



KING ARTHUR



KONAMI

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — **IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

THE TRUE STORY BEHIND THE LEGEND...

Historians agree that the classical medieval 15th century tale of King Arthur and his Knights rose from a real hero, who lived and died a thousand years earlier in a period known as the Dark Ages...

By 183 AD, the Roman Empire extended from Arabia to Britain, but they wanted more—more land, more people loyal and subservient to Rome... but no people so important as the powerful, defeated Sarmatian cavalrymen. In exchange for their lives, these Sarmatian warriors were incorporated into the Roman military. Better they had died that day...

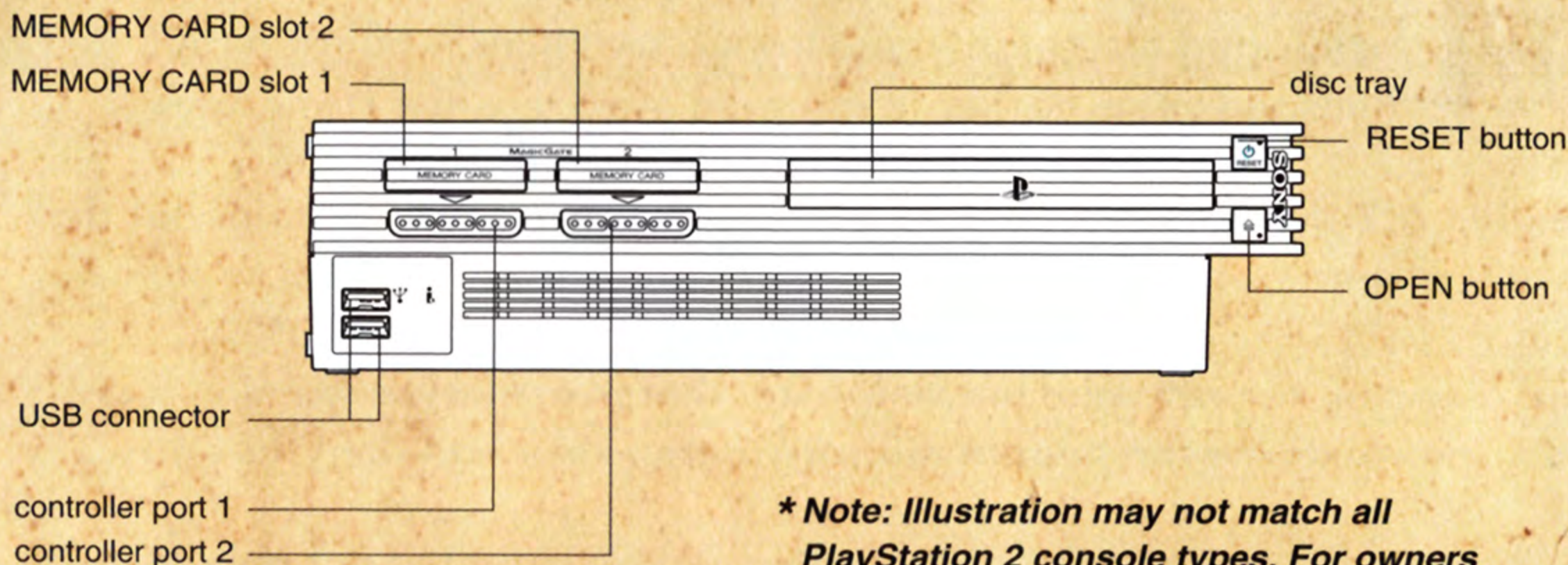
For the second part of the bargain they struck indebted not only to themselves but also their sons, and their sons after, and so on, to serve the empire as Knights for fifteen years each in Britain. For two hundred years this continued, each generation sending sons from their Sarmatian homeland to Britain to fight for the Empire. Each of these Sarmatian Knights reported to a Roman commander in Britain, ancestrally named for the first Artorius, or Arthur...

