.



# FRY - NEW NEW YORK LEVEL

## CONTROLS

left analog stick:	Aim Up/Down/ Left/Right
X button:	Fire laser
□ button:	Fire rocket
START button:	Pause



# BENDER

NAME:	Bender
SPECIES:	Robot
OCCUPATION:	Locking busy
NEMESIS:	Magnets

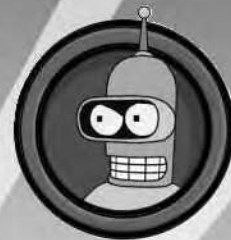
## CONTROLS

left analog stick:	Walk and run
right analog stick:	Rotate camera/ Look up and down
X button:	Shoulder charge
□ button:	Spin attack
□ + X button:	Activate special move
○ button:	Jump
○ button followed by X:	Perform Butt Slam move
△ button:	Interact
L1 button:	Center camera
R3 button:	Toggle first- person mode

## TIPS

Press X button while jumping to perform the Butt Slam move. This causes great damage to any enemy you land on, and may stun nearby enemies too.

Press X and □ buttons together to perform the Super-Spin attack. This causes great damage to any enemy it touches. However, it also uses a Special Move charge (these are indicated by the blue dots next to Bender's portrait). Pick up the Special Charge items to gain more charges.



# LEELA

**NAME:** Turanga Leela  
**OCCUPATION:** Captain and Pilot of the Planet Express Delivery Ship

**DEPTH PERCEPTION:** Poor

**FAVORITE KUNG FU MOVIES:** Crouching Tiger, Disembowelling Parrot

## CONTROLS

**left analog stick:** Walk and run

**right analog stick:** Rotate camera/  
Look up and down

**X button:** Kick

**□ button:** Punch

**□ + X button:** Activate Special Move

**○ button:** Jump

**○ button followed by X:** Perform Jumping Kick

**△ button:** Interact

**L1 button:** Center camera

**R2 button:** Toggle first-person mode



# DR. ZOIDBERG

**NAME:** Dr. John Zoidberg

**OCCUPATION:** Planet Express Doctor

**LIKES:** Acceptance, Scavenging

**DISLIKES:** Invertebrates, Love rivals

## CONTROLS

**left analog stick:** Move left and right only (no forward or backward movement)

**○ button:** Jump

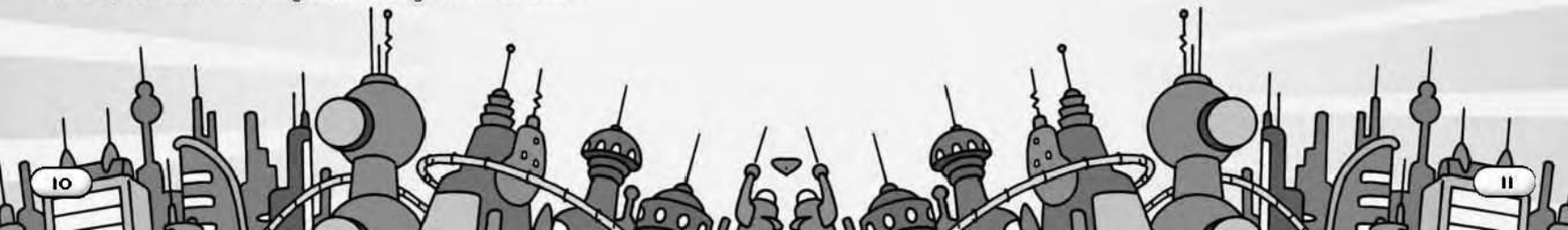
**START button:** Pause



## TIPS

By holding down the **R1** button and pushing in a direction, Leela can perform rolls and flips. These allow her to dodge attacks and roll underneath dangerous obstacles.

If Leela connects with multiple consecutive hits, she can perform combo attacks, which cause much greater damage to her enemies.



# PICK-UPS AND COLLECTIBLES

## Health



### Fry

Single cans of Slurm will boost Fry's health by 25%.  
Six packs of Slurm will boost Fry's health by 100%.



### Bender

Bottles of Old Fortran will boost Bender's health by 25%.  
Cans of Mom's Old Fashioned Robot Oil will boost Bender's health by 100%.



### Leela

Small bottles of vitamins will boost Leela's health by 25%.  
Large bottles of vitamins will boost Leela's health by 100%.