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GETTING STARTED



** Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.*

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the display will open. Place the KING ARTHUR disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

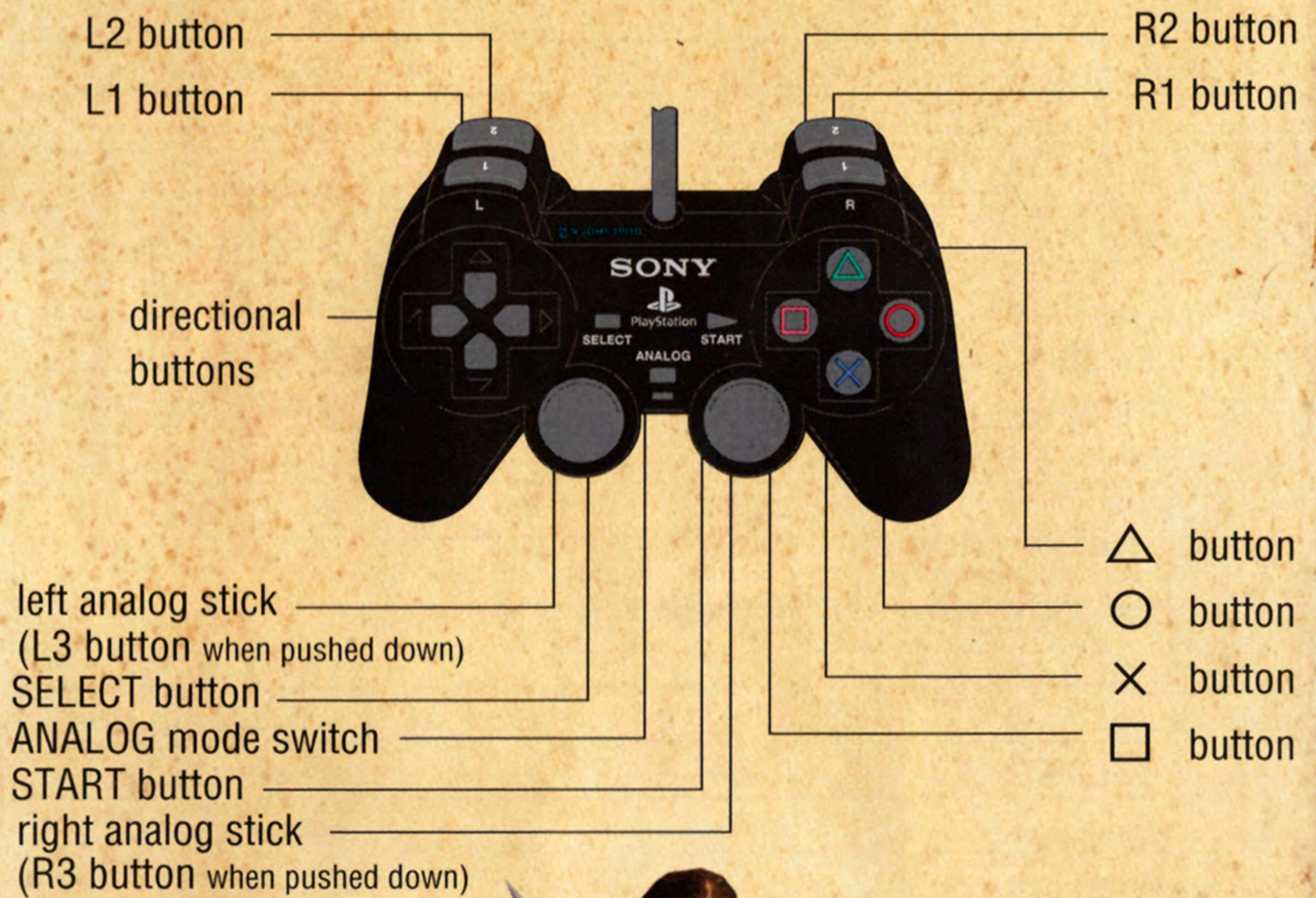
MEMORY CARD (8 MB)(FOR PLAYSTATION®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 (MEMORY CARD slot 2 is not used) of the PlayStation®2 computer entertainment system. You can load saved game data from the same memory card, or from any memory card (8MB)(for PlayStation®2) containing previously saved King Arthur games.



STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



CONTROLS

Combat Controls—Hand-to-Hand

ACTION	CONTROL
Move	left analog stick
Fast Attack	ⓧ button
Medium Attack	⓪ button
Power Attack	⬆ button
Block	Ⓚ button
Signature Move	Ⓛ2 button
Weapon Toggle	Ⓡ1 button
Finishing Move	Ⓛ1 button
Lock-On Mode	Hold Ⓡ2 button
Select/Switch Target (while in Lock-On mode)	right analog stick
Pause	▶ START button

Combat Controls—On Horseback

ACTION	CONTROL
Movement	left analog stick
Sword Attack	ⓧ button
Rear Horse Attack	⓪ button
Front Horse Attack	⬆ button
Block	Ⓚ button
Signature Move (Charge)	Ⓛ2 button
Weapon Toggle	Ⓡ1 button
Finishing Move (Trample)	Ⓛ1 button
Strafe Mode	Hold Ⓡ2 button
Select/Switch Target (while in Lock-On mode)	right analog stick
Pause	▶ START button

CONTROLS

Ranged Combat

Note: Ranged attack controls are the same whether fighting hand-to-hand or on horseback.

ACTION	CONTROL
Movement	left analog stick
Shoot (hold to draw back)	× button
Ignite Arrow	Hold ▲ button
Kick	□ button
Signature Move	L2 button
Weapon Toggle	R1 button
Lock-On Mode	Hold R2 button
Select/Switch Target (while in Lock-On Mode)	right analog stick

Combination Attacks

As you progress through the game and purchase upgrades, deadly combination moves become available for your characters. To view your current combination moves, select View Upgrades from the Pause menu during a mission.

ACTION	CONTROL
Linked Fast Attack	× button, × button, × button
Linked Medium Attack	○ button, ○ button
Hand-to-Hand Combo 1	× button, ○ button
Hand-to-Hand Combo 2	× button, × button, ○ button
Hand-to-Hand Combo 3	○ button, ○ button, × button
Ranged Combo 1	× button, ○ button
Ranged Combo 2	× button, ○ button, ○ button
Ranged Combo 3	Hold ▲ button, × button (to fire arrow)

Menu Controls

ACTION	CONTROL
Highlight Menu Item	left analog stick ↑ / ↓
Change Highlighted Item (in Options menu)	left analog stick ← / →
Select Menu Item	× button
Back to Previous Screen	▲ button
Pause	START button

PLAYING THE GAME

Main Menu



LOAD GAME	Load a saved game.
NEW GAME	Start a new game.
OPTIONS	Adjust music, sound, viewing, and gameplay settings.
EXTRAS	Check out making of the game and access Battle Arenas.
CREDITS	View the King Arthur credits.
HELP	View the on-screen Help.

To start a new single player game:

1. Select New Game in the Main menu. The Player menu appears.
2. Select Single Player in the Player menu. The Saved Games menu appears.
3. Select a save game file or press the  button to continue without saving. The Character Selection screen appears.
4. Select a character in the Character Selection screen. Your mission begins.

Note that different characters are available for different missions.

To continue a saved game:

1. Select Load Game in the Main menu. The Saved Games menu appears.
2. Highlight the save game file you want to load and press the  button. The Quest Map screen appears.
3. Press the  button. The map zooms in to show individual missions within the selected area.
To return to the overall Quest Map, press the  button.
4. Highlight the mission you want to begin and press the  button. The Character Selection screen appears.
Note that different characters are available for different missions.
5. Select a character in the Character Selection screen and press the  button. Your mission continues.

PLAYING THE GAME

Options Menu



MUSIC	Adjust the volume of the game music.
SOUND	Adjust the volume of gameplay sounds.
SURROUND	Toggle surround sound effects on/off.

For Dolby® Surround Pro Logic® Decoding:

This game is presented in Dolby Surround. Connect your game console to a television or sound system with Dolby Pro Logic, Dolby Pro Logic II, or Dolby Pro Logic IIx technology to experience the excitement of surround sound.

SUBTITLES	Toggle in-game subtitles on/off.
WIDESCREEN	Toggle between normal and wide screen display modes.
FRIENDLY FIRE	Toggle the ability to damage others in your own party on/off.
VIBRATION FUNCTION	Toggle controller vibration special effects on/off.
SCREEN POSITION	Toggle between screen position and default position.
HELP	View on-screen Help for the Options screen.



PLAYING THE GAME

Game play Screen



HEALTH METER

As you take hits from enemies, your Health Meter gets lower. If it goes all the way down, your mission ends in defeat, and you must start again from the beginning of the mission. When your Health Meter is low, be on the lookout for health powerups to restore your Health Meter.

ADRENALINE METER

As you hit enemies, your Adrenaline Meter rises. When it gets all the way to the top, you can trigger a Signature move by pressing the **L2** button. Taking a hit from an enemy lowers your Adrenaline Meter.