## Ammo



Picking up an Ammo item will give Fry 50 more rounds for his current weapon.

## Charge-ups



Picking up a charge item will give Leela or Bender another use of their special move.

## Valuables

Collecting 25 valuables for any character will get you another charge for the reanimator, in effect giving you an extra life.

Each character has his own valuables – they are as follows:



### Fry

U.S. dollars



### Bender

Robobium



### Leela

Gold Bars

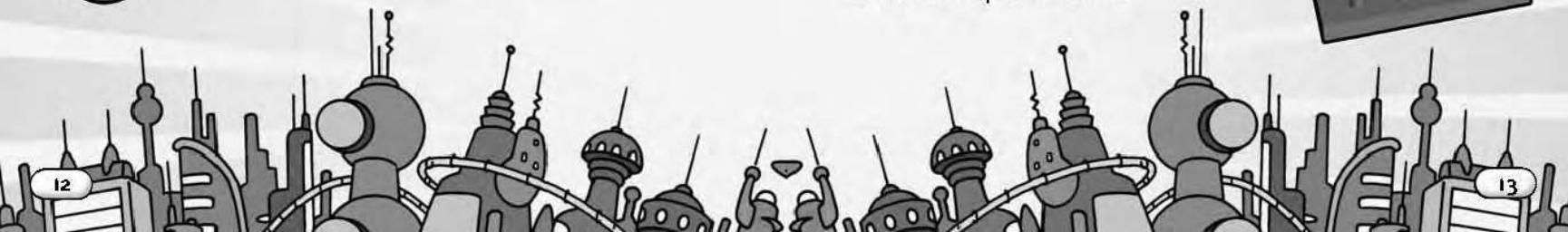


### Dr. Zoidberg

Fish

## Nibblers

As part of her evil plans, Mom has captured Nibblonians and imprisoned them in cages. If you free them, they will do a happy little dance and teleport away. If you free all the Nibblers on a level, you will receive a special reward.





# CREDITS

## VIVENDI UNIVERSAL GAMES

### PRODUCTION TEAM

PRODUCER: John Melchior  
ASSOCIATE PRODUCER: Chris Wilson

### QUALITY ASSURANCE

Y.P. of Q.A., CUSTOMER SERVICE & TECHNICAL SUPPORT: Rod Shean

Q.A. MANAGER: James Galloway  
Q.A. BRAND MANAGER: Igor Krinitskiy  
YUPC DIRECTOR: Randy Linch  
Q.A. SUPERVISOR: Michael Gonzales  
Q.A. LEAD: Luke Thai

### TESTERS

Cameron Austin  
Robert Bare  
Geoff Bent  
Tony Black  
Evan Branning  
Jason Colombetti  
John Cross  
Tim Harrison  
Lina Hedgecoth  
Jen Johnson  
Michael Kurilko  
Cris Lee  
Red Magpantay  
Jonathan Masterson  
Arabian Nazel  
Dereck Queza  
Linda Quinlan  
Ellen Williams  
Stephen Yang  
Jacob Zabie

### YUPC

Brandon Valdez  
Cyra Talton  
Michael Caradonna  
Ben Chan  
Alex Zherdev  
Jeffery Kuhn  
Richard Benavides

### MARKETING

Lindsey Fischer  
Ivo Gerscovich  
Jack Van Leer

### SPECIAL THANKS

Eric Asevo  
Lauren Azeltine  
Pete Benson  
Pamela Blanford  
Brian Cowen  
Violet Diaz  
Tom Gastall  
Greg Goodrich  
Abe Groening  
Will Groening  
Michael Heilemann  
Alex Johns  
Cathy Johnson  
Luke Letizia  
Michelle Long  
Dan Mackechnie  
Kimberlee MacMullan  
Blake McCallister  
Mike Schneider  
Dave Shaw  
Mark Yu