EXPERIENCE

Each time you defeat a foe, experience points are awarded to your character. At the end of a successfully completed mission, experience points can be used to purchase combat upgrades for your characters.

SKILL BONUS

Killing several enemies in quick succession activates your skill bonus. While your skill bonus is active, the number displayed multiplies the normal experience points for each kill. For example, when your skill bonus reads "2X", you get double the experience points for each kill. Prolonged blocking will reset your skill bonus, so stay on the offensive.

CRITICAL MISSION INFO

Depending on the mission, the critical information meter tracks your mission progress, the health of someone you are trying to protect, or a foe you are trying to defeat.



PLAYING THE GAME

Pause Menu



CONTINUE

Return to the action.

OPTIONS

Adjust the current music, sound, viewing, and gameplay settings.

MISSION OBJECTIVES

View the tasks necessary to complete the current mission.

VIEW UPGRADES

View a list of your character's current hand-to-hand and ranged weapon upgrades.

EXIT LEVEL

Exit the mission and return to the Quest Map screen.



PLAYING THE GAME

Mission Results Screen



The Mission Results screen appears when you successfully complete a level and displays a summary of how well you performed.

If you are happy with your performance, select Accept. The Upgrade screen appears.

- ☞ Once a mission has been successfully completed, you can replay it with a different character by loading the saved game.
- ☞ If you want to try the mission again to get a better rating, select Retry. The mission begins again.

Upgrade Screen



Use your hard-earned experience points to upgrade your characters.

As you progress through the game and purchase upgrades, deadly combination moves become available for your characters. To view your current combination moves, select View Upgrades from the Pause menu during a mission.

TO PURCHASE UPGRADES:

1. Press the directional button **↑** / **↓** to cycle through the available upgrades.
 - ☞ A description of the highlighted upgrade appears on the right-hand side of the screen.
2. Press the directional button **←** / **→** to purchase the highlighted upgrade.
 - ☞ Upgrades are applied to all game characters.
3. When finished, select Continue. You are prompted to save your game, and then the character select screen for the next mission appears.

PLAYING THE GAME

Quest Map Screen

The Quest Map screen is an overall view of your progress. Each area of the map contains one or more specific missions that must be completed in order. When all missions in one area are successfully completed, you can move on to the next area.

Note: Once the entire game has been completed, you can replay missions with different characters.



TO CONTINUE YOUR QUEST:

1. When the Quest Map appears, press the **X** button. The map zooms in to show the missions in the selected area.
2. Press the **X** button to begin the highlighted mission.



BATTLE ARENAS

Battle Arena mode allows you to play team-based death matches using King Arthur characters and environments. In Battle Arena matches, Player 1 controls the Blue Team Leader, while Player 2 or the CPU controls the Red Team Leader. To win a match, you must defeat the other team's underlings and then kill the Team Leader.

To start a Battle Arena match:

1. Select Extras in the Main menu. The Saved Games menu appears.
2. Highlight the save game file you want to load and press the  button. The Extras menu appears.
3. Select Battle Arenas. Choose Single Player or Multiplayer in the Player menu. The Arena Select screen appears.
 You must have two DUALSHOCK®2 analog controllers attached to have the Multiplayer option available.
4. Highlight an arena and press the  button. The Character Selection screen appears.
5. Highlight a character and press the  button. The Battle Arena match begins.

MULTIPLAYER GAMES

TO START A NEW MULTIPLAYER GAME:

1. Select New Game in the Main menu. The Player menu appears.
2. Select Co-op in the Player menu. The Saved Games menu appears.
 You must have two DUALSHOCK®2 analog controllers attached to have the Co-op option available.
3. Select a file to save your game or press the  button to continue without saving. The Character Selection screen appears.
4. Press the directional button  /  to select a character for each player, and then press the  button. Your mission begins.
 Note that different characters are available for different missions.

SAVING AND LOADING



You are prompted to save your game at the end of each mission.

Note: Do not insert or remove a memory card (8MB)(for PlayStation®2) while saving or loading games.

TO SAVE A GAME:

1. After a successful mission, select Continue from the Upgrade screen. The Save Game screen appears.
2. Select Save & Continue. The Saved Games screen appears.
3. Select the save game file you want to save, and press the **X** button. A confirmation prompt appears warning that the save game file will be overwritten.
4. Select Yes. The game is saved and the Character Selection screen for the next mission appears.

TO LOAD A SAVED GAME:

1. Select Load Game in the Main menu. The Saved Games menu appears.
2. Highlight the save game file you want to load and press the **X** button. The Quest Map screen appears.
3. Press the **X** button. The map zooms in to show individual missions within the selected area.
☞ To return to the overall Quest Map, press the **△** button.
4. Highlight the mission you want to begin and press the **X** button. The Character Selection screen appears.
☞ Note that different characters are available for different missions.
5. Select a character in the Character Selection screen and press the **X** button. Your mission continues.

CREDITS

Krome Studios

Chief Executive Officer

Design Director

Creative Director

Studio Manager

Robert Walsh

John Passfield

Steve Stamatiadis

Andy Green

KING ARTHUR TEAM

Executive Producers

Robert Walsh

Andy Green

Producer

Guy Cooper

Assistant Producer

Darren Thorne

GAME DESIGN

Lead Designer

Robert Watson

Additional Design

King Arthur Team

PROGRAMMING

Lead Programmer

James Podesta

Programmers

Ryan Booker

Perry Hart

Daniel Krenn

Shane Lontis

Jason Schroder

Damian Stewart

Gerard van der Linden

ART TEAM

Lead Artist

Stuart MacKenzie

Lead Character Animators

Glenn Harris

Erin Brown

Character Team

Chris Archer

Robert Butterworth

Dean Ferguson

Jake Hempson

Michael Hook

Ian Lovell

Michael Smout

Level Artists

Jason Christie

Zaq Foster

Brendan Rogers

Karl Stotschek

CREDITS

Lead Props and Models

Andrew Clark

Props and Models

Jared Pearson

Aaron Allport

Mark Cuthbert

Daniel Allsop

Jamie Churchman

Dale Pugh

Nathan Rattray

Jo Haggie

Interface Designer

Louis Johnson

Concept Art and Storyboards

Andrew Porter

Ron Marc

Irina Egorova

Jared Pullen

SOUND

Lead Sound Designer

George Stamatiadis

Assistant Sound Designer

Wei-Quin Wong

Sound Assistant

Matthew Emery

Additional Voices (Recorded at Audio One Brisbane, Australia and Krome Studios Brisbane, Australia): James Baird, Wei-Quin Wong, Ron Marc, Matt Emery, George Stamatiadis, James Podesta, Steven Adamson, Robert Butterworth, Ethan Watson, Jesse Gibson, David Yorke, Lauren Pears

Audio One Engineer

Jesse Gibson

CUTSCENE ANIMATION

Cutscene Director

Russell Ladewig

Lead Cut Scene Builder

Andrew Bergmann

Cut Scene Builders

Jaime Hoe

Clinton Skene

VIDEO PRODUCTION

Film Asset Editor

Robert Butterworth

Compositing

Pete Mullins

CREDITS

LEVEL BUILDERS

Lead Level Builder

David Yorke

Level Builders

Daniel Cox

William Foley

Mihajlo Naumovic

MAPED AND SYNKER

Programming Team

Rob Crane

MERKURY ENGINE

Lead Programmer

David Devreal

Programming Team

Tony Ball

Manu 'oops' Evans

Jonathan Lawrence

Glen Watson

Anthony Wigan

David Ely

Tom Lowe

QUALITY ASSURANCE

QA Manager

Jason Cross

Title Lead

Marc Speakman

QA Lead (PS2/Xbox)

Marc Speakman

QA Lead (GCN)

Jason Harwell

QA Staff: John Barry, Tony Cox, Cameron Davis, Leah Emery, Richard Griffith, Jason Hainey, Matt McKillop, Manoli Papanikolas, Nick Papanikolas, Michelle Parker, Katherine Parr, Lauren Pears, Jared Pearson, Grant Roberts, Steven Robley, Shona Rouw, Kirby Scarfe, Tom Scarlett, Darren Thorne, Lucas Vearing, Peter Williams, Steven Adamson, Murray Simmonds, Marcus Boughton, Julian de Bhal, Thierry Garcia

CREDITS

Buena Vista Games

Producer	Jeff Blattner
Senior Producer	Chris Takami
Assistant Producer	Jaime Serrano
Director of Marketing	Bob Picunko
Manager, Marketing	Mike Scharnikow
Director, Public Relations	Angela Emery
Localization	Alex Coward Philippe Juton