# CREDITS

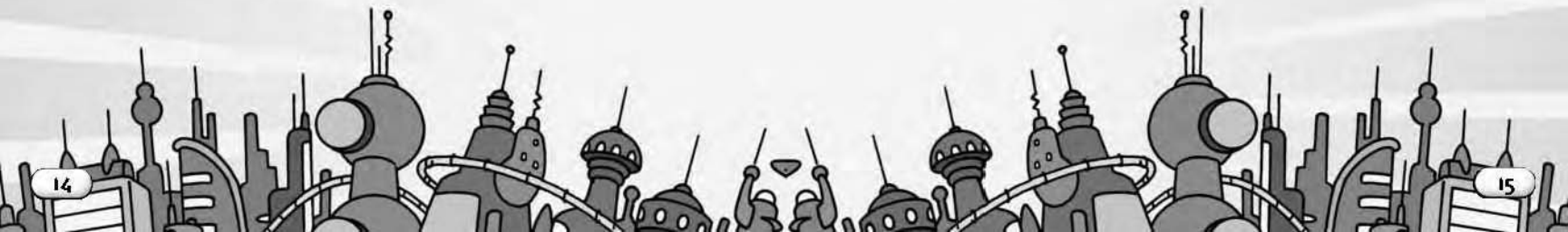
## THE CURIOSITY COMPANY

EXECUTIVE GAME DESIGNER: Matt Groening  
CREATIVE CONSULTANT: Mili Smythe  
STORY AND DIALOGUE BY: J. STEWART BURNS  
VOICE DIRECTION BY: David X. Cohen  
VOICE ACTORS  
Billy West  
Katey Sagal  
John DiMaggio  
Tress MacNeille  
Maurice LaMarche  
Dave Herman  
ORIGINAL MUSIC COMPOSED BY: Christopher Tyng  
DIALOGUE EDITOR: Danik Thomas  
"Theme from FUTURAMA" (Remix) © 2003  
Written by Christopher Tyng (BMI)  
Published by Fox Film Music Corporation (BMI)

## UDS

PRODUCERS  
Anders Hejdenberg, Mats Westerlund  
LEAD DESIGNER: Mark McGinley  
LEAD ARTIST: Ralph Gerth IV  
LEAD PROGRAMMER: Mattias Olsson  
ARTISTS  
Timo Pihlajamäki, Ulf Ekelöf, Gabriel Odgrén,  
Mattias Kylén, Mattias Hallström  
ADDITIONAL ARTISTS  
Daniel Ljunggren, Jimmy Gustafsson, Peter  
Andersson, Leonard Krylov  
CHARACTER MODELER: Nick Lewis  
CHARACTER ANIMATORS  
Simon Wottge, John Hedley, Fredrik Lindblom  
ADDITIONAL CHARACTER ANIMATOR: Seamus Flanagan

PROGRAMMERS  
Niall McCaffrey, Joakim Hagdahl, Anders  
Karlsson, Andreas Andersson, Per-Olof Romell,  
Alexander Boczar  
ADDITIONAL PROGRAMMERS  
Jimmy Nilsson, Magnus Runesson, Niklas  
Westberg, Tord Jansson, Roger Johannesson  
SCRIPT PROGRAMMERS  
Viktor Johansson, Martin Gejke, Roger Edgren,  
Johan Jönsson  
ADDITIONAL SCRIPT PROGRAMMERS  
Henrik Lee Engren, Asmar Arsala  
SOUND DESIGNERS  
Christian Björklund, Tobias Palmér  
QA PROVIDED BY:  
The Test Station, [www.TheTestStation.com](http://www.TheTestStation.com)  
QA MANAGER  
Magnus Zetterberg  
[magnus.zetterberg@theteststation.com](mailto:magnus.zetterberg@theteststation.com)  
EVALUATORS  
Tobias Hagberg, Doru Apreotesei, Kristoffer  
Bergqvist, Peter Arvidsson, Tobias Karlsson  
NETWORK ADMINISTRATOR: Tommy  
OFFICE ADMINISTRATOR: Petra Karlsson  
STUDIO MANAGER: Carl Lundqvist  
DEVELOPMENT DIRECTOR: Stephane Koenig  
FINANCIAL DIRECTOR: Torbjörn Olsson  
HUMAN RESOURCES MANAGER: Marie Ebbesson



# TECHNICAL AND CUSTOMER SUPPORT

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Vivendi Universal Games Technical Support can be contacted in the following ways:

PHONE: 310 649-8030, M-F, 8 AM-4:45 PM, PST

FAX: 310 258-0755

INTERNET: <http://support.vugames.com>

## CUSTOMER SERVICE

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FAX: 310 258-0744

## MAIL

Vivendi Universal Games  
4247 South Minnewawa Ave.  
Fresno, CA 93725

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This game was developed using  
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