Special Thanks: Rachel DiPaola, Jerald Dotson, Chris Drews, Jasmine Ellsworth, Jeff Galloway, Steve Gilbert, Tami Goldman, Graham Hopper, Laura Kampo, Sanjeev Lamba, Kerry O'Donnell, Wynn Petersen, Heidi Psyk, KristieAnne Reed, Michael Ryder, Pat Sandston, Amy Small, Chris Tellez, Tamira Webster, Dan Winters, Tripp Wood

Rednote Audio

Original Music Composed and Produced by
Rod Abernethy, Jason Graves, Dave Adams
www.rednoteaudio.com

Wavegroup Sound

Engineer	Bill Frank
Assistant Editor	Frank Clary
Assistant Editor	Tearle Tomlin
Casting & Talent Coordination	Leslie Barton

Voices

Andrew Chaiken, Roger L. Jackson, John Champion, Doug Boyd, Naomi Peters

CREDITS

Konami Digital Entertainment

Executive Corporate Officer

General Manager

Product Manager

Kazumi Kitaue

Tetsuya Hiyoshi

Kaz Nirasawa

PRODUCTION

Producer

VP of Development

Executive Liaison

Paul Armatta

Kurt Busch

Tomoko Matsubayashi

QUALITY ASSURANCE

Sr. Director of Product Support Group

QA Manager

QA Assistant Manager

QA Liaison

Senior QA Lead

Lead Testers

Takeshi Minagawa

Michael Klug

Tsuyoshi Arayashiki

Hiromi Nakajima

Keith Matejka

A.J. Potter

Jonathan Rivera

TESTERS:

Ted Lange, Andrew Fitch, Adam Fitch, Michael Larsen, John An, AJ Nicolas, Ehren Oertell, Chris Klingensmith, Mike Rossmassler, Jason Turbin, Gabriel Darone, Ryan Graff, Marlon Evangelista, Eric-Jon Rössel Waugh, Brian MacDuckston, Jesse Thurman, Steve Negoro, Andy Moskowitz, Haven Rocha, A.J. Potter, Jonathan Rivera

LICENSING

Sr. V.P. of Licensing

V.P. of Content Licensing

Executive Assistant

Masato Sakai

Linda Osher

Natalie Martin

CREDITS

Konami Digital Entertainment - America

President

Tommy Gotsubo

Chief Operating Officer

Geoff Mulligan

Senior V.P. of Sales & Marketing

Catherine Fowler

V.P. of Operations

Linda Stackpoole

General Counsel

Nick LeFevre

Product Manager

Rob Goff

Senior Director of Marketing

Rick Naylor

Associate Director of Marketing

Brad Schlachter

Director of Marketing Communications

Cherrie McKinnon

Associate Director of PR

Marc Franklin

Associate Director of Creative Services

Monique Catley

Localization Producer

Ken Ogasawara

Operations Manager

Kathie Compkins

Associate Manager of PR

Peter Nguyen

Product Website

Mike Dobbins

Package Design and Layout

Julie Giles www.juliegiles.com

SPECIAL THANKS:

Jason Ray, Shawn Green, Mike McHale, Koichi Komatsu, Masahiro Cho, Hajime Yano, Takahiro Azuma, Charles Murakami, Yasumasa Uemori, Tsuyoshi Arayashiki, Sue Price, Christy Motoyoshi, Yoko Emori, Barbara Loo, Kathie Compkins, Peter Nguyen, Mike Dobbins, Brad Smith, Matt Robinson, Brett Robinson, Daniel Castillo, Kumi Watabe, Jason Enos, Erica Mason, Matt Knoles, Wilson Cheng, Dennis Lee, Lee Allison Verdeckberg, Philip Travisano, Justin Kubiak, Darren Atherton

NOTES

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Konami Digital Entertainment - America
1400 Bridge Parkway
Redwood City, CA 94065

CONSUMER SUPPORT

If you feel stuck in the game, or just need a boost, don't worry! You can call the Konami Game Hint & Tip Line for help on many Konami games.

Konami Game Hint & Tip Line: 1-650-801-0465

Hints are available 24 hours a day. Availability is subject to change.

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JERRY BRUCKHEIMER
FILMS

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